

## By Prabhakar Metlapalli Javasever Pages Illuminated Jones And Bartlett Illuminated 1st Edition

In Java Concepts, Cay Horstmann provides a comprehensive introduction to fundamental programming techniques and design skills helping the student master basic concepts. Realistic programming examples, homework assignments, and lab exercises build student problem-solving abilities.

This revised and updated Second Edition presents a practical introduction to operating systems and illustrates these principles through a hands-on approach using accompanying simulation models developed in Java and C++. This text is appropriate for upper-level undergraduate courses in computer science. Case studies throughout the text feature the implementation of Java and C++ simulation models, giving students a thorough look at both the theoretical and the practical concepts discussed in modern OS courses. This pedagogical approach is designed to present a clearer, more practical look at OS concepts, techniques, and methods without sacrificing the theoretical rigor that is necessary at this level. It is an ideal choice for those interested in gaining comprehensive, hands-on experience using the modern techniques and methods necessary for working with these complex systems. Every new printed copy is accompanied with a CD-ROM containing simulations (eBook version does not include CD-ROM). New material added to the Second Edition: - Chapter 11 (Security) has been revised to include the most up-to-date information - Chapter 12 (Firewalls and Network Security) has been updated to include material on middleware that allows applications on separate machines to communicate (e.g. RMI, COM+, and Object Broker) - Includes a new chapter dedicated to Virtual Machines - Provides introductions to various types of scams - Updated to include information on Windows 7 and Mac OS X throughout the text - Contains new material on basic hardware architecture that operating systems depend on - Includes new material on handling multi-core CPUs Instructor Resources: -Answers to the end of chapter questions -PowerPoint Lecture Outlines

Databases Illuminated, Second Edition integrates database theory with a practical approach to database design and implementation. The text is specifically designed for the modern database student, who will be expected to know both theory and applied design and implementation as professionals in the field. This Second Edition has been revised and updated to incorporate information about the new releases of Access 2010, Oracle 11g, and Intersystems Cache. It includes material on the most recent topics such as, web access, JDBC, web programming, XML, data mining, and other emerging database technologies and applications. Instructor resources include Microsoft PowerPoint lecture slides, solutions to all the exercises and projects in the text, test bank, and a complete instructor's manual that includes objectives and teaching hints. Student resources include an open access companion website featuring: -downloadable code -projects with step-by-step guidance that ensure students fully understand each step before moving on to the next. -hands-on lab exercises that allow students to apply the concepts learned from the text -additional information not included in the text to allow for further study The integrated, modern approach to databases, combined with strong pedagogical features, accessible writing, and a full package of student and instructor's resources, makes Databases Illuminated, Second Edition the perfect textbook for courses in this exciting field. New and Key Features of the updated Second Edition: -Covers the new features of the current versions of popular database management systems, including Oracle 11, Access 2010, and InterSystems Cache. -Incorporates the new curriculum recommendations in ACM Computer Science Curriculum 2008 and ACM/AIS IS2010 Curriculum Guidelines for IS2010.2, Data and Information Management, including more attention to security, concurrency, and net-centric

computing. The chapter on computer ethics has been updated to take into account new regulations and practices. -Contains more material on recent and relevant topics, such as Web access, JDBC, web programming, XML, data warehousing, data mining, and other emerging database technologies and applications. -Includes the extensive object-relational features of the current release of Oracle, with downloadable code for students to implement; Object-oriented databases are implemented using InterSystems Cache, with downloadable code included on the website.

Pro JPA 2, Second Edition introduces, explains, and demonstrates how to use the new Java Persistence API (JPA) 2.1 from the perspective of one of the specification creators. A one-of-a-kind resource, it provides both theoretical and extremely practical coverage of JPA usage for both beginning and advanced developers. Authors Mike Keith and Merrick Schincariol take a hands-on approach, based on their wealth of experience and expertise, by giving examples to illustrate each concept of the API and showing how it is used in practice. The examples use a common model from an overriding sample application, giving readers a context from which to start and helping them to understand the examples within an already familiar domain. After completing the book, you will have a full understanding of JPA and be able to successfully code applications using its annotations and APIs. The book also serves as an excellent reference guide during initial and later JPA application experiences. Hands-on examples for all aspects of the JPA specification Expert insight about various aspects of the API and when they are useful Portability hints to provide increased awareness of the potential for non-portable JPA code What you'll learn How to get started with enterprise applications using JPA 2.1 Simple and advanced object-relational mapping techniques How to use the complete Entity Manager API How to create queries using the query language (JP QL) and the Criteria API Locking, concurrency, and other advanced concepts How to use XML mapping files and descriptors How to package and deploy your Java Persistence applications How to test your Java Persistence applications Who this book is for The book generally targets enterprise and persistence developers who fall in one of three categories: Those who are new to persistence; we will offer an introduction to persistence and to the basic concepts so these readers can have solid base from which to become proficient at JPA. Those who know and/or use existing ORM persistence products such as Hibernate or TopLink/EclipseLink. Those who have already used JPA and want to learn about newer features introduced by JPA 2.1, or have a good reference book to consult when they develop JPA applications. In general, we assume that the reader is knowledgeable with Java, SQL, and JDBC, and has a little knowledge of Java EE. Table of Contents Introduction Getting Started Enterprise Applications Object Relational Mapping Collection Mapping Entity Manager Using Queries Java Persistence Query Language Criteria Advanced Object Relational Mapping Advanced Queries Advanced Topics XML Mapping Files Packaging and Deployment Testing

Featuring a variety of applications that motivate students, this book serves as a companion or supplement to any of the comprehensive textbooks in communication systems. The book provides a variety of exercises that may be solved on the computer using MATLAB. By design, the treatment of the various topics is brief. The authors provide the motivation and a short introduction to each topic, establish the necessary notation, and then illustrate the basic concepts by means of an example. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

Offers information on a variety of Adobe Photoshop tools, filters, and techniques for Adobe Photoshop Lightroom users.

Summary Building on the bestselling first edition, EJB 3 in Action, Second Edition tackles EJB 3.2 head-on, through numerous code samples, real-life scenarios, and illustrations. This book is a fast-paced tutorial for Java EE 6 business component development using EJB 3.2, JPA 2, and CDI. Besides covering the basics of EJB 3.2, this book includes in-depth EJB 3.2 internal implementation details, best practices, design

patterns, and performance tuning tips. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Book The EJB 3 framework provides a standard way to capture business logic in manageable server-side modules, making it easier to write, maintain, and extend Java EE applications. EJB 3.2 provides more enhancements and intelligent defaults and integrates more fully with other Java technologies, such as CDI, to make development even easier. EJB 3 in Action, Second Edition is a fast-paced tutorial for Java EE business component developers using EJB 3.2, JPA, and CDI. It tackles EJB head-on through numerous code samples, real-life scenarios, and illustrations. Beyond the basics, this book includes internal implementation details, best practices, design patterns, performance tuning tips, and various means of access including Web Services, REST Services, and WebSockets. Readers need to know Java. No prior experience with EJB or Java EE is assumed. What's Inside Fully revised for EJB 3.2 POJO persistence with JPA 2.1 Dependency injection and bean management with CDI 1.1 Interactive application with WebSocket 1.0 About the Authors Debu Panda, Reza Rahman, Ryan Cuprak, and Michael Remijan are seasoned Java architects, developers, authors, and community leaders. Debu and Reza coauthored the first edition of EJB 3 in Action. Table of Contents PART 1 OVERVIEW OF THE EJB LANDSCAPE What's what in EJB 3 A first taste of EJB PART 2 WORKING WITH EJB COMPONENTS Building business logic with session beans Messaging and developing MDBs EJB runtime context, dependency injection, and crosscutting logic Transactions and security Scheduling and timers Exposing EJBs as web services PART 3 USING EJB WITH JPA AND CDI JPA entities Managing entities JPQL Using CDI with EJB 3 PART 4 PUTTING EJB INTO ACTION Packaging EJB 3 applications Using WebSockets with EJB 3 Testing and EJB

Adaptable to courses for non-engineering majors, this textbook illustrates the meaning of a curve through graphs and tests predictions through numerical values of change, before formally defining the limit of a sequence and function, the derivative, and the integral. The second half of the book develops techniques for integrating functions, approxi  
Networking & Security.

Now in its second edition, D.S. Malik brings his proven approach to C++ programming to the CS2 course. Clearly written with the student in mind, this text focuses on Data Structures and includes advanced topics in C++ such as Linked Lists and the Standard Template Library (STL). The text features abundant visual diagrams, examples, and extended Programming Examples, all of which serve to illuminate difficult concepts. Complete programming code and clear display of syntax, explanation, and example are used throughout the text, and each chapter concludes with a robust exercise set. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

Extensively revised, the new Second Edition of Programming and Problem Solving with Java continues to be the most student-friendly text available. The authors carefully broke the text into smaller, more manageable pieces by reorganizing chapters, allowing student to focus more sharply on the important information at hand. Using Dale and Weems' highly effective "progressive objects" approach, students begin with very simple yet useful class design in parallel with the introduction of Java's basic data types, arithmetic operations, control structures, and file I/O. Students see first hand how the library of objects steadily grows larger, enabling ever more sophisticated applications to be developed through reuse. Later chapters focus on inheritance and polymorphism, using the firm foundation that has been established by steadily developing numerous classes in the early part of the text. A new chapter on Data Structures and Collections has been added making the text ideal for a one or two-semester course. With its numerous new case studies, end-of-chapter material, and clear descriptive examples, the Second Edition is an exceptional text for discovering Java as a first programming language!

A guide for experienced programmers demonstrates the core JavaScript language, offers examples of common tasks, and contains an extensive reference to JavaScript commands, objects, methods, and properties

Computer Science

Designed specifically for the CS-1 Introductory Programming Course, "Programming with JavaScript: Algorithms and Applications for Desktop and Mobile Browsers" introduces students to computer science and programming using a modern approach.

Utilizing an incremental development method called knowledge scaffolding--a proven educational technique for learning subject matter thoroughly by reinforced learning through an elaborative rehearsal process--this new resource includes coverage on threats to confidentiality, integrity, and availability, as well as countermeasures to preserve these.

Computer Architecture/Software Engineering

Explains how to leverage Java's architecture and mechanisms to design enterprise applications and considers code modularity, nonduplication, network efficiency, maintainability, and reusability.

Web Development with JavaScript and Ajax Illuminated provides readers with the cutting-edge techniques needed for web development in Web 2.0. It is ideal for the undergraduate student delving into the world of web development or novice web developers looking to further their understanding of JavaScript and Ajax. This text illustrates how to create dynamic, interactive web applications with ease, and interesting real-world case studies throughout the text offer students a glimpse of actual web development scenarios.

Instructors are always faced with the dilemma of too much material and too little time. Perfect for the one-term course, Precalculus with Calculus Previews, Fourth Edition provides a complete, yet manageable, introduction to precalculus concepts while focusing on important topics that will be of direct and immediate use in most calculus courses. Consistent with Professor Zill's eloquent writing style, this four-color text offers numerous exercise sets and examples to aid in students' learning and understanding, while graphs and figures throughout serve to illuminate key concepts. The exercise sets include engaging problems that focus on algebra, graphing, and function theory, the sub-text of so many calculus problems. The authors are careful to use the terminology of calculus in an informal and comprehensible way to facilitate the student's successful transition into future calculus courses. With an extensive Student Study Guide and a full Solutions Manual for instructors, Precalculus with Calculus Previews offers a complete teaching and learning package!

Written for the one-term course, the Third Edition of Essentials of Discrete Mathematics is designed to serve computer science majors as well as students from a wide range of disciplines. The material is organized around five types of thinking: logical, relational, recursive, quantitative, and analytical. This presentation results in a coherent outline that steadily builds upon mathematical sophistication. Graphs are introduced early and referred to throughout the text, providing a richer context for examples and applications. Students will encounter algorithms near the end of the text, after they have acquired the skills and experience needed to analyze them. The final chapter contains in-depth case studies from a variety of fields, including biology, sociology, linguistics, economics, and music.

Elementary Information Security is certified to comply fully with the NSTISSI 4011: the federal training standard for information security professionals Comprehensive and accessible, Elementary Information Security covers the entire range of topics required for US government courseware certification NSTISSI 4011 and urges students to analyze a variety of security problems while gaining experience with basic tools of the trade. Written for the one-term undergraduate course, the text emphasizes both the technical and non-technical aspects of information security and uses practical examples and real-world assessment tools. Early chapters in the text discuss individual computers and small LANS, while later chapters deal with distributed site security and the Internet. Cryptographic topics follow the same progression, starting on a single computer and evolving to Internet-level connectivity. Mathematical concepts throughout the text are defined and tutorials with mathematical tools are provided to ensure students grasp the information at hand. Rather than emphasizing memorization, this text challenges students to learn how to analyze a variety of security problems and gain experience with the basic tools of this growing trade. Key Features: -Covers all topics required by the US government curriculum standard NSTISSI 4011. - Unlike other texts on the topic, the author goes beyond defining the math concepts and provides students with tutorials and practice with mathematical tools, making the text appropriate for a broad range of readers. - Problem Definitions describe a practical situation that includes a security dilemma. - Technology Introductions provide a practical explanation of security technology to be used in the specific chapters - Implementation Examples show the technology being used to enforce the security policy at hand - Residual Risks describe the limitations to the technology and illustrate various tasks against it. - Each chapter includes worked examples of techniques students will need to be successful in the course. For instance, there will be numerous examples of how to calculate the number of attempts needed to crack secret information in particular formats; PINs, passwords and encryption keys. Instructor resources include an Instructor's Manual, PowerPoint Lecture outlines, and a complete Test Bank.

"An Introduction to Programming with ActionScript 3.0" provides an introduction to computer programming by employing an example-based methodology involving animation, sound, graphics, and interactivity. This text covers all key topics required for any introductory level programming course.

This workbook approach deepens understanding, builds confidence, and strengthens readers' skills. It covers all five categories of design pattern intent: interfaces, responsibility, construction, operations, and extensions.

Completely revised and updated, Computer Systems, Fourth Edition offers a clear, detailed, step-by-step introduction to the central concepts in computer organization, assembly language, and computer architecture. Important Notice: The digital edition of this book is missing some of the images or content found in the physical edition.

Based on John Patrick's hands-on SQL IT professionals at the University of California, Berkeley, this book shows exactly how to retrieve the data you want, when you need it, in any application. This 2nd edition is completely updated to include Oracle 9i and Access 2000.

This 14-chapter introduction to programming with Java at the CS-1 level, uses multimedia-based programs as a means of

instruction. Multimedia is a combination of various media such as text, audio, video, images, graphics and animation. With this book, students will learn Java using programs that draw graphics and images, perform animation, read and play music files, display video, and more. This text uses clear explanations and illustrations, and does not require prior programming experience, knowledge of graphics, or other media API's. Programming with Java: A Multimedia Approach covers topics such as variables, data types, literals, operators, creating objects, Java 2D classes, user-defined classes, inheritance, interfaces, exception handling, GUI programming, generics and collections, and multithreaded programming. It also provides introductions to arrays and the scanner class. TuringsCraft CodeLab access is available for adopting professors. Custom CodeLab: CodeLab is a web-based interactive programming exercise service that has been customized to accompany this text. It provides numerous short exercises, each focused on a particular programming idea or language construct. The student types in code and the system immediately judges its correctness, offering hints when the submission is incorrect.

With a variety of interactive learning features and user-friendly pedagogy, the Third Edition provides a comprehensive introduction to programming using the most current version of Java. Throughout the text the authors incorporate an "active learning approach" which asks students to take an active role in their understanding of the language through the use of numerous interactive examples, exercises, and projects. Object-oriented programming concepts are developed progressively and reinforced through numerous Programming Activities, allowing students to fully understand and implement both basic and sophisticated techniques. In response to students growing interest in animation and visualization the text includes techniques for producing graphical output and animations beginning in Chapter 4 with applets and continuing throughout the text. You will find Java Illuminated, Third Edition comprehensive and user-friendly. Students will find it exciting to delve into the world of programming with hands-on, real-world applications! New to the Third Edition: -Includes NEW examples and projects throughout -Every NEW copy of the text includes a CD-ROM with the following: \*programming activity framework code\* full example code from each chapter \*browser-based modules with visual step-by-step demonstrations of code execution\* links to popular integrated development environments and the Java Standard Edition JDK -Every new copy includes full student access to TuringsCraft Custom CodeLab. Customized to match the organization of this textbook, CodeLab provides over 300 short hands-on programming exercises with immediate feedback. Instructor Resources: Test Bank, PowerPoint Lecture Outlines, Solutions to Programming Activities in text, and Answers to the chapter exercises Also available: Java Illuminated: Brief Edition, Third Edition (ISBN-13: 978-1-4496-3202-1). This Brief Edition is suitable for the one-term introductory course.

JavaServer Pages Illuminated is a comprehensive, student-friendly introduction to the fundamentals of JavaServer Page technology. Students are able to create and maintain high-powered Web Sites using JSP with ease. Written for upper-division courses in programming and web development, JavaServer Pages Illuminated is the ideal text for those interested in developing dynamic Web pages using Open-Source technology.

C++ Data Structures: A Laboratory Course exemplifies the active learning experience. With a dynamic learn-by-doing focus, this

laboratory manual encourages students to explore data structures by implementing them, a process through which students discover how data structures work and how they can be applied. Providing a framework that offers feedback and support, this text challenges students to exercise their creativity in both programming and analysis. Topics covered include: Text ADT, BlogEntry ADT, Stack ADT, Heap ADT, Weighted Graph ADT, and much more!

The user-friendly, object-oriented programming language Python is quickly becoming the most popular introductory programming language for both students and instructors. This updated Second Edition of Python Programming in Context provides a comprehensive, accessible introduction to Python fundamentals. An ideal first language for learners entering the rapidly expanding field of computer science, Python gives students a solid platform of key problem-solving skills that translate easily across programming languages. Building on essential concepts of computer science, and offering a plenitude of real-world examples, Python Programming in Context, Second Edition offers a thorough overview of multiple applied areas, including image processing, cryptography, astronomy, the Internet, and bioinformatics. The text's emphasis on problem-solving, extrapolation, and development of independent exploration and solution-building provides students with a unique and innovative approach to learning programming. Python Programming in Context, Second Edition is the ideal introductory text for those delving into computer programming. Key Features - Utilizes Python 3 - Provides a clear, accessible, and skill-focused approach to programming with Python - Contains problem sets based on real-world examples and problem-solving rather than language features - Offers a variety of exercises that develop independent skill-building and exploration - Every new copy of the text is packaged with full student access to Turing's Craft Custom CodeLab. Customized to match the organization of the text, CodeLab offers students hands-on Python programming experience with immediate feedback. - Accompanied by a full suite of instructor support material, including solutions to the exercises in the text, downloadable source code, PowerPoint Lecture Outlines, and a complete Test Bank.

Provides information and examples on using CSS to format Web pages, covering such topics as Web typography, links, navigation, page layouts, and Web site design.

Data Structures & Theory of Computation

Computer Graphics & Graphics Applications

Programming Languages And Methodologies Presents A Mature, Well-Rounded View Of The Entire Programming Process. Intended For The Junior/Senior-Level Student Who Has Completed Introductory Programming Courses, Schalkoff's Text Discusses The More Advanced Programming Topics, Including Differing Programming Methodologies (Imperative, Declarative, Functional, OO, Parallel, And Event-Driven), The Concepts Of Formal Grammars And Syntax, The Concepts And Implementation Of Scanning And Parsing, And The Concept Of Semantics. The Choice Of Topics Included Allows Instructors To Tailor Their Approach To Suit The Needs Of The Course And Provides A Wealth Of

Hands-On Exercises And Experiences. With This Text Instructors Can Support Their Entire Course With Such Public Domain Platforms As Linux, Mac OS-X Or Windows OS At No Additional Cost To Students! Presenting Topics Related To The ACM/IEEE Model Curriculum, Programming Languages And Methodologies Is The Ideal Text For Your Computer Engineering And Computer Science Students!

SQL is full of difficulties and traps for the unwary. You can avoid them if you understand relational theory, but only if you know how to put the theory into practice. In this insightful book, author C.J. Date explains relational theory in depth, and demonstrates through numerous examples and exercises how you can apply it directly to your use of SQL. This second edition includes new material on recursive queries, "missing information" without nulls, new update operators, and topics such as aggregate operators, grouping and ungrouping, and view updating. If you have a modest-to-advanced background in SQL, you'll learn how to deal with a host of common SQL dilemmas. Why is proper column naming so important? Nulls in your database are causing you to get wrong answers. Why? What can you do about it? Is it possible to write an SQL query to find employees who have never been in the same department for more than six months at a time? SQL supports "quantified comparisons," but they're better avoided. Why? How do you avoid them? Constraints are crucially important, but most SQL products don't support them properly. What can you do to resolve this situation? Database theory and practice have evolved since the relational model was developed more than 40 years ago. SQL and Relational Theory draws on decades of research to present the most up-to-date treatment of SQL available. C.J. Date has a stature that is unique within the database industry. A prolific writer well known for the bestselling textbook *An Introduction to Database Systems* (Addison-Wesley), he has an exceptionally clear style when writing about complex principles and theory.

Updated to include the most current events and information on cyberterrorism, the second edition of *Computer Forensics: Cybercriminals, Laws, and Evidence* continues to balance technicality and legal analysis as it enters into the world of cybercrime by exploring what it is, how it is investigated, and the regulatory laws around the collection and use of electronic evidence. Students are introduced to the technology involved in computer forensic investigations and the technical and legal difficulties involved in searching, extracting, maintaining, and storing electronic evidence, while simultaneously looking at the legal implications of such investigations and the rules of legal procedure relevant to electronic evidence. Significant and current computer forensic developments are examined, as well as the implications for a variety of fields including computer science, security, criminology, law, public policy, and administration.

JavaServer Pages Illuminated Jones & Bartlett Learning

Ideal for use in non-majors, introductory-level CS or CIS courses, *Computing with Excel and VBA* provides students with



a clear emphasis on problem solving using the popular tools Excel and VBA. Numerous examples are presented throughout the text to illustrate key concepts, and several additional examples and exercises are provided as learning tools at the end of each chapter. All examples were developed to relate to practical situations that students will likely encounter in their work or studies. By using Excel to demonstrate how computers can be used to solve problems, students will gain a solid skill set in this popular resource. The coverage of VBA provides exposition to programming with simple examples to show how Excel applications can be customized. Computing with Excel and VBA provides students with a concise and complete understanding of computer systems and problem solving techniques that will pave the way for future study!

Today's Web programmers are required to understand and use the tools and skills for both client and server-side programming. *Web Programming and Internet Technologies: An E-Commerce Approach* provides an accessible, comprehensive introduction to creating fully functioning websites with e-commerce capabilities. Ideal for the one-term course, or as a self-learning guide for professionals, the authors weave a continuing case study of a real-world commercial enterprise throughout the text that gradually grows in sophistication. Introductory chapters ask readers to create a simple website that uses the basic features of XHTML. Readers will continue to modify and expand their early work, creating a centralized mechanism for changing the look and feel of the site via cascading style sheets, and incorporating JavaScript, PHP, MySQL, and much more. A CD-ROM is included with every new printed copy of the text and includes complete and pre-tested XHTML and CSS markup for all web pages discussed, as well as all associated JavaScript and PHP scripts, and the data for setting up the MySQL database. With its hands-on, active-learning approach, students using this new full-color text will see, and experience first-hand, the many levels and capabilities of programming for the world wide web. Key Features: -Based on a real business model, this text provides a comprehensive introduction to all aspects of creating a complete website with e-commerce capabilities. -Uses a project-based approach that asks readers to develop a website whose functionality will parallel that of the real-world case study in the text. -Includes examples and screen shots of real websites throughout for readers to reference. -Presents and utilizes mainstream and relevant open-source and widely used technologies: XHTML, CSS, JavaScript, PHP, MySQL, XML, and more. -Every chapter concludes with a collection of activities to assure the reader has a full understanding of the chapter material. These activities include: quick questions to test the readers basic knowledge of the content; short exercises to improve basic understanding; 'exercises on the parallel project' that guide the reader through creating his/her own fully functional commercial website; a section titled 'What Else You May Want or Need to Know', containing additional information relevant to the chapter; and finally, a reference section with links to websites for further details and

explanations of the topics covered in the chapter. -The accompanying CD-ROM contains complete and pre-tested XHTML and CSS markup for all web pages discussed in the text, as well as all associated JavaScript and PHP scripts, and the data for setting up the MySQL database (eBook version does not include the CD-ROM).

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