Ebook Gratis Untuk Belajar Javascript Masputih Com

Full Coverage of All Exam Objectives for the CEH Exams 312-50 and EC0-350 Thoroughly prepare for the challenging CEH Certified Ethical Hackers exam with this comprehensive study guide. The book provides full coverage of exam topics, real-world examples, and includes a CD with chapter review questions, two full-length practice exams, electronic flashcards, a glossary of key terms, and the entire book in a searchable pdf e-book. What's Inside: Covers ethics and legal issues, footprinting, scanning, enumeration, system hacking, trojans and backdoors, sniffers, denial of service, social engineering, session hijacking, hacking Web servers, Web application vulnerabilities, and more Walks you through exam topics and includes plenty of real-world scenarios to help reinforce concepts Includes a CD with an assessment test, review questions, practice exams, electronic flashcards, and the entire book in a searchable pdf

Want to learn the Python language without slogging your way through how-to manuals? With Head First Python, you'll quickly grasp Python's fundamentals, working with the built-in data structures and functions. Then you'll move on to building your very own webapp, exploring database management, exception handling, and data wrangling. If you're intrigued by what you can do with context managers, decorators, comprehensions, and generators, it's all here. This second edition is a complete learning experience that will help you become a bonafide Python programmer in no time. Why does this book look so different? Based on the latest research in cognitive science and learning theory, Head First Pythonuses a visually rich format to engage your mind, rather than a text-heavy approach that puts you to sleep. Why waste your time struggling with new concepts? This multi-sensory learning experience is designed for the way your brain really works.

PHP is experiencing a renaissance, though it may be difficult to tell with all of the outdated PHP tutorials online. With this practical guide, you'll learn how PHP has become a full-featured, mature language with object-orientation, namespaces, and a growing collection of reusable component libraries. Author Josh Lockhart—creator of PHP The Right Way, a popular initiative to encourage PHP best practices—reveals these new language features in action. You'll learn best practices for application architecture and planning, databases, security, testing, debugging, and deployment. If you have a basic understanding of PHP and want to bolster your skills, this is your book. Learn modern PHP features, such as namespaces, traits, generators, and closures Discover how to find, use, and create PHP components Follow best practices for application security, working with databases, errors and exceptions, and more Learn tools and techniques for deploying, tuning, testing, and profiling your PHP applications Explore Facebook's HVVM and Hack language implementations—and how they affect modern PHP Build a local development environment that closely matches your

production server

Ebook ini akan membahas tahap-tahapan pemrograman web dengan menggunakan jQuery. jQuery adalah JavaScript library atau framework JavaScript. jQuery mempunyai semboyan singkat yaitu "write less, do more". Semboyan tersebut bukan hanya isapan jempol saja, jQuery telah membuktikan bahwa baris-baris program JavaScript yang ditulis dengan jQuery akan lebih singkat bila dibandingkan menulis sendiri baris-baris program JavaScript dari awal. Daftar isi ebook ini adalah sebagai berikut: Pendahuluan - Javascript - jQuery - Visual Studio, jQuery & ASP.NET Bekerja dengan jQuery - jQuery Core - Selector - Attribute - Traversing - Manipulation - Mengelola CSS - Event - Effect jQuery UI & Plug-in - jQuery UI * Interaksi * Widget Terima kasih bagi Anda mau membeli ebook ini. Ebook ini juga tersedia gratis jika Anda belum ingin membeli buku ini sekarang. Ebook gratis dan source code yang digunakan pada ebook ini dapat di akses di link berikut: https://bukujquery.codeplex.com/.

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Ilmu membuat website tersedia di dalam HTMLS dan Javascript. Buku ini adalah referensi yang lengkap, to-the point, dan mudah dipahami untuk penggunaan Javascript. Tidak memandang apakah Anda awam atau pernah mengenal Javascript sebelumnya, buku ini dirancang untuk Anda. Di dalam buku ini, kami akan mengajari cara membangun website memakai Javascript secara efektif, singkat, tepat, dan jelas! Pembahasan akan dimulai dari cara menginstal editor gratis dari internet. Setelah itu, akan dibahas topik-topik spesifik, seperti penulisan Javascript, pembuatan variable, objek angka dan math, bekerja dengan string, operator perbandingan, null dan undefined, konversi tipe data, object, function, dan framework Javascript Vue seperti data binding. Dilengkapi dengan kode-kode program yang jelas, buku ini tidak membutuhkan pengalaman apa pun. Bahkan, Anda bisa mengoperasikannya menggunakan MS Windows. Jadi tunggu apa lagi, ayo belajar cara membuat web design menggunakan Javascript melalui referensi yang lengkap ini. (thinkjubilee)

Learn how to make Android development much faster using a variety of Kotlin features, from basics to advanced, to write better quality code. About This Book Leverage specific features of Kotlin to ease Android application development Write

code based on both object oriented and functional programming to build robust applications Filled with various practical examples so you can easily apply your knowledge to real world scenarios Identify the improved way of dealing with common Java patterns Who This Book Is For This book is for developers who have a basic understanding of Java language and have 6-12 months of experience with Android development and developers who feel comfortable with OOP concepts. What You Will Learn Run a Kotlin application and understand the integration with Android Studio Incorporate Kotlin into new/existing Android Java based project Learn about Kotlin type system to deal with null safety and immutability Define various types of classes and deal with properties Define collections and transform them in functional way Define extensions, new behaviours to existing libraries and Android framework classes Use generic type variance modifiers to define subtyping relationship between generic types Build a sample application In Detail Nowadays, improved application development does not just mean building better performing applications. It has become crucial to find improved ways of writing code. Kotlin is a language that helps developers build amazing Android applications easily and effectively. This book discusses Kotlin features in context of Android development. It demonstrates how common examples that are typical for Android development, can be simplified using Kotlin. It also shows all the benefits, improvements and new possibilities provided by this language. The book is divided in three modules that show the power of Kotlin and teach you how to use it properly. Each module present features in different levels of advancement. The first module covers Kotlin basics. This module will lay a firm foundation for the rest of the chapters so you are able to read and understand most of the Kotlin code. The next module dives deeper into the building blocks of Kotlin, such as functions, classes, and function types. You will learn how Kotlin brings many improvements to the table by improving common Java concepts and decreasing code verbosity. The last module presents features that are not present in Java. You will learn how certain tasks can be achieved in simpler ways thanks to Kotlin. Through the book, you will learn how to use Kotlin for Android development. You will get to know and understand most important Kotlin features, and how they can be used. You will be ready to start your own adventure with Android development with Kotlin.

From coding languages and hardware to cyberbullying and gaming, this comprehensive homework helper for kids and parents covers the essentials of computer science. This unique visual study guide examines the technical aspects of computers, such as how they function, the latest digital devices and software, and how the Internet works. It also builds the confidence of parents and kids when facing challenges such as staying safe online, digital etiquette, and how to navigate the potential pitfalls of social media. Jargon-free language helps to explain difficult and potentially dread-inducing homework such as hacking, "big data" and malware, while colorful graphics help makes learning about the world of computer science exciting. Whether at home or school, this clear and helpful guide to computer science is the tool you

need to be able to support students with confidence. Series Overview: DK's bestselling Help Your Kids With series contains crystal-clear visual breakdowns of important subjects. Simple graphics and jargon-free text are key to making this series a user-friendly resource for frustrated parents who want to help their children get the most out of school.
With Learning JavaScript Design Patterns, you'll learn how to write beautiful, structured, and maintainable JavaScript by applying classical and modern design patterns to the language. If you want to keep your code efficient, more manageable, and up-to-date with the latest best practices, this book is for you. Explore many popular design patterns, including Modules, Observers, Facades, and Mediators. Learn how modern architectural patterns—such as MVC, MVP, and MVVM—are useful from the perspective of a modern web application developer. This book also walks experienced JavaScript developers through modern module formats, how to namespace code effectively, and other essential topics. Learn the structure of design patterns and how they are written Understand different pattern categories, including creational, structural, and behavioral Walk through more than 20 classical and modern design patterns in JavaScript Use several options for writing modular code—including the Module pattern, Asyncronous Module Definition (AMD), and CommonJS Discover design patterns implemented in the jQuery library Learn popular design patterns for writing maintainable jQuery plug-ins "This book should be in every JavaScript developer's hands. It's the go-to book on JavaScript patterns that will be read and referenced many times in the future."—Andrée Hansson, Lead Front-End Developer, presis!
Setelah sukses dengan ke-4 buku sebelumnya, kali ini Ricky Rachmanto seorang pemuda 20 tahun bergelar PkO ini kembali menyajikan suatu 'kitab' berseri website yang sangat memikat hati yang berjudul 9 Langkah Praktis Membuat Website Gratis. Sangat cocok untuk Anda, kalangan umum, pelajar, dan mahasiswa yang baru saja mengawali proses belajar membuat website. Hanya satu-satunya, buku ini membongkar tuntas misteri tentang membuat website gratis. Seperti: • Membuat website tanpa harus mengerti web programming. • Trik mengetahui membuat website hanya 1 menit. • Cara asik membuat website menjadi lebih menarik • Dilengkapi ragam tutorial penunjang akselerasi website. • Dan masih banyak lagi yang bisa Anda dapatkan dari buku ini. Jika kitab ini betul-betul langka bagi pembaca seperti Anda yang membutuhkan referensi belajar membuat website maka pastikan buku ini berada di tangan yang tepat seperti Anda. Beli dan praktikkan sekarang juga! Saya tunggu Anda di member area.
With DOM Enlightenment, you'll learn how to manipulate HTML more efficiently by scripting the Document Object Model (DOM) without a DOM library. Using code examples in cookbook style, author Cody Lindley (jQuery Cookbook) walks you through modern DOM concepts to demonstrate how various node objects work. Over the past decade, developers have buried the DOM under frameworks that simplify its use. This book brings these tools back into focus, using concepts and code native to modern browsers. If you have JavaScript experience, you'll understand the role jQuery plays in DOM scripting, and learn how to use the DOM directly in applications for mobile devices and specific browsers that require low overhead. Understand JavaScript node objects and their relationship to the DOM Learn the properties and methods of document, element, text, and DocumentFragment

objects Delve into element node selecting, geometry, and inline styles Add CSS style sheets to an HTML document and use CSSStyleRule objects Set up DOM events by using different code patterns Learn the author's vision for dom.js, a jQuery-inspired DOM Library for modern browsers

Completely revised and updated, this best-selling introduction to programming in JavaScript focuses on writing real applications. JavaScript lies at the heart of almost every modern web application, from social apps like Twitter to browser-based game frameworks like Phaser and Babylon. Though simple for beginners to pick up and play with, JavaScript is a flexible, complex language that you can use to build full-scale applications. This much anticipated and thoroughly revised third edition of Eloquent JavaScript dives deep into the JavaScript language to show you how to write beautiful, effective code. It has been updated to reflect the current state of Java¬Script and web browsers and includes brand-new material on features like class notation, arrow functions, iterators, async functions, template strings, and block scope. A host of new exercises have also been added to test your skills and keep you on track. As with previous editions, Haverbeke continues to teach through extensive examples and immerses you in code from the start, while exercises and full-chapter projects give you hands-on experience with writing your own programs. You start by learning the basic structure of the JavaScript language as well as control structures, functions, and data structures to help you write basic programs. Then you'll learn about error handling and bug fixing, modularity, and asynchronous programming before moving on to web browsers and how JavaScript is used to program them. As you build projects such as an artificial life simulation, a simple programming language, and a paint program, you'll learn how to: - Understand the essential elements of programming, including syntax, control, and data - Organize and clarify your code with object-oriented and functional programming techniques - Script the browser and make basic web applications - Use the DOM effectively to interact with browsers - Harness Node.js to build servers and utilities Isn't it time you became fluent in the language of the Web? * All source code is available online in an inter¬active sandbox, where you can edit the code, run it, and see its output instantly.

Cara Pembelian Bagi yang tidak punya kartu kredit, maka pembelian dapat dilakukan dengan potong pulsa jika transaksi dilakukan pada device Android. **Isi Buku** Framework ASP.NET Core adalah versi terbaru dari framework ASP.NET. Kelebihan utama framework ASP.NET Core adalah multiplatform, yaitu dapat digunakan untuk membangun aplikasi web yang dapat dideploy pada berbagai sistem operasi seperti MS Windows, Linux dan Mac OS X. Pada buku ini akan dipaparkan dasar-dasar pemrograman web dengan menggunakan framework ASP.NET Core MVC dan bahasa pemrograman C#. Untuk memberikan pemahaman yang lebih baik maka akan dibuat proyek membangun aplikasi web Book Store yang berfungsi untuk mengelola buku. Aplikasi web ini menggunakan database MySQL dan tool development yang akan digunakan adalah Visual Studio Code. Tool development ini merupakan tool development multi platform yang dapat digunakan pada sistem operasi Windows, Linux dan Mac OS X. Contoh Kasus Pada buku ini terdapat contoh kasus pembangunan aplikasi. Ada 2 aplikasi yang yang dibangun pada buku ini yaitu Guest Book (Buku Tamu). Contoh kasus yang kedua dan terlengkap adalah Book Store yang berfungsi untuk mengelola buku. Aplikasi Book Store memiliki fitur-fitur yaitu: - Mengelola kategori buku. - Mengelola pengarang buku. - Mengelola

buku, pada fitur ini terdapat fungsi untuk upload gambar cover buku. - Mengelola role. - Mengelola user. Aplikasi Book Store juga memiliki fitur otentikasi dan otorisasi. Daftar Isi: 1. Pendahuluan a. .NET Core b. ASP.NET Core c. Web Server d. Visual Studio Code e. MySQL f. Bahan Pendukung 2. .NET Core SDK & Runtime a. Installasi (Pada Windows, Linux, MacOS X) b. Uji Coba c. .NET Core Command Line Tool * Info & Bantuan * Membuat Project * Restore * Build * Run * Migrasi Project d. Kesimpulan 3. Visual Studio Code & MySQL a. Visual Studio Code * Installasi * Antarmuka * Tool Tambahan * Membuat Project * Fitur-Fitur b. MySQL * MySQL Extension for Visual Studio Code * Koneksi * Memilih Database * Eksekusi Query 4. Pengenalan ASP.NET Core MVC a. Cara Kerja ASP.NET Core b. File & Folder Utama ASP.NET Core c. Cara Kerja ASP.NET Core MVC d. ASP.NET Core MVC & MySQL * MySQL Data Core * MySQL Entity Framework Core e. Kesimpulan 5. Model View Controller a. Persiapan * Aplikasi Book Store * Template Aplikasi Web * Membuat Project b. Model * API (Data Annotation & Fluent API) * Tipe Class Model * Display & Format * Validasi * Book Store: Class Model & Atribut c. View * Akses File * Razor * Sintaks Dasar Razor * HTML Helper * Tag Helper * Book Store: Komponen View c. Controller * View Bag * LINQ * Book Store: Komponen Controller 6. Otentikasi & Otorisasi a. Library Otentikasi & Otorisasi * ASP.NET Identity * Cookie Authentication Middleware * Implementasi b. Persiapan * Modifikasi File Startup.cs * Database * Class Entity Model * Class Data Context c. Pengelolaan Role & User * Modifikasi File MasterLayout.cshtml * Mengelola Role * Mengelola User d. Implementasi Otentikasi * Login * Logout e. Implementasi Otorisasi * Otorisasi Method Action f. Demo 7. Penutup *Source Code & Free Ebook** Terima kasih bagi Anda mau membeli ebook ini. Ebook ini juga tersedia gratis jika Anda belum ingin membeli buku ini sekarang. Ebook gratis dapat diakses di link berikut: https://www.researchgate.net/publication/316597650_Seri_Belajar_ASPNET_ASPNET_Core_MVC_MySQL_dengan_ Visual_Studio_Code. Sedangkan source code contoh kasus paa ebook ini dapat diakses pada link berikut: https://github.com/rezafaisal/ASPNETCoreMySQL.

A practical action guide for financial independence and early retirement from the popular Our Next Life blogger. In today's work culture, we're expected to hustle around the clock. But what if you could escape the traditional path and get on one that doesn't require working full-time until age 65? What if you could wake up every day without an alarm clock and do the things you love most? Tanja Hester and her husband Mark left their crazed careerist lifestyle to live their dream life in Lake Tahoe, retiring early from high-stress careers. Now Tanja will help you map out a customized plan for freedom and make it easy to succeed, whether you're good at math and budgeting -- or not! Work Optional is more than just a financial plan: it's a plan for your whole life -- designed by you, not by an employer or clients. Tanja walks you through envisioning your dream life, accounting for variables such as health care and children, protecting yourself from recessions and future unknowns, and achieving a purpose-filled early retirement, semi-retirement, or career intermission with completely doable, non-penny-pinching steps. You can live a happier, more meaningful life, free from the daily grind. Regardless of where you are in your career, Work Optionalwill get you there.

Web Design Technology

Sebuah eBook atau buku panduan digital "Cara Mudah Membuat Website .Com Sendiri" yang akan dibagikan kepada Anda.

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Author Frederik Dietz uses AngularJS Succinctly to outline common tasks and challenges for developers using Angular.js. With his help, novices and experts alike will find a reference that clearly outlines a variety of challenges, their solutions, and technical explanations for how the challenges are overcome. Whether you are a novice looking to understand Angular.js or an expert seeking a reference guide, AngularJS Succinctly is indispensable!

Ebook ini diharapkan dapat digunakan oleh seluruh level web developer yang ingin mempelajari pembuatan aplikasi web dengan ASP.NET. Pada ebook ini pembahasan dilakukan dari pengenalan tool Visual Studio 2010, pengenalan bahasa C# untuk pemrograman dan pengenalan kontrol-kontrol pada ASP.NET. Selain itu ditambah beberapa pengguan template project yang dapat membantu produktifitas dalam melakukan pembangunan aplikasi web dengan ASP.NET. Buku digital ini ditujukan untuk para web developer yang telah terbiasa dengan HTML, sudah mengerti konsep-konsep OOP dan juga sudah pernah melakukan pembangunan aplikasi dengan teknologi server side seperti PHP atau Java, sehingga pada buku ini tidak akan membahas konsep-konsep terlalu dalam dan hanya memaparkan praktek pembangunan aplikasi web dengan ASP.NET. Bagi pembaca yang masih pemula dunia pemrograman terutama pemrograman aplikasi web maka ada baiknya sembari membaca buku digital ini juga membaca buku-buku yang menjelaskan lebih detail tentang HTML, CSS,

Javascript dan juga konsep-konsep algoritma dan pemrograman berorientasi objek. Daftar Isi : 1. Pendahuluan 2. .NET Framework & Visual Studio 3. Pengenalan C# 4. ASP.NET 5. ASP.NET & Database 6. Design Antarmuka 7. Resource & Globalization 8. Validasi 9. ASP.NET Ajax dan Ajax Control Toolkit 10. Membership, Profile & Navigasi 11. Reporting Terima kasih bagi Anda mau membeli ebook ini. Ebook ini juga tersedia gratis jika Anda belum ingin membeli buku ini sekarang. Ebook gratis dapat di akses di link berikut: https://bukuaspnetwebform.codeplex.com/.

This comprehensive resource, shows you everything you need to develop, compile, debug, and run Java programs. This expert guide has been updated for Java Platform Standard Edition 6 (Java SE 6) and offers complete coverage of the Java language, its syntax, keywords, and fundamental programming principles. Also find information on Java's key API libraries, learn to create applets and servlets, and use JavaBeans. The author has even included expanded coverage of Swing--the toolkit that defines the look and feel of the modern Java GUI.

If you've used a more traditional object-oriented language, such as C++ or Java, JavaScript probably doesn't seem object-oriented at all. It has no concept of classes, and you don't even need to define any objects in order to write code. But don't be fooled—JavaScript is an incredibly powerful and expressive object-oriented language that puts many design decisions right into your hands. In The Principles of Object-Oriented JavaScript, Nicholas C. Zakas thoroughly explores JavaScript's object-oriented nature, revealing the language's unique implementation of inheritance and other key characteristics. You'll learn: –The difference between primitive and reference values –What makes JavaScript functions so unique –The various ways to create objects –How to define your own constructors –How to work with and understand prototypes –Inheritance patterns for types and objects The Principles of Object-Oriented JavaScript will leave even experienced developers with a deeper understanding of JavaScript. Unlock the secrets behind how objects work in JavaScript so you can write clearer, more flexible, and more efficient code.

Melalui buku ini, penulis mengenalkan PHP dan MySQL untuk membangun sebuah aplikasi berbasis web, dari pemula hingga mahir. Buku ini sebagian besar menyajikan berbagai contoh program yang disusun secara terstruktur dari yang mudah sampai yang kompleks. Dengan adanya contoh-contoh program tersebut, diharapkan pembaca dapat mempraktekkannya secara langsung (learning by doing) dan dapat menyimpulkan sendiri maksud dari setiap perintah dalam program dengan cara melihat hasil yang ditampilkan di web browser. Bagian awal buku ini dimulai dengan penjelasan berbagai teknologi terkait pengembangan aplikasi web. Selanjutnya dijelaskan mengenai dasar-dasar PHP yaitu variabel, tipe data, struktur kondisi, struktur perulangan, penanganan form, array dan fungsi, string dan tanggal serta pengelolaan file. Setelah menguasai dasar-dasar PHP, selanjutnya dibahas mengenai dasar-dasar MySQL dan dilanjutkan dengan berbagai contoh penerapan PHP dan MySQL pada sebuah kasus atau permasalahan. Contohnya pembuatan laporan PDF dengan PHP, aplikasi berita dengan PHP, dan aplikasi CRUD (Create Read Update Delete) dengan PHP dan Konsep Ajax JQuery. Buku ini sangat cocok bagi pembaca yang baru mulai belajar PHP dan MySQL secara mandiri karena contoh-contoh dalam buku ini disajikan sesederhana mungkin. Buku ini juga cocok digunakan sebagai bahan pembelajaran Pemrograman Web baik di perguruan tinggi, sekolah maupun kursus-kursus. Akhirnya penulis berharap agar buku ini bermanfaat bagi perkembangan ilmu dan pengetahuan di Indonesia, khususnya dalam hal pemrograman web. Saran dan kritik untuk perbaikan buku ini sangat penulis harapkan. Saran, kritik dan masukan mengenai buku ini dapat disampaikan melalui email ke penulis di achmatim@gmail.com atau melalui situs penulis di http://achmatim.net.

Master the essential skills needed to recognize and solve complex problems with machine learning and deep learning. Using real-world examples that leverage the popular Python machine learning ecosystem, this book is your perfect companion for learning the art and science

of machine learning to become a successful practitioner. The concepts, techniques, tools, frameworks, and methodologies used in this book will teach you how to think, design, build, and execute machine learning systems and projects successfully. Practical Machine Learning with Python follows a structured and comprehensive three-tiered approach packed with hands-on examples and code. Part 1 focuses on understanding machine learning concepts and tools. This includes machine learning basics with a broad overview of algorithms, techniques, concepts and applications, followed by a tour of the entire Python machine learning ecosystem. Brief guides for useful machine learning tools, libraries and frameworks are also covered. Part 2 details standard machine learning pipelines, with an emphasis on data processing analysis, feature engineering, and modeling. You will learn how to process, wrangle, summarize and visualize data in its various forms. Feature engineering and selection methodologies will be covered in detail with real-world datasets followed by model building, tuning, interpretation and deployment. Part 3 explores multiple real-world case studies spanning diverse domains and industries like retail, transportation, movies, music, marketing, computer vision and finance. For each case study, you will learn the application of various machine learning techniques and methods. The hands-on examples will help you become familiar with state-of-the-art machine learning tools and techniques and understand what algorithms are best suited for any problem. Practical Machine Learning with Python will empower you to start solving your own problems with machine learning today! What You'll Learn Execute end-to-end machine learning projects and systems Implement hands-on examples with industry standard, open source, robust machine learning tools and frameworks Review case studies depicting applications of machine learning and deep learning on diverse domains and industries Apply a wide range of machine learning models including regression, classification, and clustering. Understand and apply the latest models and methodologies from deep learning including CNNs, RNNs, LSTMs and transfer learning. Who This Book Is For IT professionals, analysts, developers, data scientists, engineers, graduate students

Cara Pembelian Bagi yang tidak punya kartu kredit, maka pembelian dapat dilakukan dengan potong pulsa jika transaksi dilakukan pada device Android. **Isi Buku** Buku ini adalah buku pertama dari dua buku. Buku ini berisi panduan pembuatan halaman web dengan HTML 5 dan CSS. Pemrograman dasar client-side dengan JavaScript serta pemanfaatan Bootstrap 4 untuk membuat halaman web yang dinamis dan responsif. Buku ini dapat digunakan untuk kegiatan perkuliahan mata kuliah Pemrograman Web Dasar karena telah mengikuti struktur perkuliahan mata kuliah tersebut. Penjelasan pada buku ini disertai dengan banyak contoh latihan yang dapat dikerjakan pembaca sehingga akan memudahkan pembaca untuk mengerti tentang topik yang sedang dibahas. Daftar isi: 1. Pendahuluan Tentang Buku Internet - Sejarah Internet - Hypertext Transfer Protocol (HTTP) - Web Server - Web Browser Aplikasi Web - Aplikasi Desktop & Aplikasi Web - Teknologi - Code Editor Source Code 2. Visual Studio Code Installasi Antarmuka Tool Tambahan - Extension - Integrated Terminal 3. HyperText Markup Language Pendahuluan - Sejarah - Sintaks Elemen - Atribut - Aturan Penamaan File & Folder Halaman Web Sederhana Tag HTML Dasar - Heading - Paragraf - Italic, Bold & Underline - List - Gambar - Hyperlink - Table - Form Input Data - Project Tag HTML Lajut - Teks - Form - IFrame - Media - Grafik 4. Cascading Style Sheets Pendahuluan - Sintaks - Tata Cara Penggunaan Dasar-Dasar CSS - Selector - Komentar - Unit - Warna - Box Model - Teks - Background Image CSS Layout - Display - Lebar Elemen - Posisi - Float Project - Form Registrasi - Layout Website - Video Player 5. JavaScript Pendahuluan Aturan Penulisan - Internal - External Dasar-Dasar Pemrograman - Komentar - Variable - Operasi Aritmatika - Percabangan - Perulangan - Method - Event Document Object Model - Akses Elemen HTML - Modifikasi Elemen HTML - Menambah Elemen - Menghapus Element - Akses Elemen dengan Selector Project - Validasi Form - Animasi - Carousel 6. Bootstrap 4 Pendahuluan - Tantangan - Bootstrap 4 - Installasi - Perangkat Pengembang - Penulisan Nama Class Pada Teks Di Buku Ini

Dasar-Dasar Bootstrap - Cara Penggunaan Bootstrap - Container - Grid Layout Website Navigasi Bekerja dengan Table Membuat Form - Tipe Layout Form - Validasi Form - Elemen Input Project - Form Registrasi - Video Player *Source Code & Free Ebook** Terima kasih bagi Anda mau membeli ebook ini. Preview ebook ini juga tersedia gratis jika Anda belum ingin membeli buku ini sekarang. Preview ebook gratis dapat diakses di link berikut: https://www.researchgate.net/publication/339947152_Belajar_PHP_Pemrograman_Web_Dasar Sedangkan source code contoh kasus paa ebook ini dapat diakses pada link berikut: https://github.com/rezafaisal/PemrogramanWebDasar **Cara Pembelian** Bagi yang tidak punya kartu kredit, maka pembelian dapat dilakukan dengan potong pulsa jika transaksi dilakukan pada device Android. **Isi Buku** Pada ebook ini memberikan pengenalan kepada developer tentang pemrograman real-time dengan memanfaatkan ASP.NET SignalR 2. Ebook ini terdiri atas empat kelompok, kelompok pertama berupa pendahuluan yang berisi teknologi yang bisa dimanfaatkan untuk membuat aplikasi real-time. Setelah itu diperkenalkan ASP.NET SignalR. Pada kelompok kedua dibahas tentang dua model komunikasi pada ASP.NET SignalR yaitu Hub dan Persistent Connection. Pada kelompok ini akan diberikan contoh-contoh yang dapat diikuti pembaca agar lebih mengerti tentang kedua model komunikasi ini. Kelompok ketiga adalah pembahasan untuk memperlihatkan kepada pembaca bahwa ASP.NET SignalR tidak hanya dapat digunakan untuk membuat aplikasi web real-time tetapi juga dapat dimanfaatkan untuk platform .NET yang lain seperti aplikasi Windows Forms, Windows Store dan Windows Phone. Kelompok yang keempat menjelaskan tentang hosting dan scaleout dengan memanfaatkan Service Bus. Daftar Isi : 1. Pendahuluan 2. Lingkungan Pengembangan 3. Hub 4. Persistent Connection 5. Client Windows Forms 6. Client Windows Phone 7. Client Windows App 8. Hosting SignalR : Seft Host 9. Hosting SignalR : Azure 10. Scaleout dengan Service Bus **Source Code & Free Ebook** Terima kasih bagi Anda mau membeli ebook ini. Ebook ini juga tersedia gratis jika Anda belum ingin membeli buku ini sekarang. Ebook gratis dan source code yang digunakan pada ebook dapat di akses di link berikut: https://bukuaspnetsignalr.codeplex.com/.

Ilmu membuat website tersedia di dalam HTML5 dan Javascript. Buku ini adalah referensi yang lengkap, to-the point, dan mudah dipahami untuk penggunaan HTML5, Javascript, dan topik lainnya tentang web design, seperti style sheet dan framework Javascript. Tidak memandang apakah Anda awam atau pernah mengenal HTML sebelumnya, buku ini dirancang untuk Anda. Di dalam buku ini, kami akan mengajari cara membangun website memakai HTML5 dan Javascript secara efektif, singkat, tepat, dan jelas! Pembahasan akan dimulai dari cara menginstal editor gratis dari internet. Setelah itu, akan dibahas topik-topik spesifik, seperti struktur HTML, format teks, list dan background, hyperlink, style sheet, image, penulisan Javascript, pembuatan variable, objek angka dan math, bekerja dengan string, operator perbandingan, null dan undefined, konversi tipe data, object, function, dan framework Javascript Vue seperti data binding. Dilengkapi dengan kode-kode program yang jelas, buku ini tidak membutuhkan pengalaman apa pun. Bahkan, Anda bisa mengoperasikannya menggunakan MS Windows. Jadi tunggu apa lagi, ayo belajar cara membuat web design menggunakan HTML5 dan Javascript melalui referensi yang lengkap ini. (thinkjubilee)

Web designing is an integral part of developing web based applications. While HTML is used to define the structure of the webpage, CSS is used for styling. With CSS, we can separate presentation from content. The purpose of CSS was to break styling out from structural mark-up. In this book, we will look at practical examples which will depict the functionality of various CSS properties.

Ebook programming berbahasa indonesia yang berisi panduan dan praktek langsung membangun restful api menggunakan framework javascript yaitu fastify, menggunakan database mysql dan banyak hal yang dapat menjadi inspirasi kalian dalam membangun restful api, juga memberikan kalian referensi atas framework lain yang saat ini sedang teman-teman pakai seperti express js, nest js, dll

Master React Native with Fullstack React Native The up-to-date, in-depth, complete guide to React Native. Create beautiful mobile apps with JavaScript and React Deliver high quality mobile apps, at light speed. Building the same app in both Swift and Java is time-consuming. With React Native, you can release a native app on both iOS and Android from a single codebase. Do you or your team already know JavaScript? Leverage your existing knowledge to build world class mobile applications. The React Native ecosystem is evolving fast. Get started on the right foot. With such an active community and so many updates, it feels impossible to know what's best and what's just noise. We cover the latest React Native version and best practices so you can develop with confidence. What You'll Build When you buy Fullstack React Native, you're not buying just a book, but dozens of code examples. Every chapter in the book comes with a complete project that uses the concepts in the chapter and provides support for both iOS (including iPhone X screens) & Android. A Weather App - Get your feet wet with React Native by building a weather app allows the user to input their location and grabs weather data from a third party API. A Time Tracker - Brush up on your core React knowledge and build a time tracking app. A Messaging App - Understand how to use the core React Native APIs like Geolocation, CameraRoll, Keyboard, NetInfo and much more through completing a messaging app An Instagram Clone - Learn how to style your app, manage user input, add comments and display photos from Unsplash A Contacts App - Learn how to use Navigation: a major piece of any mobile application with multiple screens A Puzzle Game - Learn how to achieve smooth animations that render at 60 frames-per-second (fps) FAQHow long is the book? The book has 11 chapters totaling 670 pages, several sample apps totaling over 1000+ lines of code (JavaScript/JSX, non-comment lines). Do I have to know React? Nope! We've written the book so that it can be used even if you aren't familiar with React. Although, if you'd like to learn React in depth, checkout our other book Fullstack React Do I have to know JavaScript? Yes, we assume you know the basics of the language. But you don't need to be completely up-to-date: we teach the latest language features in case you're not familiar with them. However, this book teaches React Native from the ground up and you can use it even if you've never written a mobile app before.

Type-related failures are common and can be very costly. Famously, in 1999, NASA's Mars Climate Orbiter burned up in the atmosphere because of an error that could have easily been prevented with typing. By taking advantage of the strong type systems available in most modern programming languages, you can eliminate whole classes of errors. Programming with Types teaches you type system techniques for writing software that's safe, correct, easy to test and maintain, and that practically documents itself. Master these techniques, and you may even help prevent an interstellar catastrophe! Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications.

Get more out of Microsoft Power BI turning your data into actionable insights About This Book From connecting to your data sources to developing and deploying immersive, mobile-ready dashboards and visualizations, this book covers it all Over 90 hands-on, technical recipes, tips, and use cases from across the Power BI platform including the Power BI Service and Mobile Applications Proven development techniques and guidance for implementing custom solutions with DAX and M languages Who This Book Is For This book is for BI professionals who wish to enhance their knowledge of Power BI beyond and to enhance the value of the Power BI solutions they deliver to business users. Those who are looking at quick solutions to common problems while using Power BI will also find this book to be a very useful resource .Some experience with Power BI will be useful. What You Will Learn Cleanse, stage, and integrate your data sources with Power BI Abstract data complexities and provide users with intuitive, self-service BI capabilities Build business logic and analysis into your solutions via the DAX programming language and dynamic, dashboard-ready calculations Take advantage of the analytics and predictive

capabilities of Power BI Make your solutions more dynamic and user specific and/or defined including use cases of parameters, functions, and row level security Understand the differences and implications of DirectQuery, Live Connections, and Import-Mode Power BI datasets and how to deploy content to the Power BI Service and schedule refreshes Integrate other Microsoft data tools such as Excel and SQL Server Reporting Services into your Power BI solution In Detail Microsoft Power BI is a business intelligence and analytics platform consisting of applications and services designed to provide coherent, visual and interactive insights of data. This book will provide thorough, technical examples of using all primary Power BI tools and features as well as demonstrate high impact end-to-end solutions that leverage and integrate these technologies and services. Get familiar with Power BI development tools and services, go deep into the data connectivity and transformation, modeling, visualization and analytical capabilities of Power BI, and see Power BI's functional programming languages of DAX and M come alive to deliver powerful solutions to address common, challenging scenarios in business intelligence. This book will excite and empower you to get more out of Power BI via detailed recipes, advanced design and development tips, and guidance on enhancing existing Power BI projects. Style and approach This book consists of practical recipes on Power BI that target novices as well as intermediate Power BI users. It goes deep into the technical issues, covers additional protocols, and many more real-live examples.

Get a Jump Start on version control with Git today! If you've worked on a web development project of any size, you've probably used Git, the most broadly adopted distributed version control system available. It enables you to store different versions of project files and directories, so you can roll back to an earlier one if something goes wrong. And since it's distributed, it smoothes the path for dev team collaboration. This short, practical book will help you to: Understand Git's core philosophy. Get started with Git: install it, learn the basic commands, and set up your first project. Work with Git as part of a collaborative team. Use Git's debugging tools for maximum debug efficiency. Master Git workflow Take control with Git's advanced features: reflog, rebase, stash, and more. Use Git with cloud-based Git repository host services like Github and Bitbucket. See how Git's used effectively on large open-source projects. Whether you're a Git newbie or you've been using it for some time but only really scratching the surface of its capabilities, this book will help you to gain a deep understanding of how Git works, and how to use it to streamline your workflow.

A Practical Guide to Designing for the Web aims to teach you techniques for designing your website using the principles of graphic design. Featuring five sections, each covering a core aspect of graphic design: Getting Started, Research, Typography, Colour, and Layout. Learn solid graphic design theory that you can simply apply to your designs, making the difference from a good design to a great one

An innovative approach to applying Elliott Wave Principle By convention, most Elliott Wave Principle (EWP) practitioners focus on individual market price movement. Connie Brown has a global reputation of developing analysis that focuses on the integration of global markets. In a two book series you will be taken through the steps to master the global cash flows of today's financial markets. The approach found in this first book differs from the traditional view of EWP because it shows you how geometry and the use of simple boxes drawn within a trend will guide you away from the common complaint of subjectivity, thereby making smarter trades of higher probability. While EWP can be a challenging topic, the structure of this book eases you into the analysis principles. With Mastering Elliott Wave Principle you are guided step-by-step through the learning phases of Elliott Wave analysis and then your understanding is further challenged through self-examination. The preliminary coaching unravels common misunderstandings that sabotage the beginner. You will discover how price swings and waves are not the same. Elements of balance and proportion are mathematical concepts taught through geometry and not subjective. These basic skills establish a foundation that allow beginners to understand what to expect from their level of skill. There are three distinct levels of skill that all

masters of the EWP have learned. Now there is a series to guide your understanding at each skill level so you can develop a working knowledge of how to define market positions around the world in short or long term time horizons. Bring your biases, bring your past concerns and discover how this breakthrough and original approach to teaching the Wave Principle can help you. Traders, from beginners to advanced, can use this book to become proficient in the Elliott Wave Principle Contains practice charts to compare your understanding and skill level with follow-up discussions of how you may have differed based on the results from twenty years of coaching

What others in the trenches say about The Pragmatic Programmer... "The cool thing about this book is that it's great for keeping the programming process fresh. The book helps you to continue to grow and clearly comes from people who have been there." —Kent Beck, author of Extreme Programming Explained: Embrace Change "I found this book to be a great mix of solid advice and wonderful analogies!" —Martin Fowler, author of Refactoring and UML Distilled "I would buy a copy, read it twice, then tell all my colleagues to run out and grab a copy. This is a book I would never loan because I would worry about it being lost." —Kevin Ruland, Management Science, MSG-Logistics "The wisdom and practical experience of the authors is obvious. The topics presented are relevant and useful.... By far its greatest strength for me has been the outstanding analogies—tracer bullets, broken windows, and the fabulous helicopter-based explanation of the need for orthogonality, especially in a crisis situation. I have little doubt that this book will eventually become an excellent source of useful information for journeymen programmers and expert mentors alike." —John Lakos, author of Large-Scale C++ Software Design "This is the sort of book I will buy a dozen copies of when it comes out so I can give it to my clients." —Eric Vought, Software Engineer "Most modern books on software development fail to cover the basics of what makes a great software developer, instead spending their time on syntax or technology where in reality the greatest leverage possible for any software team is in having talented developers who really know their craft well. An excellent book." —Pete McBreen, Independent Consultant "Since reading this book, I have implemented many of the practical suggestions and tips it contains. Across the board, they have saved my company time and money while helping me get my job done quicker! This should be a desktop reference for everyone who works with code for a living." —Jared Richardson, Senior Software Developer, iRenaissance, Inc. "I would like to see this issued to every new employee at my company...." —Chris Cleeland, Senior Software Engineer, Object Computing, Inc. "If I'm putting together a project, it's the authors of this book that I want. . . . And failing that I'd settle for people who've read their book." —Ward Cunningham Straight from the programming trenches, The Pragmatic Programmer cuts through the increasing specialization and technicalities of modern software development to examine the core process--taking a requirement and producing working, maintainable code that delights its users. It covers topics ranging from personal responsibility and career development to architectural techniques for keeping your code flexible and easy to adapt and reuse. Read this book, and you'll learn how to Fight software rot; Avoid the trap of duplicating knowledge; Write flexible, dynamic, and adaptable code; Avoid programming by coincidence; Bullet-proof your code with contracts, assertions, and exceptions; Capture real requirements; Test ruthlessly and effectively; Delight your users; Build teams of pragmatic programmers; and Make your developments more precise with automation. Written as a series of self-contained sections and filled with entertaining anecdotes, thoughtful examples, and interesting analogies, The Pragmatic Programmer illustrates the best practices and major pitfalls of many different aspects of software development. Whether you're a new coder, an experienced programmer, or a manager responsible for software projects, use these lessons daily, and you'll quickly see improvements in personal productivity, accuracy, and job satisfaction. You'll learn skills and develop habits and attitudes that form the foundation for long-term success in your career. You'll become a Pragmatic Programmer.

Seri Belajar Pemrograman: Pengenalan jQuery untuk PemulaM Reza Faisal

Cara Pembelian Bagi yang tidak punya kartu kredit, maka pembelian dapat dilakukan dengan potong pulsa jika transaksi dilakukan pada device Android. **Isi Buku** Pada buku ini akan dipaparkan apa saja hal-hal yang mesti diketahui web developer dalam memulai membangun aplikasi web dengan ASP.NET MVC dengan bantuan tool Visual Studio 2015. Pada buku ini akan diberikan contoh-contoh yang dapat diikuti oleh pembaca sehingga konsep yang diberikan pada buku ini dapat langsung dicoba. Harapannya hal ini akan membantu web developer untuk cepat memahami paparan pada buku. Untuk mengetahui lebih banyak tentang buku ini dapat dilihat pada daftar isi buku ini, yaitu: 1. Pendahuluan One ASP.NET ASP.NET 5 Visual Studio 2015 2. Framework Web Form & MVC ASP.NET Web Form ASP.NET MVC 3. Persiapan Project Database Theme 4. Model Definisi Jenis Model Data Access Layer View Model 5. View-Controller Definisi Cara Kerja Razor Implementasi 6. Keamanan ASP.NET Identity Otentikasi Pengelolaan Role Pengelolaan User Aplikasi Otorisasi 7. Penutup *Source Code & Free Ebook** Terima kasih bagi Anda mau membeli ebook ini. Ebook ini juga tersedia gratis jika Anda belum ingin membeli buku ini sekarang. Ebook gratis dapat diakses di link berikut: https://www.researchgate.net/publication/289254834_Seri_Belajar_ASPNET_ASPNET_MVC_untuk_Pemula Sedangkan source code contoh kasus paa ebook ini dapat diakses pada link berikut: https://github.com/rezafaisal/ASPNETMVCForBeginner

Your hands-on, step-by-step guide to learning Visual Basic 2010. Teach yourself the essential tools and techniques for Visual Basic 2010-one step at a time. No matter what your skill level, you'll find the practical guidance and examples you need to start building professional applications for Windows and the Web. Discover how to: Work in the Microsoft Visual Studio 2010 Integrated Development Environment (IDE) Master essential techniques-from managing data and variables to using inheritance and dialog boxes Create professional-looking Uis; add visual effects and print support Build compelling Web features with the Visual Web Developer tool Use Microsoft ADO.NET and advanced data presentation controls Debug your programs and handle run-time errors Use new features, such as Query Builder, and Microsoft .NET Framework For customers who purchase an ebook version of this title, instructions for downloading the CD files can be found in the ebook.

Students who are beginning studies in technology need a strong foundation in the basics before moving on to more advanced technology courses and certification programs. The Microsoft Technology Associate (MTA) is a new and innovative certification track designed to provide a pathway for future success in technology courses and careers. The MTA program curriculum helps instructors teach and validate fundamental technology concepts and provides students with a foundation for their careers as well as the confidence they need to succeed in advanced studies. Through the use of MOAC MTA titles you can help ensure your students future success in and out of the classroom. This text covers fundamental skills in such areas as Programming and an understanding of general software development, web, desktop, and database applications.