

Acces PDF Computational Colour Science Using
Matlab 2nd Edition By Westland Stephen
Ripamonti Caterina Cheung Vien 2012 Hardcover

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This comprehensive resource provides readers with the tools necessary to perform analysis of various waveforms for use in radar systems. It provides information about how to produce synthetic aperture (SAR) images by giving a tomographic formulation and implementation for SAR imaging. Tracking filter fundamentals, and each parameter associated with the filter and how each affects tracking performance are also presented. Various radar cross section measurement techniques are covered, along with waveform selection analysis through the study of the ambiguity function for each particular waveform from simple linear frequency modulation (LFM) waveforms to more complicated coded waveforms. The text includes the Python tool suite, which allows the reader to analyze and predict radar performance for various scenarios and applications. Also provided are MATLAB® scripts corresponding to the Python tools. The software includes a user-friendly graphical user interface (GUI) that provides visualizations of the concepts being covered. Users have full access

to both the Python and MATLAB source code to modify for their application. With examples using the tool suite are given at the end of each chapter, this text gives readers a clear understanding of how important target scattering is in areas of target detection, target tracking, pulse integration, and target discrimination.

This book presents the complex topic of using computational intelligence for pattern recognition in a straightforward and applicable way, using Matlab to illustrate topics and concepts. The author covers computational intelligence tools like particle swarm optimization, bacterial foraging, simulated annealing, genetic algorithm, and artificial neural networks. The Matlab based illustrations along with the code are given for every topic. Readers get a quick basic understanding of various pattern recognition techniques using only the required depth in math. The Matlab program and algorithm are given along with the running text, providing clarity and usefulness of the various techniques. Presents pattern recognition and the computational intelligence using Matlab; Includes mixtures of theory, math, and algorithms, letting readers understand the concepts quickly; Outlines an array of classifiers, various regression models, statistical tests and the techniques for pattern recognition using computational intelligence.

This book provides an essential overview of the

practical use of color science for textiles, combining theory, examples, illustrations, and lucid computational techniques using MATLAB to provide readers a better understanding of the physical significance of color parameters. It includes eight chapters on conventional applications, with a special chapter on the use of digital color analysis and application techniques for color modeling, recent developments, and future trends. It also demonstrates MATLAB programming, including step-by-step explanations for researchers and professionals who are new to this field.

Model Predictive Control System Design and Implementation Using MATLAB® proposes methods for design and implementation of MPC systems using basis functions that confer the following advantages: - continuous- and discrete-time MPC problems solved in similar design frameworks; - a parsimonious parametric representation of the control trajectory gives rise to computationally efficient algorithms and better on-line performance; and - a more general discrete-time representation of MPC design that becomes identical to the traditional approach for an appropriate choice of parameters. After the theoretical presentation, coverage is given to three industrial applications. The subject of quadratic programming, often associated with the core optimization algorithms of MPC is also introduced and explained. The technical contents of

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this book is mainly based on advances in MPC using state-space models and basis functions. This volume includes numerous analytical examples and problems and MATLAB® programs and exercises. This book demonstrates scientific computing by presenting twelve computational projects in several disciplines including Fluid Mechanics, Thermal Science, Computer Aided Design, Signal Processing and more. Each follows typical steps of scientific computing, from physical and mathematical description, to numerical formulation and programming and critical discussion of results. The text teaches practical methods not usually available in basic textbooks: numerical checking of accuracy, choice of boundary conditions, effective solving of linear systems, comparison to exact solutions and more. The final section of each project contains the solutions to proposed exercises and guides the reader in using the MATLAB scripts available online.

"This book is about one of the major unresolved issues in the field of color science, the efforts that have been made toward its resolution, and the techniques that can be used to address current technological problems"--

Computational Colour Science Using MATLAB 2nd Edition offers a practical, problem-based approach to colour physics. The book focuses on the key issues encountered in modern colour engineering, including efficient representation of colour information, Fourier

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analysis of reflectance spectra and advanced colorimetric computation. Emphasis is placed on the practical applications rather than the techniques themselves, with material structured around key topics. These topics include colour calibration of visual displays, computer recipe prediction and models for colour-appearance prediction. Each topic is carefully introduced at three levels to aid student understanding. First, theoretical ideas and background information are discussed, then explanations of mathematical solutions follow and finally practical solutions are presented using MATLAB. The content includes: A compendium of equations and numerical data required by the modern colour and imaging scientist. Numerous examples of solutions and algorithms for a wide-range of computational problems in colour science. Example scripts using the MATLAB programming language. This 2nd edition contains substantial new and revised material, including three innovative chapters on colour imaging, psychophysical methods, and physiological colour spaces; the MATLAB toolbox has been extended with a professional, optimized, toolbox to go alongside the current teaching toolbox; and a java toolbox has been added which will interest users who are writing web applications and/or applets or mobile phone applications. Computational Colour Science Using MATLAB 2nd Edition is an invaluable resource for

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students taking courses in colour science, colour chemistry and colour physics as well as technicians and researchers working in the area. In addition, it acts a useful reference for professionals and researchers working in colour dependent industries such as textiles, paints, print & electronic imaging. Review from First Edition: "...highly recommended as a concise introduction to the practicalities of colour science..." (Color Technology, 2004)

MATLAB for Neuroscientists serves as the only complete study manual and teaching resource for MATLAB, the globally accepted standard for scientific computing, in the neurosciences and psychology. This unique introduction can be used to learn the entire empirical and experimental process (including stimulus generation, experimental control, data collection, data analysis, modeling, and more), and the 2nd Edition continues to ensure that a wide variety of computational problems can be addressed in a single programming environment. This updated edition features additional material on the creation of visual stimuli, advanced psychophysics, analysis of LFP data, choice probabilities, synchrony, and advanced spectral analysis. Users at a variety of levels—advanced undergraduates, beginning graduate students, and researchers looking to modernize their skills—will learn to design and implement their own analytical tools, and gain the fluency required to meet the computational needs of

neuroscience practitioners. The first complete volume on MATLAB focusing on neuroscience and psychology applications Problem-based approach with many examples from neuroscience and cognitive psychology using real data Illustrated in full color throughout Careful tutorial approach, by authors who are award-winning educators with strong teaching experience

This book provides a self-contained introduction to the simulation of flow and transport in porous media, written by a developer of numerical methods. The reader will learn how to implement reservoir simulation models and computational algorithms in a robust and efficient manner. The book contains a large number of numerical examples, all fully equipped with online code and data, allowing the reader to reproduce results, and use them as a starting point for their own work. All of the examples in the book are based on the MATLAB Reservoir Simulation Toolbox (MRST), an open-source toolbox popular popularity in both academic institutions and the petroleum industry. The book can also be seen as a user guide to the MRST software. It will prove invaluable for researchers, professionals and advanced students using reservoir simulation methods. This title is also available as Open Access on Cambridge Core.

This book is designed to provide easy means of problem solving based on the science philosophical and logical rules that lead to effective and reliable software at the service of professional earth system scientists through numerical scientific computation techniques. Through careful examination of software illuminated by brief scientific explanations given in the book the reader may develop his/her skills of computer program writing. Science aspects

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that are concerned with earth systems need numerical computation procedures and algorithms of data collected from the field measurements or laboratory records. The same is also valid for data processing in social sciences and economics. Some of the data assessment and processing procedures are at the large scales and complex, and therefore, require effective and efficient computer programs. Data reduction and graphical display in addition to probabilistic and statistical calculations are among the general purposes of the book. Not only students' works but also projects of researchers at universities and tasks of experts in different companies depend on reliable software. Especially, potential users of MATLAB in earth systems need a guidance book that covers a variety of practically applicable software solutions.

Computational Colour Science Using MATLAB 2nd Edition offers a practical, problem-based approach to colour physics. The book focuses on the key issues encountered in modern colour engineering, including efficient representation of colour information, Fourier analysis of reflectance spectra and advanced colorimetric computation. Emphasis is placed on the practical applications rather than the techniques themselves, with material structured around key topics. These topics include colour calibration of visual displays, computer recipe prediction and models for colour-appearance prediction. Each topic is carefully introduced at three levels to aid student understanding. First, theoretical ideas and background information are discussed, then explanations of mathematical solutions follow and finally practical solutions are presented using MATLAB. The content includes: A compendium of equations and numerical data required by the modern colour and imaging scientist. Numerous examples of solutions and algorithms for a wide-range of computational problems in colour science. Example scripts using the

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MATLAB programming language. This 2nd edition contains substantial new and revised material, including three innovative chapters on colour imaging, psychophysical methods, and physiological colour spaces; the MATLAB toolbox has been extended with a professional, optimized, toolbox to go alongside the current teaching toolbox; and a java toolbox has been added which will interest users who are writing web applications and/or applets or mobile phone applications. Computational Colour Science Using MATLAB 2nd Edition is an invaluable resource for students taking courses in colour science, colour chemistry and colour physics as well as technicians and researchers working in the area. In addition, it acts a useful reference for professionals and researchers working in colour dependent industries such as textiles, paints, print & electronic imaging. Review from First Edition: "... highly recommended as a concise introduction to the practicalities of colour science ..." (Color Technology, 2004).

Advances in Imaging and Electron Physics merges two long-running serials-Advances in Electronics and Electron Physics and Advances in Optical and Electron Microscopy. This series features extended articles on the physics of electron devices (especially semiconductor devices), particle optics at high and low energies, microlithography, image science and digital image processing, electromagnetic wave propagation, electron microscopy, and the computing methods used in all these domains. - Discusses Spectral Color Spaces - Covers Phase Contrast Enhancement with Phase Plates in Electron Microscopy - Studies the Optical Properties of Gas Phase Field Ionization Sources - Looks at Symmetric and Nonsymmetric Divergence Measures and Their Generalizations - Describes the features and future of the International System of Units (SI) - Illustrates Importance Sampling Hough Transform

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A guide that examines the history and current state of 2.5D printing and explores the relationship between two and three dimensions 2.5D Printing: Bridging the Gap Between 2D and 3D Applications examines the relationship between two- and three-dimensional printing and explores the current ideas, methods, and applications. It provides insights about the diversity of our material culture and heritage and how this knowledge can be used to design and develop new methods for texture printing. The authors review the evolving research and interest in working towards developing methods to: capture, measure and model the surface qualities of 3D and 2D objects, represent the appearance of surface, material and textural qualities, and print or reproduce the material and textural qualities. The text reflects information on the topic from a broad range of fields including science, technology, art, design, conservation, perception, and computer modelling. 2.5D Printing: Bridging the Gap Between 2D and 3D Applications provides a survey of traditional methods of capturing 2.5D through painting and sculpture, and how the human perception is able to judge and compare differences. This important text: Bridges the gap between the technical and perceptual domains of 2D and 3D printing Discusses perceptual texture, color, illusion, and visual impact to offer a unique perspective Explores how to print a convincing rendering of texture that integrates the synthesis of texture in fine art paintings, with digital deposition printing Describes contemporary methods for capturing surface qualities and methods for modelling and measuring, and ways that it is currently being used Considers the impact of 2.5D for future technologies 2.5D Printing is a hands-on guide that provides visual inspiration, comparisons between traditional and digital technologies, case studies, and a wealth of references to the world of texture printing. Please visit the companion website at: www.wiley.com/go/bridging2d3d.

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Braided fabrics are made by interlacing yarns or strips of fabric. Braiding produces a wide range of structures for technical textile applications from medical sutures to cables for anchoring ships. Written by one of the world's leading experts in the field, the book reviews the basic principles, design and processes used in braiding. The book also discusses specialised braiding techniques such as spiral braiding and lace technology. Provides a solid foundation in the fundamentals of braiding design, processes and machinery Covers the patterning of braided products and the structural and colour design of both flat and tubular braids Reviews maypole braiding machines and mechanics Discover the basic telecommunications systems principles in an accessible learn-by-doing format Communication Systems Principles Using MATLAB covers a variety of systems principles in telecommunications in an accessible format without the need to master a large body of theory. The text puts the focus on topics such as radio and wireless modulation, reception and transmission, wired networks and fiber optic communications. The book also explores packet networks and TCP/IP as well as digital source and channel coding, and the fundamentals of data encryption. Since MATLAB® is widely used by telecommunications engineers, it was chosen as the vehicle to demonstrate many of the basic ideas, with code examples presented in every chapter. The text addresses digital communications with coverage of packet-switched networks. Many fundamental concepts such as routing via shortest-path are introduced with simple and concrete examples. The treatment of advanced telecommunications topics extends to OFDM for wireless modulation, and public-key exchange algorithms for data encryption. Throughout the book, the author puts the emphasis on understanding rather than memorization. The text also: Includes many useful take-home skills that can be

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honed while studying each aspect of telecommunications

Offers a coding and experimentation approach with many real-world examples provided Gives information on the underlying theory in order to better understand conceptual developments Suggests a valuable learn-by-doing approach to the topic Written for students of telecommunications engineering, Communication Systems Principles Using MATLAB® is the hands-on resource for mastering the basic concepts of telecommunications in a learn-by-doing format.

Laser techniques offer possibilities for the examination and conservation of artwork, and for the prevention of cultural heritage. This collection of peer reviewed papers from the 8th International Conference on Lasers in the Conservation of Artworks, Sibiu, Romania, September 21-25, 2009, addresses various aspects of cultural heritage preservation (laser induced phenomenas, laser investigations and recent laboratory studies and onsite applications). The main topics include: – Innovative approaches in laser cleaning researches and instrumentation development; – Laser investigation and diagnostics methods; – Monitoring, imaging and documentation of artwork. Lasers in the Conservation of Artworks VIII will appeal to laser scientists, conservation scientists, scientists in the field of optoelectronics, chemistry, IT and biology, conservators-restorers, architects, art historians, archaeologists, and decision makers in the field of conservation and restoration of artworks.

Presenting a practical, problem-based approach to colour physics, this title describes the key issues encountered in modern colour engineering, including efficient representation of colour information, fourier analysis of reflectance spectra and advanced colorimetric computation. Emphasis is placed on the practical applications rather than the techniques themselves, with material structured around key topics, such as colour calibration of visual displays, computer recipe

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prediction and models for colour-appearance prediction. Each topic is carefully introduced at three levels to enhance student understanding. Firstly, theoretical ideas and background information are discussed, explanations of mathematical solutions then follow and finally practical solutions are presented using MATLAB. Includes a compendium of equations and numerical data required by the modern colour and imaging scientist. Numerous examples of solutions and algorithms for a wide-range of computational problems in colour science. Provides example scripts using the MATLAB programming language. This text is a must-have for students taking courses in colour science, colour chemistry and colour physics as well as technicians and researchers working in the area.

Computational Colour Science Using MATLAB John Wiley & Sons

The textile industry can experience a vast array of problems. Modelling represents a group of techniques that have been widely used to explore the nature of these problems, it can highlight the mechanisms involved and lead to predictions of the textile behaviour. This book provides an overview of how textile modelling techniques can be used successfully within the textile industry for solving various problems. The first group of chapters reviews the different types of models and methods available for predicting textile structures and behaviour. Chapters include modelling of yarn, woven and nonwoven materials. The second group of chapters presents a selection of case studies, expressing the strengths and limitations and how various models are applied in specific applications. Case studies such as modelling colour properties for textiles and modelling, simulation and control of textile dyeing are discussed. With its distinguished editor and international range of contributors, Modelling and predicting textile behaviour is essential reading material for textile

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technologists, fibre scientists and textile engineers. It will also be beneficial for academics researching this important area. Provides an overview of the different types of models and methods that can be used successfully within the textile industry Reviews the structural hierarchy in textile materials fundamental to the modelling of textile fibrous structures Assesses the strengths and weaknesses of different textile models and how specific models are applied in different situations

The tenth edition of *The Manual of Photography* is an indispensable textbook for anyone who is serious about photography. It is ideal if you want to gain insight into the underlying scientific principles of photography and digital imaging, whether you are a professional photographer, lab technician, researcher or student in the field, or simply an enthusiastic amateur. This comprehensive guide takes you from capture to output in both digital and film media, with sections on lens use, darkroom techniques, digital cameras and scanners, image editing techniques and processes, workflow, digital file formats and image archiving. This iconic text was first published in 1890 and has aided many thousands of photographers in developing their own techniques and understanding of the medium. Now in full colour, *The Manual of Photography* still retains its clear, reader-friendly style and is filled with images and illustrations demonstrating the key principles. Not only giving you the skills and know-how to take stunning photographs, but will also allowing you to fully understand the science behind the creation of great images.

This book presents the main concepts in handling digital images of mixed content, traditionally referenced as mixed raster content (MRC), in two main parts. The first includes introductory chapters covering the scientific and technical background aspects, whereas the second presents a set of

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research and development approaches to tackle key issues in MRC segmentation, compression and transmission. The book starts with a review of color theory and the mechanism of color vision in humans. In turn, the second chapter reviews data coding and compression methods so as to set the background and demonstrate the complexity involved in dealing with MRC. Chapter three addresses the segmentation of images through an extensive literature review, which highlights the various approaches used to tackle MRC segmentation. The second part of the book focuses on the segmentation of color images for optimized compression, including multi-layered decomposition and representation of MRC and the processes that can be employed to optimize the coding rates of those different layers. Rounding out the coverage, the final chapter examines the segmentation of color images for optimized transmission.

As with the bestselling first edition, *Computational Statistics Handbook with MATLAB, Second Edition* covers some of the most commonly used contemporary techniques in computational statistics. With a strong, practical focus on implementing the methods, the authors include algorithmic descriptions of the procedures as well as

This is an introductory to intermediate level text on the science of image processing, which employs the Matlab programming language to illustrate some of the elementary, key concepts in modern image processing and pattern recognition. The approach taken is essentially practical and the book offers a framework within which the concepts can be understood by a series of well chosen examples, exercises and computer experiments, drawing on specific examples from within science, medicine and engineering. Clearly divided into eleven distinct chapters, the book begins with a fast-start introduction to image processing to enhance the accessibility of later topics. Subsequent chapters offer

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increasingly advanced discussion of topics involving more challenging concepts, with the final chapter looking at the application of automated image classification (with Matlab examples) . Matlab is frequently used in the book as a tool for demonstrations, conducting experiments and for solving problems, as it is both ideally suited to this role and is widely available. Prior experience of Matlab is not required and those without access to Matlab can still benefit from the independent presentation of topics and numerous examples. Features a companion website

www.wiley.com/go/solomon/fundamentals containing a Matlab fast-start primer, further exercises, examples, instructor resources and accessibility to all files corresponding to the examples and exercises within the book itself. Includes numerous examples, graded exercises and computer experiments to support both students and instructors alike. A comprehensive history and A-Z bibliography of books on colour published in European languages between 1495 and 2015 on all branches the arts, sciences, education, design and technology. An invaluable reference for locating information and research into colour theory and practice.

Practical Biomedical Signal Analysis Using MATLAB®

presents a coherent treatment of various signal processing methods and applications. The book not only covers the current techniques of biomedical signal processing, but it also offers guidance on which methods are appropriate for a given task and different types of data. The first several chapters of the text describe signal analysis techniques—including the newest and most advanced methods—in an easy and accessible way. MATLAB routines are listed when available and freely

available software is discussed where appropriate.

The final chapter explores the application of the methods to a broad range of biomedical signals, highlighting problems encountered in practice. A unified overview of the field, this book explains how to properly use signal processing techniques for biomedical applications and avoid misinterpretations and pitfalls. It helps readers to choose the appropriate method as well as design their own methods.

The book has two aims: to introduce basic concepts of environmental modelling and to facilitate the application of the concepts using modern numerical tools such as MATLAB. It is targeted at all natural scientists dealing with the environment: process and chemical engineers, physicists, chemists, biologists, biochemists, hydrogeologists, geochemists and ecologists. MATLAB was chosen as the major computer tool for modeling, firstly because it is unique in it's capabilities, and secondly because it is available in most academic institutions, in all universities and in the research departments of many companies. In the 2nd edition many chapters will include updated and extended material. In addition the MATLAB command index will be updated and a new chapter on numerical methods will be added. For the second edition of 'Environmental Modeling' the first edition was completely revised. Text and figures were adapted to

the recent MATLAB® version. Several chapters were extended. Correspondingly the index of MATLAB commands was extended considerably, which makes the book even more suitable to be used as a reference work by novices. Finally an introduction into numerical methods was added as a new chapter. “/p>

The definitive guide to organic coatings, thoroughly revised and updated—now with coverage of a range of topics not covered in previous editions Organic Coatings: Science and Technology, Fourth Edition offers unparalleled coverage of organic coatings technology and its many applications. Written by three leading industry experts (including a new, internationally-recognized coatings scientist) it presents a systematic survey of the field, revises and updates the material from the previous edition, and features new or additional treatment of such topics as superhydrophobic, ice-phobic, antimicrobial, and self-healing coatings; sustainability, artist paints, and exterior architectural primers. making it even more relevant and useful for scientists and engineers in the field, as well as for students in coatings courses. The book incorporates up-to-date coverage of recent developments in the field with detailed discussions of the principles underlying the technology and their applications in the development, production, and uses of organic coatings. All chapters in this new edition have been updated to assure consistency

and to enable extensive cross-referencing. The material presented is also applicable to the related areas of printing inks and adhesives, as well as areas within the plastics industry. This new edition Completely revises outdated chapters to ensure consistency and to enable extensive cross-referencing Correlates the empirical technology of coatings with the underlying science throughout Provides expert troubleshooting guidance for coatings scientists and technologists Features hundreds of illustrative figures and extensive references to the literature A new, internationally-recognized coatings scientist brings fresh perspective to the content. Providing a broad overview for beginners in the field of organic coatings and a handy reference for seasoned professionals, Organic Coatings: Science and Technology, Fourth Edition, gives you the information and answers you need, when you need them.

An elementary first course for students in mathematics and engineering Practical in approach: examples of code are provided for students to debug, and tasks – with full solutions – are provided at the end of each chapter Includes a glossary of useful terms, with each term supported by an example of the syntaxes commonly encountered The papers in this volume comprise the refereed proceedings of the First Int- national Conference on

Computer and Computing Technologies in Agriculture (CCTA 2007), in Wuyishan, China, 2007. This conference is organized by China Agricultural University, Chinese Society of Agricultural Engineering and the Beijing Society for Information Technology in Agriculture. The purpose of this conference is to facilitate the communication and cooperation between institutions and researchers on theories, methods and implementation of computer science and information technology. By researching information technology development and the - sources integration in rural areas in China, an innovative and effective approach is expected to be explored to promote the technology application to the development of modern agriculture and contribute to the construction of new countryside. The rapid development of information technology has induced substantial changes and impact on the development of China's rural areas. Western thoughts have exerted great impact on studies of Chinese information technology devel- ment and it helps more Chinese and western scholars to expand their studies in this academic and application area. Thus, this conference, with works by many prominent scholars, has covered computer science and technology and information development in China's rural areas; and probed into all the important issues and the newest research topics, such as Agricultural Decision Support System and

Expert System, GIS, GPS, RS and Precision Farming, CT applications in Rural Area, Agricultural System Simulation, Evolutionary Computing, etc. This book introduces fundamental concepts and principles of 2D and 3D graphics and is written for undergraduate and postgraduate students of computer science, graphics, multimedia, and data science. It demonstrates the use of MATLAB® programming for solving problems related to graphics and discusses a variety of visualization tools to generate graphs and plots. The book covers important concepts like transformation, projection, surface generation, parametric representation, curve fitting, interpolation, vector representation, and texture mapping, all of which can be used in a wide variety of educational and research fields.

Theoretical concepts are illustrated using a large number of practical examples and programming codes, which can be used to visualize and verify the results. Key Features ?Covers fundamental concepts and principles of 2D and 3D graphics ?Demonstrates the use of MATLAB® programming for solving problems on graphics ? Provides MATLAB® codes as answers to specific numerical problems ? Provides codes in a simple copy and execute format for the novice learner ? Focuses on learning through visual representation with extensive use of graphs and plots ? Helps the reader gain in-depth knowledge about the subject matter through practical

examples ? Contains review questions and practice problems with answers for self-evaluation

Scientific computing is the study of how to use computers effectively to solve problems that arise from the mathematical modeling of phenomena in science and engineering. It is based on mathematics, numerical and symbolic/algebraic computations and visualization. This book serves as an introduction to both the theory and practice of scientific computing, with each chapter presenting the basic algorithms that serve as the workhorses of many scientific codes; we explain both the theory behind these algorithms and how they must be implemented in order to work reliably in finite-precision arithmetic. The book includes many programs written in Matlab and Maple – Maple is often used to derive numerical algorithms, whereas Matlab is used to implement them. The theory is developed in such a way that students can learn by themselves as they work through the text. Each chapter contains numerous examples and problems to help readers understand the material “hands-on”. The use of MATLAB is ubiquitous in the scientific and engineering communities today, and justifiably so. Simple programming, rich graphic facilities, built-in functions, and extensive toolboxes offer users the power and flexibility they need to solve the complex analytical problems inherent in modern technologies. The ability to use MATLAB effectively has become

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practically a prerequisite to success for engineering professionals. Like its best-selling predecessor, Electronics and Circuit Analysis Using MATLAB, Second Edition helps build that proficiency. It provides an easy, practical introduction to MATLAB and clearly demonstrates its use in solving a wide range of electronics and circuit analysis problems. This edition reflects recent MATLAB enhancements, includes new material, and provides even more examples and exercises. New in the Second Edition: Thorough revisions to the first three chapters that incorporate additional MATLAB functions and bring the material up to date with recent changes to MATLAB A new chapter on electronic data analysis Many more exercises and solved examples New sections added to the chapters on two-port networks, Fourier analysis, and semiconductor physics MATLAB m-files available for download Whether you are a student or professional engineer or technician, Electronics and Circuit Analysis Using MATLAB, Second Edition will serve you well. It offers not only an outstanding introduction to MATLAB, but also forms a guide to using MATLAB for your specific purposes: to explore the characteristics of semiconductor devices and to design and analyze electrical and electronic circuits and systems. Dynamics of Civil Structures, Volume 2: Proceedings of the 36th IMAC, A Conference and Exposition on Structural Dynamics, 2018, the second volume of nine from the

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Conference brings together contributions to this important area of research and engineering. The collection presents early findings and case studies on fundamental and applied aspects of the Dynamics of Civil Structures, including papers on: Modal Parameter Identification Dynamic Testing of Civil Structures Control of Human Induced Vibrations of Civil Structures Model Updating Damage Identification in Civil Infrastructure Bridge Dynamics Experimental Techniques for Civil Structures Hybrid Simulation of Civil Structures Vibration Control of Civil Structures System Identification of Civil Structures

Written specifically for those with no prior programming experience and minimal quantitative training, this accessible text walks behavioral science students and researchers through the process of programming using MATLAB. The book explores examples, terms, and programming needs relevant to those in the behavioral sciences and helps readers perform virtually any computational function in solving their research problems. Principles are illustrated with usable code. Each chapter opens with a list of objectives followed by new commands required to accomplish those goals. These objectives also serve as a reference to help readers easily relocate a section of interest. Sample code and output and chapter problems demonstrate how to write a program and explore a model so readers can see the results obtained using different equations and values. A web site provides solutions to selected problems and the book's program code output and examples so readers can manipulate them as needed. The outputs on the website have color, motion, and sound. Highlights of the new edition include:

- Updated to reflect changes in the most recent version of MATLAB, including special tricks and new functions.
- More information on debugging and common errors and more basic problems in the rudiments of MATLAB to help novice users get up and

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running more quickly. •A new chapter on Psychtoolbox, a suite of programs specifically geared to behavioral science research. •A new chapter on Graphical User Interfaces (GUIs) for user-friendly communication. •Increased emphasis on pre-allocation of memory, recursion, handles, and matrix algebra operators. The book opens with an overview of what is to come and tips on how to write clear programs followed by pointers for interacting with MATLAB, including its commands and how to read error messages. The matrices chapter reviews how to store and access data. Chapter 4 examines how to carry out calculations followed by a review of how to perform various actions depending on the conditions. The chapter on input and output demonstrates how to design programs to create dialogs with users (e.g., participants in studies) and read and write data to and from external files. Chapter 7 reviews the data types available in MATLAB. Readers learn how to write a program as a stand-alone module in Chapter 8. In Chapters 9 and 10 readers learn how to create line and bar graphs or reshape images. Readers learn how to create animations and sounds in Chapter 11. The book concludes with tips on how to use MATLAB with applications such as GUIs and Psychtoolbox. Intended as a primary text for Matlab courses for advanced undergraduate and/or graduate students in experimental and cognitive psychology and/or neuroscience as well as a supplementary text for labs in data (statistical) analysis, research methods, and computational modeling (programming), the book also appeals to individual researchers in these disciplines who wish to get up and running in MATLAB.

Computational Colour Science Using MATLAB 2nd Edition offers a practical, problem-based approach to colour physics. The book focuses on the key issues encountered in modern colour engineering, including efficient representation

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of colour information, Fourier analysis of reflectance spectra and advanced colorimetric computation. Emphasis is placed on the practical applications rather than the techniques themselves, with material structured around key topics. These topics include colour calibration of visual displays, computer recipe prediction and models for colour-appearance prediction. Each topic is carefully introduced at three levels to aid student understanding. First, theoretical ideas and background information are discussed, then explanations of mathematical solutions follow and finally practical solutions are presented using MATLAB. The content includes: A compendium of equations and numerical data required by the modern colour and imaging scientist. Numerous examples of solutions and algorithms for a wide-range of computational problems in colour science. Example scripts using the MATLAB programming language. This 2nd edition contains substantial new and revised material, including three innovative chapters on colour imaging, psychophysical methods, and physiological colour spaces; the MATLAB toolbox has been extended with a professional, optimized, toolbox to go alongside the current teaching toolbox; and a java toolbox has been added which will interest users who are writing web applications and/or applets or mobile phone applications. Computational Colour Science Using MATLAB 2nd Edition is an invaluable resource for students taking courses in colour science, colour chemistry and colour physics as well as technicians and researchers working in the area. In addition, it acts a useful reference for professionals and researchers working in colour dependent industries such as textiles, paints, print & electronic imaging. Review from First Edition: "...highly recommended as a concise introduction to the practicalities of colour science..." (Color Technology, 2004)

Preface to the First Edition This textbook is an introduction to

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Scientific Computing. We will illustrate several numerical methods for the computer solution of certain classes of mathematical problems that cannot be faced by paper and pencil. We will show how to compute the zeros or the integrals of continuous functions, solve linear systems, approximate functions by polynomials and construct accurate approximations for the solution of differential equations. With this aim, in Chapter 1 we will illustrate the rules of the game that computers adopt when storing and operating with real and complex numbers, vectors and matrices. In order to make our presentation concrete and appealing we will adopt the programming environment MATLAB as a faithful companion. We will gradually discover its principal commands, statements and constructs. We will show how to execute all the algorithms that we introduce throughout the book. This will enable us to furnish an immediate quantitative assessment of their theoretical properties such as stability, accuracy and complexity. We will solve several problems that will be raised through exercises and examples, often stemming from scientific applications.

An accessible but technically rigorous guide to color management for all users in all market segments Understanding Color Management, 2nd Edition explains the basics of color science as needed to understand color profiling software, color measuring instruments, and software applications, such as Adobe Photoshop and proofing RIPs. It also serves as a practical guide to International Color Consortium (ICC) profiles describing procedures for managing color with digital cameras, LCD displays, inkjet proofers, digital presses and web browsers and tablets. Updates since the first edition include new chapters on iPads, tablets and smartphones; home-cinema projection systems, as well as, with the industrial user in mind, new additional chapters on large-format inkjet for signage and banner

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printing, flexography, xerography and spot color workflows. Key features: Managing color in digital cameras with Camera Raw and DNG. Step-by-step approach to using color management in Adobe Photoshop CC. M0, M1, M2 instrument measurement modes explained. Testing of low cost, iPhone color measuring instruments. Updated to include iccMAX (Version 5.0) ICC profiles. G7 calibration explained with practical examples. Conventional printing conditions described - SNAP, GRACoL, SWOP, Fogra, CRPC. New sections on Pantone EXTENDED GAMUT Guide. Introduction to XML for color management applications. Understanding Color Management, 2nd Edition is a valuable resource for digital photographers, keen amateurs and end-users, graphic designers and artists, web masters, production and prepress operators and supervisors, color scientists and researchers, color consultants, and manufacturers. It is a must-have course text for college and university students of graphics arts, graphic communications, digital photography, print media, and imaging arts and sciences. The Society for Imaging Science and Technology (imaging.org) is an international professional society whose mission is to keep members and others aware of the latest scientific and technological developments in the greater field of imaging. A major objective of the Wiley-IS&T series is to advance this goal at the professional level. The broad scope of the series focuses on imaging in all its aspects, with particular emphasis on digital printing, electronic imaging, image assessment and reproduction, image archiving and preservation, color science, pre-press technologies, and hybrid imaging systems. Quickly Engages in Applying Algorithmic Techniques to Solve Practical Signal Processing Problems With its active, hands-on learning approach, this text enables readers to master the underlying principles of digital signal processing and its many applications in industries such as digital television, mobile and

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broadband communications, and medical/scientific devices. Carefully developed MATLAB® examples throughout the text illustrate the mathematical concepts and use of digital signal processing algorithms. Readers will develop a deeper understanding of how to apply the algorithms by manipulating the codes in the examples to see their effect. Moreover, plenty of exercises help to put knowledge into practice solving real-world signal processing challenges. Following an introductory chapter, the text explores: Sampled signals and digital processing Random signals Representing signals and systems Temporal and spatial signal processing Frequency analysis of signals Discrete-time filters and recursive filters Each chapter begins with chapter objectives and an introduction. A summary at the end of each chapter ensures that one has mastered all the key concepts and techniques before progressing in the text. Lastly, appendices listing selected web resources, research papers, and related textbooks enable the investigation of individual topics in greater depth. Upon completion of this text, readers will understand how to apply key algorithmic techniques to address practical signal processing problems as well as develop their own signal processing algorithms. Moreover, the text provides a solid foundation for evaluating and applying new digital processing signal techniques as they are developed.

Praise for the Second Edition: "The authors present an intuitive and easy-to-read book. ... accompanied by many examples, proposed exercises, good references, and comprehensive appendices that initiate the reader unfamiliar with MATLAB." —Adolfo Alvarez Pinto, International Statistical Review "Practitioners of EDA who use MATLAB will want a copy of this book. ... The authors have done a great service by bringing together so many EDA routines, but their main accomplishment in this dynamic text is providing the

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understanding and tools to do EDA. —David A Huckaby, MAA
Reviews Exploratory Data Analysis (EDA) is an important part of the data analysis process. The methods presented in this text are ones that should be in the toolkit of every data scientist. As computational sophistication has increased and data sets have grown in size and complexity, EDA has become an even more important process for visualizing and summarizing data before making assumptions to generate hypotheses and models. Exploratory Data Analysis with MATLAB, Third Edition presents EDA methods from a computational perspective and uses numerous examples and applications to show how the methods are used in practice. The authors use MATLAB code, pseudo-code, and algorithm descriptions to illustrate the concepts. The MATLAB code for examples, data sets, and the EDA Toolbox are available for download on the book's website. New to the Third Edition
Random projections and estimating local intrinsic dimensionality
Deep learning autoencoders and stochastic neighbor embedding
Minimum spanning tree and additional cluster validity indices
Kernel density estimation
Plots for visualizing data distributions, such as beanplots and violin plots
A chapter on visualizing categorical data
UP-TO-DATE, TECHNICALLY ACCURATE COVERAGE OF ESSENTIAL TOPICS IN IMAGE AND VIDEO PROCESSING
This is the first book to combine image and video processing with a practical MATLAB®-oriented approach in order to demonstrate the most important image and video techniques and algorithms. Utilizing minimal math, the contents are presented in a clear, objective manner, emphasizing and encouraging experimentation. The book has been organized into two parts. Part I: Image Processing begins with an overview of the field, then introduces the fundamental concepts, notation, and terminology associated with image representation and basic image processing operations. Next,

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it discusses MATLAB® and its Image Processing Toolbox with the start of a series of chapters with hands-on activities and step-by-step tutorials. These chapters cover image acquisition and digitization; arithmetic, logic, and geometric operations; point-based, histogram-based, and neighborhood-based image enhancement techniques; the Fourier Transform and relevant frequency-domain image filtering techniques; image restoration; mathematical morphology; edge detection techniques; image segmentation; image compression and coding; and feature extraction and representation. Part II: Video Processing presents the main concepts and terminology associated with analog video signals and systems, as well as digital video formats and standards. It then describes the technically involved problem of standards conversion, discusses motion estimation and compensation techniques, shows how video sequences can be filtered, and concludes with an example of a solution to object detection and tracking in video sequences using MATLAB®. Extra features of this book include: More than 30 MATLAB® tutorials, which consist of step-by-step guides to exploring image and video processing techniques using MATLAB® Chapters supported by figures, examples, illustrative problems, and exercises Useful websites and an extensive list of bibliographical references This accessible text is ideal for upper-level undergraduate and graduate students in digital image and video processing courses, as well as for engineers, researchers, software developers, practitioners, and anyone who wishes to learn about these increasingly popular topics on their own.

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