

Computer Explorations In Signals And Systems Using Matlab 2nd Edition

This book is a printed edition of the Special Issue "Sound and Music Computing" that was published in Applied Sciences. A typical undergraduate electrical engineering curriculum incorporates a signals and systems course. The widely used approach for the laboratory component of such courses involves the utilization of MATLAB to implement signals and systems concepts. This lecture series book presents a newly developed laboratory paradigm where MATLAB codes are made to run on smartphones, which most students already possess. This smartphone-based approach enables an anywhere-anytime platform for students to conduct signals and systems experiments. This book covers the laboratory experiments that are normally covered in signals and systems courses and discusses how to run MATLAB codes for these experiments on both Android and iOS smartphones, thus enabling a truly mobile laboratory environment for students to learn the implementation aspects of signals and systems concepts. A zipped file of the codes discussed in the book can be acquired via the website.

This text, based on a course taught by Randall O'Reilly and Yuko Munakata over the past several years, provides an in-depth introduction to the main ideas in the computational cognitive neuroscience. The goal of computational cognitive neuroscience is to understand how the brain embodies the mind by using biologically based computational models comprising networks of neuronlike units. This text, based on a course taught by Randall O'Reilly and Yuko Munakata over the past several years, provides an in-depth introduction to the main ideas in the field. The neural units in the simulations use equations based directly on the ion channels that govern the behavior of real neurons, and the neural networks incorporate anatomical and physiological properties of the neocortex. Thus the text provides the student with knowledge of the basic biology of the brain as well as the computational skills needed to simulate large-scale cognitive phenomena. The text consists of two parts. The first part covers basic neural computation mechanisms: individual neurons, neural networks, and learning mechanisms. The second part covers large-scale brain area organization and cognitive phenomena: perception and attention, memory, language, and higher-level cognition. The second part is relatively self-contained and can be used separately for mechanistically oriented cognitive neuroscience courses. Integrated throughout the text are more than forty different simulation models, many of them full-scale research-grade models, with friendly interfaces and accompanying exercises. The simulation software (PDP++, available for all major platforms) and simulations can be downloaded free of charge from the Web. Exercise solutions are available, and the text includes full information on the software.

Understanding and implementing the brain's computational paradigm is the one true grand challenge facing computer researchers. Not only are the brain's computational capabilities far beyond those of conventional computers, its energy efficiency is truly remarkable. This book, written from the perspective of a computer designer and targeted at computer researchers, is intended to give both background and lay out a course of action for studying the brain's computational paradigm. It contains a mix of concepts and ideas drawn from computational neuroscience, combined with those of the author. As background, relevant biological features are described in terms of their computational and communication properties. The brain's neocortex is constructed of massively interconnected neurons that compute and communicate via voltage spikes, and a strong argument can be made that precise spike timing is an essential element of the paradigm. Drawing from the biological features, a mathematics-based computational paradigm is constructed. The key feature is spiking neurons that perform communication and processing in space-time, with emphasis on time. In these paradigms, time is used as a freely available resource for both

communication and computation. Neuron models are first discussed in general, and one is chosen for detailed development. Using the model, single-neuron computation is first explored. Neuron inputs are encoded as spike patterns, and the neuron is trained to identify input pattern similarities. Individual neurons are building blocks for constructing larger ensembles, referred to as "columns". These columns are trained in an unsupervised manner and operate collectively to perform the basic cognitive function of pattern clustering. Similar input patterns are mapped to a much smaller set of similar output patterns, thereby dividing the input patterns into identifiable clusters. Larger cognitive systems are formed by combining columns into a hierarchical architecture. These higher level architectures are the subject of ongoing study, and progress to date is described in detail in later chapters. Simulation plays a major role in model development, and the simulation infrastructure developed by the author is described.

"This book is suitable as a textbook for an introductory undergraduate mathematics course on discrete Fourier and wavelet transforms for students with background in calculus and linear algebra. The particular strength of this book is its accessibility to students with no background in analysis. The exercises and computer explorations provide the reader with many opportunities for active learning. Studying from this text will also help students strengthen their background in linear algebra." Mathematical Association of America This textbook for undergraduate mathematics, science, and engineering students introduces the theory and applications of discrete Fourier and wavelet transforms using elementary linear algebra, without assuming prior knowledge of signal processing or advanced analysis. It explains how to use the Fourier matrix to extract frequency information from a digital signal and how to use circulant matrices to emphasize selected frequency ranges. It introduces discrete wavelet transforms for digital signals through the lifting method and illustrates through examples and computer explorations how these transforms are used in signal and image processing. Then the general theory of discrete wavelet transforms is developed via the matrix algebra of two-channel filter banks. Finally, wavelet transforms for analog signals are constructed based on filter bank results already presented, and the mathematical framework of multiresolution analysis is examined.

Computer Explorations in Signals and Systems Using MATLAB Pearson

Revised edition of: FPGA-based implementation of signal processing systems / Roger Woods ... [et al.]. 2008.

This book is primarily intended for junior-level students who take the courses on 'signals and systems'. It may be useful as a reference text for practicing engineers and scientists who want to acquire some of the concepts required for signal processing. The readers are assumed to know the basics about linear algebra, calculus (on complex numbers, differentiation, and integration), differential equations, Laplace R transform, and MATLAB . Some knowledge about circuit systems will be helpful. Knowledge in signals and systems is crucial to students majoring in Electrical Engineering. The main objective of this book is to make the readers prepared for studying advanced subjects on signal processing, communication, and control by covering from the basic concepts of signals and systems to manual-like introductions of how to use the MATLAB and Simulink tools for signal analysis and iter design. The features of this book can be summarized as follows: 1. It not only introduces the four Fourier analysis tools, CTFS (continuous-time Fourier series), CTFT (continuous-time Fourier transform), DFT (discrete-time Fourier transform), and DTFS (discrete-time Fourier series), but also illuminates the relationship among them so that the readers can realize why only the DFT of the four tools is used for practical spectral analysis and why/how it differs from the other ones, and further, think about how to reduce the difference to get better information about the spectral characteristics of signals from the DFT analysis.

Signals and Systems Using MATLAB, Third Edition, features a pedagogically rich and accessible approach to what can commonly be a mathematically dry subject. Historical notes and common mistakes combined with applications in controls, communications and signal processing help students understand and appreciate the usefulness of the techniques described in the text. This new edition features more end-of-chapter problems, new content on two-dimensional signal processing, and discussions on the state-of-the-art in signal processing. Introduces both continuous and discrete systems early, then studies each (separately) in-depth. Contains an extensive set of worked examples and homework assignments, with applications for controls, communications, and signal processing. Begins with a review on all the background math necessary to study the subject. Includes MATLAB® applications in every chapter.

Electroencephalograms (EEGs) are becoming increasingly important measurements of brain activity and they have great potential for the diagnosis and treatment of mental and brain diseases and abnormalities. With appropriate interpretation methods they are emerging as a key methodology to satisfy the increasing global demand for more affordable and effective clinical and healthcare services. Developing and understanding advanced signal processing techniques for the analysis of EEG signals is crucial in the area of biomedical research. This book focuses on these techniques, providing expansive coverage of algorithms and tools from the field of digital signal processing. It discusses their applications to medical data, using graphs and topographic images to show simulation results that assess the efficacy of the methods. Additionally, expect to find: explanations of the significance of EEG signal analysis and processing (with examples) and a useful theoretical and mathematical background for the analysis and processing of EEG signals; an exploration of normal and abnormal EEGs, neurological symptoms and diagnostic information, and representations of the EEGs; reviews of theoretical approaches in EEG modelling, such as restoration, enhancement, segmentation, and the removal of different internal and external artefacts from the EEG and ERP (event-related potential) signals; coverage of major abnormalities such as seizure, and mental illnesses such as dementia, schizophrenia, and Alzheimer's disease, together with their mathematical interpretations from the EEG and ERP signals and sleep phenomenon; descriptions of nonlinear and adaptive digital signal processing techniques for abnormality detection, source localization and brain-computer interfacing using multi-channel EEG data with emphasis on non-invasive techniques, together with future topics for research in the area of EEG signal processing. The information within EEG Signal Processing has the potential to enhance the clinically-related information within EEG signals, thereby aiding physicians and ultimately providing more cost effective, efficient diagnostic tools. It will be beneficial to psychiatrists, neurophysiologists, engineers, and students or researchers in neurosciences. Undergraduate and postgraduate biomedical engineering students and postgraduate epileptology students will also find it a helpful reference. From DSL to CDMA, from ATM to high-speed moderns, Telecommunications Topics brings together the analysis, theory, and examples electrical engineers need to build tomorrow's telecommunications systems. Beginning with a practical review of deterministic and probabilistic analysis, it considers 22 core problems that lie at the heart of contemporary telecommunications system architecture, design, and performance.

In two editions spanning more than a decade, The Electrical Engineering Handbook stands as the definitive reference to the multidisciplinary field of electrical engineering. Our knowledge continues to grow, and so does the Handbook. For the third edition, it has expanded into a set of six books carefully focused on a specialized area or field of study. Each book represents a concise yet definitive collection of key concepts, models, and equations in its respective domain, thoughtfully gathered for convenient access. Circuits, Signals, and Speech and Image Processing presents all of the basic information related to electric circuits and components, analysis of circuits, the use of the Laplace transform, as well as signal, speech, and image processing using filters and algorithms. It also examines emerging areas such as text-to-speech synthesis, real-time processing, and embedded signal processing. Each article includes defining terms, references, and sources of further information. Encompassing the work of the world's foremost experts in their respective specialties, Circuits, Signals, and Speech and Image Processing features the latest developments, the broadest scope of coverage, and new material on biometrics.

A comprehensive set of computer exercises of varying levels of difficulty covering the fundamentals of signals and systems. The exercises require the reader to compare answers they compute in MATLAB (R) with results and predictions made based on their understanding of material. KEY TOPICS: Chapter covered include Signals and Systems; Linear Time-Invariant Systems; Fourier Series Representation of Periodic Signals; The Continuous-Time Fourier Transform; The Discrete-Time Fourier Transform; Time and Frequency Analysis of Signals and Systems; Sampling; Communications Systems; The Laplace Transform; The z-Transform; Feedback Systems. MARKET: For readers interested in signals and linear systems.

Artificial intelligence (AI) is a field within computer science that is attempting to build enhanced intelligence into computer systems. This book traces the history of the subject, from the early dreams of eighteenth-century (and earlier) pioneers to the more successful work of today's AI engineers. AI is becoming more and more a part of everyone's life. The technology is already embedded in face-recognizing cameras, speech-recognition software, Internet search engines, and health-care robots, among other applications. The book's many diagrams and easy-to-understand descriptions of AI programs will help the casual reader gain an understanding of how these and other AI systems actually work. Its thorough (but unobtrusive) end-of-chapter notes containing citations to important source materials will be of great use to AI scholars and researchers. This book promises to be the definitive history of a field that has captivated the imaginations of scientists, philosophers, and writers for centuries.

Now readers can focus on the development, implementation, and application of modern DSP techniques with the new DIGITAL SIGNAL PROCESSING USING MATLAB, 3E. Written using an engaging informal style, this edition inspires readers to become actively involved with each topic. Every chapter starts with a motivational section that highlights practical examples and challenges that readers can solve using techniques covered in the chapter. Each chapter concludes with a detailed case study example, chapter summary, and a generous selection of practical problems cross-referenced to sections within the chapter. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

New edition of a text intended primarily for the undergraduate courses on the subject which are frequently found in electrical engineering curricula--but the concepts and techniques it covers are also of fundamental importance in other engineering disciplines. The book is

structured to develop in parallel the methods of analysis for continuous-time and discrete-time signals and systems, thus allowing exploration of their similarities and differences. Discussion of applications is emphasized, and numerous worked examples are included. Annotation copyrighted by Book News, Inc., Portland, OR

For generations, humans have fantasized about the ability to create devices that can see into a person's mind and thoughts, or to communicate and interact with machines through thought alone. Such ideas have long captured the imagination of humankind in the form of ancient myths and modern science fiction stories. Recent advances in cognitive neuroscience and brain imaging technologies have started to turn these myths into a reality, and are providing us with the ability to interface directly with the human brain. This ability is made possible through the use of sensors that monitor physical processes within the brain which correspond with certain forms of thought. Brain-Computer Interfaces: Applying our Minds to Human-Computer Interaction broadly surveys research in the Brain-Computer Interface domain. More specifically, each chapter articulates some of the challenges and opportunities for using brain sensing in Human-Computer Interaction work, as well as applying Human-Computer Interaction solutions to brain sensing work. For researchers with little or no expertise in neuroscience or brain sensing, the book provides background information to equip them to not only appreciate the state-of-the-art, but also ideally to engage in novel research. For expert Brain-Computer Interface researchers, the book introduces ideas that can help in the quest to interpret intentional brain control and develop the ultimate input device. It challenges researchers to further explore passive brain sensing to evaluate interfaces and feed into adaptive computing systems. Most importantly, the book will connect multiple communities allowing research to leverage their work and expertise and blaze into the future.

A young man begins a journey from Saudi Arabia, believing it will end with his death in England. If his mission succeeds, he will go to his god a martyr - and many innocents will die with him. For David Banks, an armed protection officer, charged with neutralizing the threat to London's safety, his role is no longer clear-cut: one man's terrorist is another man's freedom fighter: dangerous distinctions to a police officer with his finger on the trigger. Soon the two men's paths will cross. Before then, their commitment will be shaken by the journeys that take them there. The suicide bomber and the policeman will have cause to question the roads they've chosen. Win or lose, neither will be the same again...

Digital Signal Processing: A Primer with MATLAB® provides excellent coverage of discrete-time signals and systems. At the beginning of each chapter, an abstract states the chapter objectives. All principles are also presented in a lucid, logical, step-by-step approach. As much as possible, the authors avoid wordiness and detail overload that could hide concepts and impede understanding. In recognition of requirements by the Accreditation Board for Engineering and Technology (ABET) on integrating computer tools, the use of MATLAB® is encouraged in a student-friendly manner. MATLAB is introduced in Appendix C and applied gradually throughout the book. Each illustrative example is immediately followed by practice problems along with its answer. Students can follow the example step-by-step to solve the practice problems without flipping pages or looking at the end of the book for answers. These practice problems test students' comprehension and reinforce key concepts before moving onto the next section. Toward the end of each chapter, the authors discuss some application aspects of the concepts covered in the chapter. The material covered in the chapter is applied to at least one or two practical problems. It helps students see how the concepts are used in real-life situations. Also, thoroughly worked examples are given liberally at the end of every section. These examples give students a solid grasp of the solutions as well as the confidence to solve similar problems themselves. Some of the problems are solved in two or three ways to facilitate a deeper understanding and comparison of different approaches. Designed for a

three-hour semester course, Digital Signal Processing: A Primer with MATLAB® is intended as a textbook for a senior-level undergraduate student in electrical and computer engineering. The prerequisites for a course based on this book are knowledge of standard mathematics, including calculus and complex numbers.

Applied Signal and Image Processing: Multidisciplinary Advancements highlights the growing multidisciplinary nature of signal and image processing by focusing on emerging applications and recent advances in well-established fields. This book covers sta

Offers a well-rounded, mathematical approach to problems in signal interpretation using the latest time, frequency, and mixed-domain methods Equally useful as a reference, an up-to-date review, a learning tool, and a resource for signal analysis techniques Provides a gradual introduction to the mathematics so that the less mathematically adept reader will not be overwhelmed with instant hard analysis Covers Hilbert spaces, complex analysis, distributions, random signals, analog Fourier transforms, and more

Signals and Systems by Nahvi is intended for use in a signals and systems course at the undergraduate junior level. The book covers the analysis of signals and linear systems in the time and frequency domains and is organized into 18 chapters. The chapters are modular with sections and there are no sub-sections. The modular structure of the chapters provides a quick and direct approach to each topic within the chapters and makes the book a convenient tool for instructional needs in a wide range of teaching scenarios and at various levels of complexity. Continuous-time and discrete-time domains are treated separately in two parts. This allows the book to be used for instructions on either domain separately. It may also be used for courses teaching the two domains simultaneously, as the chapters in part one and two provide parallel presentations of each subject.

Bring the power and flexibility of C++ to all your DSP applications The multimedia revolution has created hundreds of new uses for Digital Signal Processing, but most software guides have continued to focus on outdated languages such as FORTRAN and Pascal for managing new applications. Now C++ Algorithms for Digital Signal Processing applies object-oriented techniques to this growing field with software you can implement on your desktop PC. C++ Algorithms for Digital Signal Processing's programming methods can be used for applications as diverse as: Digital audio and video Speech and image processing Digital communications Radar, sonar, and ultrasound signal processing Complete coverage is provided, including: Overviews of DSP and C++ Hands-on study with dozens of exercises Extensive library of customizable source code Import and Export of Microsoft WAV and Matlab data files Multimedia professionals, managers, and even advanced hobbyists will appreciate C++ Algorithms for Digital Signal Processing as much as students, engineers, and programmers. It's the ideal bridge between programming and signal processing, and a valuable reference for experts in either field. Source code for all of the DSP programs and DSP data associated with the examples discussed in this book and Appendix B and the file README.TXT which provide more information about how to compile and run the programs can be downloaded from www.informit.com/title/9780131791442

For upper-level undergraduate courses in deterministic and stochastic signals and system engineering An Integrative Approach to Signals, Systems and Inference Signals, Systems and Inference is a comprehensive text that builds on introductory courses in time- and frequency-domain analysis of signals and systems, and in probability. Directed primarily to upper-level undergraduates and beginning graduate students in engineering and applied science branches, this new textbook pioneers a novel course of study. Instead of the usual leap from broad introductory subjects to highly specialized advanced subjects, this engaging and inclusive text creates a study track for a transitional course. Properties and representations of deterministic signals and systems are reviewed and elaborated on, including group delay and the structure and behavior of state-space models. The text also introduces and interprets correlation functions and power spectral densities for describing and processing random signals. Application contexts include pulse amplitude modulation, observer-based feedback control, optimum linear filters for minimum mean-square-error estimation, and matched filtering for signal detection. Model-based approaches to inference are emphasized, in particular for state estimation, signal estimation, and signal detection. The text explores ideas, methods and tools common to numerous fields involving signals, systems and inference: signal processing, control, communication, time-series analysis, financial engineering, biomedicine, and many others. Signals, Systems and Inference is a long-awaited and flexible text that can be used for a rigorous course in a broad range of engineering and applied science curricula.

How does a bird flock keep its movements so graceful and synchronized? Most people assume that the bird in front leads and the others follow. In fact, bird flocks don't have leaders: they are organized without an organizer, coordinated without a coordinator. And a surprising number of other systems, from termite colonies to traffic jams to economic systems, work the same decentralized way. Turtles, Termites, and Traffic Jams describes innovative new computational tools that can help people (even young children) explore the workings of such systems—and help them move beyond the centralized mindset.

This is a valuepack for undergraduate-level courses in Signals and Systems. Signals and Systems: International Edition, 2/E is a comprehensive exploration of signals and systems develops continuous-time and discrete-time concepts/methods in parallel -- highlighting the similarities and differences -- and features introductory treatments of the applications of these basic methods in such areas as filtering, communication, sampling, discrete-time processing of continuous-time signals, and feedback. Relatively self-contained, the text assumes no prior experience with system analysis, convolution, Fourier analysis, or Laplace and z-transforms. This is packed with Computer Explorations in Signals and Systems Using MATLAB, 2/E which contains a comprehensive set of computer exercises of varying levels of difficulty covering the fundamentals of signals and systems. The exercises require the reader to compare answers they

compute in MATLAB(r) with results and predictions made based on their understanding of the material. The book is compatible with any introductory course or text on signals and systems.

Design and MATLAB concepts have been integrated in text. ? Integrates applications as it relates signals to a remote sensing system, a controls system, radio astronomy, a biomedical system and seismology.

"...a must-read text that provides a historical lens to see how ubicomp has matured into a multidisciplinary endeavor. It will be an essential reference to researchers and those who want to learn more about this evolving field." -From the Foreword, Professor Gregory D. Abowd, Georgia Institute of Technology First introduced two decades ago, the term ubiquitous computing is now part of the common vernacular. Ubicomp, as it is commonly called, has grown not just quickly but broadly so as to encompass a wealth of concepts and technology that serves any number of purposes across all of human endeavor. While such growth is positive, the newest generation of ubicomp practitioners and researchers, isolated to specific tasks, are in danger of losing their sense of history and the broader perspective that has been so essential to the field's creativity and brilliance. Under the guidance of John Krumm, an original ubicomp pioneer, Ubiquitous Computing Fundamentals brings together eleven ubiquitous computing trailblazers who each report on his or her area of expertise. Starting with a historical introduction, the book moves on to summarize a number of self-contained topics. Taking a decidedly human perspective, the book includes discussion on how to observe people in their natural environments and evaluate the critical points where ubiquitous computing technologies can improve their lives. Among a range of topics this book examines: How to build an infrastructure that supports ubiquitous computing applications Privacy protection in systems that connect personal devices and personal information Moving from the graphical to the ubiquitous computing user interface Techniques that are revolutionizing the way we determine a person's location and understand other sensor measurements While we needn't become expert in every sub-discipline of ubicomp, it is necessary that we appreciate all the perspectives that make up the field and understand how our work can influence and be influenced by those perspectives. This is important, if we are to encourage future generations to be as successfully innovative as the field's originators.

Understand the methods of modern non-stationary signal processing with authoritative insights from a leader in the field. Get a working knowledge of digital signal processing for computer science applications The field of digital signal processing (DSP) is rapidly exploding, yet most books on the subject do not reflect the real world of algorithm development, coding for applications, and software engineering. This important new work fills the gap in the field, providing computer professionals with a comprehensive introduction to those aspects of DSP essential for working on today's cutting-edge applications in speech compression and recognition and modem design. The author walks readers

through a variety of advanced topics, clearly demonstrating how even such areas as spectral analysis, adaptive and nonlinear filtering, or communications and speech signal processing can be made readily accessible through clear presentations and a practical hands-on approach. In a light, reader-friendly style, Digital Signal Processing: A Computer Science Perspective provides:

- * A unified treatment of the theory and practice of DSP at a level sufficient for exploring the contemporary professional literature
- * Thorough coverage of the fundamental algorithms and structures needed for designing and coding DSP applications in a high level language
- * Detailed explanations of the principles of digital signal processors that will allow readers to investigate assembly languages of specific processors
- * A review of special algorithms used in several important areas of DSP, including speech compression/recognition and digital communications
- * More than 200 illustrations as well as an appendix containing the essential mathematical background

For introductory courses (freshman and sophomore courses) in Digital Signal Processing and Signals and Systems. Text may be used before the student has taken a course in circuits. DSP First and its accompanying digital assets are the result of more than 20 years of work that originated from, and was guided by, the premise that signal processing is the best starting point for the study of electrical and computer engineering. The "DSP First" approach introduces the use of mathematics as the language for thinking about engineering problems, lays the groundwork for subsequent courses, and gives students hands-on experiences with MATLAB. The Second Edition features three new chapters on the Fourier Series, Discrete-Time Fourier Transform, and the The Discrete Fourier Transform as well as updated labs, visual demos, an update to the existing chapters, and hundreds of new homework problems and solutions.

The Office of Industrial Technologies (OIT) of the U. S. Department of Energy commissioned the National Research Council (NRC) to undertake a study on required technologies for the Mining Industries of the Future Program to complement information provided to the program by the National Mining Association. Subsequently, the National Institute for Occupational Safety and Health also became a sponsor of this study, and the Statement of Task was expanded to include health and safety. The overall objectives of this study are: (a) to review available information on the U.S. mining industry; (b) to identify critical research and development needs related to the exploration, mining, and processing of coal, minerals, and metals; and (c) to examine the federal contribution to research and development in mining processes. An Active Learning Approach to Teaching the Main Ideas in Computing Explorations in Computing: An Introduction to Computer Science and Python Programming teaches computer science students how to use programming skills to explore fundamental concepts and computational approaches to solving problems. Tbook gives beginning students an introduction to

MATLAB for Neuroscientists serves as the only complete study manual and teaching resource for MATLAB, the globally

accepted standard for scientific computing, in the neurosciences and psychology. This unique introduction can be used to learn the entire empirical and experimental process (including stimulus generation, experimental control, data collection, data analysis, modeling, and more), and the 2nd Edition continues to ensure that a wide variety of computational problems can be addressed in a single programming environment. This updated edition features additional material on the creation of visual stimuli, advanced psychophysics, analysis of LFP data, choice probabilities, synchrony, and advanced spectral analysis. Users at a variety of levels—advanced undergraduates, beginning graduate students, and researchers looking to modernize their skills—will learn to design and implement their own analytical tools, and gain the fluency required to meet the computational needs of neuroscience practitioners. The first complete volume on MATLAB focusing on neuroscience and psychology applications Problem-based approach with many examples from neuroscience and cognitive psychology using real data Illustrated in full color throughout Careful tutorial approach, by authors who are award-winning educators with strong teaching experience

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