

Batman Tmnt Tp Vol 1 Batman Teenage Mutant Ninja Turtles

Billy Butcher, leader of The Boys, once had a chance at another life entirely--when the love of a good woman pulled him aside from his dreadful path of violence and despair. This is the story of Billy and Becky, told by the man himself: from the backstreets of London's East End to the carnage of the Falklands War, from the heights of love to the depths of tragedy. Includes both Volumes 9 and 10 of this acclaimed series in one volume.

A thorough look back at the TMNT's comic book origins with their first stories plus insightful annotations from co-creators Kevin Eastman and Peter Laird. Rediscover the underground roots of Teenage Mutant Ninja Turtles with this special collection of Mirage Studios' issues #56-62 which includes the conclusion to the epic City at War storyline. With over 180 pages of mutated-martial arts action along with annotations following each issue, this volume is perfect for fans to relive the glorious days of the Turtles' origins as well as an excellent place for new readers to see where the TMNT phenomenon began.

Batman and the Teenage Mutant Ninja Turtles think they've figured out how to tear apart Krang's Combined Multiverse and restore their reality. But Krang has planned this moment for years. With his robot army, he's ready to destroy them all. And if Batman can't remember the last missing piece in his life, there may be no hope left!

The newest member of the TMNT team embarks on her own adventure in this stand-alone tale! Trying to acclimate to life as a mutant, the newest Turtle, Jennika, will be forced to come to terms with both her troubled past and conflicted present. In search of a dangerous procedure to reverse mutation, will Jennika be tempted by the call of her old life? And how far will she go to save those who gave up on her long ago? Brahm Revel returns from his acclaimed TMNT Universe tale "What is Ninja?" to reveal more of Jennika's backstory!

CELEBRATE 80 YEARS OF AMERICA'S MOST AMAZING SUPERHEROES! In 1938, the landscape of comics changed forever with the introduction of two of the most iconic characters ever created: Batman and Superman. Eight decades later, Batman and Superman remain two of the most beloved superheroes of all time. In this comprehensive collector's set, relive the storied history of the Dark Knight and the Man of Steel in two comprehensive deluxe hardcovers celebrating the duo's amazing past. Witness the remarkable evolution of Batman and Superman and rediscover other timeless moments from Detective Comics and Action Comics history, including the introduction of Robin, Supergirl, and Batgirl, as well as the first appearances of classic DC super-villains including the Riddler and Two-Face. These volumes also feature commentary by award-winning writers and artists, plus previously unpublished behind-the-scenes stories and sketchbooks! This collector's slipcase set includes Detective Comics:80 Years of Batman:The Deluxe Edition and Action Comics:80 Years of Superman:The Deluxe Edition.

Welcome to the new world of TMNT! After the cataclysmic events of "City At War," the Turtles find New York City drastically changed—new factions and enemies are on the rise, and allies are in short supply. The Turtles discover that in order to survive, they will need to work together like never before, but when they find themselves separated, Old Hob decides to fill the power vacuum with some very unusual mutants: Zanna, Mushroom, and Zink! Collects issues #101–105 of the TEENAGE MUTANT NINJA TURTLES series.

The Power Rangers arrive in New York City to find their missing teammate Tommy Oliver, AKA The Mighty Morphin Green Ranger, but soon discover he's joined forces with the villainous Shredder and the Foot Clan! But the Rangers must also deal with another unexpected (fr)enemy—the Teenage Mutant Ninja Turtles! Can these heroes find a way to work together to defeat the bad guys and save the world from total destruction?! Written by Ryan Parrott (Power Rangers: Necessary Evil) and illustrated by Simone di Meo (Power Rangers: Beyond The Grid), the Mighty Morphin Power Rangers fight—and maybe team up with—the Teenage Mutant Ninja Turtles for the first time ever. Collects the complete 5-issue series

The heroes in a half shell are back in a brand-new comic series. The world's most fearsome fighting teens and take on the Krang, Shredder and their monstrous minions, Bebop, Rocksteady and the deadly Foot ninja, as well as saving the world from a host of deadly foes! Join Leonardo, Raphael, Michaelangelo, Donatello and their mentor Splinter in some of their wildest adventures ever! Collecting Teenage Mutant Ninja Turtles #1-12.

It's a whole new world out there, one where there are more mutants than ever before, but that doesn't mean life has gotten any easier! The mutagen bomb's fallout continues to affect NYC in increasingly disturbing ways. As the government struggles to come to grips with a growing humanitarian crisis, mutants start to go missing. The TMNT trace the clues to the waterfront and find something terrifying that is now living in the depths! Meanwhile, a falling out between Baxter and April could have dire consequences for Mutant Town. But life somehow finds a way to move forward, and in a standalone story that delves deeper into the denizens of Mutant Town, follow three interconnected stories as the TMNT immerse themselves in their new home. Collects issues #106–110 of the Teenage Mutant Ninja Turtles series.

Beginning a whole new chapter in the life of the Dark Knight, the epic art team of Tony S. Daniel and Danny Miki are joined by new series writer James Tynion IV! It's a new day in Gotham. Bane has been vanquished, but both the city and its champion are still struggling to pick up the pieces. Deathstroke, the world's greatest mercenary, is back in town under a new contract. Soon other hired killers follow, and Batman is surrounded by assassins--as well as Gotham's own dangerous players, from the Riddler to the Penguin to Harley Quinn. As the Caped Crusader draws closer to uncovering the figure pulling the strings, the love of his life, Catwoman, holds the sinister secret in her claws. Can Batman pry it from her without tearing their relationship apart? And will it be enough to stop the coming plot against him? The start of a bold new chapter in the Batman saga unfolds from writer JAMES TYNION IV and artists GUILLEM MARCH, TONY S. DANIEL, CARLO PAGULAYAN, JORGE JIMENEZ, and more. Collects stories from Batman #85-94 and Batman Secret Files #3, and features the debut of breakout character Punchline!

Welcome to the new world of TMNT! After the cataclysmic events of "City At War," the Turtles find New York City drastically changed--new factions and enemies are on the rise, and allies are in short supply. The Turtles discover that in order to survive they will need to work together like never before, but when they find themselves separated, Old Hob decides to fill the power vacuum with some very unusual mutants: Zanna, Mushroom, and Zink! Collects issues #101-105 of the Teenage Mutant Ninja Turtles series.

Presenting the complete TMNT stories in recommended reading order, including one-shots, crossovers, and event

series. Everything a beginner could need, everything a diehard could want. Now in paperback for the first time! TMNT co-creator Kevin Eastman and writer Tom Waltz guide readers through a ground-breaking new origin and into epic tales of courage, loyalty, and family as the Turtles and their allies battle for survival against enemies old and new in the dangerous streets and sewers of New York City. Collects the first 12 issues of IDW's Teenage Mutant Ninja Turtles ongoing series, plus the Raphael, Michelangelo, Donatello, Leonardo, and Splinter Micro-Series one-shots.

When children begin to go missing in the town of Archer's Peak, all hope seems lost until a mysterious woman arrives to reveal that terrifying creatures are behind the chaos - and that she alone will destroy them, no matter the cost. IT'S THE MONSTERS WHO SHOULD BE AFRAID. When the children of Archer's Peak—a sleepy town in the heart of America—begin to go missing, everything seems hopeless. Most children never return, but the ones that do have terrible stories—impossible details of terrifying creatures that live in the shadows. Their only hope of finding and eliminating the threat is the arrival of a mysterious stranger, one who believes the children and claims to be the only one who sees what they can see. Her name is Erica Slaughter. She kills monsters. That is all she does, and she bears the cost because it must be done. GLAAD Award-winning writer James Tynion IV (The Woods, Batman: Detective Comics) teams with artist Werther Dell'Edera (Briggs Land) for an all-new story about staring into the abyss. Collects Something is Killing the Children #1-5.

An all-new omnibus printing that includes The Boys Volume 3: Good for the Soul & The Boys Volume 4: We Gotta Go Now. In "Good for the Soul..." Everyone has something to get off their chest: Frenchie and the Female are up to something nasty with the Mafia, Mother's Milk goes to see his mom, Annie January wants a word with God himself, and Butcher enjoys yet another ghastly tryst with CIA Director Rayner. The Legend, meanwhile, offers to tell Hughie everything he wants to know about The Boys - all Hughie has to do is take a walk with the dead. In "We Gotta Go Now..." All is not well with mysterious millionaire John Godolkin's band of misfits. Silver Kincaid, one of the original G-Men, has just committed suicide in the most public and grotesque way imaginable. That's not good news for Vought-American's number one franchise, with G-Force, G-Coast, G-Style, G-Wiz, the G-Brits and the G-Nomads all depending on their slice of the G-pie. There's far too much at stake for anyone to go poking around the G-Mansion now. Who knows what dirty secrets might be waiting down there in the dark?

A thorough look back at the TMNT's comic book origins with their first stories plus insightful annotations from co-creators Kevin Eastman and Peter Laird. Rediscover the underground roots of Teenage Mutant Ninja Turtles, with this special collection of Mirage Studios' issues #48-55 including the start of a major Turtles storyline. Beginning with the two-part "Shades of Gray," get ready as the multi-part "City at War" explodes onto the comics page! With over 250 pages of mutated-martial arts action along with annotations following each issue, this volume is perfect for fans to relive the glorious days of the Turtles' origins as well as an excellent place for new readers to see where the TMNT phenomenon began.

This issue launches a new series of TMNT reprints that showcase the best stories of your favorite TMNT characters! Featuring tales from different publishers, this first issue showcases the ever-surly Raphael! At almost 100 pages, this is your one-stop-shop for all things cool but rude!

Batman/Teenage Mutant Ninja Turtles II

The animated worlds of the current Teenage Mutant Ninja Turtles Nickelodeon cartoon and Batman: The Animated Series collide in this outstanding mini-series featuring fan-favorite characters from both universes! Villains start to mysteriously escape Arkham and Batman seeks to track them down, but he discovers that they have left Gotham completely... and gone to the New York City of the Teenage Mutant Ninja Turtles! Collects issues #1-6!

Written by Bill Finger, Jack Schiff and various; Art by Bob Kane, Jerry Robinson, George Roussos, Dick Sprang, Jack Burnley, Charles Paris, Winslow Mortimer; Cover by Fred Ray and Jerry Robinson Continuing DC Comics' decades series devoted to the Caped Crusader, this volume looks at the Dark Knight's beginnings! Featuring Batman stories from BATMAN #7, 15, 20, 31, 37, 47, 48, 49, DETECTIVE COMICS #27, 33, 38, 49, 80, REAL FACT COMICS #5, STAR-SPANGLED COMICS #70, and WORLD'S FINEST COMICS #30, this volume includes Batman's first appearance and the debut of Robin, the first telling of his origin, and the debuts of the Joker, Two-Face, Catwoman and the Mad Hatter. Batman | 182pg. | Color | Softcover | \$19.95 US | ISBN 1401202063

Mickey, Goofy, and Eurasia Toft are out to find Atlantis or die trying... and their path leads to the British seacoast, where--yaarr!--there be pirates, pitfalls, creepy Count Zook, and a new threat from the hideous Horde of the Violet Hare! Dive into a new thriller by fan favorite Andrea "Casty" Castellan--then stick around for two wild Pegleg Pete adventures from legendary Disney writer/artist Romano Scarpa! Collects IDW's Mickey Mouse#13-15.

Presenting IDW's Transformers comics in recommended reading order, including one-shots, crossovers, and event series! All Hail Optimus! Backed by an army of zealous followers, Optimus Prime declares Earth to be a part of Cybertron's Council of Worlds--but the Decepticons and the people of Earth won't take it lying down! Meanwhile, on Cybertron Starscream rules. He and Windblade vie for control of the Council of Worlds, each aligning themselves with as many long-lost colonies as they can. But Starscream's secret police keep increasing the tension and destabilizing the fragile peace that has been established. All of this leads to one momentous event--Titans Return! Collects Transformers #51-57, Transformers: Till All Are One #1-4, Titans Return #1, and Transformers: More Than Meets The Eye #56-57.

Trapped in a world where they can scarcely tell friend from foe, the Turtles' first encounter with the Dark Knight puts their fighting skills to the ultimate test. While the Shredder is locked away at Riker's Island, the Foot Civil War rages through New York City. Each branch of the Foot is determined to kill the Turtles first, to prove their rightful claim to power. Meanwhile, Batman and Robin are back in the DC Universe, dealing with the repercussions of a massive Arkham Asylum breakout that freed Bane! When Bane is unexpectedly transported to the Turtles' New York City, he swiftly takes control of the city and Batman and the Turtles must unite forces to defeat their common enemy! From the monster creative team behind the original graphic novel, James Tynion IV and Freddie Williams II, this sequel further explores one of the greatest team-ups of all time! Collects issues #1-7.

Baxter Stockman is looking to become the new major villain on the streets! His first step to world domination? Turn the Mutanimals into robots!!

A Venom-charged Donnie wages a brutal, one-Turtle war on the Foot Clan. Batman has to stop him and remind him of who he really is; someone who uses smarts—not brawn—to take down the bad guys. Damian and Raphael pay a visit to the Lazarus Pit to try and help a

wounded Splinter. Then Batman tries to turn a former foe into an ally as part of a desperate attempt to finally end the reign of Bane. "Starting off with an attack on S.T.A.R. Labs in Gotham City by a giant robot that steals an entire room of the laboratory -- Batman is going to have to stop it before it can cause more harm... and with Lex Luthor freshly back in Gotham -- he knows where to start his search. Will Batman be able to topple the billionaire before he leaves Gotham?"--

The Dark Knight and the heroes in a half shell reunite! The team behind the smash-hit crossover series brings Batman and Robin to the Teenage Mutant Ninja Turtles' New York to fight the menace Bane! But will Donatello's attempt to fix things create an even deadlier threat? When Donatello opens a portal to Gotham City in search of the Turtles' recent ally, Batman, he accidentally gets sent to Gotham City and someone else comes through--Bane! The villain who broke Batman finds a new world to conquer, developing a new strain of Venom to inflict on the Big Apple's unsuspecting population. Donnie manages to bring Batman and Robin (Damian Wayne) to his world to join the fight, but when they, Master Splinter, and the rest of the Turtles--Leonardo, Michelangelo, and Raphael--disagree with his plans, the dejected Donatello takes matters into his own hands ... with disastrous results! Written by James Tynion IV (Detective Comics) and Ryan Ferrier (Teenage Mutant Ninja Turtles: Dimension X) and illustrated by Freddie E. Williams II (Robin), Batman/Teenage Mutant Ninja Turtles II collects all six issues of the thrilling miniseries event presented by DC Comics and IDW Publishing. Collects Batman/Teenage Mutant Ninja Turtles II #1-7.

The perfect way to catch up on the new ongoing series, this volume collects the first 12 issues. Raphael wanders the streets of NYC in search of food, shelter, and answers. His brothers and Master Splinter vow to find him but a mutant alley cat named Old Hob and his gang of criminals keep getting in the way. The very core of the Turtles family is at stake as a new origin of the TMNT is revealed!

Spinning straight out of the hit Nickelodeon cartoon, New Animated Adventures provides all-ages excitement perfect for fans old and new! Follow along as Mikey, Donnie, Raph, Leo, April, and Casey battle villains such as Baxter Stockman, Fishface, The Kraang, Tiger Claw, and more in 21 action-packed tales! Collects issues #13-24."

Cognetic is the story of a powerful psychic being that once controlled one-third of the world's population as a part of its hivemind, and his return to humanity in modern-day New York City. It's also the story of a young woman, the assistant to the director of the FBI, who might be the only one who can save humanity, but at a terrible, terrible cost. Collects the complete limited series by writer James Tynion IV (Detective Comics, The Woods) and artist Eryk Donovan (Memetic), plus character profiles, essays, sketches, and cover gallery. "Cognetic stands alone, giving familiar sci-fi and horror themes a fresh Mission Impossible twist with a fascinating arc and eerie illustrations." - Newsarama IDW's relaunch of the Teenage Mutant Ninja Turtles has been a hit with fans and critics alike. Now, collect the series in all-new oversized hardcovers that present the stories in recommended reading order. Collects the first 12 issues of the new ongoing series, plus the Raphael, Michelangelo, Donatello, Leonardo, and Splinter Micro-Series one-shots spliced in-between.

This is it, fans! You demanded it--the entire Image Comics TMNT run (a.k.a. TMNT Volume 3) reproduced for the first time ever in full, four-color glory! Join creators Gary Carlson and Frank Fosco as they take the Heroes in a Half-Shell on some of their most amazing, dangerous, and bizarre adventures ever... culminating in three brand-new issues by Carlson and Fosco to properly close out this long-beloved storyline at last! Long out of print and incomplete, Teenage Mutant Ninja Turtles Volume 3 is one of comics' lost treasures, now uncovered at last and completed by the original creators. Collects issues #1-13 of the 26-issue series.

Abandon all hope... as the most infamous villain in the Turtles' universe, Shredder, returns! Oroku Saki's death is just the beginning, and his journey through the depths of the underworld proves to be anything but a divine comedy. How much of Shredder's soul will remain after he faces the horrors of hell—and as his twisted path leads him deeper through the underworld, will he be able to survive an onslaught of demonic forces? Or, more importantly—the truth revealed about his own soul?!

The Tales of the TMNT series presents short, one-issue stories that give readers an in-depth look at Leonardo, Michelangelo, Donatello, Raphael, Casey Jones, and Splinter, while also delving into the stories of background characters like Nobody, Rat King, and Savanti Romero. Collects issues #1–7 of the original series, Tales of the TMNT, and issues #1–8 of the 2004 re-launch, Tales of the TMNT Volume Two. Presented in all-new color.

In this collection of Japanese manga styled after the classic 1960s television series, the dynamic duo of Batman and Robin face off against such villains as Dr. Faceless, Lord Death Man, and the Human Ball.

With a few key allies, the Ronin takes on the greatest risk yet to infiltrate Baxter Stockman's tech island! What happened many years ago to set the Ronin on this quest for vengeance? Find out in this action-packed penultimate issue!

The turtles and their friends go to the rescue when their beloved mentor, Splinter, is taken captive by Hob the cat, only to be carried off by ninjas working for Shredder.

Based on the long-running Power Rangers franchise, five teens from Angel Grove High are granted superpowers and giant robot dinosaur Zords to defend Earth against the alien villain Rita Repulsa. When Repulsa creates an evil Green Power Ranger by brainwashing recent transfer student Tommy, the team is able to free him from her grasp and get him on their side. But with remnants of Repulsa's control still stirring in the back of Tommy's mind, he must confront the fact he may be more of a danger to his new team than a help. This is "Green Ranger: Year One."

Go back to the very beginning, with the Turtles' first encounter with the Foot Clan and their mysterious leader, the Shredder. With over 300 pages of mutated martial-arts action, this volume is perfect for fans to relive the glorious days of the Turtles' origins, as well as an excellent place for new readers to see where the TMNT phenomenon began. Collects the first seven issues of the series, plus the Raphael and Michelangelo Micro-Series one-shots, all in brilliant color.

Presenting the complete TMNT stories in recommended reading order, including one-shots, crossovers, and event series. Everything a beginner could need, everything a diehard could want. It's all been leading up to this! A massive showdown on the streets of New York City! As New York gets torn apart by different factions mutant and human alike, Karai returns and the future of the TMNT, in fact all of NYC, comes down to a final negotiation between Splinter and Karai. It's the shocking culmination of nearly a decade of storytelling as our heroes face their darkest hour against a multitude of enemies bent on their total destruction. Find out how a City at War will change the world forever! Plus, abandon all hope... as the most infamous villain in the Turtles' universe, Shredder, returns! Oroku Saki's death was just the beginning, and his journey through the depths of the underworld proves to be anything but a divine comedy. How much of Shredder's soul will remain after he faces the horrors of hell. Collects Teenage Mutant Ninja Turtles #90-100 including the 2019 Free Comic Book Day issue, Macro-Series: Raphael, and the Shredder In Hell mini-series.

Stranded in the far future, the members of the Justice League of America are hunted as dangerous renegades, while their counterparts in the Justice Legion A must find a cure for a deadly virus and deal with a traitor in their midst.

In a future, battle-ravaged New York City, a lone surviving Turtle embarks on a seemingly hopeless mission seeking

justice for the family he lost. From legendary TMNT co-creators Kevin Eastman and Peter Laird. Get ready for the final story of the Teenage Mutant Ninja Turtles! TMNT co-creators Kevin Eastman and Peter Laird reunite for the first time in years to bring you the Turtles story three decades in the making! Who is the Last Ronin? What terrible events destroyed his family and left New York a crumbling, post-apocalyptic nightmare? All will be revealed in this climactic Turtle tale that sees longtime friends becoming enemies and new allies emerging in the most unexpected places. Can the surviving Turtle triumph? Eastman and Laird are joined by writer Tom Waltz, who penned the first 100 issues of IDW's ongoing TMNT series, and artists Esau & Isaac Escorza (Heavy Metal) and Ben Bishop (The Far Side of the Moon). Collects the complete five-issue miniseries in a new graphic novel, an adventure as fulfilling for longtime Turtles fans as it is accessible for readers just discovering the heroes in a half shell.

[Copyright: 2264514a56708e683155c8a42d0289b0](#)