

Beginning Pojos Lightweight Java Web Development Using Plain Old Java Objects In Spring Hibernate And Tapestry Novice To Professional

Do you remember landmark games like Wolfenstein 3D, Doom, and Asteroids? Well, here's an exciting opportunity to build and/or port these games to one of the hottest mobile and netbooks platforms today: Google's Android. Pro Android Games teaches you how to build cool games like Space Blaster and the classic Asteroids from scratch on the latest Android platform. This book also shows you how to port other classic freeware/shareware games like Doom and Wolfenstein 3D from C using the Java Native Interface (JNI) for Android. This book is all about a unique perspective in Android game development: a well-balanced, powerful combination of pure Java and hybrid game development, mixing Java and C. By combining the elegant object-oriented features of Java and the raw power of C, there is no limit to the types of games that you can build for the platform. With actionable real-world source code in hand, this book allows you to dive right into games development on Android. You'll definitely have fun, and perhaps you'll even make some money. Enjoy!

This example-driven book offers a thorough introduction to Java's APIs for XML Web Services (JAX-WS) and RESTful Web Services (JAX-RS). Java Web Services: Up and Running takes a clear, pragmatic approach to these technologies by providing a mix of architectural overview, complete working code examples, and short yet precise instructions for compiling, deploying, and executing an application. You'll learn how to write web services from scratch and integrate existing services into your Java applications. With Java Web Services: Up and Running, you will:

- Understand the distinction between SOAP-based and REST-style services
- Write, deploy, and consume SOAP-based services in core Java
- Understand the Web Service Definition Language (WSDL) service contract
- Recognize the structure of a SOAP message
- Learn how to deliver Java-based RESTful web services and consume commercial RESTful services
- Know security requirements for SOAP- and REST-based web services
- Learn how to implement JAX-WS in various application servers

Ideal for students as well as experienced programmers, Java Web Services: Up and Running is the concise guide you need to start working with these technologies right away.

This book takes the reader through the details of the EJB 3.0 architecture, and shows how EJB can be used to develop powerful, standards-based backend business logic. It offers practical insights into the entire EJB architecture, covering all areas of the EJB 3.0 specification, including its new persistence framework, simplified development model, and other key new features. In addition, it covers upgrade headaches: common issues encountered when migrating from EJB 2.1 to

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EJB 3.0, highly relevant to existing EJB developers. The book is designed to be the first and only comprehensive beginning or introductory EJB 3 book to market.

Beginning Java with WebSphere provides a step-by-step guide for creating and installing both client- and server-based Java applications using Rapid Application Development v8, WebSphere Application Server 8.0, and Java. Since more and more Java applications are moving to the server and using HTML for the user interface, there is a minimal amount of time spent exploring the Java GUI components. More specifically, this book covers graphical user interfaces using RAD's Visual Editor, variables, conditional logic, and application improvements/enhancements from the client side. And, from the server-side, this book covers servlets, JavaServer Pages (JSPs), database accessibility (JDBC), custom tags, and concludes with JavaServer Faces (JSFs). This book concentrate on base topics that allow you to get to the server-side and database topics quickly.

Beginning POJOsLightweight Java Web Development Using Plain Old Java Objects in Spring, Hibernate, and TapestryApress

What is this book about? Expert One-on-One J2EE Development without EJB shows Javadevelopers and architects how to build robust J2EE applicationswithout having to use Enterprise JavaBeans (EJB). This practical,code-intensive guide provides best practices for using simpler andmore effective methods and tools, including JavaServer pages,servlets, and lightweight frameworks. What does this book cover? The book begins by examining the limits of EJB technology— what it does well and not so well. Then the authors guideyou through alternatives to EJB that you can use to create higherquality applications faster and at lower cost — both agilemethods as well as new classes of tools that have evolved over thepast few years. They then dive into the details, showing solutions based on thelightweight framework they pioneered on SourceForge — one ofthe most innovative open source communities. They demonstrate howto leverage practical techniques and tools, including the popularopen source Spring Framework and Hibernate. This book also guidesyou through productive solutions to core problems, such astransaction management, persistence, remoting, and Web tier design.You will examine how these alternatives affect testing,performance, and scalability, and discover how lightweightarchitectures can slash time and effort on many projects. What will you learn from this book? Here are some details on what you'll find in this book: How to find the simplest and most maintainable architecture foryour application Effective transaction management without EJB How to solve common problems in enterprise software developmentusing AOP and Inversion of Control Web tier design and the place of the Web tier in awell-designed J2EE application Effective data access techniques for J2EE applications withJDBC, Hibernate, and JDO How to leverage open source products to improve productivityand reduce custom coding How to design for optimal performance and scalability

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Beginning Spring Framework 2 shows beginning Java developers how to build serverside Java applications using the latest 2.0 release of the Spring Framework. The book does not assume any previous knowledge of J2EE--in fact, the authors argue that beginners learn more quickly by starting directly with Spring.

- Jump Start Spring 2
- Designing Spring Applications
- Spring Persistence Using JPA
- Using Spring MVC To Build Web Pages
- Advanced Spring MVC
- Spring Web Flow
- Ajax And Spring Direct Web Remoting Integration
- Spring And JMS - Message-Driven Pojos
- Spring Web Services And Remoting
- Web Service Consumer And Interoperation With NET
- Rapid Spring Development With Spring IDE
- Spring AOP And Aspectj
- More AOP Transactions

*ONLY Beginning-level book that introduces major Open Source Java tools and frameworks from scratch *Covers the most successful and prevalent open source and some lightweight tools and frameworks, like Spring, JBoss, Hibernate, Tapestry, Ant, and more *Shows how to build an enterprise application, end-to-end, integrating the different open source frameworks, including rapid enterprise Java application development

The Spring Framework is a major open source application development framework that makes Java/J2EE(TM) development easier and more productive. This book shows you not only what Spring can do but why, explaining its functionality and motivation to help you use all parts of the framework to develop successful applications. You will be guided through all the Spring features and see how they form a coherent whole. In turn, this will help you understand the rationale for Spring's approach, when to use Spring, and how to follow best practices. All this is illustrated with a complete sample application. When you finish the book, you will be well equipped to use Spring effectively in everything from simple Web applications to complex enterprise applications. What you will learn from this book

- * The core Inversion of Control container and the concept of Dependency Injection
- * Spring's Aspect Oriented Programming (AOP) framework and why AOP is important in J2EE development
- * How to use Spring's programmatic and declarative transaction management services effectively
- * Ways to access data using Spring's JDBC functionality, iBATIS SQL Maps, Hibernate, and other O/R mapping frameworks
- * Spring services for accessing and implementing EJBs
- * Spring's remoting framework

Who this book is for This book is for Java/J2EE architects and developers who want to gain a deeper knowledge of the Spring Framework and use it effectively. Wrox Professional guides are planned and written by working programmers to meet the real-world needs of programmers, developers, and IT professionals. Focused and relevant, they address the issues technology professionals face every day. They provide examples, practical solutions, and expert education in new technologies, all designed to help programmers do a better job.

Develop powerful, standards-based, back-end business logic with Beginning EJB 3, Java EE 7 Edition. Led by an author team with 20 years of combined Enterprise JavaBeans experience, you'll learn how to use the new EJB 3.2 APIs. You'll

gain the knowledge and skills you'll need to create the complex enterprise applications that run today's transactions and more. Targeted at Java and Java EE developers, with and without prior EJB experience, Beginning EJB 3 is packed with practical insights, strategy tips, and code examples. As each chapter unfolds, you'll not only explore a new area of the spec; you'll also see how you can apply it to your own applications through specific examples. Beginning EJB 3 will serve not only as a reference, but it will also function as a how-to guide and repository of practical examples to which you can refer as you build your own applications. It will help you harness the power of EJBs and take your Java EE 7 development to the next level.

Unleash the power of Spring MVC and build enterprise-grade, lightning-fast web applications About This Book Configure Spring MVC to build logic-less controllers that transparently support the most advanced web techniques Secure your developments with easy-to-write, reliable unit and end-to-end tests Get this fast-paced, practical guide to produce REST resources and templates as required by the latest front-end best practices Who This Book Is For This Learning Path is for Java developers who want to exploit Spring MVC and its features to build web applications. It will help you step up in your career and stay up to date or learn more about Spring's web scalability. What You Will Learn Set up and build standalone and web-based projects using Spring Framework with Maven or Gradle Develop RESTful API applications for XML and JSON data transfers Investigate Spring data access mechanisms with Spring Data Repositories Generate templates for a responsive and powerful front end with AngularJS and Bootstrap Authenticate over REST with a BASIC authentication scheme and OAuth2; handle roles and permissions Communicate through WebSocket and STOMP messages Design complex advanced-level forms and validate the model Create maintainable unit and acceptance tests to secure the apps Deploy the web application to the cloud in a snap In Detail Spring MVC helps you build flexible and loosely coupled web applications. The Spring MVC Framework is designed in such a way that every piece of logic and functionality is highly configurable. This Learning Path aims to make you an expert in designing web applications with Spring MVC 4. In our first module, we'll begin with an introduction to the Spring framework. You'll then learn aspect-oriented programming. Packed with real-world examples, you'll get an insight into how you can use Spring Expression Language in your applications to make them easier to manage and maintain. In the second module, you'll learn everything you need to build modern Spring-based enterprise web applications. From practical development techniques and useful tools from the wider Spring ecosystem, to the new JEE standards, the impact of JavaScript, and even the Internet of Things, you'll feel confident that you can deploy Spring for an impressive range of creative purposes. In the final module, you'll find out how to take advantage of Spring MVC's advanced features - essential if you are to properly master the framework. To do this you'll investigate the inner mechanics of Spring MVC, and how they tie into to the

broader principles that inform many modern web architectures. With further guidance on how to test, secure, and optimize your application, as well as designing RESTful services, you'll very quickly be ready to use Spring in your next web project. This Learning Path combines some of the best that Packt has to offer in one complete, curated package. It includes content from the following Packt products: Spring Essentials by Shameer Kunjumohamed, Hamidreza Sattari Spring MVC Cookbook by Alex Bretet Mastering Spring MVC 4 by Geoffroy Warin Style and approach This is a hands-on, practical guide based on logical modules of the whole Spring framework family, employing a combination of theory and examples with pro-level practices, techniques, and solutions.

This book provides a complete A-to-Z reference for using VB with the .NET 2.0 platform and the .NET 3.0 extensions. It contains new chapters that explore the interactions between the existing framework and the new extensions, offering readers an edge when they evaluate and implement .NET 3.0 for the first time. To provide even more support, the book comes with a bonus CD that provides over 500 pages of carefully selected additional content to help broaden a reader's understanding of both .NET 2.0 and .NET 3.0.

Realtime Web Apps: With HTML5 WebSocket, PHP, and jQuery is a guide for beginner- to intermediate-level web developers looking to take the next leap forward in website and app development: realtime. With Realtime Web Apps, you'll be able to quickly get up to speed on what HTML5 WebSocket does, how it is going to affect the future of the web as we know it, and—thanks to Pusher's simple API—start developing your first realtime app today. Using a practical approach rather than focusing on dry theory, Realtime Web Apps will guide you through building your first app using HTML5, CSS3, jQuery, and Pusher. After your initial introduction to the technologies used in the book, you'll immediately jump into the process of creating a realtime Q&A app that will work on desktop browsers as well as mobile phones (including iOS and Android). In addition to learning realtime development strategies, you'll also learn progressive development strategies including responsive CSS3 layouts, AJAX development with jQuery, and more. The future of the web is realtime. Grab your hoverboard. Introduces you to the revolutionary capabilities of the HTML5 WebSocket API Gets you started with WebSocket immediately using the super-simple Pusher API Walks you through the development of a real-life realtime web app Gets you working with responsive layouts, jQuery, and AJAX development Summary Building on the bestselling first edition, EJB 3 in Action, Second Edition tackles EJB 3.2 head-on, through numerous code samples, real-life scenarios, and illustrations. This book is a fast-paced tutorial for Java EE 6 business component development using EJB 3.2, JPA 2, and CDI. Besides covering the basics of EJB 3.2, this book includes in-depth EJB 3.2 internal implementation details, best practices, design patterns, and performance tuning tips. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Book The

EJB 3 framework provides a standard way to capture business logic in manageable server-side modules, making it easier to write, maintain, and extend Java EE applications. EJB 3.2 provides more enhancements and intelligent defaults and integrates more fully with other Java technologies, such as CDI, to make development even easier. EJB 3 in Action, Second Edition is a fast-paced tutorial for Java EE business component developers using EJB 3.2, JPA, and CDI. It tackles EJB head-on through numerous code samples, real-life scenarios, and illustrations. Beyond the basics, this book includes internal implementation details, best practices, design patterns, performance tuning tips, and various means of access including Web Services, REST Services, and WebSockets. Readers need to know Java. No prior experience with EJB or Java EE is assumed. What's Inside Fully revised for EJB 3.2 POJO persistence with JPA 2.1 Dependency injection and bean management with CDI 1.1 Interactive application with WebSocket 1.0 About the Authors Debu Panda, Reza Rahman, Ryan Cuprak, and Michael Remijan are seasoned Java architects, developers, authors, and community leaders. Debu and Reza coauthored the first edition of EJB 3 in Action. Table of Contents PART 1 OVERVIEW OF THE EJB LANDSCAPE What's what in EJB 3 A first taste of EJB PART 2 WORKING WITH EJB COMPONENTS Building business logic with session beans Messaging and developing MDBs EJB runtime context, dependency injection, and crosscutting logic Transactions and security Scheduling and timers Exposing EJBs as web services PART 3 USING EJB WITH JPA AND CDI JPA entities Managing entities JPQL Using CDI with EJB 3 PART 4 PUTTING EJB INTO ACTION Packaging EJB 3 applications Using WebSockets with EJB 3 Testing and EJB

Most programmers' fear of user interface (UI) programming comes from their fear of doing UI design. They think that UI design is like graphic design—the mysterious process by which creative, latte-drinking, all-black-wearing people produce cool-looking, artistic pieces. Most programmers see themselves as analytic, logical thinkers instead—strong at reasoning, weak on artistic judgment, and incapable of doing UI design. In this brilliantly readable book, author Joel Spolsky proposes simple, logical rules that can be applied without any artistic talent to improve any user interface, from traditional GUI applications to websites to consumer electronics. Spolsky's primary axiom, the importance of bringing the program model in line with the user model, is both rational and simple. In a fun and entertaining way, Spolsky makes user interface design easy for programmers to grasp. After reading User Interface Design for Programmers, you'll know how to design interfaces with the user in mind. You'll learn the important principles that underlie all good UI design, and you'll learn how to perform usability testing that works.

Get up to speed quickly with this comprehensive guide to Spring Beginning Spring is the complete beginner's guide to Java's most popular framework. Written with an eye toward real-world enterprises, the book covers all aspects of application development within the Spring Framework. Extensive samples within each chapter allow developers to get up

to speed quickly by providing concrete references for experimentation, building a skillset that drives successful application development by exploiting the full capabilities of Java's latest advances. Spring provides the exact toolset required to build an enterprise application, and has become the standard within the field. This book covers Spring 4.0, which contains support for Java 8 and Java EE 7. Readers begin with the basics of the framework, then go on to master the most commonly used tools and fundamental concepts inherent in any Spring project. The book emphasizes practicality and real-world application by addressing needs such as meeting customer demand and boosting productivity, and by providing actionable information that helps developers get the most out of the framework. Topics include: Dependency Injection and Inversion of Control Unit testing Spring enabled Web Applications Data Access using Spring JDBC and ORM support along with Transaction Management Building Web Applications and RESTful Web Services with Spring MVC Securing Web Applications using Spring Security Spring Expression Language with its Extensive Features Aspect Oriented Programming Facilities Provided by Spring AOP Caching with 3rd Party Cache Providers' Support The Best of the Breed: Spring 4.0 The information is organized and structured an ideal way for students and corporate training programs, and explanations about inner workings of the framework make it a handy desk reference even for experienced developers. For novices, Beginning Spring is invaluable as a comprehensive guide to the real-world functionality of Spring. JBoss Seam represents the primary counter to the hot and successful Spring Framework and perhaps even Ruby on Rails framework. The open source lightweight Java EE 5 standards based JBoss Seam framework is a part of this second wave of open source lightweight Java that's taking place. This book aims to take advantage of this hot area. It gives an overview of Seam related JSF and EJB 3 as found in Java EE 5. It provides information on the tools to make development with Seam easier as well as a functioning in depth demo to truly learn how to use Seam. Tips and tricks to using Seam are also included.

Java Enterprise Edition (Java EE) continues to be one of the leading Java technologies and platforms. Beginning Java EE 7 is the first tutorial book on Java EE 7. Step by step and easy to follow, this book describes many of the Java EE 7 specifications and reference implementations, and shows them in action using practical examples. This definitive book also uses the newest version of GlassFish to deploy and administer the code examples. Written by an expert member of the Java EE specification request and review board in the Java Community Process (JCP), this book contains the best information possible, from an expert's perspective on enterprise Java technologies.

A guide to the Spring Framework provides instructions for designing and building Java server applications.

In this IBM® Redbooks® publication we demonstrate that it is possible to combine the traditional strengths of the mainframe to manage large volumes of data and run business transactions with the Web 2.0 paradigm. We can get simpler interfaces, better integration among different services, lightweight protocols for communication, and much more, together with the availability, security, and reliability of mainframe data. And we will show how mainframe data can be accessed by smartphones such as

Android or iPhone. But we can do more to demonstrate how flexible the mainframe platform is. Through the use of pervasive devices it is possible to add new possibilities to mainframe applications, extending System z® capabilities. We can receive notifications in real time, for example, of successful or unsuccessful termination of a TWS job stream, or we can immediately get alerts about abends that occurred in a critical application. This book is another demonstration that the mainframe is alive and kicking and can and should play a key role in modern application architectures.

The SourceForge open source lightweight Wicket project is a Java web application framework that takes simplicity, separation of concerns and ease of development to a new level. This book takes a no-nonsense approach, jumping directly to the practical aspects of Wicket. Chapters include Developing Wicket Forms; Validation with Wicket; Developing a Simple Application; Providing a Common Layout; Spring Integration; Wicket Localization; Wicket and Ajax; Custom Components and Wicket Extensions, and Unit Testing. Pro Wicket gets you quickly up and running with the framework and the attractively simple 'wicket-way' of addressing web development requirements.

Master Java EE design pattern implementation to improve your design skills and your application's architecture Professional Java EE Design Patterns is the perfect companion for anyone who wants to work more effectively with JavaEE, and the only resource that covers both the theory and application of design patterns in solving real-world problems. The authors guide readers through both the fundamental and advanced features of Java EE 7, presenting patterns throughout, and demonstrating how they are used in day-to-day problem solving. As the most popular programming language in community-driven enterprise software, Java EE provides an API and runtime environment that is a superset of Java SE. Written for the junior and experienced Java EE developer seeking to improve design quality and effectiveness, the book covers areas including: Implementation and problem-solving with design patterns Connection between existing Java SE design patterns and new Java EE concepts Harnessing the power of Java EE in design patterns Individually-based focus that fully explores each pattern Colorful war-stories showing how patterns were used in the field to solve real-life problems Unlike most Java EE books that simply offer descriptions or recipes, this book drives home the implementation of the pattern to real problems to ensure that the reader learns how the patterns should be used and to be aware of their pitfalls. For the programmer looking for a comprehensive guide that is actually useful in the everyday workflow, Professional Java EE Design Patterns is the definitive resource on the market.

Discover WTP, the New End-to-End Toolset for Java-Based Web Development The Eclipse Web Tools Platform (WTP) seamlessly integrates all the tools today's Java Web developer needs. WTP is both an unprecedented Open Source resource for working developers and a powerful foundation for state-of-the-art commercial products. Eclipse Web Tools Platform offers in-depth descriptions of every tool included in WTP, introducing powerful capabilities never before available in Eclipse. The authors cover the entire Web development process—from defining Web application architectures and development processes through testing and beyond. And if you're seeking to extend WTP, this book provides an introduction to the platform's rich APIs. The book also Presents step-by-step coverage of developing persistence, business logic, and presentation tiers with WTP and Java Introduces

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best practices for multiple styles of Web and Java EE development Demonstrates JDBC database access and configuration Shows how to configure application servers for use with WTP Walks through creating Web service application interfaces Covers automated testing with JUnit and Cactus, and automated builds utilizing Ant, Maven, and CruiseControl Introduces testing and profiling Web applications with the Eclipse Test and Performance Tools Platform (TPTP) project Describes how to extend WTP with new servers, file types, and WSDL extensions Foreword Preface Acknowledgments About the Authors Part I: Getting Started Chapter 1: Introduction Chapter 2: About the Eclipse Web Tools Platform Project Chapter 3: Quick Tour Chapter 4: Setting Up Your Workspace Part II: Java Web Application Development Chapter 5: Web Application Architecture and Design Chapter 6: Organizing Your Development Project Chapter 7: The Presentation Tier Chapter 8: The Business Logic Tier Chapter 9: The Persistence Tier Chapter 10: Web Services Chapter 11: Testing Part III: Extending WTP Chapter 12: Adding New Servers Chapter 13: Supporting New File Types Chapter 14: Creating WSDL Extensions Chapter 15: Customizing Resource Resolution Part IV: Products and Plans Chapter 16: Other Web Tools Based on Eclipse Chapter 17: The Road Ahead Glossary References Index This book is an invaluable resource for every Eclipse and enterprise Java Web developer: both those who use Eclipse to build other Web applications, and those who build Eclipse technologies into their own products. Complete source code examples are available at www.eclipsewtp.org.

Over the past few years, the now-open source Adobe Flex framework has been adopted by the Java community as the preferred framework for Java rich Internet applications (RIAs) using Flash for the presentation layer. Flex helps Java developers to build and maintain expressive web/desktop applications that deploy consistently on all major browsers, desktops, and operating systems. Beginning Java and Flex describes new, simpler, and faster ways to develop enterprise RIAs. This book is not only for Java or Flex developers, but also for all web developers who want to increase their productivity and the quality of their development. The aim of the book is to teach the new frontier of web development using open source, agile, lightweight Java frameworks with Flex. Java lightweight framework programming helps Flex developers create dynamic-looking enterprise applications. Flex and Java are becoming very popular for both business and interactive applications.

So you have a great idea for an iPhone or iPad game, but you've never programmed before. Where to start? Here! With GameSalad, you can design, build, and publish a 2D game in the App Store using an easy-to-use, no-programming-required game creation tool. Learn GameSalad for iOS shows you how to set up your development environment and how to create a variety of simple 2D games from a breakout-style game to an arcade shooter to a maze game. You'll also learn how to use GameSalad to create a non-game app as well. This book also takes you beyond game development into getting your game into the App Store, using iAd, and marketing your game. A clear, step-by-step approach to GameSalad for the complete beginner Create fun, complete, and fully functional game projects An idea to App Store publishing guide Includes more than 30 percent revised material and five new chapters, covering the new 2.1 features such as EJB Timer Service and JMS as well as the latest open source Java solutions The book was developed as part of TheServerSide.com online EJB community, ensuring a built-in audience Demonstrates how to build an EJB system, program with EJB, adopt best practices, and harness advanced EJB concepts and techniques, including transactions, persistence, clustering, integration, and performance optimization Offers practical guidance on when not

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to use EJB and how to use simpler, less costly open source technologies in place of or in conjunction with EJB

Get up to speed on the principal technologies in the Java Platform, Enterprise Edition 7, and learn how the latest version embraces HTML5, focuses on higher productivity, and provides functionality to meet enterprise demands. Written by Arun Gupta, a key member of the Java EE team, this book provides a chapter-by-chapter survey of several Java EE 7 specifications, including WebSockets, Batch Processing, RESTful Web Services, and Java Message Service. You'll also get self-paced instructions for building an end-to-end application with many of the technologies described in the book, which will help you understand the design patterns vital to Java EE development. Understand the key components of the Java EE platform, with easy-to-understand explanations and extensive code samples Examine all the new components that have been added to Java EE 7 platform, such as WebSockets, JSON, Batch, and Concurrency Learn about RESTful Web Services, SOAP XML-based messaging protocol, and Java Message Service Explore Enterprise JavaBeans, Contexts and Dependency Injection, and the Java Persistence API Discover how different components were updated from Java EE 6 to Java EE 7

There are a lot of books out there covering CSS and HTML, but this one stands out from the crowd by combining all the best aspects of reference and tutorial books — it teaches everything you need to know to design great web sites, and moves at a fast pace, eschewing unnecessary theory and obscure details. It is designed so that any level of web designer or developer will find this to be an essential guide. It teaches the basics of CSS and HTML before quickly moving on to cover in depth all of the essential areas of web design, including forms, tables, typography, layout, browser quirks and more.

The Java EE 6 Tutorial: Basic Concepts, Fourth Edition, is a task-oriented, example-driven guide to developing enterprise applications for the Java Platform, Enterprise Edition 6 (Java EE 6). Written by members of the Java EE 6 documentation team at Oracle, this book provides new and intermediate Java programmers with a deep understanding of the platform. Starting with expert guidance on web tier technologies, including JavaServer Faces and Facelets, this book also covers building web services using JAX-WS and JAX-RS, developing business logic with Enterprise JavaBeans components, accessing databases using the Java Persistence API, securing web and enterprise applications, and using Contexts and Dependency Injection for the Java EE platform. This edition contains extensive new material throughout, including detailed introductions to the latest APIs and platform features, and instructions for using the latest versions of GlassFish Server Open Source Edition and NetBeans IDE. Key platform features covered include Convention over configuration, so developers need specify only those aspects of an application that vary from the convention Annotated POJOs (Plain Old Java Objects) with optional XML configuration Simplified but more flexible packaging Lightweight Web Profile that is ideal for developing web applications The Java Series...from the Source Since 1996, when Addison-Wesley published the first edition of The Java Programming Language by Ken Arnold and James Gosling, this series has been the place to go for complete, expert, and definitive information on Java technology. The books in this series provide the detailed information developers need to build effective, robust, and portable applications and are an indispensable resource for anyone using the Java platform.

The standard platform for enterprise application development has been EJB but the difficulties of working with it caused it to become unpopular. They also gave rise to lightweight technologies such as Hibernate, Spring, JDO, iBATIS and others, all of which allow the developer to work directly with the simpler POJOs. Now EJB version 3 solves the problems that gave EJB 2 a black eye-it too works with POJOs. POJOs in Action describes the new, easier ways to develop enterprise Java applications. It describes how to make key design decisions when developing business logic using POJOs, including how to organize and encapsulate the business logic, access the database,

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manage transactions, and handle database concurrency. This book is a new-generation Java applications guide: it enables readers to successfully build lightweight applications that are easier to develop, test, and maintain.

An invaluable tutorial on the dramatic changes to Enterprise JavaBeans (EJB) 3.0 Featuring myriad changes from its previous versions, EJB 3.0 boasts a very different programming and deployment model, with nearly every aspect of development affected. Even the most experienced EBJ and J2EE developers will need to relearn how to best use EJB to develop mission-critical applications. This author team of experts has taken their combined skills in architecture, development, consulting, and knowledge transfer to explain the various changes to EJB 3.0 as well as the rationale behind these changes. You'll learn the concepts and techniques for authoring distributed, enterprise components in Java from the ground up. Covering basic through advanced subjects, Mastering Enterprise JavaBeans 3.0 is more than 50 percent new and revised. Four new chapters and one new appendix cover the latest features of this new release, and in-depth coverage of the Java Persistence API and the entities defined therein is provided. The authors' main goal is to get you programming with EJB immediately. To that end, you'll learn:

- * How to implement EJB 3.0 beans, with emphasis on session beans (stateful and stateless) and message-driven beans
- * Both basic and advanced concepts (such as inheritance, relationships, and so on) of Java Persistence API defined entities
- * How to develop and deploy EJB 3.0 Web services
- * How to secure EJB applications
- * How to integrate EJB applications with the outside world via the Java EE Connector technology
- * Tips and techniques for designing and deploying EJB for better performance
- * How clustering in large-scale EJB systems works
- * Best practices for EJB application design, development, and testing

The companion Web site provides all the source code, updates to the source code examples, and a PDF version of the book. Wiley Technology Publishing Timely. Practical. Reliable. Visit the companion Web site at www.wiley.com/go/sriganesh

This handy guide provides an overview of Java Enterprise Edition 6's main technologies and includes extensive, easy-to-understand code samples that demonstrate the platform's many improvements. You'll quickly understand how Java EE 6 simplifies the process of developing and deploying web and enterprise applications. Explore what's new in Java EE 6, including Contexts and Dependency Injection and the Java API for RESTful Web Services Discover how Java EE 6 features relate to design patterns in web and enterprise applications Get the specifications for making your application Java EE compliant Learn about revisions to Enterprise JavaBeans, JavaServer Faces, and other components Find out how Java EE 6 profiles change the platform's "one size fits all" approach Get started with Java EE 6 development and deployment, using NetBeans IDE and GlassFish

RMAN Recipes for Oracle Database 12c is an example-driven approach to the Oracle database administrator's #1 job responsibility: Be able to recover the database. Of all the things you are responsible for as database administrator, nothing is more important than the data itself. Like it or not, the fearsome responsibility of protecting your organization's most critical data falls squarely upon your shoulders: Lose that data and your company could fail. Lose that data and you could be out of a job. Oracle's flagship database product fortunately implements a wide-ranging feature set to aid you in the all-important task of safeguarding against data loss. Recovery Manager, or RMAN, is at the heart of that feature set, and is the tool most-often used to initiate database backup and recovery operations. In this book, well-known authors and database experts Darl Kuhn, Sam Alapati, and Arup Nanda have created a set of examples encompassing the gamut of

backup and recovery tasks that you might need to perform. Sometimes, especially when the heat is on, a good example is what you need to get started towards a solution. RMAN Recipes for Oracle Database 12c delivers. It'll be the book you reach for when that dreaded call comes in at 3:00am some dreary morning. It'll be the book that lets you sleep at night knowing that no matter what transpires, that you've done your job well and can recover from any outage. RMAN Recipes for Oracle Database 12c gets right to the point with quick and easy-to-read, step-by-step solutions that can help you backup and recover your data with confidence. What you'll learn Reliably back up and recover your database using Oracle's Recovery Manager Let Oracle Database manage your backup files via the Fast Recovery Area Automate backup and recovery tasks by writing scripts Troubleshoot RMAN problems and optimize RMAN performance Recover from the loss of a control file, loss of an online redo log, and from other unusual situations Who this book is for RMAN Recipes for Oracle Database 12c is aimed squarely at Oracle database administrators responsible for database backup and recovery operations. Table of Contents Backup and Recovery 101 Jump-Starting RMAN Using the Fast Recovery Area Using RMAN Configuring the RMAN Environment Using the Recovery Catalog Making Backups with RMAN Maintaining RMAN Backups and the Repository Scripting RMAN Restoring the Control File Performing Complete Recovery Performing Incomplete Recovery Performing Flashback Recovery Handling Online Redo Log Failures Duplicating Databases and Transporting Data Tuning RMAN Troubleshooting RMAN Implementing Oracle Secure Backup Performing Backup and Recovery with Enterprise Manager Using the Data Recovery Advisor Using RMAN on Windows DataGuard RMAN and RAC RMAN and ASM RMAN and Exadata

This book constitutes the thoroughly refereed post-conference proceedings of the 10th International Workshop on Programming Multi-Agents Systems held in Valencia, Spain, in June 2012. The 10 revised full papers presented were carefully selected from 14 submissions covering a wide range of topics in multi-agent system programming languages, including language design and efficient implementation, agent communication, and robot programming. In addition to these regular papers, the volume includes six papers from the Multi-Agent programming Contest 2012 (MAPC).

Build powerful back-end business logic and complex Enterprise JavaBeans (EJB)-based applications using Java EE 8, Eclipse Enterprise for Java (EE4J), Web Tools Project (WTP), and the Microprofile platform. Targeted at Java and Java EE developers, with or without prior EJB experience, this book is packed with practical insights, strategy tips, and code examples. As each chapter unfolds, you'll see how you can apply the new EJB spec to your own applications through specific examples. Beginning EJB in Java EE 8 serves not only as a reference, but also as a how-to guide and repository of practical examples to which you can refer as you build your own applications. It will help you harness the power of EJBs and take your Java EE 8 development to the next level. You'll gain the knowledge and skills you'll need to create

the complex enterprise applications that run today's transactions and more. What You'll Learn Build applications with Enterprise JavaBeans (EJBs) in the new Java EE 8 platform Discover when to use EJBs over contexts and dependency injection Use message-driven beans to do tasks asynchronously Integrate EJBs with microservices using the new Eclipse Microprofile project Manage complex enterprise transactions and much more Who This Book Is For Java programmers new to enterprise development and for those who may have experience with EJBs but are new to Java EE 8, EE4J, and related Eclipse projects.

"Get practical experience in professional Java web programming for enterprises. Start by learning about web apps and databases using JavaServer Pages (JSP) and Plain Old Java Objects (POJOs). As you progress, you'll learn how to extend and improve upon a sample shopping cart web application. Finally, you'll spin up an Apache Tomcat web server and see how it all comes together."--Resource description page.

"An outstanding depth-and-breadth resource for IT architects and Java professionals to understand and apply the marriage of SOA and modern Java." --Antonio Bruno, Enterprise Architecture and Strategy, digitalStrom "A great self-contained book on SOA using flexible Java implementations...." --Roger Stoffers, Hewlett Packard "Provides clarity on abstract concepts and is filled with concrete examples of implementing SOA principles in Java environments." --Sanjay Singh, Certified SOA Architect "...provides a holistic, comprehensive view on leveraging SOA principles and architecture for building and deploying performant Java services." --Suzanne D'Souza, KBACE Technologies "Thomas Erl's series of books on services technology have shaped, influenced, and strengthened a whole community of enterprise and solution architects' thinking and solution development, and the much awaited SOA with Java book is an excellent addition to the series. It is a must-read." --Lalatendu Rath, Wipro Technologies The Definitive Guide to Building Service-Oriented Solutions with Lightweight and Mainstream Java Technologies Java has evolved into an exceptional platform for building Web-based enterprise services. In SOA with Java, Thomas Erl and several world-class experts guide you in mastering the principles, best practices, and Java technologies you need to design and deliver high-value services and service-oriented solutions. You'll learn how to implement SOA with lightweight frameworks, mainstream Java services technologies, and contemporary specifications and standards. To demonstrate real-world examples, the authors present multiple case study scenarios. They further demystify complex concepts with a plain-English writing style. This book will be valuable to all developers, analysts, architects, and other IT professionals who want to design and implement Web-based service-oriented architectures and enterprise solutions with Java technologies. Topic Areas Applying modern service-orientation principles to modern Java technology platforms Leveraging Java infrastructure extensions relevant to service-oriented solutions Exploring key concepts associated with SOA and service-orientation within the context of Java

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Reviewing relevant Java platforms, technologies, and APIs Understanding the standards and conventions that REST and SOAP services are built upon in relation to Java implementations Building Java Web-based services with JAX-WS and JAX-RS Applying the eight key principles of service-orientation design using Java tools and technologies Creating Java utility services: architectural, design, and implementation issues Constructing effective entity services: service contracts, messages, data access, and processing Constructing task services, including detailed guidance on service composition Using ESBs to support infrastructure requirements in complex services ecosystems

With this second edition of the popular DOM Scripting: Web Design with JavaScript and the Document Object Model comes a modern revision to update best practices and guidelines. It includes full coverage of HTML5 in a new, dedicated chapter, and details on JavaScript libraries and how they can help your scripting. The book provides everything you'll need to start using JavaScript and the Document Object Model to enhance your web pages with client-side dynamic effects and user-controlled animation. It shows how JavaScript, HTML5, and Cascading Style Sheets (CSS) work together to create usable, standards-compliant web designs. We'll also cover cross-browser compatibility with DOM scripts and how to make sure they degrade gracefully when JavaScript isn't available. DOM Scripting: Web Design with JavaScript and the Document Object Model focuses on JavaScript for adding dynamic effects and manipulating page structure on the fly using the Document Object Model. You'll start with a crash course in JavaScript and the DOM, then move on to several real-world examples that you'll build from scratch, including dynamic image galleries and dynamic menus. You'll also learn how to manipulate web page styles using the CSS DOM, and create markup on the fly. If you want to create websites that are beautiful, dynamic, accessible, and standards-compliant, this is the book for you!

"A quick reference for simplified Enterprise Java development"--Cover.

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