

Basic Electrical Engineering Videos

UNIT I - ELECTRICAL CIRCUITS ANALYSIS Ohms Law, Kirchhoff's Law-Instantaneous power- series and parallel circuit analysiswith resistive, capacitive and inductive network - nodal analysis, mesh analysisnetworktheorems - Thevenins theorem, Norton theorem, maximum power transfertheorem and superposition theorem, three phase supply- Instantaneous, Reactive andapparent power-star delta conversion.UNIT II - ELECTRICAL MACHINES DC and AC rotating machines: Types, Construction, principle, EMF and torqueequation, application Speed Control- Basics of Stepper Motor - Brushless DC motors- Transformers Introduction- types and construction, working principle of Idealtransformer - EMF equation- All day efficiency calculation.UNIT III - UTILIZATION OF ELECTRICAL POWER Renewable energy sources-wind and solar panels. Illumination by lamps- SodiumVapour, Mercury vapour, Fluorescent tube. Domestic refrigerator and air conditioner-Electric circuit, construction and working principle. Batteries-NiCd, Pb Acid andLi ion-Charge and Discharge Characteristics. Protection-need for earthing, fusesand circuit breakers. Energy Tariff calculation for domestic loads.UNIT IV - ELECTRONIC CIRCUITS PN Junction-VI Characteristics of Diode, zener diode, Transistors configurations- amplifiers. Op amps- Amplifiers, oscillator, rectifiers, differentiator, integrator, ADC, DAC. Multi vibrator using 555 Timer IC . Voltage regulator IC using LM723, LM 317.UNIT V - ELECTRICAL MEASUREMENT Characteristic of measurement-errors in measurement, torque in indicating instruments-moving coil and moving iron meters, Energy meter and watt meter. Transducers-classification-thermo electric, RTD, Strain gauge, LVDT, LDR and piezoelectric.Oscilloscope-CR

This textbook for courses in Digital Systems Design introduces students to the fundamental hardware used in modern computers. Coverage includes both the classical approach to digital system design (i.e., pen and paper) in addition to the modern hardware description language (HDL) design approach (computer-based). Using this textbook enables readers to design digital systems using the modern HDL approach, but they have a broad foundation of knowledge of the underlying hardware and theory of their designs. This book is designed to match the way the material is actually taught in the classroom. Topics are presented in a manner which builds foundational knowledge before moving onto advanced topics. The author has designed the presentation with learning Goals and assessment at its core. Each section addresses a specific learning outcome that the student should be able to “do” after its completion. The concept checks and exercise problems provide a rich set of assessment tools to measure student performance on each outcome.

From the creator of the popular website Ask a Manager and New York's work-advice columnist comes a witty, practical guide to 200 difficult professional conversations—featuring all-new advice! There's a reason Alison Green has been called “the Dear Abby of the work world.” Ten years as a workplace-advice columnist have taught her that people avoid awkward conversations in the office because they simply don't know what to say. Thankfully, Green does—and in this incredibly helpful book, she tackles the tough discussions you may need to have during your career. You'll learn what to say when • coworkers push their work on you—then take credit for it • you accidentally trash-talk someone in an email then hit “reply all” • you're being micromanaged—or not being managed at all • you catch a colleague in a lie • your boss seems unhappy with your work • your cubemate's loud speakerphone is making you homicidal • you got drunk at the holiday party Praise for Ask a Manager “A must-read for anyone who works . . . [Alison Green's] advice boils down to the idea that you should be professional (even when others are not) and that communicating in a straightforward manner with candor and kindness will get you far, no matter where you work.”—Booklist (starred review) “The author's friendly, warm, no-nonsense writing is a pleasure to read, and her advice can

be widely applied to relationships in all areas of readers' lives. Ideal for anyone new to the job market or new to management, or anyone hoping to improve their work experience."—Library Journal (starred review) "I am a huge fan of Alison Green's Ask a Manager column. This book is even better. It teaches us how to deal with many of the most vexing big and little problems in our workplaces—and to do so with grace, confidence, and a sense of humor."—Robert Sutton, Stanford professor and author of *The No Asshole Rule* and *The Asshole Survival Guide* "Ask a Manager is the ultimate playbook for navigating the traditional workforce in a diplomatic but firm way."—Erin Lowry, author of *Broke Millennial: Stop Scraping By and Get Your Financial Life Together*

This book constitutes the thoroughly refereed conference proceedings of the International Workshop on Face and Facial Expression Recognition from Real World Videos in conjunction with the 22nd International Conference on Pattern Recognition held in Stockholm, Sweden, in August 2014. The 11 revised full papers were carefully reviewed and selected from numerous submissions and cover topics such as Face Recognition, Face Alignment, Facial Expression Recognition and Facial Images.

This book presents essential principles, technical information, and expert insights on multimedia security technology. Illustrating the need for improved content security as the Internet and digital multimedia applications rapidly evolve, it presents a wealth of everyday protection application examples in fields including . Giving readers an in-depth introduction to different aspects of information security mechanisms and methods, it also serves as an instructional tool on the fundamental theoretical framework required for the development of advanced techniques.

As the name implies, this course is designed to provide a "Fundamental" approach to Electrical Engineering following the Fundamentals I course. We begin our journey with some basic circuit elements and develop a mathematically motivated approach to linear circuit analysis using Ordinary Differential Equations (ODEs) to discover Convolution, Laplace Transforms, Transfer Functions, and Frequency Filtering. The later lectures will cover variable frequency behavior. The series ends with how circuits behave and are modeled at high frequencies. Our goal with this text is two fold: 1. To provide a more specific, lecture-style approach for formal course documentation. Although large encyclopedic texts are useful as references, one will not be required for this course. 2. To dramatically reduce the cost for students and increase the flexibility of future editions by unconventionally self-publishing. The textbook industry has become too expensive for students to afford new books year after year and we feel that students should not have to bear the financial burden in addition to continually rising tuition costs. The low cost will hopefully encourage students to keep this packet as a reference as they professionally progress (rather than sell it back for cash to buy next semester's books!) Funds collected from sales directly help support further development of this packet and the course for future generations. We appreciate your help!

An earnest attempt has been made in the book 'Basic Concepts of Electrical Engineering' to elucidate the principles and applications of Electrical Engineering and also its importance, so as to evince interest on the topics so that the student gets motivated to study the subject with interest.

The book is a review of essential skills that an entry-level or experienced engineer must be able to demonstrate on a job interview and perform when hired. It will help engineers prepare for interviews by demonstrating application of basic principles to practical problems. Hiring managers will find the book useful because it defines a common ground between the student's academic background and the company's product or technology-specific needs, thereby allowing managers to minimize their risk when making hiring decisions. Ten

Essential Skills contains a series of "How to" chapters. Each chapter realizes a goal, such as designing an active filter or designing a discrete servo. The primary value of these chapters, however, is that they apply engineering fundamentals to practical problems. The book is a handy reference for engineers in their first years on the job. Enables recent graduates in engineering to succeed in challenging technical interviews Written in an intuitive, easy-to-follow style for the benefit of busy students and employers Book focuses on the intersection between company-specific knowledge and engineering fundamentals Companion website includes interview practice problems and advanced material

In recent years Basic Electrical Engineering: Principles, Designs & Applications are being used extensively in Electrical Engineering, Microprocessor, Electrical Drives and Power Electronics research and many other things. This rapid progress in Electrical & Electronics Engineering has created an increasing demand for trained Electrical Engineering personnel. This book is intended for the undergraduate and postgraduate students specializing in Electronics Engineering. It will also serve as reference material for engineers employed in industry. The fundamental concepts and principles behind electronics engineering are explained in a simple, easy- to- understand manner. Each chapter contains a large number of solved example or problem which will help the students in problem solving and designing of Electronics system. This text book is organized into thirteen chapters. Chapter-1: AC and DC Circuit Analysis Chapter 2: Network Reduction and Network Theorems Chapter-3: Resonance and Coupled Circuits Chapter-4: Transformer Chapter-5: Three Phase Circuits Chapter-6: Electrical Generator and Motor Chapter- 7: Switchgear, Protection & Earthing System Chapter- 8: Electricity Usage Monitors, Power Factor Correction and Basics of Battery & Its applications The book Basic Electrical Engineering: Principles, Designs & Applications is written to cater to the needs of the undergraduate courses in the discipline of Electronics & Communication Engineering, Computer Science Engineering, Information Technology, Electronics & Instrumentation Engineering, Electrical & Electronics Engineering and postgraduate students specializing in Electronics. It will also serve as reference material for engineers employed in industry. The fundamental concepts and principles behind of Transformer, Three Phase Circuits and Electrical Generator and Motor are explained in a simple, easy- to- understand manner. Each Chapter of book gives the design of Electrical Engineering that can be done by students of B.E./B.Tech/ M/Tech. level.

Salient Features

- *Detailed coverage of AC and DC Circuit Analysis, Network Reduction and Network Theorems and Resonance and Coupled Circuits.
- *Comprehensive Coverage of Transformer, Three Phase Circuits and Electrical Generator and Motor.
- *Detailed coverage of Switchgear, Protection & Earthing System, Electricity Usage Monitors, Power Factor Correction and Basics of Battery & Its applications.
- *Each chapter contains a large number of solved example or objective type's problem which will help the students in problem solving and designing of Electrical

Engineering.*Clear perception of the various problems with a large number of neat, well drawn and illustrative diagrams. *Simple Language, easy- to-understand manner. I do hope that the text book in the present form will meet the requirement of the students doing graduation in Electronics & Communication Engineering, Computer Science Engineering, Information Technology, Electronics & Instrumentation Engineering and Electrical & Electronics Engineering. I will appreciate any suggestions from students and faculty members alike so that we can strive to make the text book more useful in the edition to come.

The 2014 Asia-Pacific Electronics and Electrical Engineering Conference (EEEEC 2014) was held on December 27-28, 2014 in Shanghai, China. EEEEC has provided a platform for researchers, engineers, academicians as well as industrial professionals from all over the world to present their research results and development activities in Electroni

This illustrated volume focuses on 58 artists, from early video pioneers to established artists.

This textbook “Basic Electrical Engineering” is based on the latest syllabus of the Universities, AICTE and Educational Institutes. In this edition, some material of the book has been rewritten to make the presentation easily comprehensible. More illustrative examples mainly from IAS, IES and GATE and other competitive examinations have been added. Various problems with answers have been added to support the text. For quick revision, summary/highlights are given at the end of each chapter. Salient Features: · DC Circuits · AC Circuits · Transformers · Electrical Machines · Power converters · Electrical Installations

H. Brooke Stauffer and the NFPA have updated this best-selling primer for designing and installing residential wiring according to the 2008 National Electrical Code. NFPAs Residential Wiring, Third Edition outlines the steps and precautions needed to install power wiring, residential smoke detectors, and systems covered in Article 800 of the NEC, such as telephone, cable TV, and broadband. With easy-to-read text and detailed illustrations, this text addresses specific challenges room by room, including AFCI protection for bedrooms, small appliance branch circuits for kitchens and dining rooms, GFCI protection for bathrooms and outdoor areas, finished and unfinished basements, HVAC equipment including water heaters, laundry rooms, general living areas and pools.

This textbook provides comprehensive, in-depth coverage of the fundamental concepts of electrical engineering. It is written from an engineering perspective, with special emphasis on circuit functionality and applications. Reliance on higher-level mathematics and physics, or theoretical proofs has been intentionally limited in order to prioritize the practical aspects of electrical engineering. This text is therefore suitable for a number of introductory circuit courses for other majors such as mechanical, biomedical, aerospace, civil, architecture, petroleum, and industrial engineering. The authors’ primary goal is to teach the aspiring

engineering student all fundamental tools needed to understand, analyze and design a wide range of practical circuits and systems. Their secondary goal is to provide a comprehensive reference, for both major and non-major students as well as practicing engineers.

REA's Handbook of Basic Electricity The material in this handbook was prepared for electrical training courses. It is a practical manual that enables even the beginner to grasp the various topics quickly and thoroughly. REA's Handbook of Basic Electricity is one of a kind in that it teaches the concepts of basic electricity in a way that's clear, to-the-point, and very easy to understand. It forms an excellent foundation for those who wish to proceed from the basics to more advanced topics. Numerous illustrations are included to simplify learning theories and their applications. Direct-current and alternating-current devices and circuits are explained in detail. Magnetism, as well as motors and generators are described to give the reader a through understanding of them. The Handbook of Basic Electricity is an excellent resource for the layperson as well as licensed electricians.

A manual on the basic concepts of electrical engineering includes discussions of circuit elements, network theory, digital systems, and feedback control

Issues in Electrical, Computer, and Optical Engineering: 2011 Edition is a ScholarlyEditions™ eBook that delivers timely, authoritative, and comprehensive information about Electrical, Computer, and Optical Engineering. The editors have built Issues in Electrical, Computer, and Optical Engineering: 2011 Edition on the vast information databases of ScholarlyNews.™ You can expect the information about Electrical, Computer, and Optical Engineering in this eBook to be deeper than what you can access anywhere else, as well as consistently reliable, authoritative, informed, and relevant. The content of Issues in Electrical, Computer, and Optical Engineering: 2011 Edition has been produced by the world's leading scientists, engineers, analysts, research institutions, and companies. All of the content is from peer-reviewed sources, and all of it is written, assembled, and edited by the editors at ScholarlyEditions™ and available exclusively from us. You now have a source you can cite with authority, confidence, and credibility. More information is available at <http://www.ScholarlyEditions.com/>.

Unifying Electrical Engineering and Electronics Engineering is based on the Proceedings of the 2012 International Conference on Electrical and Electronics Engineering (ICEE 2012). This book collects the peer reviewed papers presented at the conference. The aim of the conference is to unify the two areas of Electrical and Electronics Engineering. The book examines trends and techniques in the field as well as theories and applications. The editors have chosen to include the following topics; biotechnology, power engineering, superconductivity circuits, antennas technology, system architectures and telecommunication.

The Electrical Engineer's Handbook is an invaluable reference source for all practicing electrical engineers and students. Encompassing 79 chapters, this book is intended to enlighten and refresh knowledge of the practicing engineer or to help educate engineering students. This text will most likely be the engineer's first choice in looking for a solution; extensive, complete references to other sources are provided throughout. No other book has the breadth and depth of coverage available here. This is a must-have for all practitioners and students! The Electrical Engineer's Handbook provides the most up-to-date information in: Circuits and Networks, Electric Power Systems, Electronics, Computer-Aided Design and Optimization, VLSI Systems, Signal Processing, Digital Systems and Computer Engineering, Digital Communication and Communication Networks, Electromagnetics and Control and Systems. About the Editor-in-Chief... Wai-Kai Chen is Professor and Head Emeritus of the Department of Electrical Engineering and Computer Science at the University of Illinois at Chicago. He has extensive experience in education and industry and is very active professionally in the fields of circuits and systems. He was Editor-in-Chief of the IEEE

Transactions on Circuits and Systems, Series I and II, President of the IEEE Circuits and Systems Society and is the Founding Editor and Editor-in-Chief of the Journal of Circuits, Systems and Computers. He is the recipient of the Golden Jubilee Medal, the Education Award, and the Meritorious Service Award from the IEEE Circuits and Systems Society, and the Third Millennium Medal from the IEEE. Professor Chen is a fellow of the IEEE and the American Association for the Advancement of Science. * 77 chapters encompass the entire field of electrical engineering. * THOUSANDS of valuable figures, tables, formulas, and definitions. * Extensive bibliographic references.

The aim of this book is to provide a consolidated text for the first year B.E. Computer Science and Engineering students and B.Tech Information Technology students of Anna University. The syllabus has been thoroughly revised for the non-semester yearly pattern by the University. The book, made up of five chapters, systematically covers the five units of the syllabus. It begins with a detailed discussion on the fundamentals of electric circuits. DC circuits, AC circuits, 3-phase circuits, resonance and the network theorems. Lecture-type presentation of the rudiments of the fundamentals in conjunction with hundreds of solved examples is the strength of this book. Magnetic circuits and various magnetic elements and their properties, with number of illustrations are presented. DC machines and transformers are further dealt with. Equivalent circuits of machines supported with the respective photographs will ease the reader to understand the concepts of machines much better. Synchronous machines and asynchronous machines and fundamentals of control systems with various practical examples and relevant worked illustrations conclude this book. A large number of numerical illustrations and diagrammatic representations make this book valuable for students and teachers.

This comprehensive and state-of-the art approach to video processing gives engineers and students a comprehensive introduction and includes full coverage of key applications: wireless video, video networks, video indexing and retrieval and use of video in speech processing. Containing all the essential methods in video processing alongside the latest standards, it is a complete resource for the professional engineer, researcher and graduate student. Numerous conceptual and numerical examples All the latest standards are thoroughly covered: MPEG-1, MPEG-2, MPEG-4, H.264 and AVC Coverage of the latest techniques in video security "Like its sister volume "The Essential Guide to Image Processing," Professor Bovik's Essential Guide to Video Processing provides a timely and comprehensive survey, with contributions from leading researchers in the area. Highly recommended for everyone with an interest in this fascinating and fast-moving field." —Prof. Bernd Girod, Stanford University, USA * Edited by a leading person in the field who created the IEEE International Conference on Image Processing, with contributions from experts in their fields. * Numerous conceptual and numerical examples *All the latest standards are thoroughly covered: MPEG-1, MPEG-2, MPEG-4, H.264 and AVC. * Coverage of the latest techniques in video security

Unlike books currently on the market, this book attempts to satisfy two goals: combine circuits and electronics into a single, unified treatment, and establish a strong connection with the contemporary world of digital systems. It will introduce a new way of looking not only at the treatment of circuits, but also at the treatment of introductory coursework in engineering in general. Using the concept of "abstraction," the book attempts to form a bridge between the world of physics and the world of large computer systems. In particular, it attempts to unify electrical engineering and computer science as the art of creating and exploiting successive abstractions to manage the complexity of building useful electrical systems. Computer systems are simply one type of electrical systems. +Balances circuits theory with practical digital electronics applications. +Illustrates concepts with real devices. +Supports the popular circuits and electronics course on the MIT OpenCourse Ware from which professionals worldwide study this new approach. +Written by two educators well known for their innovative teaching

and research and their collaboration with industry. +Focuses on contemporary MOS technology.

This volume includes extended and revised versions of a set of selected papers from the International Conference on Electric and Electronics (EEIC 2011) , held on June 20-22 , 2011, which is jointly organized by Nanchang University, Springer, and IEEE IAS Nanchang Chapter. The objective of EEIC 2011 Volume 2 is to provide a major interdisciplinary forum for the presentation of new approaches from Electrical engineering and controls, to foster integration of the latest developments in scientific research. 133 related topic papers were selected into this volume. All the papers were reviewed by 2 program committee members and selected by the volume editor Prof. Min Zhu. We hope every participant can have a good opportunity to exchange their research ideas and results and to discuss the state of the art in the areas of the Electrical engineering and controls.

55% new material in the latest edition of this “must-have for students and practitioners of image & video processing! This Handbook is intended to serve as the basic reference point on image and video processing, in the field, in the research laboratory, and in the classroom. Each chapter has been written by carefully selected, distinguished experts specializing in that topic and carefully reviewed by the Editor, Al Bovik, ensuring that the greatest depth of understanding be communicated to the reader. Coverage includes introductory, intermediate and advanced topics and as such, this book serves equally well as classroom textbook as reference resource. • Provides practicing engineers and students with a highly accessible resource for learning and using image/video processing theory and algorithms • Includes a new chapter on image processing education, which should prove invaluable for those developing or modifying their curricula • Covers the various image and video processing standards that exist and are emerging, driving today’s explosive industry • Offers an understanding of what images are, how they are modeled, and gives an introduction to how they are perceived • Introduces the necessary, practical background to allow engineering students to acquire and process their own digital image or video data • Culminates with a diverse set of applications chapters, covered in sufficient depth to serve as extensible models to the reader’s own potential applications About the Editor... Al Bovik is the Cullen Trust for Higher Education Endowed Professor at The University of Texas at Austin, where he is the Director of the Laboratory for Image and Video Engineering (LIVE). He has published over 400 technical articles in the general area of image and video processing and holds two U.S. patents. Dr. Bovik was Distinguished Lecturer of the IEEE Signal Processing Society (2000), received the IEEE Signal Processing Society Meritorious Service Award (1998), the IEEE Third Millennium Medal (2000), and twice was a two-time Honorable Mention winner of the international Pattern Recognition Society Award. He is a Fellow of the IEEE, was Editor-in-Chief, of the IEEE Transactions on Image Processing (1996-2002), has served on and continues to serve on many other professional boards and panels, and was the Founding General Chairman of the IEEE International Conference on Image Processing which was held in Austin, Texas in 1994. * No other resource for image and video processing contains the same breadth of up-to-date coverage * Each chapter written by one or several of the top experts working in that area * Includes all essential mathematics, techniques, and algorithms for every type of image and video processing used by electrical engineers, computer scientists, internet developers, bioengineers, and scientists in various, image-intensive disciplines New from Delmar Learning, Electronics for Computer Technology is perfect for today's career-minded students as well as anyone with a keen interest in troubleshooting computer devices, components and electrical circuits. The first chapter introduces system-level topics, including representative systems, system notations, functional hierarchies, system connectivity, and system-level troubleshooting. In subsequent chapters, direct references are made to system applications in order to put each topic in the context of an overall system. Some software

(programming) topics are addressed, yet emphasis throughout the book is on hardware, including all of the physical parts of the computer plus various electronic components within the computer. Electronic devices are also discussed, along with an overview of digital electronics, computers, and telecommunications. Readers will learn to apply system-level troubleshooting techniques to localize the detailed troubleshooting effort. Benefits: new system-level thinking and troubleshooting skills may be used to open doors to employment or as preparation for advanced study of modern industrial electronics, robotics, or other industrial control systems "System Perspective" features appear at strategic points, illustrating how a device or circuit being discussed is actually used in a practical, functional system such as a computer "Circuit Exploration" exercises are included in every chapter, providing opportunities to gain hands-on troubleshooting experience in a lab setting or circuit simulation environment step-by-step calculator sequences are provided whenever a new type of calculation is introduced, minimizing the learning curve for novices CD includes pre-created MultiSIM circuits and Textbook Edition of MultiSIM the behavior of components is discussed and explained in terms of Ohm's Law, Kirchhoff's Law, and basic circuit principles wherever practical, making this book ideal for beginners numerical circ

Electrical Engineering 101 Everything You Should Have Learned in School...but Probably Didn't Elsevier

Students will quickly understand the popularity of this helpful sourcebook--the first edition sold 46,000 copies! The chief emphasis is on solving realistic problems, hundreds of which are included with detailed solutions. This popular study guide concisely yet clearly covers all the areas taught in two-semester survey courses and serves as an ideal review for electrical engineers and others looking for high ratings on the Professional Engineer's Examination. A Textbook of Electrical Technology (Vol. IV) Multicolor pictures have been added to enhance the content value and give to the students an idea of what he will be dealing in reality and to bridge the gap between theory and practice. A notable feature is the inclusion of chapter on Flip-Flops and related Devices as per latest development in the subject. Latest tutorial problems and objective type questions specially for GATE have been included at relevant places. This book/lecture is intended for a college freshman level class in problem solving, where the particular problems deal with electrical and electronic circuits. It can also be used in a junior/senior level class in high school to teach circuit analysis. The basic problem-solving paradigm used in this book is that of resolution of a problem into its component parts. The reader learns how to take circuits of varying levels of complexity using this paradigm. The problem-solving exercises also familiarize the reader with a number of different circuit components including resistors, capacitors, diodes, transistors, and operational amplifiers and their use in practical circuits. The reader should come away with both an understanding of how to approach complex problems and a "feel" for electrical and electronic circuits.

Traditionally, scientific fields have defined boundaries, and scientists work on research problems within those boundaries. However, from time to time those boundaries get shifted or blurred to evolve new fields. For instance, the original goal of computer vision was to understand a single image of a scene, by identifying objects, their structure, and spatial arrangements. This has been referred to as image understanding. Recently, computer vision has gradually been making the transition away from understanding single images to analyzing image sequences, or video Video understanding deals with understanding of

video understanding. sequences, e.g., recognition of gestures, activities, facial expressions, etc. The main shift in the classic paradigm has been from the recognition of static objects in the scene to motion-based recognition of actions and events. Video understanding has overlapping research problems with other fields, therefore blurring the fixed boundaries. Computer graphics, image processing, and video databases have obvious overlap with computer vision. The main goal of computer graphics is to generate and animate realistic looking images, and videos. Researchers in computer graphics are increasingly employing techniques from computer vision to generate the synthetic imagery. A good example of this is image-based rendering and modeling techniques, in which geometry, appearance, and lighting is derived from real images using computer vision techniques. Here the shift is from synthesis to analysis followed by synthesis. Image processing has always overlapped with computer vision because they both inherently work directly with images.

Electrical Engineering 101 covers the basic theory and practice of electronics, starting by answering the question "What is electricity?" It goes on to explain the fundamental principles and components, relating them constantly to real-world examples. Sections on tools and troubleshooting give engineers deeper understanding and the know-how to create and maintain their own electronic design projects. Unlike other books that simply describe electronics and provide step-by-step build instructions, EE101 delves into how and why electricity and electronics work, giving the reader the tools to take their electronics education to the next level. It is written in a down-to-earth style and explains jargon, technical terms and schematics as they arise. The author builds a genuine understanding of the fundamentals and shows how they can be applied to a range of engineering problems. This third edition includes more real-world examples and a glossary of formulae. It contains new coverage of: Microcontrollers FPGAs Classes of components Memory (RAM, ROM, etc.) Surface mount High speed design Board layout Advanced digital electronics (e.g. processors) Transistor circuits and circuit design Op-amp and logic circuits Use of test equipment Gives readers a simple explanation of complex concepts, in terms they can understand and relate to everyday life. Updated content throughout and new material on the latest technological advances. Provides readers with an invaluable set of tools and references that they can use in their everyday work.

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