

Blade Runner

Aahna “Ash” Ashina, a former Blade Runner from Los Angeles, is one of the only survivors of a Replicant attack on a remote Off-world mining colony. Ash was protecting young Cleo Selwyn, a.k.a. Rabbit, who was rescued from the slaughter by the Replicant Padraic. Cleo and Padraic accompany the Replicants to Ramanuja Station, a nexus of Off-world trade routes. Ash is found in the colony wreckage by Hythe, a new Blade Runner who carries a warrant for Ash’s arrest for the murder of Cleo’s mother Isobel years before. But rather than take Ash into custody, Hythe offers to reinstate her as a Blade Runner and restores her cybernetic back brace, in return for Ash’s help in tracking down Cleo. Ash accepts.

Matthew Flisfeder introduces readers to key concepts in postmodern theory and demonstrates how it can be used for a critical interpretation and analysis of Blade Runner, arguably 'the greatest science fiction film'. By contextualizing the film within the culture of late 20th and early 21st-century capitalism, Flisfeder provides a valuable guide for both students and scholars interested in learning more about one of the most significant, influential, and controversial concepts in film and cultural studies of the past 40 years. The "Film Theory in Practice" series fills a gaping hole in the world of film theory. By marrying the explanation of film theory with interpretation of a film, the volumes provide discrete examples of how film theory can serve as the basis for textual analysis. Postmodern Theory and Blade Runner offers a concise introduction to Postmodernism in jargon-free language and shows how this theory can be deployed to interpret Ridley Scott's cult film Blade Runner.

Winner of the 2020 SCRIBE AWARD for best Graphic Novel, this critically acclaimed graphic novel, is the official sequel to the cult classic 1982 science fiction film directed by Ridley Scott. Co-written by Michael Green, the Academy Award nominated screenwriter of Logan, Blade Runner 2049, and Murder on the Orient Express. From the rain soaked dystopic world of Los Angeles 2019 to the never-before-seen promised land of the Off-World colonies, Replicant-hating Blade Runner Ash' search for the runaway wife and child of a rich industrialist takes her where no other Blade Runner has ever gone before. Ash must deal with the life-changing after-effects of Titan Comics' Blade Runner 2019 storyline - but a powerful new threat puts her life in danger once more.

Entangled in the making of a movie about his own life, android hunter Rick Deckard must deliver a briefcase with secret information about android revolution on Earth to the outer colonies before he is tracked down and killed. Reprint.

More than just a box office flop which entered the midnight movie circuit, Ridley Scott's 'Blade Runner' has gone on to become a cult classic which continues to inspire and influence the latest cinema releases. This book studies the legacy of the film.

This text examines Ridley Scott's 'Blade Runner' in context of adaptation, both from the original novel but also as graphic novel, computer game and series of books. It also looks at the identities of the characters, particularly with reference to influences and realities.

In this futuristic screenplay vision of a strife-and-disease-plagued America in 1999, Burroughs finds the cure for a decaying civilization in the medicine practiced by underground physicians and surgeons. These heroic healers, in turn, are aided by 'blade runners,' teenagers who smuggle banned surgical instruments past the watchful eyes of fascistic police. The novel-cum-screenplay follows one of these runners during the course of a race riot and the transfer of instruments between embattled doctors. Above the drama in the streets of New York is a world 'taken over by hang-glider and autogyro gangs, mountaineers and steeplejacks. A sky boy steps off his penthouse into a parachute on guide wires that drop him to a street-level landing ... Meanwhile, released animals and reptiles from the zoo and freed fish from the aquarium have control of the rovers and subways. The prose flashes with Burrough's own brand of outrageousness and fantasy.

Travel to the world of Blade Runner 2009 and discover the origins of the BLADE RUNNER DIVISION. When a Tyrell Corporation scientist working on an experimental new type of Replicant is discovered dead in her laboratory, the victim of an apparent suicide, LAPD detective CAL MOREAU is called in to investigate. What he uncovers is a conspiracy of silence so deadly it could change the world as he knows it. Set ten years before the events of the first Blade Runner film, this is the world on the cusp of environmental collapse, and the beginning of the mass Off-world migration to the Off-world colonies. Through its rain-soaked streets, LAPD Detective CAL MOREAU, a PTSD sufferer, must travel as he attempts to unravel the truth behind a seemingly routine suicide that soon reveals itself to be just the thin end of a vast conspiracy, one that runs to the very top of the Tyrell Corporation tower.

In the dark, steamy streets of Los Angeles, a bounty hunter tracks renegade androids. The hunter's work is complicated by having to find a way of prolonging the life of his android love who is programmed to live only four years. A sequel to the movie, rather than the book.

Rediscover the groundbreaking magic of Blade Runner with this revised and updated edition of the classic guide to Ridley Scott's transformative film—and published in anticipation of its sequel, Blade Runner 2049, premiering October 2017 and starring Ryan Gosling, Jared Leto, Robin Wright, and Harrison Ford. Ridley Scott's 1992 "Director's Cut" confirmed the international film cognoscenti's judgment: Blade Runner, based on Philip K. Dick's brilliant and troubling science fiction masterpiece *Do Androids Dream of Electric Sheep?*, is the most visually dense, thematically challenging, and influential science fiction film ever made. *Future Noir* offers a deeper understanding of this cult phenomenon that is storytelling and visual filmmaking at its best. In this intensive, intimate and anything-but-glamorous behind-the-scenes account, film insider and cinephile Paul M. Sammon explores how Ridley Scott purposefully used his creative genius to transform the work of science fiction's most uncompromising author into a critical sensation, a commercial success, and a cult classic that would reinvent the genre. Sammon reveals how the making of the original Blade Runner was a seven-year odyssey that would test the stamina

and the imagination of writers, producers, special effects wizards, and the most innovative art directors and set designers in the industry at the time it was made. This revised and expanded edition of *Future Noir* includes: An overview of Blade Runner's impact on moviemaking and its acknowledged significance in popular culture since the book's original publication An exploration of the history of Blade Runner: The Final Cut and its theatrical release in 2007 An up-close look at its long-awaited sequel Blade Runner 2049 A 2007 interview with Harrison Ford now available to American readers Exclusive interviews with Rutger Hauer and Sean Young A fascinating look at the ever-shifting interface between commerce and art, illustrated with production photos and stills, *Future Noir* provides an eye-opening and enduring look at modern moviemaking, the business of Hollywood, and one of the greatest films of all time.

Fully authorised by the estate of Philip K. Dick and written by the author they felt best equipped to take forward the vision of one of the great names in SF, *BLADE RUNNER 4: BEYOND ORION* combines the dark imagery, paranoia, tension and pace of Dick's original novel and the cinematic genius of Ridley Scott in a novel that takes the Blade Runner series into a new millennium. Blade Runner has become one of the most recognisable and well loved brands in SF and K.W. Jeter has only added to its reputation and impact.

Where did I come from? Where am I going? How long have I got? Ridley Scott's Blade Runner is arguably the most thought-provoking science fiction film of all time. Now, early in the 21st century, Los Angeles-based philosopher Timothy Shanahan is on a quest to hunt down and critically analyze Blade Runner's distinctive treatment of such perennial philosophical topics as human nature, personhood, identity, consciousness, free will, morality, God, death, time, and the meaning of life. Along the way, Shanahan grapples with some of the world's most profound thinkers, including Plato, Descartes, Locke, Hume, Kant, Nietzsche, and Wittgenstein. The result is a truly original work of philosophy that - in the spirit of the film that inspired it and like all the best philosophy - provokes as many questions as it seeks to answer.

The 1992 release of the "Director's Cut" only confirmed what the international film cognoscenti have known all along: Ridley Scott's Blade Runner, based on Philip K. Dick's brilliant and troubling SF novel *Do Androids Dream of Electric Sheep*, still rules as the most visually dense, thematically challenging, and influential SF film ever made. *Future Noir* is the story of that triumph. The making of Blade Runner was a seven-year odyssey that would test the stamina and the imagination of writers, producers, special effects wizards, and the most innovative art directors and set designers in the industry. A fascinating look at the ever-shifting interface between commerce and the art that is modern Hollywood, *Future Noir* is the intense, intimate, anything-but-glamorous inside account of how the work of SF's most uncompromising author was transformed into a critical sensation, a commercial success, and a cult classic.

Since its release in 1982, Ridley Scott's Blade Runner, based on Philip K. Dick's novel *Do Androids Dream of Electric Sheep?*, has remained a cult classic through its depiction of a futuristic Los Angeles; its complex, enigmatic plot; and its underlying questions about the nature of human identity. *The Blade Runner Experience: The Legacy of a Science Fiction Classic* examines the film in a broad context, examining its relationship to the original novel, the PC game, the series of sequels, and the many films influenced by its style and themes. It investigates Blade Runner online fandom and asks how the film's future city compares to the present-day Los Angeles, and it revisits the film to pose surprising new questions about its characters and their world.

Early in the 21st Century, the Tyrell Corporation advanced Robot evolution into the Nexus phase – being virtually identical to a human – known as a Replicant. Superior in strength and agility, the Replicants were created to be used as Off-world slave labor or in the hazardous, high-collateral combat situations or colonization of other planets. Now, on Earth, the Nexus 4 Replicants have been adapted for societal elites to own for industry and service work. But, Tyrell Corp continues to experiment with further enhancements. Because progress stops for no man. After the apparent suicide of a Tyrell Corporation bioengineer, Dr. Lydia Kine, was determined to be a murder committed by a Replicant, LAPD Detective Cal Moreaux is tracking the presumed killer: a Nexus 5 prototype. Upon arriving back at his home, Cal finds the brother of the late Dr. Kine, Marcus, waiting for him. Just as Marcus expresses his suspicions of Tyrell Corp, he and Cal find themselves under attack by an enemy with strength beyond that of a human...

Blade Runner is the inspirational memoir of Oscar Pistorius. Discover his incredible, emotional journey from disabled toddler to international sports phenomenon. At eleven months old, Oscar Pistorius had both his legs amputated below the knee. His mother wrote a letter to be read by Oscar when he was grown up: 'A loser is not one who runs last in the race. It is the one who sits and watches, and has never tried to run.' On discovering that their son had been born with no fibulae, Oscar's parents made the difficult decision to have both his legs amputated, giving him the best possible chance of a normal life. Oscar received his first pair of prosthetic legs at just seventeen months, made specifically for him. From then on he became invincible: running, climbing and, with the encouragement of his older brother, getting into any mischief he could. Throughout the course of his life, Oscar has battled to overcome extraordinary difficulties to prove that, with the right attitude, anything is possible. *Blade Runner* charts the extraordinary development of one of the most gifted sportsmen and inspirational figures on the planet - from immobilised child to world-class sprinter.

Blade Runner 2049: The Storyboards is the only book presenting all of the storyboards from the film. In 1982, film audiences experienced a bold new depiction of the future with the groundbreaking *Blade Runner*, which was fundamental in establishing the still-vibrant Cyberpunk movement. With the critically acclaimed *Blade Runner 2049*, director Denis Villeneuve further explored that unique "future noir" world, this time following a young blade runner whose discovery of a long-buried secret leads him to track down former blade runner Rick Deckard--the protagonist of the first film--who's been missing for some thirty years. *Blade Runner 2049: The Storyboards* is a celebration of the rarely-seen artwork that was key in building the harsh, yet strangely beautiful, environments in the film. This remarkable book presents a fresh look at *Blade Runner 2049*, including scenes that were later altered or cut out entirely, along with new, in-context commentary from storyboard artists Sam Hudecki and Darryl Henley throughout.

Ridley Scott's dystopian classic *Blade Runner*, an adaptation of Philip K. Dick's novel, *Do Androids Dream of Electric Sheep?*, combines noir with science fiction to create a groundbreaking cyberpunk vision of urban life in the twenty-first century. With replicants on the run, the rain-drenched Los Angeles which *Blade Runner* imagines is a city of oppression and enclosure, but a city in which transgression and disorder can always erupt. Graced by stunning sets, lighting, effects, costumes and photography, *Blade Runner* succeeds brilliantly in depicting a world at once uncannily familiar and startlingly new. In his innovative and nuanced reading, Scott Bukatman details the making of *Blade Runner* and its steadily improving fortunes following its release in 1982. He situates the film in terms of debates about postmodernism, which have informed much of the criticism devoted to it, but argues that its tensions derive also from the quintessentially twentieth-century, modernist experience of the city – as a space both imprisoning and liberating. In his foreword to this special edition, published to celebrate the 20th anniversary of the BFI Film Classics series, Bukatman suggests that *Blade Runner*'s visual complexity allows it to translate successfully to the world of high definition and on-demand home cinema. He looks back to the science fiction tradition of the early 1980s, and on to the key changes in the 'final' version of the film in 2007, which risk diminishing the sense of instability created in the original.

Ridley Scott's *Blade Runner* is widely regarded as a "masterpiece of modern cinema" and is regularly ranked as one of the great films of all time. Set in a dystopian future where the line

between human beings and 'replicants' is blurred, the film raises a host of philosophical questions about what it is to be human, the possibility of moral agency and freedom in 'created' life forms, and the capacity of cinema to make a genuine contribution to our engagement with these kinds of questions. This volume of specially commissioned chapters systematically explores and addresses these issues from a philosophical point of view. Beginning with a helpful introduction, the seven chapters examine the following questions: How is the theme of death explored in Blade Runner and with what implications for our understanding of the human condition? What can we learn about the relationship between emotion and reason from the depiction of the 'replicants' in Blade Runner? How are memory, empathy, and moral agency related in Blade Runner? How does the style and 'mood' of Blade Runner bear upon its thematic and philosophical significance? Is Blade Runner a meditation on the nature of film itself? Including a brief biography of the director and a detailed list of references to other writings on the film, Blade Runner is essential reading for students – indeed anyone - interested in philosophy and film studies. Contributors: Colin Allen, Peter Atterton, Amy Coplan, David Davies, Berys Gaut, Stephen Mulhall, C. D. C. Reeve.

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The officially sanctioned graphic novel prequel to the cult 1982 science fiction movie Blade Runner, directed by Ridley Scott. Co-written by the Oscar nominated writer of Blade Runner 2049, Logan, and Murder on the Orient Express Michael Green and New York Times Bestselling author Mike Johnson. It is 2029 and Blade Runner Ash continues to hunt the streets of the rain-soaked dystopian world of Los Angeles for renegade Replicants, but this time she's trying to protect as many as she can find...

Early in the 21st Century, the Tyrell Corporation advanced robot evolution into the Nexus phase – a being virtually identical to a human – known as a replicant. After a bloody mutiny by a Nexus 6 combat team in an Off-World colony, Replicants were declared illegal on Earth – under penalty of death. Special police squads – Blade Runner Units – had orders to shoot to kill, upon detection, any trespassing replicant. In 2019, the Blade Runner Aahna “Ash” Ashina rescued Cleo Selwyn, daughter of agribusiness tycoon Alexander Selwyn, from a plot to give the girl to the Tyrell Corporation for genetic experimentation. Ash and Cleo left Los Angeles and disappeared. In 2022, Replicant production was banned altogether. Remaining Nexus 8 units were permitted to live out their lifespans in service to their owners in the colonies. Off World, 2026.

This book of essays looks at the multitude of texts and influences which converge in Ridley Scott's film Blade Runner, especially the film's relationship to its source novel, Philip K. Dick's *Do Androids Dream of Electric Sheep?* The film's implications as a thought experiment provide a starting point for important thinking about the moral issues implicit in a hypertechnological society. Yet its importance in the history of science fiction and science fiction film rests equally on its mythically and psychologically resonant creation of compelling characters and an exciting story within a credible science fiction setting. These essays consider political, moral and technological issues raised by the film, as well as literary, filmic, technical and aesthetic questions. Contributors discuss the film's psychological and mythic patterns, important political issues and the roots of the film in *Paradise Lost*, *Frankenstein*, detective fiction, and previous science fiction cinema.

In this trenchant science-fiction screen treatment written in the mid-1970s, William S. Burroughs outlines the coming medical-care apocalypse: a Dante-esque horror show brought to a boil by a mutated virus and right-wing politics, set in a future all too near. The author of *Naked Lunch*, *Junky*, *Port of Saints*, *Cities of the Red Night*, *Queer*, and *Exterminator* treats this topical story in ultimate terms, with the dry, sophisticated humor he has mastered like no other modern writer.

The Art of Blade Runner: Black Lotus is a study and celebration of the artwork that went into making the first ever Blade Runner animated series. The Art of Blade Runner: Black Lotus is a study and celebration of the artwork that went into making the first ever Blade Runner animated series. Concept art, sketchwork, pre-viz, animation tests, final frames and more, are paired alongside interviews with the masterminds behind the show to give fans the full story of Black Lotus. Respected co-directors Shinji Aramaki and Kenji Kamiyama provide an exclusive, in-depth interview that explores their relationship with the Blade Runner universe, and their intimate analyses of and inspiration behind the characters. Alcon producers describe the creative journey, that spans many years prior, behind what they envisioned for the story, how Black Lotus would fit in the wider Blade Runner narrative, and who they wanted the protagonist to be. The writers explain how they conceptualised the characters and the voice actors share their personal journeys and light-hearted anecdotes on how they brought those characters to life. The lighting and animation team also share how they captured Blade Runner's cyberpunk visual and auditory palette in a new medium for the franchise: anime. This book is illustrated to the brim with concept art that is beautifully vivid and presented in a gallery format throughout the book; organised chronologically by character, location, and event as they are introduced in the show. Readers will be able to breeze through this companion guide as they watch the show for a deeper, richer, and more personal viewing experience. At the back of the book, you'll find never-before-seen sketches of the Black Out short films that accompanied Blade Runner 2049.

Ridley Scott's 1982 film Blade Runner is now widely recognized as an undisputed masterwork of science fiction cinema and one of the most influential films released in the last forty years. Yet on its original release it was both a critical and commercial failure, criticized for its perceived prioritizing of style over content and a narrative that did not deliver the anticipated high octane action that its star casting and large budget normally promise. How did a film that was removed from circulation within a month of its premiere come to mean so much to modern audiences and provide such a rich seam of material for film and media studies? Sean Redmond excavates the many significances of the film – its breakthrough use of special effects as a narrative tool; its revolutionary representation of the future city; its treatment of racial and sexual politics; and its unique status as a text whose meaning was fundamentally altered in its re-released Director's Cut form, then further revised in a Final Cut in 2007, and what this means in an

institutional context. This volume was previously published as *Studying Blade Runner* in 2008.

Billy Gimp was a bladerunner . . . one of the shadowy procurers of illegal medical supplies for the rapidly expanding, nightmare world of the medical black market. Doc was a skilled surgeon at a government-operated hospital by day . . . and an underground physician by night, providing health care for the multitudes who could not - or would not - qualify for legal medical assistance. Trapped by Health Control Police, Billy Gimp knew he had to warn Doc that they were closing in on him. But something even more deadly than the law had already made its first move . . . a new plague that Health Control could not handle!

Blade Runner 2049 is a 2017 sequel to the 1982 movie *Blade Runner*, about a world in which some human-looking replicants have become dangerous, so that other human-looking replicants, as well as humans, have the job of hunting down the dangerous models and “retiring” (destroying) them. Both films have been widely hailed as among the greatest science-fiction movies of all time, and Ridley Scott, director of the original *Blade Runner*, has announced that there will be a third *Blade Runner* movie. *Blade Runner 2049 and Philosophy* is a collection of entertaining articles on both *Blade Runner* movies (and on the spin-off short films and *Blade Runner* novels) by twenty philosophers representing diverse backgrounds and philosophical perspectives. Among the issues addressed in the book: What does *Blade Runner 2049* tell us about the interactions of state power and corporate power? Can machines ever become truly conscious, or will they always lack some essential human qualities? The most popular theory of personhood says that a person is defined by their memories, so what happens when memories can be manufactured and inserted at will? We already interact with non-human decision-makers via the Internet. When embodied AI becomes reality, how can we know what is human and what is simulation? Does it matter? Do AI-endowed human-looking replicants have civil and political rights, or can they be destroyed whenever “real” humans decide they are inconvenient? The blade runner Deckard (Harrison Ford) appears in both movies, and is generally assumed to be human, but some claim he may be a replicant. What’s the evidence on both sides? Is Niander Wallace (the-mad-scientist-cum-evil-corporate-CEO in *Blade Runner 2049*) himself a replicant? What motivates him? What are the impacts of decision-making AI entities on the world of business? Both *Blade Runner* and *Blade Runner 2049* have been praised for their hauntingly beautiful depictions of a bleak future, but the two futures are very different (and the 2019 future imagined in the original *Blade Runner* is considerably different from the actual world of 2019). How have our expectations and visions of the future changed between the two movies? The “dream maker” character Ana Stelline in *Blade Runner 2049* has a small but pivotal role. What are the implications of a person whose dedicated mission and task is to invent and install false memories? What are the social and psychological implications of human-AI sexual relations?

Widely acclaimed upon its release as a future classic, Denis Villeneuve’s *Blade Runner 2049* is visually stunning, philosophically profound, and a provocative extension of the story in Ridley Scott’s *Blade Runner*. Containing specially commissioned chapters by a roster of international contributors, this fascinating collection explores philosophical questions that abound in *Blade Runner 2049*, including: What distinguishes the authentically “human” person? How might natality condition one’s experience of being-in-the-world? How might shared memories feature in the constitution of personal identities? What happens when created beings transcend the limits intended in their design? What (if anything) is it like to be a hologram? Can artificial beings participate in genuinely romantic relationships? How might developing artificial economics impact our behaviour as prosumers? What are the implications of techno-human enhancement in an era of surveillance capitalism? Including a foreword by Denis Villeneuve, *Blade Runner 2049: A Philosophical Exploration* is essential reading for anyone interested in philosophy, film studies, philosophy of mind, psychology, gender studies, and conceptual issues in cognitive science and artificial intelligence.

Embargoed to 5th October Officer K (Ryan Gosling), a new blade runner for the Los Angeles Police Department, unearths a long-buried secret that has the potential to plunge what's left of society into chaos. His discovery leads him on a quest to find Rick Deckard (Harrison Ford), a former blade runner who's been missing for 30 years *The Art and Soul of Blade Runner 2049* goes behind the scenes and reveals how this epic production was brought to the screen. Featuring incredible concept art and on-set photography, this deluxe book is a rare treat for fans as key cast and crew tell the story of how *Blade Runner* was revived and was given a whole new lease of life. See the trailer [here](#)

The official art book for *Blade Runner 2049* and a companion volume to *The Art and Soul of Blade Runner 2049*. Film audiences experienced a bold, breathtaking vision of the future in 1982’s ground-breaking *Blade Runner*. With the critically acclaimed *Blade Runner 2049*, director Denis Villeneuve returned to that world, as a young blade runner’s discovery of a long-buried secret leads him to track down former blade runner Rick Deckard, who’s been missing for thirty years. A companion to *The Art and Soul of Blade Runner 2049*, *Interlinked* offers an unprecedented look into the creative process that went into making *Blade Runner 2049*, illustrating how director Villeneuve and his team took Scott’s 1982 movie as a starting point and expanded the world by creating a new visual language infused with the original *Blade Runner* DNA.

The ultimate guide to Ridley Scott’s transformative sci-fi classic *Blade Runner* Ridley Scott’s 2007 “Final Cut” confirmed the international film cognoscenti’s judgment: *Blade Runner*, based on Philip K. Dick’s brilliant and troubling science fiction masterpiece *Do Androids Dream of Electric Sheep?*, is among the most visually dense, thematically challenging, and influential science fiction films ever made. *Future Noir Revised & Updated Edition* offers a deeper understanding of this cinematic phenomenon that is storytelling and visual filmmaking at its best. In this intensive, intimate, and anything-but-glamorous behind-the-scenes account, film insider and cinephile Paul M. Sammon explores how Ridley Scott purposefully used his creative genius to transform the work of science fiction’s most uncompromising author into a critical sensation and cult classic that would reinvent the genre. Sammon reveals how the making of the original *Blade Runner* was a seven-year odyssey that would test the stamina and the imagination of writers, producers, special effects wizards, and the most innovative art directors and set designers in the industry at the time it was made. This revised and expanded edition of *Future Noir* includes: An overview of *Blade Runner*’s impact on moviemaking and its acknowledged significance in popular culture since the book’s original 1996 publication An exploration of the history of *Blade Runner: The Final Cut* and its theatrical release in 2007 A look at its long-awaited sequel, *Blade Runner 2049* The longest interview Harrison Ford has ever granted about *Blade Runner* Exclusive new interviews with Rutger Hauer and Sean Young A fascinating look at the ever-shifting interface between commerce and art, illustrated with production photos and stills, *Future Noir* provides an eye-opening and enduring look at modern moviemaking, the business of Hollywood, and one of the greatest films of all time.

Captures the strange world of twenty-first-century Earth, a devastated planet in which sophisticated androids, banned from the planet, fight back against their potential destroyers, while bounty hunter Rick Deckard sets out to track down the replicants. Reissue. (Tie-in to the Fall 2007 release of the deluxe twenty-fifth anniversary DVD of the Warner Bros. film, directed by Ridley Scott, starring Harrison Ford, Rutger Hauer, Sean Young, and others) (Science Fiction)

Philosophy and Blade Runner explores philosophical issues in the film *Blade Runner* , including human nature, personhood, identity, consciousness, free will, morality, God, death, and the meaning of life. The result is a novel analysis of the greatest science fiction film of all time and a unique contribution to the philosophy of film.

The Bladerunner Simon and Schuster

Winner of the 2020 SCRIBE AWARD for best Graphic Novel, this critically acclaimed graphic novel, is the official sequel to the cult classic 1982 science fiction film directed by Ridley Scott. Co-written by Michael Green, the Academy Award nominated screenwriter of Logan, Blade Runner 2049, and Murder on the Orient Express. Return to the original rain-soaked dystopic world of Los Angeles, 2019. A hardboiled future noir world of renegade Replicants, deadly femme fatales, Spinners and bloody, violent death! There's a new Blade Runner in town, and she's out for blood. Replicant blood. When a rich industrialist's wife and young daughter go missing, seemingly the victims of a Replicant kidnapping, Blade Runner Ash is called in to rescue them before they end up on a slab or worse. As Ash's investigation deepens she uncovers a shocking secret that could very well end up costing her her life.

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