

Crash Course In Java Computer Science

A practical introduction to Structured Query Language. Includes examples, exercises, and sample applications on an included diskette that provides a simulated SQL environment. Spiral binding. Annotation copyright Book News, I Portland, Or.

Java Sale price. You will save 66% with this offer. Please hurry up! The Ultimate Guide to Learn Java and Python Programming (java for beginners, java for dummies, java apps, how to program, python, computer programming) Java The Ultimate Guide to Learn Java Programming Fast (Java for Beginners, Java for dummies, how to program, java apps, java programming) Java is parallel to the C# programming language. However, Java can be considered as an object-oriented language and it also features enormous learning curves and potentials for beginners. The aim of this book is to help complete beginners in getting comfortable with the Java programming language. The Complete Guide on Java - 2015 Edition will discuss the vital topics of the Java language. These topics will serve as the stepping stone of any beginners which will pave their way into the wide realm of Java. As per the statement of the company behind the programming language, there are more than nine million Java developers around the globe as of the writing of this book. This book will cover the following topics: Programming Structure of the Java Language Introduction to Object-Oriented Programming Key Concepts of Object-Oriented Programming Declaration and Management of Variables Data Types Integrating Other Classes Access Modifiers Closer Look on Objects and Classes Python Learn Python FAST - The Ultimate Crash Course to Learning the Basics of the Python Programming Language In No Time Have you heard of the programming language Python? Would you like to learn more about this English-based programming language so that you can write programs that work? Then you want to scroll up and grab a copy of this eBook! Programming in Python is actually very simple when it comes down to it. In fact, that was the main point of coming up with this programming language back in the 1980's. The developer who founded this language wanted to create one that just about anyone could use and understand, and they succeeded! Python is a simple programming language that uses the English language and a rigid system of organizing code to help developers write code just about anyone can understand. In this book, you'll learn the basics about: Setting up Python Variables Interpreter Importance of Comments Python Docstrings Keywords in Python Booleans, True or False in Python Python Operators Using Math in Python Exception Handling in Python Strings Built-In Methods Lists How To Use Dictionaries In Python And much more! Download your copy of Java" by scrolling up and clicking "Buy Now With 1-Click" button. Tags: Java, Java Programming, Learn Java, java for dummies, java app, computer programming, computer tricks, step by step, programming for beginners, data analysis, beginner's guide, crash course, database programming, java for dummies, coding, java basics, basic programming, crash course, programming principles, programming computer, ultimate guide, programming for beginners, software development, programming software, software programs, how to program, computer language, computer basics, computing essentials, computer guide, computers books, how to program, Python, How to Install Python Programming, Variables and Types, Lists, String Formatting, Conditions, Loops, Functions, Classes and Objects, Generators, Regular Expressions, Comprehension lists, Functions of multiple arguments, Exception Handling, Sets, Serialization, Partial functions, Code introspection, Python Tutorial, Python course, Python book, Python language, Python tutorials, Python programming language, Python programming for beginners

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Advantages of Java Java set-up Java types and identifiers Java variables Code verification Java operators and expressions Having the Java, you are in a position to swiftly and without disappointments get the most that you will want while using java as your programming language. Feel free to install Java in your hardware, and use this to improve your ability to make it the best application to program with. Download your copy of " Java " by scrolling up and clicking "Buy Now With 1-Click" button. Tags: java for dummies, java apps, java for beginners, coding, java apps, hacking, hacking exposed, Java, Java Programming, Java 9, Java ee, Java 8, Learn Java, java for dummies, java apps, hacking, hacking exposed, java app, computer programming, computer tricks, step by step, programming for beginners, data analysis, beginner's guide, crash course, database programming, java for dummies, coding, java basics, basic programming, crash course, programming principles, programming computer, ultimate guide, programming for beginners, software development, programming software, software programs, how to program, computer language, computer basics, computing essentials, computer guide, computers books, how to program.

With automation arriving, all industries need coders behind the scenes. The food industry is no exception. This insightful book guides future computer science experts on a path to success, from which high school and college classes to take, to a thorough overview of potential jobs in several food industry sectors. This guide will prove useful to students interested in writing programs that assist in food production, distribution and sales, or in restaurants and delivery apps. Government-vetted statistics and industry outlook, guidance on college and vo-tech admissions, and handy tips on job hunting and interviewing round out this invaluable book.

If you have been looking for a new and easy way to learn C++ look no further. This book will teach you the basics about C++ and how to get started as well as more advanced issues. This tutorial is suitable for users with no experience or basic knowledge of general programming. This book is not only for individuals wanting to learn the basics of C++. If you are a programmer or looking to get into programming, you are probably wondering what C++11 and C++ 14 have to offer. You're probably wondering about their major differences and ultimately what it can do to help you code more effectively. Here is a preview of what you'll learn: How to structure a C++ program; How to create basic I/O programs; Programs to use when programming on C++ in different operating systems; How to work with arrays and use functions; How C++ works with Object Oriented Programming; Multithreading support; Generic programming support; Uniform initialization; Performance and Standard Library.

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Unfortunately, most resources available today were written in complex human words which make it difficult for complete beginners to appreciate the beautiful world of programming. This book aims to teach you the basics of JavaScript language in the simplest way possible. Unlike other resources, this book will not feed you with too many technicalities that might confuse you along the way. Each discussion was written in simple words. All exercises in this book were carefully chosen to be simple cases in order to make your JavaScript practice easier. Here is a preview of what you'll learn: Introduction to Programming Short History of JavaScript Creating Values in JavaScript Language Managing Values Using Variables Integrating JavaScript with HTML Hacking for Dummies A Beginner's Guide to Computer Technological advancement and progression is enhancing by leaps and bounds. Every new day turns out to be a milestone for something more sophisticated and advanced. As the involvement of information technology and soft infrastructure enhances in the modern day, there has been a number of issues which need a clear and accurate attention. Hacking is one such issue. In this book I have discussed the hacker's domain in a common man's language. Starting from the most basic level is significant in achieving a greater level of success. So as hacking is prevalent and common nowadays, so everyone should have knowledge about it. Even though hacking pertains to a vast area of knowledge and issues, the major topics which will be presented in a detailed and elaborate way include the following: A preliminary account of hacking, as a regime of information technology knowledge and its connections and areas of concern which need to be discussed and explored. The basic activities which hackers perform. A step-by-step discussion of activities which are followed by hackers during any hacking venture. An account of the hacking practices which enable the attack over emails and the Windows operating system. The different types of hacking attacks which can target web servers. Download your copy of "Javascript" by scrolling up and clicking "Buy Now With 1-Click" button. Tags: hackers, hacking, how to hack, hacking exposed, hacking system, hacking 101, hacking for dummies, Hacking Guide, Hacking Essentials, Computer Bugs, Security Breach, internet skills, hacking techniques, computer hacking, hacking the system, web hacking, hack attack, Javascript, javascript for beginners, java programming, computer programming, programming computer, ultimate guide, programming for beginners, software development, programming software, software programs, how to program, basic javascript, javascript course, new technologies, browsers, computer language, computer basics, computing essentials, computer guide, computers books, internet browsing.

Java Simple Beginner's Guide to Java Programming Java is an extremely powerful and robust programming language that can be used in the design of everything from basic desktop applications to advanced machine learning algorithms. Also, it is easier than C Programming and JavaScript. Its versatility is one of the things that has made it so popular among users of all levels of experience. If you're just taking your first steps into java programming, learning Java is a good way to go. Not only it is a very useful language, it's also easier to learn than other object-based programming languages, even for a relative beginner. (Not for advanced users of Java ee, Java ee 8 or Java 9 or other Java versions). This book will be good for dummies. This book will cover the following topics: How to set up your system to write Java An explanation of terminology like methods, strings, and other key features of the language How to use operators and write

expressions Step by step instructions to write your first You might be surprised at how easy Java is to learn, even if you're not particularly technologically savvy. This book starts with basic knowledge and builds from there, giving you a complete understanding of the language. Download your copy of " Java " by scrolling up and clicking "Buy Now With 1-Click" button. Tags: Java, Java Programming, Java 9, Java ee, Java 8, Learn Java, java for dummies, java apps, hacking, hacking exposed, java app, computer programming, computer tricks, step by step, programming for beginners, data analysis, beginner's guide, crash course, database programming, java for dummies, coding, java basics, basic programming, crash course, programming principles, programming computer, ultimate guide, programming for beginners, software development, programming software, software programs, how to program, computer language, computer basics, computing essentials, computer guide, computers books, how to program.

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Want To Master The Basics Of Java Programming In A Short Period? If so, you're in the right place! This book is exactly what you need. If you've wanted to learn how to program using Java you have probably thought it was a difficult and long process. This is actually not the case at all. Java can be an extremely easy and straightforward process. The days of searching countless websites to find what you're looking for are over. With this book you will have everything you could possibly need, all in one place! What This Book Will Give You: Java Basics For Beginners This book will take the process of programming and break it down into straightforward simple steps that anyone can follow along to. The Different Types Of Data This book will present all of the important data you need to know and will walk you through how to use it. The Common Errors This book will show you the most common errors you will experience and how to fix them and avoid them all together. What You Will Learn: The basics of Java Must Know Tables How to create programs What are data and variables How to use variables The fundamental concepts Java sequences Selection Statements The different types of data The most common errors and how to handle them And much more! All of this information will be presented to you in easy to understand, straightforward steps. For anyone starting out, this is your best option to learn Java in a quick period of time. Try it out for yourself. You won't be disappointed. Now it's time for you to start your journey into Java programming! Click on the Buy Now button above and get started today! I look forward to hearing about your success! tags: Python, Python course, Python book, learning Python, Python language, Python examples, Python tutorials, Python programming language, Python coding, Python programming for beginners, Python for Dummies

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Java is a ??m?ut?r programming l?ngu?g?. It ?n?bl?? ?r?gr?mm?r? to wr?t? computer instructions using English-based commands ?n?t??d ?f h?v?ng to wr?t? ?n num?r?? ??d???. It's known ?? a high-level l?ngu?g? because ?t ??n b? read and wr?tt?n ???t? b? humans. L?k? English, J?v? h?? a ??t ?f rul?? th?t d?t?rm?n? how th? ?n?tru?t??n? ?r? written. Th??? rul?? ?r? kn?wn as ?t? ??nt?x. Once a ?r?gr?m h?? b??n wr?tt?n, th? h?gh-l?v?! ?n?tru?t??n? are tr?n?!t?d ?nt? num?r?? codes th?t ??m?ut?r? ??n und?r?t?nd and ?x??ut?.

Do You Want To Start Programming Quickly? Are You Tired of Your Java Code Turning Out Wrong? Want to Become A Programming Master?If you have always wanted to know how to program, then this book is your ideal solution!The book, "Java: Java For Beginners Guide To Learn Java And Java Programming" , contains proven steps and strategies on how to learn basic programming in Java, including lesson summaries for easy reference and lessons at the end of each chapter to help you compound your new knowledge. Java is a simple language, object-oriented and incredibly easy to learn, provided you put your mind to it. Once you have learned the fundamental concepts and how to write the code, you will soon be programming like a pro!This book aims to teach you the basics of Java language in the simplest way possible. Unlike other resources, this book will not feed you with too many technicalities that might confuse you along the way. Each discussion was written in simple words. All exercises in this book were carefully chosen to be simple cases in order to make your Java practice easier.By reading this book you will gain an understanding of the basic concepts of Java Programming including: Conditional Statements Statements - Looping and Iteration Arrays Functions and Methods Classes and Objects Solutions to Exercises and Many More... This book brings you a concise, straight to the point, easy to follow code examples so you can begin coding in 24 hours or less. Invest in yourself, learn the Java basics, practice Java programming and you will be a programmer in no time. Begin your journey TODAY, No Prior

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DESCRIPTION If you want to try to learn Java Programming quickly, this is the right, complete and simple guide, than keep reading. Welcome to the exciting world of Java programming! Java is a programming language, just like any language, requires time be fluent in. While learning a language like Spanish or French allows us to interact with people from that country, programming languages allow us to interact with computers by giving us the ability to write instructions that computers can understand and execute. Why would we want or need to do this? Look around you. Whether you are sitting in an office, a living room, a doctor's office, a vehicle, wherever, you are absolutely surrounded by technology and computers. When you think about it, not being able to communicate with the immense amount of computers around you seems almost irresponsible. This is one of the many reasons why learning one, two, or 10 programming languages is one of the quickest ways to make sure you're on top of the pile in this new computer driven world. Released by Sun Microsystems in 1995, Java is famous for its portability, security, and robustness. It remains one of the most favorable programming languages over two decades later. Whether you are a complete novice and or well acquainted with other programming languages, this book should provide an exhaustive introduction to the ins-and-outs of Java. Even if you have never touched a computer at the time you start this book, we hope by the final chapter you will be capable of navigating the complex world of Java programming. It may seem daunting, but take it slow, and give it a chance, and you will be making your own programs in no time. Java is used to manage technologies and advanced system throughout the world, and by learning how to manipulate the many powerful tools found within Java you 'd put yourself at the forefront of a rapidly developing world that is fully dependent on coding. Welcome to a new world. You must learn: What software do you need to code Java programs What are arrays and lists How to install and run JDK and Netbeans How to format Java strings How to write your own classes How to use control flow statements in Java Familiarize yourself with decisions, conditions, statements, and information overload Differentiate between loops and arrays, objects and classes, methods, and variables Find links to additional resources Even if you have no idea how javascript works this is the right guide for you! You will quickly learn all the javascript secrets and functions! Scroll up and click the "buy now button"!

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About This Book This is a programming textbook from the remote east. It received neither much applause nor many flowers. Sometimes, an excellent textbook may be unknown to any people on this side of the globe, while it is very hot and popular on that side of the globe instead! Actually, this textbook has successfully cultivated millions of programming beginners, high school and college computer students in the far away east. For people here, this textbook is full of exotic and strange style. However, it is wise for you to learn multicultural skills from different angles. Namely, standing another standpoint to study this textbook, you will not only have the outstanding ability of the people in here, but also the smart wisdom of the people in there; Finally you are bound to become a great engineer in the IT field! Absolutely for Beginners "JAVA Programming & Exercises" is a textbook for high school and college students; it covers all essential JAVA language knowledge. You can learn complete primary skills of JAVA programming fast and easily. The textbook includes many practical examples for beginners and includes exercises for the college final exam, the engineer certification exam, and the job interview exam. Note: This textbook is only suitable for the JAVA programming beginners, high school and college students; it is not for the experienced JAVA programmers. Table of Contents Chapter 1 Start JAVA Chapter 2 Statements Chapter 3 Array & Math Chapter 4 String Processing Chapter 5 Method, Class & Object Chapter 6 Inheritance & Modifiers Chapter 7 Abstract & Interface Chapter 8 Exception & I/O JAVA Q & A Questions Answers Click the Buy button now! Start coding today!

C++ is a powerful general-purpose programming language that you can use to do just about anything with a computer. Here is a preview of what you'll learn: -How to structure a C++ program -How to create basic I/O programs -Programs to use when programming on C++ in different operating systems -How to work with arrays -How to use functions -How C++ works with Object Oriented Programming -How C++ works with Object Oriented Programming -Multithreading support -Generic programming support -Uniform initialization -Performance -C++ Standard Library

Java Made Easy! What if you could get access to a simple structure and learn Javascript? Can you imagine the doors that will be open to you once you do? We are pretty sure you've seen the coffee mug logo with steam flowing above it. If you do not know yet, that logo symbolizes the famous programming language called JAVA - the most omnipresent of them all. JAVA is necessary to make programs and application work in your device. Without it, many things would not work. Why Should You Learn Java? 1. Understand the core concepts of this amazing programming language. 2. Take advantage of JAVA's rich API (Application Programming Interface). 3. Create your own computer programs that will allow you to perform specific tasks. 4. Consider a business or career by building software programs. 5. Experience ease of learning with the book's layout This book promises and delivers on providing you with a higher level quality of JAVA training. It holds numerous benefits for you and we, at Quick Start Guides, don't want you to miss that! What Will You Learn in this Book? -Java Basic Syntax -Objects and Classes -Constructors -Java Package -Data Types In Java -Variables -Operators -And so much more! Do you want to gain full access to this tutorial? Read this book now to quickly learn Java and open yourself up to a whole new world of possibilities and opportunities!. Pick up your copy today so we can get started!

This is a Java GUI crash course. This book will help you quickly write efficient, high-quality access-database-driven code with Java. It's an ideal way to begin, whether you're new to programming or a professional developer versed in other languages. The lessons in this book are a highly organized and well-indexed set of tutorials meant for students and programmers. Netbeans, a specific IDE (Integrated Development Environment) is used to create GUI (Graphical User Interface applications).The finished product is the reward, but the readers are fully engaged and enriched by the process. This kind of learning is often the focus of training. In this book, you will learn how to build from scratch two access database management systems using Java. In designing a GUI and as an IDE, you will make use of the NetBeans tool. In chapter one, you will create School database and six tables. In chapter two, you will study: Creating the initial three table projects in the school database: Teacher table, TClass table, and Subject table; Creating database configuration files; Creating a Java GUI for viewing and navigating the contents of each table; Creating a Java GUI for inserting and editing tables; and Creating a Java GUI to join and query the three tables. In chapter three, you will learn: Creating the main form to connect all forms; Creating a project will add three more tables to the school database: the Student table, the Parent table, and Tuition table; Creating a Java GUI to view and navigate the contents of each table; Creating a Java GUI for editing, inserting, and deleting records in each table; Creating a Java GUI to join and query the three tables and all six. In chapter four, you will study how to query the six tables. In chapter five, you will create dan configure database. In chapter six, you will some image processing techniques using Java. In chapter seven, you will create Suspect table in crime database. This table has eleven columns: suspect_id (primary key), suspect_name, birth_date, case_date, report_date, suspect_status, arrest_date, mother_name, address, telephone, and photo. You will also create GUI to display, edit, insert, and delete for this table. In chapter eight, you will create a table with the name Feature_Extraction, which has eight columns: feature_id (primary key), suspect_id (foreign key), feature1, feature2, feature3, feature4, feature5, and feature6. The six fields (except keys) will have VARBINARY(MAX) data type. You will also create GUI to display, edit, insert, and delete for this table. In chapter nine, you will create two tables, Police and Investigator. The Police table has six columns: police_id (primary key), province, city, address, telephone, and photo. The Investigator table has eight columns: investigator_id (primary key), investigator_name, rank, birth_date, gender, address, telephone, and photo. You will also create GUI to display, edit, insert, and delete for both tables. In the last chapter, you will create two tables, Victim and Case_File. The Victim table has nine columns: victim_id (primary key), victim_name, crime_type, birth_date, crime_date, gender, address, telephone, and photo. The Case_File table has seven columns: case_file_id (primary key), suspect_id (foreign key), police_id (foreign key), investigator_id (foreign key), victim_id (foreign key), status, and description. You will create GUI to display, edit, insert, and delete for both tables as well.

Java Sale price. You will save 66% with this offer. Please hurry up! The Simple Guide to Learn Java Programming In No Time (Java for Beginners, Java for dummies, how to program, java app, java programming) In this book we will cover some finer points of more advanced programming aspects in the Java language. General programming guidelines and the use of exceptions in Java will be the subjects discussed.Coding standards for Java lead to greater consistency within the code as a whole. Improved consistency produces code that is more easily understood, and that means it is easier to develop and maintain. This leads to overall cost reduction of the applications that are created. Java code will exist for a long time; long after moving on to different projects. A major goal during development is to make sure that work can be transitioned to another developer, or to another team of developers. This ensures they can continue to maintain and enhance the work without investing an unreasonable effort to understand the code. Difficult to understand code runs the risk of being scrapped and rewritten. Here is a preview of what you'll learn: General Programming Guidelines variables, methods, classes, and boxing How & When to Use Exceptions Checking, unchecking, try-with-resources, exceptions and lambdas In depth descriptions and code will be highlighted throughout the text. There are also several examples of what not to do or how to fix it if you did do it on accident. It is suggested that all general code be accessed and copied from the standard Java libraries and not this text. Code from the standard Java libraries is well tested,

clean and of the highest quality. Many of the examples here are based on information that is available in the Java standard libraries, please, use this book as supplemental text when applying exceptions written in the libraries. Download your copy of "Java" by scrolling up and clicking "Buy Now With 1-Click" button. Tags: Java, Java Programming, Learn Java, java for dummies, java app, computer programming, computer tricks, step by step, programming for beginners, data analysis, beginner's guide, crash course, database programming, java for dummies, coding, java basics, basic programming, crash course, programming principles, programming computer, ultimate guide, programming for beginners, software development, programming software, software programs, how to program, computer language, computer basics, computing essentials, computer guide, computers books, how to program.

Learn Java: A Crash Course Guide to Learn Java in 1 Week Independently Published

Are you ready to program with Java in less than 1 week? Have you always wanted to learn computer programming but you thought is difficult for you? Or perhaps you know other programming languages but you are interested in learning the Java language fast? If the answer is Yes.....then, this book is for you! For one, Java is arguably the most acclaimed skill and is in demand nearly everywhere. IBM, Infosys, Twitter, Netflix, Google, Spotify, Uber, Amazon, Target, Yelp, Square, and other big players are always in need of a great Java programmer. Going by PayScale.com (the website that offers information about salary), an average Java developer earns about \$70,000 annually. As a pro in the field, you have the entire globe to work over, as the demand is never restricted to a particular geographical area. This book is the ultimate beginners' crash course to Java programming, as it will help you learn enough about the language in as little as 1 week! Complex concepts are broken down into simple and easy steps to ensure that you can easily master the Java language even if you have never coded before. Let me explain why this book is different... I think that the best way to learn Java (or any other skills) is by doing it. This book includes visual charts that you'll guide you and help you learn those specific codes that you want to learn really fast. And in this way, believe me that you'll have an immense sense of achievement and it'll also help you retain the knowledge and master the language. This book is for.... ?

Those who are completely newbies with Java! ? Those who have basic information of this programming language! ? Those who already have the knowledge but perhaps they want to master it well! The book is updated to the latest Java versions (8 and 10) and the main topics of what the book will be about include: * The fundamentals of Java * How to program the right way, cutting out the useless fluff! * Use arrays and classes for managing program data. * Write programs that use loops to perform repetitive tasks. * Design and write procedural programs that use methods. * Understanding Java Variables, Arrays, Loops, and Conditional Statements * Use if and switch statements to make decisions in your programs. * Learn the concept of Object Oriented Programming (from fundamentals to advanced) * How to understand and write simple Java programs * And much, much more! Let's begin our learning. Click the BUY button now and download the book now to start learning Java.

Java Made Easy! What if you could get access to a simple structure and learn Javascript? Can you imagine the doors that will be open to you once you do? We are pretty sure you've seen the coffee mug logo with steam flowing above it. If you do not know yet, that logo symbolizes the famous programming language called JAVA - the most omnipresent of them all. JAVA is necessary to make programs and application work in your device. Without it, many things would not work. Why Should You Learn Java? 1. Understand the core concepts of this amazing programming language. 2. Take advantage of JAVA's rich API (Application Programming Interface). 3. Create your own computer programs that will allow you to perform specific tasks. 4. Consider a business or career by building software programs. 5. Experience ease of learning with the book's layout This book promises and delivers on providing you with a higher level quality of JAVA training. It holds numerous benefits for you and we, at Quick Start Guides, don't want you to miss that! What Will You Learn in this Book? -Java Basic Syntax -Objects and Classes -Constructors -Java Package -Data Types In Java -Variables -Operators -And so much more! Do you want to gain full access to this tutorial? Read this book now to quickly learn Java and open yourself up to a whole new world of possibilities and opportunities!. Pick up your copy today so we can get started!

Java: Learn Java Programming ***Available at \$20 for a LIMITED TIME ONLY (Usual Price: \$30)*** We highly recommend you to buy our paperback version for the better reading experience of this java book. This New Book by Best-Selling Author Mr Kotiyana gets you started programming in Java right away & begins with the java basics, such as how to create, compile, and run a Java program. He then moves on to the keywords, syntax, and constructs that form the core of the Java language. What this book offers... Are you looking for a deeper understanding of the Java programming so that you can write code that is clearer, more correct, more robust, and more reusable? Look no further! This Java Programming book was written as an answer for anyone to pick up Java Programming Language and be productive. How is this book different.. You will be able to start from scratch without having any previous exposure to Java programming. By the end of this book, you will have the skills to be a capable programmer, or at least know what is involved with how to read and write java code. Afterward you should be armed with the knowledge required to feel confident in learning more. You should have general computer skills before you get started. After this you'll know what it takes to at least look at java program without your head spinning. Java is a popular general purpose programming language and computing platform. It is fast, reliable, and secure. According to Oracle, the company that owns Java, Java runs on 3 billion devices worldwide. Considering the number of Java developers, devices running Java, and companies adapting it, it's safe to say that Java will be around for many years to come. Like any programming language, the Java language has its own structure, syntax rules, and programming paradigm. The Java language's programming paradigm is based on the concept of Object Oriented Programming, which the language's features support. What You Will Learn in This Book: CHAPTER 1) Introduction CHAPTER 2) Getting Started & Setting Programming Environment CHAPTER 3) Basic JAVA Programming Terms CHAPTER 4) Basic of Java Program CHAPTER 5) Variables, Data Types and Keywords CHAPTER 6) Functions and Operators CHAPTER 7) Controlling Execution, Arrays and Loops CHAPTER 8) Object Oriented Programming CHAPTER 9) Exception Handling CHAPTER 10) Algorithms and the Big O Notation CHAPTER 11) Data Structures in java CHAPTER 12) Network Programming in Java CHAPTER 13) The Complete Software Developer's Career Guide Click the BUY button now and download the book now to start learning Java. Learn it fast and learn it well. Tags: ----- Java , Java book, Java Programming book, Java for Beginners, Java programming for beginners, Java for Dummies, Java Beginners Guide, Java the Complete Reference, java apps, hacking, hacking exposed, java app, computer programming, computer tricks, step by step, programming for beginners, data analysis, beginner's guide, crash course, database programming, java for dummies, coding, java basics, basic programming, crash course, programming principles, programming computer, ultimate guide, programming for beginners, software development, programming software, software programs, how to program, computer language, computer basics, computing essentials, computer guide, computers books, how to program.

A fast-paced, thorough introduction to modern C++ written for experienced programmers. After reading C++ Crash Course, you'll be proficient in the core language concepts, the C++ Standard Library, and the Boost Libraries. C++ is one of the most widely used languages for real-world software. In the hands of a knowledgeable programmer, C++ can produce small, efficient, and readable code that any programmer would be proud of. Designed for intermediate to advanced programmers, C++ Crash Course cuts through the weeds to get you straight to the core of C++17, the most modern revision of the ISO standard. Part 1 covers the core of the C++ language, where you'll learn about everything from types and functions, to the object life cycle and expressions. Part 2 introduces you to the C++ Standard Library and Boost Libraries, where you'll learn about all of the high-quality, fully-featured facilities available to you. You'll cover special utility classes, data structures, and algorithms, and learn how to manipulate file systems and build high-performance programs that communicate over networks. You'll learn all the major features of modern C++, including: • Fundamental types, reference types, and user-defined types • The object

lifecycle including storage duration, memory management, exceptions, call stacks, and the RAII paradigm • Compile-time polymorphism with templates and run-time polymorphism with virtual classes • Advanced expressions, statements, and functions • Smart pointers, data structures, dates and times, numerics, and probability/statistics facilities • Containers, iterators, strings, and algorithms • Streams and files, concurrency, networking, and application development With well over 500 code samples and nearly 100 exercises, C++ Crash Course is sure to help you build a strong C++ foundation.

The Weekend Crash Course series consists of 30 sessions over a period of three days. Each session is designed to take 30 minutes to complete, so the Crash Course is an intense 15-hour learning period beginning on Friday evening and ending on Sunday afternoon. Naturally, you can adapt their learning to whatever schedule best suits your needs. Java 2 Weekend Crash Course is written to meet the needs of the reader who is new to Java. However, through the use of carefully constructed roadmaps at the beginning of each session as well as pre- and post-assessment software on the CD-ROM, the book is also quite accessible to the reader who already has some knowledge of Java.

Java Sale price. You will save 66% with this offer. Please hurry up! The Ultimate Guide to Learn Java Programming and Computer Hacking (java for beginners, java for dummies, java apps, hacking, how to hack, hacking exposed) Java The Ultimate Guide to Learn Java Programming Fast (Java for Beginners, Java for dummies, how to program, java apps, java programming) Java is parallel to the C# programming language. However, Java can be considered as an object-oriented language and it also features enormous learning curves and potentials for beginners. The aim of this book is to help complete beginners in getting comfortable with the Java programming language. The Complete Guide on Java - 2015 Edition will discuss the vital topics of the Java language. These topics will serve as the stepping stone of any beginners which will pave their way into the wide realm of Java. As per the statement of the company behind the programming language, there are more than nine million Java developers around the globe as of the writing of this book. This book will cover the following topics: Programming Structure of the Java Language Introduction to Object-Oriented Programming Key Concepts of Object-Oriented Programming Declaration and Management of Variables Data Types Integrating Other Classes Access Modifiers Closer Look on Objects and Classes Computer Hacking The Essential Hacking Guide for Beginners Have you ever wanted to learn more about hacking? Have you wanted to understand the secrets of the hacking community, or understand some of the key techniques used by hackers? Have you wondered about the motivations of hackers, or been intrigued by how people are still targeted by hackers despite the increasing availability of computer security software? If so, then this book is right for you! Hacking is the act of gaining unauthorized access to a computer system, and can include viewing or copying data, or even creating new data. Hacking is more than simply a pastime for those who are interested in technology, and more than simply an illegal activity used for personal gain and with malicious intent, although both of these motivations do make up much of hacking activity. In fact, hacking is its own subculture, and members of the community feel very strongly about their ideologies, techniques and social relationships in the computer underworld. As digital culture continues to grow, it seems that both ethical and unethical hacking will become more and more skilled and its impact evermore significant. This book provides an introduction to the key concepts, techniques and challenges of hacking and includes the following topics: What is hacking Hacking and the influence of cyberpunk The different types of hackers The role of computer security Hacking techniques Download your copy of "Java" by scrolling up and clicking "Buy Now With 1-Click" button. Tags: Java, Java Programming, Learn Java, java for dummies, java app, computer programming, computer tricks, step by step, programming for beginners, data analysis, beginner's guide, crash course, database programming, java for dummies, coding, java basics, basic programming, crash course, programming principles, programming computer, ultimate guide, programming for beginners, software development, programming software, software programs, how to program, computer language, computer basics, computing essentials, computer guide, computers books, how to program, computers books, internet browsing, hacking, how to hack, hacking exposed, hacking system, hacking for dummies, Hacking Guide, Hacking Essentials, Computer Bugs, Security Breach, internet skills, hacking techniques, hacking for dummies, hacking books, hacking free guide.

Have you been seriously thinking about digging into programming but don't know where to start? Are you looking for a quick boost to your career growth? In this Python programming crash course, you will be guided by a quick and thorough introduction intended solely for beginners who want to understand Python programming and learn how to write helpful programs. The book is aimed at getting you fast enough to accelerate and get you to write real programs in no moment. This book is also designed for programmers who have a vague language understanding and would like to brush up their knowledge before trying to program their Python hands-on. The aim of this ultimate guide is to keep each section's thoughts and provide step-by-step guidance to make the learning experience smooth and gradual. It will also address how any future frustration can be reduced. Each code unit is tested, executed and re-read closely. In addition, the INTERACTIVE exercises are optimized for the highest level of commitment, meaning you're not going to get bored to death. Here is what you will find in this book on Python for Beginners: A History of Python and the basic concepts of Python Programming How to prepare your computer for programming in Python and how to install Python on Windows, Mac, and Linux. Screenshots included. Python functions that you'll use often. How to work with various data types including strings, lists, tuples, dictionaries, booleans, and many more. How to begin creating the Command Line Search Tool and make programs with Python Sockets And much more... After reading this book, you will realize that Python Programming is not difficult at all and you don't need to be rocket scientist to learn it. This revised and thoroughly tested Python guide will get you up to speed and quickly get you to write true programs. So, why wait any longer? Click the buy button now and start your code and motors!

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Programmers and coders use their knowledge of computer languages to develop systems that can provide solutions in

almost every area of human life that can accommodate the use of computers. However, before anyone can become a proficient computer or systems developer, he needs to understand at least one computer language. The objective of writing this book is to help beginners to know where they can begin when it comes to coding and programming. Python is one of the most popular programming languages, it is well suited to a beginner, and it is also widely used professionally, so it is a good starting point! Some of the areas covered in this book include: the reasons why it is important to study coding today; The features that make Python such a powerful language; the fundamentals and techniques of Python and other most common coding languages (such as Java, PHP, C++), the best practices that coders and developers abide by when coming up with codes; Tips and suggestions on how you can learn to code within the shortest possible time, and the projects you should consider starting with. Begin your journey in the world of Python and coding languages and make sure you get the most comprehensive map available.

Java is the world's most popular programming language, but it's known for having a steep learning curve. Learn Java the Easy Way takes the chore out of learning Java with hands-on projects that will get you building real, functioning apps right away. You'll start by familiarizing yourself with JShell, Java's interactive command line shell that allows programmers to run single lines of code and get immediate feedback. Then, you'll create a guessing game, a secret message encoder, and a multitouch bubble-drawing app for both desktop and mobile devices using Eclipse, an industry-standard IDE, and Android Studio, the development environment for making Android apps. As you build these apps, you'll learn how to: -Perform calculations, manipulate text strings, and generate random colors -Use conditions, loops, and methods to make your programs responsive and concise -Create functions to reuse code and save time -Build graphical user interface (GUI) elements, including buttons, menus, pop-ups, and sliders -Take advantage of Eclipse and Android Studio features to debug your code and find, fix, and prevent common mistakes If you've been thinking about learning Java, Learn Java the Easy Way will bring you up to speed in no time.

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JavaScript lets you supercharge your HTML with animation, interactivity, and visual effects—but many web designers find the language hard to learn. This easy-to-read guide not only covers JavaScript basics, but also shows you how to save time and effort with the jQuery and jQuery UI libraries of prewritten JavaScript code. You'll build web pages that feel and act like desktop programs—with little or no programming. The important stuff you need to know: Pull back the curtain on JavaScript. Learn how to build a basic program with this language. Get up to speed on jQuery. Quickly assemble JavaScript programs that work well on multiple web browsers. Transform your user interface. Learn jQuery UI, the JavaScript library for interface features like design themes and controls. Make your pages interactive. Create JavaScript events that react to visitor actions. Use animations and effects. Build drop-down navigation menus, pop-ups, automated slideshows, and more. Collect data with web forms. Create easy-to-use forms that ensure more accurate visitor responses. Practice with living examples. Get step-by-step tutorials for web projects you can build yourself.

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