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David Busch's Sony Alpha a6100/ILCE-6100 Guide to Digital Photography is your essential handbook for learning all the powerful – but easy to use -- features of Sony's most advanced entry-level APS-C mirrorless camera. Its new LCD swivels to face forward, making the camera excellent for self-portraits, vlogging, and other applications. The a6100 features a 24 megapixel sensor with 425 embedded phase-detect pixels for lightning-fast autofocus at up to 11 frames per second. With an electronic shutter that provides a silent shooting option, stunning 4K/UHD video capabilities, and new time-lapse photography features, the a6100/ILCE-6100 is a versatile digital camera that has simple operation yet boasts all the features you need to take great photos. With this book in hand, you will discover all the capabilities of the Sony Alpha a6100/ILCE-6100 as you explore the world of digital photography, develop your creativity, and capture the best photographs you've ever taken. Filled with detailed how-to steps and full-color illustrations, David Busch's Sony Alpha a6100/ILCE-6100 Guide to Digital Photography describes every feature of this sophisticated camera in depth, from

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taking your first photos through advanced details of setup, exposure, lens selection, lighting, and more. It relates each feature to specific photographic techniques and situations. Also included is the handy camera “roadmap,” an easy-to-use visual guide to the a6100/ILCE-6100’s features and controls. Learn when to use every option and, more importantly, when not to use them, by following the author’s recommended settings for every menu entry. With best-selling photographer and mentor David Busch as your guide, you’ll quickly have full creative mastery of your camera’s capabilities, whether you’re shooting on the job, taking pictures as an advanced enthusiast pushing the limits of your imagination, or are just out for fun. Start building your knowledge and confidence, while bringing your vision to light with the Sony Alpha a6100/ILCE-6100.

Intended to refresh the basics of Delphi as well as advance your knowledge to the next level, it is assumed you will know RAD studio and the Object Pascal language. However, if you are not an experienced RAD studio programmer this accessible guide will still develop those initial crucial skills.

Through expanded intelligence, the use of robotics has fundamentally transformed a variety of fields, including manufacturing, aerospace, medicine, social services, and agriculture. Continued research on robotic design is critical to solving various dynamic obstacles individuals, enterprises, and humanity at

large face on a daily basis. Robotic Systems: Concepts, Methodologies, Tools, and Applications is a vital reference source that delves into the current issues, methodologies, and trends relating to advanced robotic technology in the modern world. Highlighting a range of topics such as mechatronics, cybernetics, and human-computer interaction, this multi-volume book is ideally designed for robotics engineers, mechanical engineers, robotics technicians, operators, software engineers, designers, programmers, industry professionals, researchers, students, academicians, and computer practitioners seeking current research on developing innovative ideas for intelligent and autonomous robotics systems.

The ambitious objectives of future road mobility, i.e. fuel efficiency, reduced emissions, and zero accidents, imply a paradigm shift in the concept of the car regarding its architecture, materials, and propulsion technology, and require an intelligent integration into the systems of transportation and power. ICT, components and smart systems have been essential for a multitude of recent innovations, and are expected to be key enabling technologies for the changes ahead, both inside the vehicle and at its interfaces for the exchange of data and power with the outside world. It has been the objective of the International Forum on Advanced Microsystems for Automotive Applications (AMAA) for almost two

decades to detect novel trends and to discuss technological implications and innovation potential from day one on. In 2012, the topic of the AMAA conference is “Smart Systems for Safe, Sustainable and Networked Vehicles”. The conference papers selected for this book address current research, developments and innovations in the field of ICT, components and systems and other key enabling technologies leading to the automobile and road transport of the future. The book focuses on application fields such as electrification, power train and vehicle efficiency, safety and driver assistance, networked vehicles, as well as components and systems. Additional information is available at www.amaa.de

Exchange of information and innovative ideas are necessary to accelerate the development of technology. With advent of technology, intelligent and soft computing techniques came into existence with a wide scope of implementation in engineering sciences. Keeping this ideology in preference, this book includes the insights that reflect the ‘Advances in Computer and Computational Sciences’ from upcoming researchers and leading academicians across the globe. It contains high-quality peer-reviewed papers of ‘International Conference on Computer, Communication and Computational Sciences (ICCCCS 2016)’, held during 12-13 August, 2016 in Ajmer, India. These papers are arranged in the

form of chapters. The content of the book is divided into two volumes that cover variety of topics such as intelligent hardware and software design, advanced communications, power and energy optimization, intelligent techniques used in internet of things, intelligent image processing, advanced software engineering, evolutionary and soft computing, security and many more. This book helps the perspective readers' from computer industry and academia to derive the advances of next generation computer and communication technology and shape them into real life applications.

The 4th FTRA International Conference on Computer Science and its Applications (CSA-12) will be held in Jeju, Korea on November 22~25, 2012. CSA-12 will be the most comprehensive conference focused on the various aspects of advances in computer science and its applications. CSA-12 will provide an opportunity for academic and industry professionals to discuss the latest issues and progress in the area of CSA. In addition, the conference will publish high quality papers which are closely related to the various theories and practical applications in CSA. Furthermore, we expect that the conference and its publications will be a trigger for further related research and technology improvements in this important subject. CSA-12 is the next event in a series of highly successful International Conference on Computer Science and its

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Applications, previously held as CSA-11 (3rd Edition: Jeju, December, 2011), CSA-09 (2nd Edition: Jeju, December, 2009), and CSA-08 (1st Edition: Australia, October, 2008).

The material presented in this volume represents current ideas, knowledge, experience and research results in various fields of control system design.

TEAM ARDUINO UP WITH ANDROID FOR SOME MISCHIEVOUS FUN! Filled with practical, do-it-yourself gadgets, *Arduino + Android Projects for the Evil Genius* shows you how to create Arduino devices and control them with Android smartphones and tablets. Easy-to-find equipment and components are used for all the projects in the book. This wickedly inventive guide covers the Android Open Application Development Kit (ADK) and USB interface and explains how to use them with the basic Arduino platform. Methods of communication between Android and Arduino that don't require the ADK--including sound, Bluetooth, and WiFi/Ethernet are also discussed. An Arduino ADK programming tutorial helps you get started right away. *Arduino + Android Projects for the Evil Genius*: Contains step-by-step instructions and helpful illustrations Provides tips for customizing the projects Covers the underlying principles behind the projects Removes the frustration factor--all required parts are listed Provides all source code on the book's website Build these and other devious devices: Bluetooth

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robot Android Geiger counter Android-controlled light show TV remote
Temperature logger Ultrasonic range finder Home automation controller Remote
power and lighting control Smart thermostat RFID door lock Signaling flags Delay
timer

Manufacturing and Engineering Technology brings together around 200 peer-reviewed papers presented at the 2014 International Conference on Manufacturing and Engineering Technology, held in San-ya, China, October 17-19, 2014. The main objective of these proceedings is to take the Manufacturing and Engineering Technology discussion a step further. Contributions cover Manufacture, Mechanical, Materials Science, Industrial Engineering, Control, Information and Computer Engineering. Furthermore, these proceedings provide a platform for researchers, engineers, academics as well as industrial professionals from all over the world to present their research results and development activities in Manufacturing Science and Engineering Technology.

With this book, author Alexander S. White provides users of the a6400 with a manual covering all aspects of the camera's operation. Using a tutorial-like approach, the book shows beginning and intermediate photographers how to accomplish things with the a6400, and explains when and why to use the camera's many features. The book provides details about the camera's shooting modes as well as its menu options for shooting, playback, setup, video, Wi-Fi, Bluetooth, and special effects. The book covers

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the a6400's ability to use its touch screen for focusing and enlarging images in some situations, its upgraded autofocus system, which includes automatic focusing on the eyes of humans or animals, and the camera's wide range of options for assigning its control buttons, dial, and wheel to carry out photographic functions. The book includes more than 450 color photographs that illustrate the camera's controls, display screens, and menus. The images include photographs taken using the a6400's Scene mode, with settings optimized for subjects such as landscapes, sunsets, portraits, and action shots; and its Creative Style and Picture Effect menu options, with settings that alter the appearance of images. The book provides concise introductions to topics such as street photography and infrared photography, and explains how to use the camera's Wi-Fi and Bluetooth features to transfer images to a smartphone or tablet, to control the camera from such a device, and to add location information to images. The book includes a full discussion of the video features of the a6400, which can shoot HD and 4K (ultra-HD) movies, with manual control of exposure and focus during recording. The book explains the camera's numerous features for professional-level videography, including Picture Profiles that allow adjustment of settings such as gamma curve, black level, knee, and detail. The book describes steps for recording 4K video to an external video recorder using the "clean" video output from the camera's HDMI port. In three appendices, the book discusses accessories for the a6400, including cases, power sources, remote controls, microphones and external flash units, and includes a list of

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websites and other resources for further information. The book includes an appendix with “quick tips” on how to take advantage of the camera’s features in the most efficient ways possible. This guide to the a6400 includes a detailed index, so the reader can quickly locate information about any particular feature or aspect of the camera. Photographer’s Guide to the Panasonic Lumix DC-LX100 II is a complete guide to the use of the LX100 II camera. The 200-page book shows beginning and intermediate photographers how to capture excellent images and video sequences with the LX100 II. The book explains the use of autofocus, manual focus, aperture, shutter speed, exposure compensation, white balance, ISO, and all other settings of the camera. The book discusses the camera’s options for playback, setup, and customizing the operation of its controls. The book contains more than 300 color photographs showing the camera’s controls, display screens, and menus. The book includes photographs taken using the many creative settings of the camera, including the Photo Style settings; the Filter Settings picture effects, which provide the ability to customize the appearance of images in dramatic ways; and the camera’s features for burst shooting and shooting in high-contrast lighting conditions. The book explains how to use the LX100 II’s innovative features such as Light Composition and Sequence Composition, which enable the creation of multiple exposures of scenes with bright flashes, such as fireworks, or scenes involving motion, such as sports events. The book includes a full discussion of the video recording abilities of the LX100 II camera, which offers manual

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control of exposure and focus during movie recording, and provides ultra-high definition 4K recording of motion pictures. The book also explains the camera's features for extracting still images from 4K video and using the Post Focus feature to select a sharply focused image after a shooting session. In three appendices, the book discusses accessories for the LX100 II, including cases, power supply options, and other items, and includes a list of websites and other resources for further information. The book includes an appendix with helpful Quick Tips that explain how to take advantage of the camera's features in the most efficient ways possible. The book has a full table of contents and comprehensive index.

Yes, you can create your own apps for Android phones—and it's easy to do. This extraordinary book introduces App Inventor for Android, a powerful visual tool that lets anyone build apps for Android-based devices. Learn the basics of App Inventor with step-by-step instructions for more than a dozen fun projects, such as creating location-aware apps, data storage, and apps that include decision-making logic. The second half of the book features an Inventor's manual to help you understand the fundamentals of app building and computer science. App Inventor makes an excellent textbook for beginners and experienced developers alike. Design games and other apps with 2D graphics and animation Create custom multi-media quizzes and study guides Create a custom tour of your city, school, or workplace Use an Android phone to control a LEGO® MINDSTORMS® NXT robot Build location-aware apps by working with your

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phone's sensors Explore apps that incorporate information from the Web Learn computer science as you build your apps

This book constitutes the thoroughly refereed proceedings of the Third International Workshop on ICTs for Improving Patients Rehabilitation Research Techniques, REHAB 2015, held in Lisbon, Portugal, in October 2015. The 15 revised full papers presented were carefully reviewed and selected from 59 submissions. The papers explore how technology can contribute toward smarter and effective rehabilitation methods.

This proceeding contains selected papers from the National Seminar on "The Role and Strategy of Higher Education through the Results of Research and Community Service Entering the Industrial Age 4.0" which conducted on November 23rd, 2019 in Banjarmasin, Indonesia. This National Seminar was organized by Sari Mulia University, Banjarmasin, Indonesia. This conference accommodates research topics and community service from various aspects such as health, humanities, science and technology. We would like to express our appreciation and gratitude to the invited experts who have provided insights to the participants of this national seminar, as well as the research committee and paper reviewers who have worked hard until there are 95 papers worthy of publication in the NS-UNISM 2019 proceedings. Papers in this proceedings are expected to provide academic benefits, especially in broadening our horizons of understanding in our area of expertise as academics and practitioners. We realize that what we present for this publication is far from perfect. Constructive

criticism is welcome for improvement. Finally, I represent the national seminar committee and also on behalf of the Sari Mulia University, Banjarmasin, Indonesia expressing my gratitude for participating and congratulating the publication of the paper in the NS-UNISM 2019. We from the Civitas Academica Sari Mulia University, together with the Committee also want to say thank you so much to all persons who have supported and actively participated in the success of this event. Hopefully this proceeding can be used as a reference in developing academic studies, technology and improving learning activities in the fields of health, humanities, and science and technology. This proceeding contains selected papers from the National Seminar on "The Role and Strategy of Higher Education through the Results of Research and Community Service Entering the Industrial Age 4.0" which conducted on November 23rd, 2019 in Banjarmasin, Indonesia. This National Seminar was organized by Sari Mulia University, Banjarmasin, Indonesia. This conference accommodates research topics and community service from various aspects such as health, humanities, science and technology. We would like to express our appreciation and gratitude to the invited experts who have provided insights to the participants of this national seminar, as well as the research committee and paper reviewers who have worked hard until there are 95 papers worthy of publication in the NS-UNISM 2019 proceedings. Papers in this proceedings are expected to provide academic benefits, especially in broadening our horizons of understanding in our area of expertise as academics and practitioners. We

realize that what we present for this publication is far from perfect. Constructive criticism is welcome for improvement. Finally, I represent the national seminar committee and also on behalf of the Sari Mulia University, Banjarmasin, Indonesia expressing my gratitude for participating and congratulating the publication of the paper in the NS-UNISM 2019. We from the Civitas Academica Sari Mulia University, together with the Committee also want to say thank you so much to all persons who have supported and actively participated in the success of this event. Hopefully this proceeding can be used as a reference in developing academic studies, technology and improving learning activities in the fields of health, humanities, and science and technology. Best regards, Dr. Ir. Agustinus Hermino, M.Pd (Vice President III for Resources and Partnerships)

Session 2 includes 110 papers selected from 2011 3rd International Asia Conference on Informatics in Control, Automation and Robotics (CAR 2011), held on December 24-25, 2011, Shenzhen, China. As we all know, the ever growing technology in robotics and automation will help build a better human society. This session will provide a unique opportunity for the academic and industrial communities to address new challenges, share solutions, and discuss research directions for the future. Robotics research emphasizes intelligence and adaptability to cope with unstructured environments. Automation research emphasizes efficiency, productivity, quality, and reliability, focusing on systems that operate autonomously. The main focus of this

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session is on the autonomous acquisition of semantic information in intelligent robots and systems, as well as the use of semantic knowledge to guide further acquisition of information.

About the Authors C Bala Kumar is a Distinguished Member of the Technical Staff at Motorola. He chaired the industry expert group that defined the Java APIs for Bluetooth wireless technology. He currently leads the systems software team for wireless platforms in Motorola's Semiconductor Products Sector. Paul J. Kline is a Distinguished Member of the Technical Staff at Motorola and the maintenance lead for the JABWT specification. He currently works on the System Software Architecture team in Motorola's Semiconductor Products Sector. Timothy J. Thompson is a Senior Software Engineer on the System Software Architecture team in Motorola's Semiconductor Products Sector. He was the OBEX architect on the JABWT specification team at Motorola.-

David Busch's Sony Alpha a6400/ILCE-6400 Guide to Digital Photography is the most comprehensive reference and guide book available for Sony's advanced APS-C mirrorless camera. This enthusiast digital camera has a more powerful processor and upgraded autofocus with enhanced real-time tracking and advanced Eye AF. Its new LCD swivels to face forward, making the camera excellent for self-portraits, vlogging, and other applications. The a6400 features a 24 megapixel sensor with 425 embedded phase-detect pixels for lightning-fast

autofocus at up to 11 frames per second. With an electronic shutter that provides a silent shooting option, stunning 4K/UHD video capabilities, and new time-lapse photography features, the a6400/ILCE-6400 is a versatile digital camera that's simple to use, yet boasts features demanded by the most avid photo buff. With this book in hand, you will discover all the capabilities of the Sony Alpha a6400/ILCE-6400 as you explore the world of digital photography, develop your creativity, and capture the best photographs you've ever taken. Filled with detailed how-to steps and full-color illustrations, David Busch's Sony Alpha a6400/ILCE-6400 Guide to Digital Photography describes every feature of this sophisticated camera in depth, from taking your first photos through advanced details of setup, exposure, lens selection, lighting, and more. It relates each feature to specific photographic techniques and situations. Also included is the handy camera "roadmap," an easy-to-use visual guide to the a6400/ILCE-6400's features and controls. Learn when to use every option and, more importantly, when not to use them, by following the author's recommended settings for every menu entry. With best-selling photographer and mentor David Busch as your guide, you'll quickly have full creative mastery of your camera's capabilities, whether you're shooting on the job, taking pictures as an advanced enthusiast pushing the limits of your imagination, or are just out for fun. Start

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building your knowledge and confidence, while bringing your vision to light with the Sony Alpha a6400/ILCE-6400.

Expand Raspberry Pi capabilities with fundamental engineering principles
Exploring Raspberry Pi is the innovators guide to bringing Raspberry Pi to life. This book favors engineering principles over a 'recipe' approach to give you the skills you need to design and build your own projects. You'll understand the fundamental principles in a way that transfers to any type of electronics, electronic modules, or external peripherals, using a "learning by doing" approach that caters to both beginners and experts. The book begins with basic Linux and programming skills, and helps you stock your inventory with common parts and supplies. Next, you'll learn how to make parts work together to achieve the goals of your project, no matter what type of components you use. The companion website provides a full repository that structures all of the code and scripts, along with links to video tutorials and supplementary content that takes you deeper into your project. The Raspberry Pi's most famous feature is its adaptability. It can be used for thousands of electronic applications, and using the Linux OS expands the functionality even more. This book helps you get the most from your Raspberry Pi, but it also gives you the fundamental engineering skills you need to incorporate any electronics into any project. Develop the Linux and programming

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skills you need to build basic applications Build your inventory of parts so you can always "make it work" Understand interfacing, controlling, and communicating with almost any component Explore advanced applications with video, audio, real-world interactions, and more Be free to adapt and create with Exploring Raspberry Pi.

This book is for the intermediate to advanced Arduino user. The reader will learn how to develop Arduino applications for the Uno and Nano that drive robots using an Android device. The remote control will use Bluetooth for communications. The Android software application is developed using the MIT App Inventor software. The MIT App Inventor is also under development for the iOS. It may become available soon. One project will use continuous rotation micro servos and the Nano. The second project will use the Uno and geared DC motors. The second project also contains a micro servo for rotating the Ultra-Sonic Sensor. Both projects will use HC-06 Bluetooth devices, the HC-05 will also work with possible minor wiring changes. With the Arduino the software developed is the same for the Uno and Nano, minor changes for uploading occur. The reader can substitute Arduino devices as desired. Possible wiring changes may be necessary depending on the device. The projects were developed on a Windows 10 PC and a Samsung Galaxy smartphone. While not tested the projects will

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probably work on Linux and OS platforms with some changes. The MIT App Inventor software is free and must be downloaded to your PC. Applications developed are stored in the cloud. A Google account is required, if you use Google mail you already have the account. The book does not go into details on the MIT App Inventor use. We recommend that the reader go through some of the excellent tutorials on-line. The book does provide complete screen shots of the MIT App Inventor Designer and Blocks used. The MIT app is very intuitive and quite powerful. This app greatly simplifies the development of Android applications. This book includes the printed source code and wiring diagrams for the projects. The electronic or digitized source code is available to download for an additional fee for a limited time. While not covered in this book one can easily see the development of many applications for smartphones and tablets.

Innovations and Advanced Techniques in Systems, Computing Sciences and Software Engineering includes a set of rigorously reviewed world-class manuscripts addressing and detailing state-of-the-art research projects in the areas of Computer Science, Software Engineering, Computer Engineering, and Systems Engineering and Sciences. Innovations and Advanced Techniques in Systems, Computing Sciences and Software Engineering includes selected papers from the conference proceedings of the International Conference on

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Systems, Computing Sciences and Software Engineering (SCSS 2007) which was part of the International Joint Conferences on Computer, Information and Systems Sciences and Engineering (CISSE 2007).

The theme of CUTE is focused on the various aspects of ubiquitous computing for advances in ubiquitous computing and provides an opportunity for academic and industry professionals to discuss the latest issues and progress in the area of ubiquitous computing. Therefore this book will include the various theories and practical applications in ubiquitous computing

This updated and expanded second edition of the Artech House bestseller, *Inside Bluetooth Low Energy*, presents the recent developments within the Bluetooth Core Specifications 4.1 and 4.2. This new edition explores both Internet of Things (IoT) and Bluetooth Low Energy (LE) in one single flow and demonstrates how this technology is very well suited for IoT implementations. The book covers all the advances within the new specifications including Bluetooth LE enhanced power efficiency, faster connections, and enhanced privacy and security.

Developed for ultra-low power devices, such as heart rate monitors, thermometers, and sensors, Bluetooth LE is one of the latest, most exciting enhancements to Bluetooth technology. This cutting-edge book presents an easy-to-understand, broad-based explanation of Bluetooth LE, its building blocks and

how they all come together. Packed with examples and practical scenarios, the book helps readers rapidly gain a clear, solid understanding of Bluetooth LE in order to work more effectively with its specification. This book explores the architecture of the Bluetooth LE stack and functionality of its layers and includes a broad view of the technology, identifies the various building blocks, and explains how they come together. Readers will also find discussions on Bluetooth basics, providing the background information needed to master Bluetooth LE. The REV conference aims to discuss the fundamentals, applications and experiences in remote engineering, virtual instrumentation and related new technologies, as well as new concepts for education on these topics, including emerging technologies in learning, MOOCs & MOOLs, Open Resources, and STEM pre-university education. In the last 10 years, remote solutions based on Internet technology have been increasingly deployed in numerous areas of research, science, industry, medicine and education. With the new focus on cyber-physical systems, Industry 4.0, Internet of Things and the digital transformation in industry, economy and education, the core topics of the REV conference have become indispensable elements of a future digitized society. REV 2018, which was held at the University of Applied Sciences in Duesseldorf from 21–23 March 2018, addressed these topics as well as state-of-the-art and

future trends.

Learn to make your own robots with this accessible, illustrated guide for robotics enthusiasts, featuring 13 unique robotics projects suitable for beginner to intermediate level. You've seen the sci-fi movies and dreamed of creating your very own robot. Now learn to build machines with your own hands that will move or perform tasks at your command. Featuring brand-new projects and specially commissioned photography, this book uses easily sourced components to teach you simple electronics and programming. Learn to design and build your very own custom-made creations that can walk, draw or even guard your home. Start with a space-age butterfly that skips along on its own or a robot that creates psychedelic patterns of amazing variety, then discover how to create a catapult bot that activates when movement is detected or construct an intelligent, all-terrain rover vehicle – the possibilities are endless.

Throughout human history, technological advancements have been made for the ease of human labor. With our most recent advancements, it has been the work of scholars to discover ways for machines to take over a large part of this labor and reduce human intervention. These advancements may become essential processes to nearly every industry. It is essential to be knowledgeable about automation so that it may be applied. Research Anthology on Cross-Disciplinary Designs and Applications of Automation is a

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comprehensive resource on the emerging designs and application of automation. This collection features a number of authors spanning multiple disciplines such as home automation, healthcare automation, government automation, and more. Covering topics such as human-machine interaction, trust calibration, and sensors, this research anthology is an excellent resource for technologists, IT specialists, computer engineers, systems and software engineers, manufacturers, engineers, government officials, professors, students, healthcare administration, managers, CEOs, researchers, and academicians.

This book presents Proceedings of the 2021 Intelligent Systems Conference which is a remarkable collection of chapters covering a wider range of topics in areas of intelligent systems and artificial intelligence and their applications to the real world. The conference attracted a total of 496 submissions from many academic pioneering researchers, scientists, industrial engineers, and students from all around the world. These submissions underwent a double-blind peer-review process. Of the total submissions, 180 submissions have been selected to be included in these proceedings. As we witness exponential growth of computational intelligence in several directions and use of intelligent systems in everyday applications, this book is an ideal resource for reporting latest innovations and future of AI. The chapters include theory and application on all aspects of artificial intelligence, from classical to intelligent scope. We hope that readers find the book interesting and valuable; it provides the state-of-the-art

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intelligent methods and techniques for solving real-world problems along with a vision of the future research. .

The popularity of an increasing number of mobile devices, such as PDAs, laptops, smart phones, and tablet computers, has made the mobile device the central method of communication in many societies. These devices may be used as electronic wallets, social networking tools, or may serve as a person's main access point to the World Wide Web. The Handbook of Research on Mobile Software Engineering: Design, Implementation, and Emergent Applications highlights state-of-the-art research concerning the key issues surrounding current and future challenges associated with the software engineering of mobile systems and related emergent applications. This handbook addresses gaps in the literature within the area of software engineering and the mobile computing world.

This book presents a selection of revised and extended versions of the best papers from the First International Conference on Social Networking and Computational Intelligence (SCI-2018), held in Bhopal, India, from October 5 to 6, 2018. It discusses recent advances in scientific developments and applications in these areas.

This book constitutes the thoroughly refereed post-conference proceedings of the Second International Joint Conference in Signal Processing and Information Technology, SPIT 2012, held in Dubai, UAE, in September 2012. The 32 papers included in this volume were carefully reviewed and selected from 330 submissions.

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The papers cover research and development activities in computer science, information technology, computational engineering, image and signal processing, and communication.

Provides instructions for building thirty-three projects that interact with the physical world, including a stuffed monkey video game controller and a battery powered GPS that reports its location over Bluetooth.

This book constitutes the refereed proceedings of the 17th International Conference on Entertainment Computing, ICEC 2018, held at the 24th IFIP World Computer Congress, WCC 2018, in Poznan, Poland, in September 2018. The 15 full papers, 13 short papers, and 23 poster, demonstration, and workshop papers presented were carefully reviewed and selected from 65 submissions. They cover a large range of topics in the following thematic areas: digital games and interactive entertainment; design, human-computer interaction, and analysis of entertainment systems; interactive art, performance and cultural computing; entertainment devices, platforms and systems; theoretical foundations and ethical issues; entertainment for purpose and persuasion; computational methodologies for entertainment; and media studies, communication, business, and information systems.

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upgraded autofocus with enhanced real-time tracking and advanced Eye AF. Built-in 5-axis image stabilization allows sharp images hand-held even with slower shutter speeds. The a6600's new LCD swivels to face forward, making the camera excellent for self-portraits, vlogging, and other applications. The a6600 features a 24 megapixel sensor with 425 embedded phase-detect pixels for lightning-fast autofocus at up to 11 frames per second, and a more powerful battery to extend shooting life. With an electronic shutter that provides a silent shooting option, stunning 4K/UHD video capabilities, and new time-lapse photography features, the a6600/ILCE-6600 is a versatile digital camera that's simple to use, yet boasts features demanded by the most avid photo buff. With this book in hand, you will discover all the capabilities of the Sony Alpha a6600/ILCE-6600 as you explore the world of digital photography, develop your creativity, and capture the best photographs you've ever taken.

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This book is a complete manual for users of the Sony Cyber-shot DSC-RX100 VII camera, one of the most advanced, but still pocketable, cameras available. With this book, author Alexander White provides users of the RX100 VII with a guide to all aspects of the camera's operation, including its many advanced settings for autofocus and exposure control. Using a tutorial-like approach, the book shows beginning and intermediate photographers how to take still images and record video with the RX100 VII, and explains when and why to use the camera's many features. The book provides details about the camera's automatic and advanced shooting modes, including continuous shooting at rates as fast as 20 frames per second, with short bursts as fast as 90 frames per second, as well as its

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numerous menu options for shooting, playback, and setup. The book includes information about using Wi-Fi and Bluetooth connections for image transfer, remote control, and adding location information to images. The book has more than 500 color photographs or illustrations that help explain the camera's menus, shooting screens, and features. These images include examples of photographs taken using the RX100 VII's Scene mode, with settings optimized for subjects such as landscapes, sunsets, portraits, low-light, and action shots; and the Creative Style and Picture Effect menu options, with settings that alter the appearance of images. The book also provides introductions to topics such as street photography, astrophotography, and digiscoping, with photographic examples. The book includes a full discussion of the video features of the RX100 VII, which can shoot HD and 4K (ultra-HD) movies, and which offers manual control of exposure and focus during movie recording. The book explains the camera's numerous features that are useful for professional-level videography, including Picture Profiles that allow adjustment of settings such as gamma curve, black level, knee, and detail. The book provides detailed information about recording 4K video to an external video recorder using the "clean" video output from the camera's HDMI port. In three appendices, the book discusses accessories for the RX100 VII, including cases, power sources, grips, remote

controls, and filter adapters, and includes a list of websites and other resources for further information. The book includes an appendix with “quick tips” on how to take advantage of the camera’s features in the most efficient ways possible. This guide to the RX100 VII includes a detailed index, so the reader can quickly find needed information about any particular feature or aspect of the camera.

Bluetooth Remote Control for Arduino Using Android Independently Published

Car alarm has become an essential feature for all car users as it ensure safety to the car and prevent it from being stolen. The purpose of this project is to develop a mobile central-locking and alarm system for car that can be access using android smartphone as the remote control. The system will control all alarm functions in a car such as locking the door, unlocking the door, activate and deactivate the alarm. The Bluetooth technology is used as the control medium between the car and the smartphone. There are few issues being raised that lead to this project development. The first issue is the current car alarm system is not interactive enough and car owner needs an additional alarm remote control plus the car key to bring anywhere. Other issues are the loss of car key, where user can use this application installed in their smartphone as an alternative key to unlock their car. This project is expected to enhance the capability of the existing car alarm system to be more interactive and user friendly.

Read Book Application Remote Control Using Bluetooth Researchgate

Welcome to the second IEEE Pacific Rim Conference on Multimedia (IEEE PCM 2001) held in Zhongguanchun, Beijing, China, October 22-24, 2001. Building upon the success of the inaugural IEEE PCM 2000 in Sydney in December 2000, the second PCM again brought together the researchers, developers, practitioners, and educators of multimedia in the Pacific area. Theoretical breakthroughs and practical systems were presented at this conference, thanks to the sponsorship by the IEEE Circuit and Systems Society, IEEE Signal Processing Society, China Computer Foundation, China Society of Image and Graphics, National Natural Science Foundation of China, Tsinghua University, and Microsoft Research, China. IEEE PCM 2001 featured a comprehensive program including keynote talks, regular paper presentations, posters, demos, and special sessions. We received 244 papers and accepted only 104 of them as regular papers, and 53 as poster papers. Our special session chairs, Shin'ichi Satoh and Mohan Kankanhalli, organized 6 special sessions. We acknowledge the great contribution from our program committee members and paper reviewers who spent many hours reviewing submitted papers and providing valuable comments for the authors. The conference would not have been successful without the help of so many people. We greatly appreciated the support of our honorary chairs: Prof. Sun Yuan Kung of Princeton University, Dr.

Read Book Application Remote Control Using Bluetooth Researchgate

Ya Qin Zhang of Microsoft Research China, and Prof.

This book introduces innovative and interdisciplinary applications of advanced technologies. Featuring the papers from the 10th DAYS OF BHAAAS (Bosnian-Herzegovinian American Academy of Arts and Sciences) held in Jahorina, Bosnia and Herzegovina on June 21–24, 2018, it discusses a wide variety of engineering and scientific applications of the different techniques. Researchers from academic and industry present their work and ideas, techniques and applications in the field of power systems, mechanical engineering, computer modelling and simulations, civil engineering, robotics and biomedical engineering, information and communication technologies, computer science and applied mathematics.

Quickly learn and employ practical recipes for developing real-world, cross-platform applications using Delphi. Key Features Get to grips with Delphi to build and deploy various cross-platform applications Design and deploy real-world apps by implementing a single source codebase Build robust and optimized GUI applications with ease Book Description Delphi is a cross-platform integrated development environment (IDE) that supports rapid application development on different platforms, saving you the pain of wandering amid GUI widget details or having to tackle inter-platform incompatibilities. Delphi Cookbook begins with the

basics of Delphi and gets you acquainted with JSON format strings, XSLT transformations, Unicode encodings, and various types of streams. You'll then move on to more advanced topics such as developing higher-order functions and using enumerators and run-time type information (RTTI). As you make your way through the chapters, you'll understand Delphi RTL functions, use FireMonkey in a VCL application, and cover topics such as multithreading, using a parallel programming library and deploying Delphi on a server. You'll take a look at the new feature of WebBroker Apache modules, join the mobile revolution with FireMonkey, and learn to build data-driven mobile user interfaces using the FireDAC database access framework. This book will also show you how to integrate your apps with Internet of Things (IoT). By the end of the book, you will have become proficient in Delphi by exploring its different aspects such as building cross-platforms and mobile applications, designing server-side programs, and integrating these programs with IoT. What you will learn Develop visually stunning applications using FireMonkey Deploy LiveBinding effectively with the right object-oriented programming (OOP) approach Create RESTful web services that run on Linux or Windows Build mobile apps that read data from a remote server efficiently Call platform native API on Android and iOS for an unpublished API Manage software customization by making better use of an

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extended RTTI Integrate your application with IOT Who this book is for Delphi Cookbook is for intermediate developers with a basic knowledge of Delphi who want to discover and understand all the development possibilities offered by it. This month: * Command & Conquer * How-To : Python, LibreOffice, and Use BOINC. * Graphics : Blender, and Inkscape. * Book Review: Mind Mapping With Freemind plus: Q&A, Linux Labs, Ask The New Guy, My Story, and soooo much more!

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