

Creating Web Sites Bible

To get more information on this book and my other books, check out my website at www.AliensInTheBible.com. When reading the Bible, readers usually find moral guidance; sometimes they perceive a sense of poetic beauty. But how often do readers fall into the pages, and swim among the ancient Hebrew characters? How many people transcend the eons of time within the ancient text of the Bible, then look up from their reading, and consider for a moment that they are mysterious beings, immersed in a mysterious creation? How odd this current world must have looked, we with our televisions, space-shuttles, and computers, in the visions of the prophets of old; and how odd the world of antiquity looks to us today a world of giants, magicians, and sorcerers; a world of legendary gods coming from the heavens. Aliens in the Bible is a book of possibilities. No claim of supreme knowledge in biblical interpretation is made rather, scripture is presented, and with it, the pondering mind of the author. Some pondering may be perceived as utterly preposterous, despite the fact that science and historical literature other than the Bible may also support some suggested theories. Nevertheless, this book should be a healthy read; it should touch the unseen eyes of the soul, which delight in the revelations of the invisible realm. Aliens in the Bible is researched information that places paranormal subjects into three categories: supernatural entities, realms of existence, and phenomenon. Within the scope of paranormal phenomenon, unlike the title of this book may suggest, a host of topics are covered. Along with the existence of aliens ghosts, thought-forms, artificial intelligence, monsters, and mythical beings are also discussed all with a biblical interpretation. The realms of heaven and hell are explained in depth. Other paranormal phenomenon, such as reincarnation, PSI, astral projection, stigmata, and more, are also elaborated upon. Some of the theories presented in this book might make the average Christian laugh. Indeed, they could be embossed on the front page of a tabloid. Some of them are as follows: 1. The beast spoken of in the book of Revelation might actually be an artificial intelligent life form. 2. The giants of Genesis chapter 6 were genetically engineered hybrids of humans, and fallen angels. Dinosaurs and other monstrous prehistoric beasts were the results of precursory genetic experimentation leading up to the Nephilim giants. 3. Astral projection was practiced at the Tower of Babel. This ability aided in the growth of exponential knowledge. 4. Satan once ruled a host of planets; his home world was called Rahab. God destroyed this world; it became what is now known as the asteroid belt. 5. The heaven reported by many non-Christians that have had NDEs (Near-Death-Experiences) isnt really heaven at all. Its actually a vacated paradise located within the midst of Hades, ruled by demonic entities. 6. What people perceive as reincarnation is actually possession of the deceased. This book may be accused of not being focused on the primary message of the Bible. The heart of scripture is the heart of God; that He imbed Himself inside the body of a human being by the name of Jesus, and willingly allowed Himself to be murdered. Why did He do this? Because He demands perfect justice yet seeing that we can never pay this price, He paid it for us, if only we accept Him on His terms. Instead, this books focus is on items that may be deemed a value of secondary importance in comparison with the essentials of the Christian faith, such as the love of God, the immaculate conception of Christ, His work of salvation on the cross, moral absolutes, etc. To all Christian readers, I humbly request you humor this work, for this book should serve a valuable twofold purpose. First of all, it will witness to seekers who often immerse themselves in the Bible. How can you connect the children in your class to a source of spiritual strength that will support them through difficult situations, family problems, peer pressure, and the extreme competitiveness they will encounter in the academic, social and business worlds? How can you as a Christian adult share with your students the experiences, the fulfillment and the blessings that have come to you through your life of faith?

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This book will help you plan and implement a complete and rewarding Sunday school experience for children of any age. Whether you are a seasoned teacher or an inexperienced beginner, you will find valuable suggestions for: * organizing your time * customizing and teaching a Christian curriculum * managing your class * creating bonds of friendship * fostering spiritual and personal growth * delighting and entertaining your students so that they will want to keep coming back. You will find more than 100 age-appropriate projects and activities that can be carried out with a minimum of preparation time and expense. Learn about the many resources available to you at little or no cost. Detailed instructions explain how to use your computer and the Internet to create lessons and games that will capture your students' interest. Links to all the websites referenced in this book, printable downloads of worksheets and patterns, and even more ideas area are available on a companion blog, Sunday School Activities (<http://maedam.wordpress.com>). As a Sunday school teacher you are providing a valuable service to your students and to their families. You may be the single greatest influence outside the family, shepherding a child into maturity and personal fulfillment. The person who benefits the most will probably be yourself; the more you invest in your class, the more spiritual nourishment you will discover for yourself, and the closer you will come to God in your daily life.

Market_Desc: The primary audience is the beginning Web author who needs to learn HTML and CSS in order to create Web documents. The secondary audience is a more experienced user who knows the technologies, but wants or needs to learn more in-depth knowledge or to brush up on the finer points of the technologies. The ideal reader for this book would be an individual wishing to learn more about the technologies behind Web pages (HTML, CSS) and how to best utilize them. Special Features: · Comprehensive coverage of the key web authoring standards of HTML, XHTML, and CSS, the focused approach gives readers more coverage on these core topics· Prepares the reader for the upcoming releases of HTML 5 and CSS 3· Unlike other books on these technologies, this book provides a tutorial and reference, not only on how to design a Web page, but the necessary band-end technologies to create one· Provides maximum coverage and examples on the key standards allowing the reader to make full and impressive use of blogs, wikis, and other participatory web pages About The Book: HTML, XHTML, & CSS Bible 5th Edition comprehensively teaches and documents the basic standards for coding Web pages. This book details the technologies used in building a Web page. It covers the basic structure and formatting to create a static (non-changing) and dynamic (changing) page on the Internet. The tight focus on these key standards allows maximum coverage and examples to best show readers how to put them to work. The book is broken down into four sections, each detailing a portion of HTML, CSS, and how to utilize them together.

Production Studies, The Sequel! is an exciting exploration of the experiences of media workers in local, global, and digital communities—from prop-masters in Germany, Chinese film auteurs, producers of children's television in Qatar, Italian radio broadcasters, filmmakers in Ethiopia and Nigeria, to seemingly-autonomous Twitterbots. Case studies examine international production cultures across five continents and incorporate a range of media, including film, television, music, social media, promotional media, video games, publishing and public broadcasting. Using the lens of cultural studies to examine media production, Production Studies, The Sequel! takes into account transnational production flows and places production studies in conversation with other major areas of media scholarship including audience studies, media industries, and media history. A follow-up to the successful Production Studies, this collection highlights new and important research in the field, and promises to generate continued discussion about the past, present, and future of production studies.

If only death were that simple, wouldn't we all live differently if we knew exactly when death would come knocking on our door? Most of us think that we have a whole lot of years left before we even have to start thinking about death. What if I could prove to you that not only is the

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time of death's visitation rapidly approaching for us all, but that his foot is already in the door? What if I could show you signs that were written thousands of years ago that warn us that we are about to enter into a time of unparalleled death and devastation that make all previous such events pale by comparison? Would knowing what is going to happen tomorrow change how you live today? Today just may be the most important day of your life, the things that you are about to read will most assuredly impact you for the rest of your life. Death is at your door, doom is just around the corner and uncertainty is all around us but just beyond the horizon lays hope...

This comprehensive tutorial and reference covers all the basics of PHP 5, a popular open source Web scripting language, and MySQL 4.012, the most popular open source database engine Explores why users need PHP and MySQL, how to get started, how to add PHP to HTML, and how to connect HTML Web pages to MySQL Offers an extensive tutorial for developing applications with PHP and MySQL Includes coverage of how to install, administer, and design MySQL databases independently of PHP; exception and error handling; debugging techniques; PostgreSQL database system; and PEAR database functions The authors provide unique case studies of how and where to use PHP drawn from their own extensive Web experience

Programming Recreational Services serves as a handbook for recreational practitioners at every level. It clearly presents the methods and materials necessary for the planning, organization, and operation of recreational services. This reader friendly text addresses each of the 12 recreational program categories in detail and includes illustrations to assist with learning. It teaches students a methodology for evaluating recreational programs from the establishment of objectives to the final instrument used, to determine whether or not the program performed in the way that it was intended. Important Notice: The digital edition of this book is missing some of the images or content found in the physical edition.

The ultimate reference and guide to the GNU image manipulation program GIMP is a free, Photoshop-like image manipulation program, and as its use grows, so does the demand for detailed instruction on how to get the very most out of it. GIMP Bible is the most comprehensive and current independent GIMP reference available that goes beyond official documentation. If you're a digital artist or photographer, the step-by-step explanations in this authoritative guide show you how to power-use GIMP throughout a production pipeline. Topics include understanding the GIMP interface and how to work with it, how to use all of GIMP's tools to create high-quality images, GIMP's default filters and plug-ins, advanced techniques for customization with Python and Scheme scripting, and much more. GIMP (GNU Image Manipulation Program) is a free graphics editor that runs on Linux, Windows, or Macs; it is used to process digital graphics and photographs including creating graphics and logos, resizing and cropping photos, altering colors, combining images, creating basic GIF animated images, and more Whether you're a digital artist, professional photographer, or beginner, this detailed how-to shows you best practices, valuable techniques, and helpful tips for getting the most out of GIMP for your projects Topics include the GIMP interface and how to work with it, in-depth description of GIMP's tools and how to use them to create high-quality images, a comprehensive reference for all of GIMP's default filters and common plug-ins, and advanced customization with Python and Scheme scripting Get the most out of this free image editing tool for your

production pipeline with the GIMP Bible. Note: CD-ROM/DVD and other supplementary materials are not included as part of eBook file.

Annotation Leverage the power of Macromedia Studio MX 2004 to design and build attention grabbing, data-driven web sites on-time and under-budget. This common-sense guide uses a creative approach to demonstrate how to use Studio MX 2004 components (Dreamweaver, Flash, Fireworks, ColdFusion, Freehand, and Director) to create data-driven sites. Written for professionals who understand how to use the individual software applications and need to learn how to use them in concert. Includes bonus coverage on utilizing Contribute, Flash Remoting, and Flash Communication Server in dynamic sites.

The only book that walks the reader through designing, building, publishing, publicizing, and updating a Web site without focusing on a specific tool Now updated to cover the latest Web-building tools and techniques, including building a site for eBay items, collecting money with PayPal, updating via a blog, and improving a site's search engine success Guides readers through every aspect of creating and maintaining a site, from designing around a theme and adding content from other sources to keeping a site current and collecting comments from site users Includes a CD-ROM filled with trial.

Through a Bible Lens: Biblical Insights for Smartphone Photography and Social Media by Professor Mel Alexenberg teaches people of all faiths how biblical insights can transform smartphone photography and social media into creative ways for seeing spirituality in everyday life. It develops conceptual and practical tools for observing, documenting and sharing reflections of biblical messages in all that we do. It speaks to Jews and Christians who share an abiding love of the Bible by inspiring the creation of a lively dialogue between our emerging life stories and the enduring biblical narrative. The author is an artist, educator and writer exploring the interface between biblical consciousness, creative process, and postdigital culture. His artworks are in the collections of museums worldwide. He was professor at Columbia University and research fellow at MIT Center for Advanced Visual Studies. In Israel, head of Emunah College School of the Arts and professor at Ariel and Bar-Ilan universities. He is author of The Future of Art in a Postdigital Age: From Hellenistic to Hebraic Consciousness. Through a Bible Lens speaks in the language of today's digital culture of smartphones and social media. It demonstrates to both young and old the most up-to-date thoughts on the interactions between The Bible and the impact of new technologies on contemporary life. Christians and Jews will enjoy sharing the book's spiritual messages with their children and grandchildren. Professor Alexenberg draws on six Divine attributes in the biblical verse "Yours God are the Compassion, the Strength, the Beauty, the Success, the Splendor, and the Foundation of everything in heaven and earth" (Chronicles 1:29) to demonstrate how smartphone photographers become God's partners in creation when photographing daily life through a Bible lens. He describes how the lives of

biblical personalities exemplify these Divine attributes: Abraham and Ruth embody Compassion, Isaac and Sarah are models of Strength, Jacob and Rebecca represent Beauty, Success is demonstrated by Moses and Miriam, Splendor by Aaron and Deborah, and Foundation by Joseph and Tamar. There is a confluence emerging in the 21st century between biblical consciousness and a postdigital culture that addresses the humanization of digital technologies. Both share a structure of consciousness and its cultural expression that honors creative process and seeing with a different spirit, like Caleb who saw goodness in the Land of Israel while others could not (Numbers 14:24). We are fortunate to be living in age of digital technologies that gives us ways to experience invisible worlds becoming visible. These experiences give clues that help us appreciate the insightful imagination of ancient spiritual teachers who visualized invisible realms. Smartphones are gateways to the world that make invisible realms blanketing our planet become visible with a flick of a finger. Their imbedded cameras capture images, store them as invisible bits and bytes, and display them as colorful pictures. In all of human history, never has there been such a proliferation of images. A centuries-old Jewish method of Bible study called PaRDeS offers creative ways for looking beyond the surface of smartphone images by extending contemporary methods of photographic analysis to reveal spiritual significance. An exemplary blogart project, Bible Blog Your Life <http://throughbiblelens.blogspot.com>, turns theory into practice. The author and his wife Miriam created it to celebrate their 52nd year of marriage. For 52 weeks, they posted photographs reflecting their life together with a text of Tweets that relate to the weekly Bible portion. Selected blog posts from each of the first five books of the Bible demonstrate how to transform the ancient biblical narrative into a mirror for people today to see themselves. Fifty photographs from these posts are reproduced in color in the book.

In 2016, the Centre for Biblical Linguistics, Translation, and Exegesis (CBLTE), a research center located at McMaster Divinity College, hosted the annual Bingham Colloquium. Scholars from around North America were invited to participate in a collegial and collaborative dialogue on what is currently happening (or could happen) at the intersection of linguistics and biblical studies, particularly in regards to the linguistic study of biblical languages, their translation, and the way that linguistic methods can contribute to the interpretation of the biblical texts. This volume of essays publishes many of the presentations that took place at the Colloquium.

Learn to use the new Flash Catalyst to create rich Internet applications Adobe Flash Catalyst enables you to take designs from Photoshop and Illustrator and convert them into rich Flash-based applications—without writing or even understanding one line of code. It may sound too good to be true, but this helpful reference shows you how to leverage the Flash skills you already have in order to convert your ideas into functioning applications. You'll explore everything from the basics of the Flex framework to using Flash Builder to complete conversion of an application. Shows you how to

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use the eagerly anticipated Flash Catalyst to convert assets from Illustrator and Photoshop directly into Flex components without ever needing to write code Reviews the basics of the Flex framework and rich Internet applications Demonstrates how to import comps and assets into Flash Builder in order to create an application Convert your ideas from design into functioning applications—and avoid writing complex code—with this authoritative resource.

Provides updated key information, including salary ranges, employment trends, and technical requirements. Career profiles include animator, content specialist, game designer, online editor, web security manager, and more.

Creating Web Pages Bible covers everything beginning to advanced users need to create dynamic Web pages: from planning and building a simple Web page with HTML and authoring tools to creating interactive sites with forms, multimedia, and animation techniques to actually going live with your site. There's even a section on e-commerce. This Bible is a 100% comprehensive reference on creating Web pages, for all user levels.

Culture plays an undeniable role in the Christian's vocational calling in the world. How might we engage our culture with discernment and faithfulness? Exploring Scripture and gleanings insights from a variety of theologians, William Edgar offers a biblical defense of the cultural mandate, arguing that we are most faithful to our calling when we participate in creating culture. This book deals with the methodologically acceptable application of the computer by textual critics, grammarians, exegetes, (Bible)translators and theologians. It contains directions for educational purposes and editors of journals and texts; the collation of mss and announces new research projects.

HTML 4 Bible, 2nd Edition is your comprehensive reference to the latest standard for Web page construction. Build internet and intranet documents that are fully compliant with the rules of HTML 4.01, making them suitable for inclusion in xHTML applications. Once they're in xHTML, they can be integrated with SMIL, MathML, and SVG technologies to create full-featured Web applications. The book's CD-ROM holds the Amaya, Internet Explorer, Netscape Communicator and Opera web browsers, allowing you to readily test your pages for cross-browser compliance. Also on the CD-ROM is TidyHTML, the best tool for validating your 4.01 source code.

Updated for the most recent tools, techniques, and standards for creating cutting-edge Web sites for businesses or personal use, this book is one-stop shopping for HTML, JavaScript, CSS, tables, forms, Flash, and more Brand-new chapters cover Ajax, Adobe CS3 tools, RSS, and blogging tools Hands-on guidance and expert advice dive into such topics as creating and editing images and graphics, adding multimedia elements (e.g., Flash animations, audio, and video), creating stores for Yahoo! and Amazon.com, designing auction pages for eBay, and building blogs

Digital and Social Media Marketing: A Results-Driven Approach is an exciting new industry-led, research-informed and results-driven guide to digital commerce. Its examples draw from SMEs and from Europe to offer a unique perspective for those learning about digital marketing and, having been developed in close collaboration with the Search Engine Marketing Trade Association

(SEMTEA), it is a reliable source of prevailing industry standards for practitioners at the cutting edge of their trade. Unlike other digital marketing texts, this accessible textbook gives special consideration to the ethical challenges raised by an increasingly digital world. Equally unique is the book's Digital Business Maturity Model, which offers organisations a clear roadmap for understanding their relative levels of technology adoption. Embracing the true spirit of Digital and Social Media Marketing, the book will be the first of its kind in this field with digital learning materials, case studies and exercises available in a supporting Massive Open Online Course (MOOC). The MOOC will enhance learners' experience and create an interactive international learning community. This book will provide a hands on, accessible and user friendly platform to turn skills and knowledge into strategic advantage. Ideal for postgraduate learners, instructors interested in providing a unique and up-to-date learning experience and for SMEs and practitioners aiming to be at the cutting edge of Digital and Social Media Marketing.

If the Bible is as Much Fable as Fact, Did God Create Man or Did Man Create God? searches for a reasonable and reasoned foundation upon which to speak of the relationship between God and humanity. The author, Peter Seiler, marshals his education in both science and history in his exploration of the Bibles claims of faith, shedding the light of scientific findings and historical analysis on the biblical texts. Spanning ten parts, the text begins with an extended introduction to the author and his method before conducting a four-part examination of the history of faith from the ancient past through the Enlightenment. Then the author examines, in three parts, the case for the involvement of alien life in human history. Finally, he turns to the future before summarizing his conclusions. If the Bible is as Much Fable as Fact, Did God Create Man or Did Man Create God? will satisfy the hunger of readers who desire to shed the light of reason, bolstered by verifiable facts, upon the claims of faith. It also will intrigue people with deeply held beliefs who desire to know the yearnings of their friends and family members who find those same claims of faith on the far side of a chasm they cannot traverse by a leap of faith. In either case, If the Bible is as Much Fable as Fact, Did God Create Man or Did Man Create God? makes a powerful case for its perspective on the titles question.

Walks readers through the process of creating a basic Web site from scratch using HTML, the basis for billions of Web pages, and then jazzing it up with advanced techniques from the author's award-winning sites This updated edition features new material that shows readers how to attract visitors to a site and keep them there, including new JavaScript examples and coverage of cascading style sheets and XHTML, technologies that make building successful Web sites even easier Also features exciting new tips and tricks for beginning and advanced users, as well as more expanded examples and samples for users to incorporate in their own sites The book moves from basic design and deployment to advanced page layout strategies, showing how to spice up new or existing sites with sound, video, and animation Carole looks back at how God was working in her life from the beginning. This reflection reveals that He was in every circumstance preparing her for what lay ahead. He drew her close, set her apart, moved her out of her comfort zone and showed His wonderful love in the lives of her husband, her sons, and in the people He put in her path. God equipped

Carole with a delightful sense of humor that has seen her through many embarrassing moments and many trying circumstances. It shines through in her book as evidence of God's grace. The stories about their two sons, now in their late forties, will absolutely delight you with their childlike faith.

User Interface Design for Mere Mortals takes the mystery out of designing effective interfaces for both desktop and web applications. It is recommended reading for anyone who wants to provide users of their software with interfaces that are intuitive and easy-to-use. The key to any successful application lies in providing an interface users not only enjoy interacting with but which also saves time, eliminates frustration, and gets the job done with a minimum of effort. Readers will discover the secrets of good interface design by learning how users behave and the expectations that users have of different types of interfaces. Anyone who reads User Interface Design for Mere Mortals will benefit from

- Gaining an appreciation of the differences in the “look and feel” of interfaces for a variety of systems and platforms
- Learning how to go about designing and creating the most appropriate interface for the application or website being developed
- Becoming familiar with all the different components that make up an interface and the important role that each of those components plays in communicating with users
- Understanding the business benefits that flow from good interface design such as significantly reduced support costs
- Gaining invaluable insights into how users behave, including the seven stages of human interaction with computers
- Working through case study based, in-depth analysis of each of the stages involved in designing a user interface
- Acquiring practical knowledge about the similarities and differences between designing websites and traditional desktop applications
- Learning how to define, conduct, and analyze usability testing

Through the use of the proven For Mere Mortals format, User Interface Design for Mere Mortals succeeds in parting the veil of mystery surrounding effective user interface design. Whatever your background, the For Mere Mortals format makes the information easily accessible and usable. Contents Preface Introduction CHAPTER 1 Brief Histories CHAPTER 2 Concepts and Issues CHAPTER 3 Making the Business Case CHAPTER 4 Good Design CHAPTER 5 How User Behave CHAPTER 6 Analyzing Your Users CHAPTER 7 Designing a User Interface CHAPTER 8 Designing a Web Site CHAPTER 9 Usability APPENDIX A Answers to Review Questions APPENDIX B Recommended Reading Glossary References Index

John Hayes and Carl Holladay have thoroughly revised and expanded this best-selling textbook, adding new chapters on emerging methods of interpretation and the use of computer technology for exegesis. All bibliographies have been updated, and Scripture has been converted to the NRSV. This new edition retains the features of the early editions: a minimum of technical terms, solid introductory guidelines in exegetical methods, and a valuable presentation of exegetical theory and practice. It is ideal for general introductory exegesis courses, introductions to the Old and New

Testaments, and introduction to preaching, as well as for pastors and lay leaders.

A step-by-step guide to building a strong children's ministry that is a vital part of the church. People know they are called to children's ministry when they get goose bumps and butterflies from something a kid says or an idea that they know will communicate the gospel to children. Building Children's Ministry provides the practical information to transform those feelings and that calling into a successful children's ministry that is integrated into the life of the congregation. The book is divided into topical chapters, including: Getting the support of the pastor and the congregation Statements of purpose Budgets and fundraising Recruiting and keeping volunteers Safety and security Discipline and appropriate policies Choosing and evaluating curriculum Publicity Building Children's Ministry is a practical guide through the challenging (but exciting) steps between recognizing the need for children's ministry and creating a program that ministers to children and their families.

If FrontPage 2003 can do it, you can do it too... Whatever your level of expertise, this comprehensive guide to FrontPage 2003 helps you create and manage Web sites that support your objectives. If you're building your first site, the step-by-step tutorials will get you going quickly and easily. If you belong to a corporate project team, you'll find help coordinating the work of editors, designers, and programmers. And if you're already a Web professional, here's what you need to expand and refine your technical know-how. Inside, you'll find complete coverage of FrontPage 2003 Learn how to add dynamic content with Photo Gallery or automatic content from Microsoft MSN and Expedia Design pages using tables, layers, shared borders, and frames Integrate FrontPage with Flash™ and other non-Microsoft technologies Set up, design, and manage an intranet with SharePoint™ Team Services Combine FrontPage with other Office applications like Word, Excel, and PowerPoint® Discover how to go "under the hood" and revise HTML coding Learn various ways to build navigational elements and see how FrontPage supports Cascading Style Sheets (CSS) Embed video and sound files, incorporate animation, and use plug-ins and Java™ applets in your site Bonus CD-ROM and companion Web site! Exclusive Office 2003 Super Bible eBook, with more than 500 pages of information about how Microsoft Office components work together Bonus shareware, freeware, trial, demo, and evaluation programs that work with or enhance Microsoft Office Searchable eBook version of FrontPage 2003 Bible An easy-to-use interface that allows you to browse and install everything on the CD

Thoroughly covers the latest version of the leading website development software Web designers rely on Dreamweaver to create functional, attractive websites quickly and efficiently. The newest version adds some important functionality for tablet and smart phone screens, HTML5 enhancements, CSS3 updates, and native mobile application development for iOS, Android, and other platforms. This comprehensive guide covers them all and much more, making it the complete

course in Dreamweaver for new users as well as a vital guide to help experienced designers delve deeper into more advanced topics. Covers all the updates in the newest version of Dreamweaver, including multi-screen, responsive web design for desktop, tablets, and phones; plug-in free video and audio playback; new web font support; and native mobile application development for Apple iOS, Google Android, Palm, Symbian, BlackBerry, and other platforms Features all the basic information for new users as well as detailed coverage of more advanced topics Shows how to set preferences, access the code directly, build pages using style sheets, work with text and images, set up tables, create interactive forms, and use frames and framesets Explores JavaScript frameworks, powering Ajax pages with jQuery, making data dynamic, using content management systems like WordPress, inserting Flash elements, using video and audio, integrating with XML and XSLT, animating with CSS3, and much more Dreamweaver CS6 Bible is the A-to-Z Dreamweaver reference for all web developers.

An essential update to the key web authoring standards of HTML, XHTML, and CSS The existence of Web pages depends on three vital technologies: HTML (base language that Web pages are written in), XHTML (standards that define how to write HTML pages), and CSS (standard that applies formatting styles to Web pages). This new edition provides you with critical coverage of these three Web authoring standards, and places special focus on the upcoming releases of HTML 5 and CSS 3. Serving as a tutorial and reference, this comprehensive resource explains the basic structure and necessary formatting to create a static (non-changing) and dynamic (changing) page on the Internet. HTML, XHTML, and CSS are the three major Web authoring standards for creating either a static or dynamic Web page Guides you through using HTML to create Web documents and introduces updates to HTML 5 Demonstrates best practices for using tools and utilities to create Web documents Includes coverage of the new CSS 3 and tips and tricks for maximizing its abilities Helpful examples round out this essential guide and will get you up and running with HTML, XHTML, and CSS in no time!

This comprehensive guide helps determine which of the many Web page technologies is the most efficient for different kinds of Web sites by using before and after pictures showing the results of improving Web page coding.

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Comprehensive guide to creating Web sites with the open-source Joomla!1.5 Joomla! is an open-source content management system (CMS) for Web sites. While it is free and relatively easy to use, there are lots of tricks and functionality that may not be intuitive to new users or those switching from other systems. And the previous version is quite different from the new Joomla 1.5, for which documentation is sparse.

Joomla! Bible is the complete, step-by-step guide you need to build and manage Web sites using the very newest version of this powerful and popular CMS. Walks you through obtaining the Joomla! 1.5 code and how to deploy it to a server, configure the site, create content, and manage content and user hierarchies Helps you get the most out of core modules that provide advanced functionality, including the Polls Module, the Banner Manager, the Media Manager, Galleries, Weblinks, Content Syndication, and Newsfeed Aggregation Vaults you into the world of Web 2.0 with extensive coverage of JomSocial, and shows you how to set up for e-commerce with VirtueMart Get the most out of Joomla! 1.5 with this complete guide guide.

Your complete guide to the Joomla! content management system Whether you use Joomla! to power a website, intranet, or blog, you'll need

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a good how-to reference on this complex, but not always intuitive, content management software. Joomla! Bible, Second Edition is that book. It not only brings you up to speed on the changes and extensions that are now part of Joomla! 3.0, it thoroughly covers functions and tasks, including installation, configuration, management, advanced modules, and extended coverage of two key extensions. You'll learn how to obtain code and deploy it to a server; how to obtain, modify, and delete content; how to choose between the Joomla! Platform and the Joomla! CMS; and more. By the time you finish the Joomla! Bible, Second Edition, you'll be well prepared to build and maintain a Joomla!-based website. Walks you through obtaining the Joomla! 3.0 code and how to deploy it to a server, configure the site, create content, and manage content and user hierarchies Helps you get the most out of core modules that provide advanced functionality, including the Polls Module, the Banner Manager, Content Syndication, Newsfeed Aggregation, and others Includes hands-on tutorials and real-world practical applications Whether you're a content manager, website manager, developer, or do-it-yourselfer, make sure you keep Joomla! Bible, Second Edition on hand.

Jam-packed with more than 800 pages of expert advice and hands-on guidance, this book has everything readers need to build their own cutting-edge Web sites A one-stop resource that delivers the scoop on everything from HTML, tables, and forms to JavaScript and Flash Brand-new chapters cover getting attention with Google AdWords, building Yahoo! and Amazon.com stores, creating great eBay auctions, and getting paid with PayPal Includes new information on designing with cascading style sheets, syndicating a site with RSS, building a blog, and more

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