

Arrows Of The Queen Heralds Valdemar 1 Mercedes Lackey

Mercedes Lackey's magical Elemental Masters series recasts familiar fairy tales in a richly-imagined alternate Victorian world. Ninette Dupond was a dancer with the Paris Opera Ballet. She had been very lucky—if she had not been pretty, and a natural dancer, she could only have become what her mother had been: a washerwoman. But Ninette's good luck ended the day that the lead dancer sprained her ankle and Ninette was chosen to dance her part at a matinee. Her reviews had been very good—too good. Shortly thereafter, Ninette had been fired in an attempt to soothe the wounded ego of the ballet's primary soloist. Alone, unemployed, and filled with despair, Ninette had returned to her apartment to find a thin, rangy, tabby-striped tomcat sitting on her windowsill. He seemed like just another stray, until abruptly he spoke to her, mind-to-mind. Ninette thought she was going mad, but the cat offered her an alternative to a life of destitution, albeit a very odd one. He proposed that she impersonate a renowned Russian ballerina, Nina Tchereslavsky, and go to work in a specific music hall in Blackpool, England. The cat also told her that he would take care of her in every way—he would somehow convey the English and Russian languages to her, supply her with money, and guide her every move. With no other option open to her, she placed her life in his paws. What Ninette didn't know was that the cat was an Elemental Spirit sent to protect her, and that the music hall in Blackpool was owned by an Elemental Master. But she also didn't know that the real Nina Tchereslavsky no longer existed. For the real Nina had been "absorbed" by an Elemental Spirit of the darkest kind that was now bent on Ninette's destruction....

This magical account of King Arthur's last night on earth, rediscovered in a collection of T. H. White's papers at the Harry Ransom Center at the University of Texas at Austin, spent twenty-six weeks on the New York Times bestseller list following its publication in 1977. While preparing for his final, fatal battle with his bastard son, Mordred, Arthur returns to the Animal Council with Merlyn, where the deliberations center on ways to abolish war. More self-revealing than any other of White's books, Merlyn shows his mind at work as he agonized over whether to join the fight against Nazi Germany while penning the epic that would become *The Once and Future King*. The *Book of Merlyn* has been cited as a major influence by such illustrious writers as Kazuo Ishiguro, J. K. Rowling, Helen Macdonald, Neil Gaiman, and Lev Grossman. "Arriving from beyond the curve of time and apparently from the grave, *The Book of Merlyn* stirs its own pages, saying, wait: you didn't get the whole story. . . . It gives us a final glimpse of those two immortal characters, Wart and Merlyn, up close, slo-mo, with a considered and affectionate scrutiny. The book is an elegiac posting from a master storyteller of the twentieth century. Its reissue in our next century is just as welcome as when it first arrived forty years ago. . . . Certainly the moral questions about the military use of force perplex the world still. . . . The efficacy of

treaties, the trading of insults among the potentates of the day, the testing of weapons, the weaponizing of trade—these strategies are still front and center. Rather terrifyingly so. We do well to revisit what that old schoolteacher of children, Merlyn, has been trying to point out to us about power and responsibility.” —Gregory Maguire, from the foreword

Granddaughter of the sorceress Kethry, daughter of a noble house, Kerowyn had been forced to run the family keep since her mother's untimely death. Yet now at last her brother was preparing to wed, and when his bride became the lady of the keep, Kerowyn could return to her true enjoyments - training horses and hunting. But all Kerowyn's hopes and plans were shattered when her ancestral home was attacked, her father slain, her brother wounded, and his fiancée kidnapped. Drive by desperation and the knowledge that a sorcerer had led the journey which would prove but the first step on the road to the fulfillment of her destiny. New York Times-bestselling author Mercedes Lackey's Herald Spy series, set in the beloved fantasy world of Valdemar Herald Mags, Valdemar's first official Herald Spy, is well on his way to establishing a coterie of young informants, not only on the streets of Haven, but in the kitchens and Great Halls of the highborn and wealthy as well. The newly appointed King's Own Herald, Amily, although still unsure of her own capability in that office, is doing fine work to support the efforts of Mags, her betrothed. She has even found a way to build an army of informants herself, a group of highly trained but impoverished young noblewomen groomed to serve the highborn ladies who live at Court, to be called "The Queens's Handmaidens." And King Kyril has come up with the grand plan of turning Mags and Amily's wedding into a low-key diplomatic event that will simultaneously entertain everyone on the Hill and allow him to negotiate behind the scenes with all the attending ambassadors?something which had not been possible at his son Prince Sedic's wedding. What could possibly go wrong? The answer, of course, is "everything." For all is not well in the neighboring Kingdom of Menmellith. The new king is a child, and a pretender to the throne has raised a rebel army. And this army is?purportedly?being supplied with arms by Valdemar. The Menmellith Regency Council threatens war. With the help of a ragtag band of their unlikely associates, Mags and Amily will have to determine the real culprit, amass the evidence to convince the Council, and prevent a war nobody wants? ?and, somewhere along the way, get married.

Follows the adventures of Talia as she trains to become a Herald of Valdemar in the first book in the classic epic fantasy Arrows trilogy Chosen by the Companion Rolan, a mystical horse-like being with powers beyond imagining, Talia, once a runaway, has now become a trainee Herald, destined to become one of the Queen's own elite guard. For Talia has certain awakening talents of the mind that only a Companion like Rolan can truly sense. But as Talia struggles to master her unique abilities, time is running out. For conspiracy is brewing in Valdemar, a deadly treason that could destroy Queen and kingdom. Opposed by unknown enemies capable of both diabolical magic and treacherous

assassination, the Queen must turn to Talia and the Heralds for aid in protecting the realm and insuring the future of the Queen's heir, a child already in danger of becoming bespelled by the Queen's own foes.

Arrows of the Queen Penguin

Follows the adventures of Talia as she travels the land as a Herald of Valdemar in the third book in the classic epic fantasy Arrows trilogy. With Elspeth, the heir to the throne of Valdemar, come of marriageable age, Talia, the Queen's Own Herald returns to court to find Queen and heir beset by diplomatic intrigue as various forces vie for control of Elspeth's future. But just as Talia is about to uncover the traitor behind all these intrigues, she is sent off on a mission to the neighboring kingdom, chosen by the Queen to investigate the worth of a marriage proposal from Prince Ancar. And, to her horror, Talia soon discovers there is far more going on at Prince Ancar's court than just preparation for a hoped-for royal wedding. For a different magic than that of the Heralds is loose in Ancar's realm—an evil and ancient sorcery that may destroy all of Valdemar unless Talia can send warning to her Queen in time!

Mags, a telepathic herald, comes under suspicion by foreign operatives, prompting him to investigate who his parents really were and what his connection is to these mysterious spies, so that he can prove his loyalty to the king before he is banished as a traitor.

Mercedes Lackey's triumphant return to the best-selling world of Valdemar, *Take a Thief* reveals the untold story of Skif—a popular character from Lackey's first published novel, *Arrows of the Queen*. Skif was an orphan who would have died from malnutrition and exposure if he had never met Deke the pickpocket. By the time he was twelve, Skif was an accomplished cat burglar. But it wasn't until he decided to steal a finely tacked-out white horse, which was, oddly enough, standing unattended in the street, that this young thief discovered that the tables could turn on him—and that he himself could be stolen!

This stand-alone novel in the Valdemar series continues the story of prickly weapons-master Alberich. Once a heroic Captain in the army of Karse, a kingdom at war with Valdemar, Alberich becomes one of Valdemar's Heralds. Despite prejudice against him, he becomes the personal protector of young Queen Selenay. But can he protect her from the dangers of her own heart?

New York Times bestselling author Mercedes Lackey has enchanted readers since the publication of her first novel, *Arrows of the Queen*. Now she takes readers on another thrilling journey with the first novel in her *Mage Winds* series... High magic had been lost to Valdemar when he gave his life to save his kingdom from destruction by the dark sorceries. Now it falls to Elspeth Herald, heir to the throne, to take up the challenge and seek a mentor who will awaken her mage abilities.

Book Three of *The Mage Winds* trilogy. No longer the willful novice of *Winds of Fate*, Princess Herald Elspeth has completed her magical training. She returns to her homeland with her beloved partner Darkwind. Will they be strong enough to confront the magical evil that is threatening their land?

In *The Outstretched Shadow*, which was named by VOYA as Best Science Fiction, Fantasy, and Horror book for 2003, Mercedes Lackey and James Mallory introduced readers to *The Obsidian Trilogy* and a complex new fantasy world populated by humans, centaurs, elves, talking unicorns, and demons. The Golden City of the Bells, where only humans live, is ruled by the Mage Council, practitioners of High Magic—a powerful magic that is stable and reliable,

though rigidly controlled and performed only by men. Outside the City's walls, humans and magical beings mix freely and call upon Wild Magic---a system sometimes erratic, always driven by desire and need, and performed by both men and women. Now, in *To Light a Candle*, the Demon Queen sends her forces against her human and elven enemies, sowing distraction and death. In the human City, the Queen's agents work to divide the Council and foment rebellion among the City's citizens. In the countryside, they target the most vulnerable and valuable---the young Elf Prince and the Wild Mages who might be the Demons' most dangerous enemies. To his own surprise, young Kellen, once the disappointing son of the great Mage who leads the City's Mage Council, has become a powerful Knight-Mage. Valued for his bravery and his skills as both wizard and warrior, Kellen joins the Elves' war councils. Yet he cannot convince the City of his birth that it is in terrible danger. Kellen's sister Idalia, a Wild Mage with great healing ability, has pledged her heart to Jermayan, a proud Elven warrior. Someday Idalia will pay a tragic Price for a world-saving work of Wild Magic, but until then, she will claim any joy life can offer her. Jermayan, who has learned much while fighting at Kellen's side and loving the human Idalia, finds that everything changes when he Bonds with a dragon while rescuing the Elf Prince and becomes the first Elven Mage in a thousand years. Furious at her enemies' success with the dragon, the Demon Queen attacks in force. Light struggles against Dark, like flickering candle flames buried deep in the shadow of Obsidian Mountain. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

An all-new original short fiction anthology featuring Mercedes Lackey's heroic Heralds and their horselike companions--as penned by such masters of fantasy as Judith Tarr, Michelle West, Fiona Patton, and others.

The searing conclusion of the thrilling epic fantasy trilogy that saw a young girl trained by an arcane order of nuns grow into the fiercest of warriors... They came against her as a child. Now they face the woman. The ice is advancing, the Corridor narrowing, and the empire is under siege from the Scithrowl in the east and the Durns in the west. Everywhere, the emperor's armies are in retreat. Nona Grey faces the final challenges that must be overcome if she is to become a full sister in the order of her choice. But it seems unlikely that she and her friends will have time to earn a nun's habit before war is on their doorstep. Even a warrior like Nona cannot hope to turn the tide of war. The shiphearts offer strength that she might use to protect those she loves, but it's a power that corrupts. A final battle is coming in which she will be torn between friends, unable to save them all. A battle in which her own demons will try to unmake her. A battle in which hearts will be broken, lovers lost, thrones burned.

In March 1987, a young author from Oklahoma published her first novel, *Arrows of the Queen*. This modest book about a magical land called Valdemar was the beginning of a fantasy masterwork series that would span decades and include more than two dozen titles. Now readers can travel to the world of Valdemar with Tanya Huff, Mickey Zucker Reichert, Fiona Patton, Rosemary Edghill, Judith Tarr, and others in these original stories, including an all-new novella from Mercedes Lackey.

Cassie Palmer can see the future, talk to ghosts, and travel through time—but nothing's prepared her for this. Ever since being stuck with the job of pythia, the chief seer of the supernatural world, Cassie Palmer has been playing catch up. Catch up to the lifetime's worth of training she missed being raised by a psychotic vampire instead of at the fabled pythian court. Catch up to the powerful, and sometimes seductive, forces trying to mold her to their will. It's been a trial by fire that has left her more than a little burned. But now she realizes that all that was the just the warm up for the real race. Ancient forces that once terrorized the world are trying to return, and Cassie is the only one who can stop them...

Eventyrroman.

Alberich had spent most of his youth in the Karsite military schools training to be an officer. As the son of an impoverished mother, he had no other career choice open to him. And Alberich had risen in the ranks with almost unnatural speed. He developed expertise with many weapons and excelled in academic subjects with an ease that was the envy of his classmates. But in fact, the reclusive Alberich studied long and hard, pushing himself ruthlessly. In battle, Alberich had always had a sort of “sixth sense” about things which were about to happen—when and from where the enemy would attack. Instinctively, he has this ability, for the Sunpriests kept careful watch for anyone exhibiting “demon powers” which were the hallmark of Karse’s greatest enemy—the witch-nation of Valdemar. Those they caught were “cleansed” in the fires of Vkanadis Sunlord. Both Alberich’s skill and secret served him well in the army of Karse, and when Alberich became one of Karse’s youngest captains, he received a special gift—a powerful white stallion “liberated” from the enemy. But this honor was merely a distraction, for the Sunpriests had laid a trap which even Alberich’s strange foresight could not predict... Saved from burning as a witch when this odd white stallion braved flames and carried him over the border into Valdemar, he was healed by the same enemies he had been taught to hate his entire life. Though he knew he could never again return to his home, Alberich also knew he could never truly become a Valdemaran. How could Alberich remain true to his own people and still retain his honor while helping to train the direst enemy of Karse?

Mags was once an enslaved orphan living a harsh life in the mines, until the King's Own Herald discovered his talent and trained him as a spy. Now a Herald in his own right, at the newly established Heralds' Collegium, Mags has found a supportive family, including his Companion Dallen. Although normally a Herald in his first year of Whites would be sent off on circuit, Mags is needed close to home for his abilities as a spy and his powerful Mindspeech gift. There is a secret, treacherous plot within the royal court to destroy the Heralds. The situation becomes dire after the life of Mags' mentor, King's Own Nikolas, is imperiled. His daughter Amily is chosen as the new King's Own, a complicated and dangerous job that is made more so by this perilous time. Can Mags and Amily save the court, the Heralds, and the Collegium itself?

In this new series, set in the bestselling world of Valdemar, Heralds Mags and Amily must continue to protect the realm of Valdemar while raising their children and preparing them to follow in their footsteps. Mags, Herald Spy of Valdemar, and his wife, Amily, the King's Own Herald, are happily married with three kids. The oldest, Peregrine, has the Gift of Animal Mindspeech—he can talk to animals and persuade them to act as he wishes. Perry's dream is to follow in his father's footsteps as a Herald Spy, but he has yet to be Chosen by a Companion. Mags is more than happy to teach Perry all he knows. He regularly trains his children, including Perry, with tests and exercises, preparing them for the complicated and dangerous lives they will likely lead. Perry has already held positions in the Royal Palace as a runner and in the kitchen, useful places where he can learn to listen and collect information. But there is growing rural unrest in a community on the border of Valdemar. A report filled with tales of strange disappearances and missing peddlers is sent to Haven by a Herald from the Pelagirs. To let Perry experience life away from home and out in the world, Mags proposes that his son accompany him on an expedition to discover what is really going

on. During their travels, Perry's Animal Mindspeech allows him to communicate with the local wildlife of the Pelagirs, whose connection to the land aids in their investigation. But the details he gleans from the creatures only deepen the mystery. As Perry, Mags, and their animal companions draw closer to the heart of the danger, they must discover the truth behind the disappearances at the border—before those disappearances turn deadly.

This exciting new anthology includes a new novella featuring Mercedes Lackey's most popular heroines, Tarma (one of the sword-sworn and most feared of all warriors) and Kethry (who wields magic and weapons for the greater good), whose fates are suddenly bound together in blood by the powers that control their destinies. Also included in the unique volume is the complete collection of Lackey's short stories about these two brave sisters as they answer the call of their destinies with sword and sorcery!

Life at the Heralds' Collegium in Haven has definitely improved for Mags. He's even become something of a hero since risking his own life to rescue Amily--daughter of Nikolas, the King's Own Herald--from Karsite kidnappers. But Mags still doesn't know who his parents were, and Bear, Mags' Trainee friend, was not one to let him forget: "You gotta deal with your past Mags, you have to. If you don't, it'll just keep coming back to haunt you, and one day it'll do something to you that you can't get out of." Mags began his special training as Nikolas' undercover partner and future spy for the crown. Disguised, they work at night in one of the seedier parts of Haven, where Nikolas had set up a false identity as a pawnbroker and fence. Mags poses as his deaf-mute nephew, covertly watching and listening from behind the desk. He was especially good at the trait that had kept him alive as a child laborer in the gem mine--ferreting out hidden motives. Now Mags has graduated to a new role: Nikolas' partner and information broker. Mags channels his old cunning self from the mines and discovers that he's quite good at his new job. So good, in fact, that Nikolas decides to let him open the shop alone one hot, summer night. Mags has barely unlocked the shop when everything goes black in a blinding flash of pain. He wakes with an agonizing headache, bound, blindfolded, in a conveyance of some kind. But worst of all, he's head-blind. No Mindspeech--he can't even sense Dallen. And if he can't sense or hear Dallen, then no one can sense him. And if no one can sense him, no one can come to his rescue.

Groundbreaking epic fantasy series in Mercedes Lackey's Valdemar universe • Lambda-Award winning novels with heartfelt high adventure and magic Though Vanyel has been born with near-legendary abilities to work both Herald and Mage magic, he wasn't no part in such things. Nor does he seek a warrior's path, wishing instead to become a Bard. Yet such talent as his, if left untrained, may prove a menace not only to Vanyel but to others as well. So he is sent to be fostered with his aunt, Savil, one of the fame Herald-Mages of Valdemar. But, strong-willed and self-centered, Vanyel is a challenge which even Savil cannot master alone. For soon he will become the focus of frightening forces, lending his raw magic to a spell that unleashes terrifying wyr-hunters on the land. And by the time Savil seeks the assistance of a Shin'a'in Adept, Vanyel's wild talent may have already grown beyond anyone's ability to contain, placing Vanyel, Savil, and Valdemar itself in desperate peril.

It is an age when Valdemar is yet unfounded, its organization of Heralds yet unformed,

and magic is still a wild and uncontrolled force. Skandranon Rashkae is perhaps the finest specimen of his race, with gleaming ebony feathers, majestic wingspan, keen magesight and sharp intelligence. Courageous, bold, and crafty, Skan is everything a gryphon should be. He is the fulfillment of everything that the Mage of Silence, the human sorcerer called Urtho, intended to achieve when he created these magical beings to be his champions, the defenders of his realm--a verdant plain long coveted by the evil mage Maar. Now Maar is once again advancing on Urtho's Keep, this time with a huge force spearheaded by magical constructs of his own--cruel birds of prey ready to perform any evil their creator may demand of them. And when one of Urtho's Seers wakes from a horrifying vision in which she sees a devastating magical weapon being placed in the hands of Maar's common soldiers, Skandrannon is sent to spy across enemy lines, cloaked in the protective of Urtho's powerful Spell of Silence.

His name is Lavan Firestorm, a young man blessed—and cursed—with a special talent for firestarting. His legend has haunted the darkest corners of Valdemar, yet the truth has never been told. Here, at last, is his story.

In The Mage Winds trilogy, which began with the best-selling novel, Winds of Fate, author Mercedes Lackey continues the epic that started with her first published book, Arrows of the Queen introduced readers to the remarkable land of Valdemar, the kingdom protected by its Heralds--men and women gifted with extraordinary mind powers--aided and served by their mysterious Companions--horselike beings who know the many secrets of Valdemar's magical heritage. None but the Companions remember the long-ago age when high magic was lost to Valdemar as the last Herald-Mage gave his life to protect his kingdom from destruction by dark sorceries. But now the protective barrier set so long ago over Valdemar is crumbling, and with the realm imperiled by the dark magic of Ancar of Hardorn, Princess Elspeth, Herald and heir to the throne, has gone on a desperate quest in search of a mentor who can teach her to wield her fledgling mage-powers and help her to defend her threatened kingdom.

Highlighted by a Valdemar novella by Mercedes Lackey, this comprehensive reader's guide to Lackey's Valdemar universe features an interview with the author, detailed summaries of Valdemar novels, an essay on the series, a concordance of characters and events, and much more. Reprint.

Evil had cast its shadow over the kingdom of Rethwellan. When Idra, leader of the Sunhawks mercenaries, failed to return from a journey to her home, Tarma and Kethry, warrior and mage, set out in search of their vanished leader.

Together for the first time in a single volume, The Complete Arrows Trilogy is the adventure that launched Valdemar, Mercedes Lackey's expansive fantasy realm beloved by generations of readers. Talia, once a runaway, is Chosen by the Companion Rolan, a mystical horse-like being with powers beyond imagining. She becomes one of the great Heralds of Valdemar, a protector of the realm, and a member of the Queen's Own elite guard. Over the course of Talia's adventures, she struggles to master her unique magical abilities, while protecting her queen, the heir to the throne, and the kingdom itself. She battles against diabolical magic, treacherous assassination plots, dangerous unrest, and traitors to her fellow Heralds.

The long-awaited founding of Valdemar comes to life in this new series from a New York Times bestselling author and beloved fantasist. Within the Eastern Empire, Duke Kordas Valdemar rules a tiny, bucolic Duchy that focuses mostly on horse breeding.

Anticipating the day when the Empire's exploitative and militant leaders would not be content to leave them alone, Korda's father set out to gather magicians in the hopes of one day finding a way to escape and protect the people of the Duchy from tyranny. Kordas has lived his life looking over his shoulder. The signs in the Empire are increasingly dire. Under the direction of the Emperor, mages have begun to harness the power of dark magics, including blood magic, the powers of the Abyssal Planes, and the binding and "milking" of Elemental creatures. But then one of the Duchy's mages has a breakthrough. There is a way to place a Gate at a distance so far from the Empire that it is unlikely the Emperor can find or follow them as they evacuate everyone that is willing to leave. But time is running out, and Kordas has been summoned to the Emperor's Court. Can his reputation as a country bumpkin and his acting skills buy him and his people the time they need to flee? Or will the Emperor lose patience, invade to strip Valdemar of everything of worth, and send its conscripted people into the front lines of the Imperial wars?

A VALDEMAR OMNIBUS Collecting the New York Times bestsellers: ARROWS OF THE QUEEN ARROW'S FLIGHT ARROW'S FALL Thirteen-year-old Talia longs for a better life, far away from her repressive stepmothers and the village of Sensholding, where books chronicling the adventures of the Heralds of Valdemar and their Companions offer her only escape. But when her family decide she is to be married, Talia flees, only to be rescued by one of the very Companions of legend, a magical steed with incredible powers. Talia soon discovers she has powers of her own, and, together with her Companion, she arrives at the Collegium to fulfil her dreams and train as a Herald. But as Talia struggles to master her unique abilities, she unearths a deadly plot that could destroy both Queen and kingdom. The Heralds of Valdemar omnibus sees Talia grow from teenage runaway to a Herald whose powers will affect the future of the entire realm.

Groundbreaking epic fantasy series in Mercedes Lackey's Valdemar universe • Lambda-Award winning novels with heartfelt high adventure and magic Valdemar—the once-peaceful kingdom protected by the magic of its Herald-Mages—is now besieged on all fronts. The king lies near death, the neighboring land of Karse wages a relentless war against Valdemar, and the forces led by a master of dark forbidden magic are massing to strike the final devastating blow against the kingdom. And Vanyel, the most powerful Herald-Mage Valdemar has even known, has become the primary target of the evil which is reaching out to poison all the land. With all his fellow mages slain, Vanyel alone remains to defend his people against the dark master's army. Yet a dream vision has revealed to Vayel the fate which awaits should he and his Companion Yfandes take up the dark master's challenge. And if either Vanyel or Yfandes falters, the dream will become a horrifying reality in which both Valdemar and its last Herald-Mage must pay the ultimate price.

Follows the adventures of Talia as she travels the land as a Herald of Valdemar in the second book in the classic epic fantasy Arrows trilogy Talia could scarcely believe that she had finally earned the rank of full Herald. Yet though this seemed like the fulfillment of all her dreams, it also meant she would face trials far greater than those she had previously survived. For now Talia must ride forth to patrol the kingdom of Valdemar, dispending Herald's justice throughout the land. But in this realm beset by dangerous unrest, enforcing her rulings would require all the courage and skill Talia could command—for if she misused her own special powers, both she and Valdemar would pay the price!

Groundbreaking epic fantasy series in Mercedes Lackey's Valdemar universe • Lambda-Award winning novels with heartfelt high adventure and magic Wild magic is taking its toll on

the land. Many Heralds and Herald-Mages have died fighting to preserve the peace. Even Vanyel, the most powerful of the Herald-Mages is almost at the end of his strength, in need of a respite from the dual threats of war and dark magic. But for Vanyel, there can be no rest. Not when his Companion, Yfandes, receives a summons which can't be ignored—a desperate cry of a magical holocaust in the neighboring kingdom. Almost overwhelmed by the devastations they discover there, Herald-Mage and Companion must try to unravel this tragic mystery. Is the young Prince Tashir, a newly Chosen Herald who can't control his magic, responsible for the destruction? Or is Tashir a pawn in a deeper, more deadly game—and, if so, will Vanyel be able to find and defeat the true destroyer before this master of dark powers can strike again?

This omnibus of the acclaimed Vows and Honor trilogy, set in the New York Times bestselling world of Valdemar, follows Tarma and Kethry, swordswoman and sorceress, as they seek justice for past wrongs. *The Oathbound*: Introduces Tarma--swordswoman trained by elite warriors in all forms of deadly combat--and Kethry, former noblewoman whose magical skills were shaped by a powerful school of sorcery. United by the Goddess and armed with a magical sword drawing them to those in need, Tarma and Kethry swore a blood oath to fight against evil. *Oathbreakers*: When Idra, leader of the Sunhawk mercenaries, failed to return from a journey to her home kingdom of Rethwellan, Tarma and Kethry set out in search of her. Instead they find a land shadowed by a dark enchantment, the claim to the throne in question, and the people of Rethwellan in terrible jeopardy. *Oathblood*: The sisters of sword and spell have pledged to train others to fight for their cause, starting a school for fledgling warriors and mages. But training turns out to be far more perilous than expected--and when two of their students are kidnapped, Tarma and Kethry must draw upon their combined skills to answer the call of destiny in ways they never imagined.

For a thousand years, Sileria has toiled under the yoke of foreign conquerors, Savage Moorlanders, sorcerous Kints, and now the hedonistic Valdani have forced the Silerian mountain clans into harsh slavery. Villages have been razed, and the innocent populace dragged to the mines, there to toil until death with no hope of escape. But there is hope. Five disparate people have been brought reluctantly together by the prophecy of a young Guardian--a prophecy that promises the coming of a savior. These five must put aside ages-old blood feuds before the conquerors force all to bend to their vicious will...

The long-awaited brand new novel in the bestselling Valdemar series. In this chronicle of the early history of Valdemar, Mercedes Lackey's bestselling world, a thirteen year- old orphan named Magpie escapes a life of slavery in the gem mines when he is chosen by one of the magical Companion horses of Valdemar to be trained as a Herald. Thrust into the center of a legend in the making, Magpie discovers talents he never knew he had and witnesses the founding of the great Heralds' Collegium.

The Last Herald-Mage Trilogy—three groundbreaking, Lambda Award-winning novels that established Mercedes Lackey as a fantasy tour-de-force and her Kingdom of Valdemar as a place millions of readers return to again and again. This Lambda Award-winning trilogy tells the story of Vanyel, persecuted and abused son of a Valdemaran noble, who finds acceptance at Haven when he is Chosen by the Companion Yfandes. Companions like Yfandes are magical horse-like beings with the power to communicate and bond with their Chosen, and trigger the potential for psychic abilities—and magic. But Vanyel discovers other things about himself at Haven as well.... He discovers love in an unexpected place, and loses it, and nearly his own life. With Yfandes and his aunt, Herald Savil, he will travel to the home of the mysterious Hawkbrothers in search of healing and training, and will grow from a troubled and heartbroken Trainee to become the most powerful Herald-Mage in the history of Valdemar—and the one hope for Valdemar against an implacable foe bent on eradicating magic from the Kingdom entirely

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