Api Libro Da Colorare Volume 1

The first of its kind, this volume unpacks the cultural construction of transnational adoption and migration by examining a sample of recent children's books that address the subject. Of all European countries, Spain is the nation where immigration and transnational adoption have increased most steeply from the early 1990s onward. Origin Narratives: The Stories We Tell Children About Immigration and International Adoption sheds light on the way contemporary Spanish society and its institutions re-define national identity and the framework of cultural, political and ethnic values, by looking at how these ideas are being transmitted to younger generations negotiating a more heterogeneous environment. This study collates representations of diversity, migration, and (colonial) otherness in the texts, as well as their reception by the adult mediators, through reviews, paratexts, and opinions collected from interviews and participant observation. In this new work, author Macarena Garcia Gonzalez argues that many of the texts at the wider societal discourse of multiculturalism, which have been warped into a pedagogical synthesis, underwrite the very racism they seek to combat. Comparing transnational adoption with discourses about immigration works as a new approach to the question of multiculturalism and makes a valuable contribution to an array of disciplines.

This updated bestseller provides an introduction to programming interactive computer

graphics, with an emphasis on game development using DirectX 11. The book is divided into three main parts: basic mathematical tools, fundamental tasks in Direct3D, and techniques and special effects. It includes new Direct3D 11 features such as hardware tessellation, the compute shader, dynamic shader linkage and covers advanced rendering techniques such as screen-space ambient occlusion, level-of-detail handling, cascading shadow maps, volume rendering, and character animation. Includes a companion CD-ROM with code and figures. eBook Customers: Companion files are available for downloading with order number/proof of purchase by writing to the publisher at info@merclearning.com.

If you want to learn how to build efficient user interfaces with React, this is your book. Authors Alex Banks and Eve Porcello show you how to create UIs with this small JavaScript library that can deftly display data changes on large-scale, data-driven websites without page reloads. Along the way, you'll learn how to work with functional programming and the latest ECMAScript features. Developed by Facebook, and used by companies including Netflix, Walmart, and The New York Times for large parts of their web interfaces, React is quickly growing in use. By learning how to build React components with this hands-on guide, you'll fully understand how useful React can be in your organization. Learn key functional programming concepts with JavaScript Peek under the hood to understand how React runs in the browser Create application presentation layers by mounting and composing React components Use component

trees to manage data and reduce the time you spend debugging applications Explore React's component lifecycle and use it to load data and improve UI performance Use a routing solution for browser history, bookmarks, and other features of single-page applications Learn how to structure React applications with servers in mind

This textbook describes recent advances in genomics and bioinformatics and provides numerous examples of genome data analysis that illustrate its relevance to real world problems and will improve the reader's bioinformatics skills. Basic data preprocessing with normalization and filtering, primary pattern analysis, and machine learning algorithms using R and Python are demonstrated for gene-expression microarrays, genotyping microarrays, next-generation sequencing data, epigenomic data, and biological network and semantic analyses. In addition, detailed attention is devoted to integrative genomic data analysis, including multivariate data projection, gene-metabolic pathway mapping, automated biomolecular annotation, text mining of factual and literature databases, and integrated management of biomolecular databases. The textbook is primarily intended for life scientists, medical scientists, statisticians, data processing researchers, engineers, and other beginners in bioinformatics who are experiencing difficulty in approaching the field. However, it will also serve as a simple guideline for experts unfamiliar with the new, developing subfield of genomic analysis within bioinformatics.

Make your little boy happy with this book.This book contains;Shadow Matching Game/

real shadow number/ Fined The Pair/ Coloring Book/ activity book for childrenIt enables the child to develop fatty skills.Get your little one on the right path to writing with this exciting match the animal for kids

David Bowie is renowned for his ever-changing styles; from short-cut suits to paint-spattered jumpsuits and frock coats. With an estimated 136 million album sales under his belt, Bowie has captured the attention of rock fans all over the world. Crammed with fabulous photographs, this is a stunning fashion retrospective of the well-loved rockstar.

This coloring book is designed for Kids who love PAW PATROL, More than 40 Amazing Drawing Of Paw Patrol (High quality pictures, Carefully selected, Suitable For Childrens), This is a perfect gift for your child, boys and girls. ! (Halloween edition) Your coloring book characteristics: Cove size: 8.5*11 the best cover size for coloring books 82 pages high-quality illustrations in black and white Matte cover Each image is printed on a separate page to prevent bleed-through all the main characters are present in your coloring book Illustration characteristics: resampled sharpened antialiased- vectorised (you can not see pixels) scaled to a higher resolution cleared from noise contrast increased If you liked this coloring book, we would be very grateful if you shared a happy experience on amazon, your support will help us to progress and helps potential buyers to make confident decisions. Thankyou for your time.

"Absolutely fantastic." -Kendare Blake, #1 New York Times bestselling author of the Three Dark Crowns series "Heart-pounding." -Buzzfeed * "Masterful." -School Library

Journal, starred review In this dark, sweeping fantasy perfect for fans of Girls of Paper and Fire and Wicked Saints, Princesses Lu and Min find themselves on opposite sides of a war to rule their Empire. Sisters Lu and Min have always known their places as the princesses of the Empire of the First Flame: assertive Lu will be named her father's heir and become the dynasty's first female ruler, while timid Min will lead a quiet life in Lu's shadow. Until their father names a new heir--their male cousin, Set. Determined to reclaim her birthright, Lu goes in search of allies, leaving Min to face the volatile court alone. Lu soon crosses paths with Nokhai, the lone, unlikely survivor of the Ashina, a clan of nomadic wolf shapeshifters. Nok never learned to shift--or to trust the empire that killed his family--but working with the princess might be the only way to unlock his true power. As Lu and Nok form a tenuous alliance, Min's own hidden power awakens, a forbidden, deadly magic that could secure Set's reign . . . or allow her to claim the throne herself. But there can only be one emperor, and the sisters' greatest enemy could very well turn out to be each other. This sweeping fantasy set against a world of ancient magic and political intrigue weaves an unforgettable story of ambition, betrayal, and sacrifice.

"Look it up in Petzold" remains the decisive last word in answering questions about Windows development. And in PROGRAMMING WINDOWS, FIFTH EDITION, the esteemed Windows Pioneer Award winner revises his classic text with authoritative coverage of the latest versions of the Windows operating system—once again drilling

down to the essential API heart of Win32 programming. Topics include: The basics—input, output, dialog boxes An introduction to Unicode Graphics—drawing, text and fonts, bitmaps and metafiles The kernel and the printer Sound and music Dynamic-link libraries Multitasking and multithreading The Multiple-Document Interface Programming for the Internet and intranets Packed as always with definitive examples, this newest Petzold delivers the ultimate sourcebook and tutorial for Windows programmers at all levels working with Microsoft Windows 95, Windows 98, or Microsoft Windows NT. No aspiring or experienced developer can afford to be without it. An electronic version of this book is available on the companion CD. For customers who purchase an ebook version of this title, instructions for downloading the CD files can be found in the ebook.

Written "with passion and insight about the knotted history of racism within women's movements and feminist culture" (Rebecca Traister, New York Times bestselling author), this whip-smart, timely, and impassioned call for change is perfect for fans of Good and Mad and Hood Feminism. Addressing today's conversation about race, empowerment, and inclusion in America, Koa Beck, writer and former editor-in-chief of Jezebel, boldly examines the history of feminism, from the true mission of the suffragists to the rise of corporate feminism with clear-eyed scrutiny and meticulous detail. She also examines overlooked communities—including Native American, Muslim, transgender, and more—and their ongoing struggles for social change. With

"intellectually smart and emotionally intelligent" (Patrisse Cullors, New York Times bestselling author and Black Lives Matter cofounder) writing, Beck meticulously documents how elitism and racial prejudice have driven the narrative of feminist discourse. Blending pop culture, primary historical research, and first-hand storytelling, she shows us how we have shut women out of the movement, and what we can do to correct our course for a new generation. Combining a scholar's understanding with hard data and razor-sharp cultural commentary, White Feminism "is a rousing blueprint for a more inclusive 'new era of feminism'" (The Boston Globe).

THE NEW YORK TIMES BESTSELLING SERIES • The highly anticipated finale to the A Good Girl's Guide to Murder series, the instant bestsellers that read like your favorite true crime podcast or show. By the end of this mystery series, you'll never think of good girls the same way again... Pip is about to head to college, but she is still haunted by the way her last investigation ended. She's used to online death threats in the wake of her viral true-crime podcast, but she can't help noticing an anonymous person who keeps asking her: Who will look for you when you're the one who disappears? Soon the threats escalate and Pip realizes that someone is following her in real life. When she starts to find connections between her stalker and a local serial killer caught six years ago, she wonders if maybe the wrong man is behind bars. Police refuse to act, so Pip has only one choice: find the suspect herself—or be the next victim. As the deadly game plays out, Pip discovers that everything in her small town is coming full circle . .

.and if she doesn't find the answers, this time she will be the one who disappears. . . Visualization is the graphic presentation of data -- portrayals meant to reveal complex information at a glance. Think of the familiar map of the New York City subway system, or a diagram of the human brain. Successful visualizations are beautiful not only for their aesthetic design, but also for elegant layers of detail that efficiently generate insight and new understanding. This book examines the methods of two dozen visualization experts who approach their projects from a variety of perspectives -- as artists, designers, commentators, scientists, analysts, statisticians, and more. Together they demonstrate how visualization can help us make sense of the world. Explore the importance of storytelling with a simple visualization exercise Learn how color conveys information that our brains recognize before we're fully aware of it Discover how the books we buy and the people we associate with reveal clues to our deeper selves Recognize a method to the madness of air travel with a visualization of civilian air traffic Find out how researchers investigate unknown phenomena, from initial sketches to published papers Contributors include: Nick Bilton,Michael E. Driscoll,Jonathan Feinberg,Danyel Fisher,Jessica Hagy,Gregor Hochmuth,Todd Holloway,Noah Iliinsky,Eddie Jabbour,Valdean Klump,Aaron Koblin,Robert Kosara,Valdis Krebs,JoAnn Kuchera-Morin et al.,Andrew Odewahn,Adam Perer,Anders Persson,Maximilian Schich,Matthias Shapiro,Julie Steele,Moritz Stefaner,Jer Thorp,Fernanda Viegas,Martin Wattenberg,and Michael Young.

A spooky and fun coloring book .The book has 35 high quality illustrations of various Pumpkins images. Designs of various styles that ranges from simpler to more complex for all levels of coloring enthusiasts. Carefully chosen design will provide hours of fun, stress relief, creativity, and relaxation. Coloring is fun and has lots of benefits including: -Improves fine color skills -Prepares children for school -Contributes to better handwriting -Color awareness and recognition -Improves focus and hand eye coordination Amazing Features! 8.5'' x 11'' (21cm x 29.7cm) Mega Size Book Amazing Cover Design Single Sided Pages to avoid bleeding. High Resolution illustrator file Makes an excellent Gift Hope your child likes this book! Images are printed on single-sided paper to avoid bleed-through. Check the back cover for sample images of the book. If you are using a PC or an iPad, click on "Look inside" to see more sample images of the book. Grab a copy now!

When you buy this book you get an electronic version (PDF file) of the interior of this book. The perfect coloring book for every child that loves his/her pet. 80 beautiful coloring pages filled with cats, dogs and other pets having fun. This coloring book bundles volumes 3 and 4. Art is like a rainbow, never-ending and brightly colored. Feed the creative mind of your child and have fun! Each picture is printed on its own 8.5 x 11 inch page so no need to worry about smudging.

If you want a basic understanding of computer vision's underlying theory and algorithms, this hands-on introduction is the ideal place to start. You'll learn

techniques for object recognition, 3D reconstruction, stereo imaging, augmented reality, and other computer vision applications as you follow clear examples written in Python. Programming Computer Vision with Python explains computer vision in broad terms that won't bog you down in theory. You get complete code samples with explanations on how to reproduce and build upon each example, along with exercises to help you apply what you've learned. This book is ideal for students, researchers, and enthusiasts with basic programming and standard mathematical skills. Learn techniques used in robot navigation, medical image analysis, and other computer vision applications Work with image mappings and transforms, such as texture warping and panorama creation Compute 3D reconstructions from several images of the same scene Organize images based on similarity or content, using clustering methods Build efficient image retrieval techniques to search for images based on visual content Use algorithms to classify image content and recognize objects Access the popular OpenCV library through a Python interface

Match Shadow Activity Book for Kids Vol. 2Shadow Matching Game/ Real Shadow Number/ Fined The Pair/ Coloring Book/ Activity Book for ChildrenIndependently Published

All'acquisto di questo libro otterrai una versione elettronica (file PDF) del suo

contenuto. 40 pagine da colorare, ricche di fantastici ed intricati disegni mandala decorati con fiori. Perfetto per tutti gli amanti dei mandala e dei fiori. Colori vivaci, illustrazioni magnifiche e immaginazione sono tutto ciò che ti serve per tranquillizzarti e rilassarti. Ogni immagine è stampata su una singola pagina di dimensioni 21,59 x 27,94 cm, quindi non devi preoccuparti per eventuali macchie.

The only security book to be chosen as a Dr. Dobbs Jolt Award Finalist since Bruce Schneier's Secrets and Lies and Applied Cryptography! Adam Shostack is responsible for security development lifecycle threat modeling at Microsoft and is one of a handful of threat modeling experts in the world. Now, he is sharing his considerable expertise into this unique book. With pages of specific actionable advice, he details how to build better security into the design of systems, software, or services from the outset. You'll explore various threat modeling approaches, find out how to test your designs against threats, and learn effective ways to address threats that have been validated at Microsoft and other top companies. Systems security managers, you'll find tools and a framework for structured thinking about what can go wrong. Software developers, you'll appreciate the jargon-free and accessible introduction to this essential skill. Security professionals, you'll learn to discern changing threats and discover the

easiest ways to adopt a structured approach to threat modeling. Provides a unique how-to for security and software developers who need to design secure products and systems and test their designs Explains how to threat model and explores various threat modeling approaches, such as asset-centric, attacker-centric and software-centric Provides effective approaches and techniques that have been proven at Microsoft and elsewhere Offers actionable how-to advice not tied to any specific software, operating system, or programming language Authored by a Microsoft professional who is one of the most prominent threat modeling experts in the world As more software is delivered on the Internet or operates on Internet-connected devices, the design of secure software is absolutely critical. Make sure you're ready with Threat Modeling: Designing for Security.

When you buy this book you get an electronic version (PDF file) of the interior of this book. 80 coloring pages of these cute animals, well known from the greeting cards, are now bundled in this coloring book. You really don't have to be young to find a friend in an animal. This coloring book bundles volumes 1 and 2. Art is like a rainbow, never-ending and brightly colored. Feed the creative mind of your child and have fun! Each picture is printed on its own 8.5 x 11 inch page so no need to worry about smudging.

Written as a tutorial to explore and understand the power of R for machine learning. This practical guide that covers all of the need to know topics in a very systematic way. For each machine learning approach, each step in the process is detailed, from preparing the data for analysis to evaluating the results. These steps will build the knowledge you need to apply them to your own data science tasks.Intended for those who want to learn how to use R's machine learning capabilities and gain insight from your data. Perhaps you already know a bit about machine learning, but have never used R; or perhaps you know a little R but are new to machine learning. In either case, this book will get you up and running quickly. It would be helpful to have a bit of familiarity with basic programming concepts, but no prior experience is required.

The first novel in the long-running sword-and-planet series set on a Counter-Earth, where warriors rise above the chaos of bondage and brutality. Tarl Cabot has always believed himself to be a citizen of Earth. He has no inkling that his destiny is far greater than the small planet he has inhabited for the first twenty-odd years of his life. One frosty winter night in the New England woods, he finds himself transported to the planet of Gor, also known as Counter Earth, where everything is dramatically different from anything he has ever experienced. It emerges that Tarl is to be trained as a Tarnsman, one of the most honored

positions in the rigid, caste-bound Gorean society. He is disciplined by the best teachers and warriors that Gor has to offer . . . but to what end? Rediscover this brilliantly imagined world where men are masters and women live to serve their every desire. Tarnsman of Gor is the 1st book in the Gorean Saga, but you may enjoy reading the series in any order.

Perfect for fans of Adam Silvera and Becky Albertalli, Mason Deaver's stunning debut will rip your heart out before showing you how to heal from tragedy and celebrate life in the process.

The Art of UNIX Programming poses the belief that understanding the unwritten UNIX engineering tradition and mastering its design patterns will help programmers of all stripes to become better programmers. This book attempts to capture the engineering wisdom and design philosophy of the UNIX, Linux, and Open Source software development community as it has evolved over the past three decades, and as it is applied today by the most experienced programmers. Eric Raymond offers the next generation of "hackers" the unique opportunity to learn the connection between UNIX philosophy and practice through careful case studies of the very best UNIX/Linux programs.

"Harry Potter Quotes & Images." 80 Quotes + Colored Images from Harry Potter's movies. This book is an ideal Harry Potter gifts for all those who enjoyed

the books and the movies. You will find in this quote book several character's quotes from Harry Potter's movies and books with pictures and images... With this book you will be able to recall the most famous and powerful moments of the movie in the palm of your hand. In this Book: - 80 Quotes from Harry Potter Books and Movies. - 11 Pictures and images of Harry Potter, the castle, the car and many surprises... - Size: 8.5x11 in - Play games with the quotes and find out who said it. "Dark and difficult times lie ahead. Soon we must all face the choice between what is right and what is easy." "It is the unknown we fear when we look upon death and darkness, nothing more." "It is a curious thing, Harry, but perhaps those who are best suited to power are those who have never sought it. Those who, like you, have leadership thrust upon them, and take up the mantle because they must, and find to their own surprise that they wear it well." "Youth cannot know how age thinks and feels, but old men are guilty if they forget what it was to be young." "When in doubt, go to the library."

Libro da colorare Mandala per i bambini 4-6 anni ~ Easy Mandalas: Unicorni, figure, farfalle, fiori, delfini, gelati, elefanti, animali della giungla, aerei, drago, api, gatti e altri (volume 2) 2017. Grande taglia - 21.59 x 27.94 cmSi utilizza questo libro di attivit e da colorare! Colorazione un esperienza hands-on che solletica i sensi. Questo significa lezioni assorbita attraverso bastoni alla memoria di

colorazione meglio. Lo sviluppo del linguaggio ancora un altro vantaggio dell'attivit. Prendi una copia ora!(c) 2017 Tutti i diritti riservati!Tags: libri da colorare, Mandala, colorare mandala, colorare bambini, Unicorni, figure, farfalle, fiori, delfini, gelati, elefanti, animali della giungla, aerei, drago, api, gatti
A revealing look at how negative biases against women of color are embedded in search engine results and algorithms Run a Google search for "black girls"—what will you find? "Big Booty" and other sexually explicit terms are likely to come up as top search terms. But, if you type in "white girls," the results are radically different. The suggested porn sites and un-moderated discussions about "why black women are so sassy" or "why black women are so angry" presents a disturbing portrait of black womanhood in modern society. In Algorithms of Oppression, Safiya Umoja Noble challenges the idea that search engines like Google offer an equal playing field for all forms of ideas, identities, and activities. Data discrimination is a real social problem; Noble argues that the combination of private interests in promoting certain sites, along with the monopoly status of a relatively small number of Internet search engines, leads to a biased set of search algorithms that privilege whiteness and discriminate against people of color, specifically women of color. Through an analysis of textual and media searches as well as extensive research on paid online advertising, Noble

exposes a culture of racism and sexism in the way discoverability is created online. As search engines and their related companies grow in importance—operating as a source for email, a major vehicle for primary and secondary school learning, and beyond—understanding and reversing these disquieting trends and discriminatory practices is of utmost importance. An original, surprising and, at times, disturbing account of bias on the internet, Algorithms of Oppression contributes to our understanding of how racism is created, maintained, and disseminated in the 21st century.

Get the most out of your data by getting more out of Tableau Tableau Your Data! shows you how to build dynamic, best of breed visualizations using the Tableau Software toolset. This comprehensive guide covers the core feature set for data analytics, and provides clear step-by-step guidance toward best practices and advanced techniques that go way beyond the user manual. You'll learn how Tableau is different from traditional business information analysis tools, and how to navigate your way around the Tableau 9.0 desktop before delving into functions and calculations, as well as sharing with the Tableau Server. Coverage includes settings customization, data security, scaling, syntax, and more, with plenty of examples that simplify advanced techniques. Use cases demonstrate how Tableau is applied throughout the enterprise, so you can utilize these

analysis tools across sales, marketing, operations, financials, and much more. The companion website features actual working models of the book's visualizations, plus a host of useful links to web-based resources that can help you customize your Tableau experience. Tableau is designed specifically to provide fast and easy visual analytics. The intuitive drag-and-drop interface helps you create interactive reports, dashboards, and visualizations, all without any special or advanced training. This book is your Tableau companion, helping you get the most out of this invaluable business toolset. Analyze data more effectively with Tableau Desktop Deploy visualizations to consumers throughout the enterprise Understand Tableau functions and calculations Leverage Tableau across every link in the value chain You need to make sense of your data before you can use it effectively to make good business decisions. Tableau helps you unlock the stories within the numbers, andTableau Your Data! puts the software's full functionality right at your fingertips.

Identifying quickly illusion with deception, we tend to oppose it to the reality of life. However, investigating in this collection of essays illusion's functions in the Arts, which thrives upon illusion and yet maintains its existential roots and meaningfullness in the real, we might wonder about the nature of reality itself. Does not illusion open the seeming confines of factual reality into horizons of

imagination which transform it? Does it not, like art, belong essentially to the makeup of human reality? Papers by: Lanfranco Aceti, John Baldacchino, Maria Avelina Cecilia Lafuente, Jo Ann Circosta, Madalina Diaconu, Jennifer Anna Gosetti-Ferencei, Brian Grassom, Marguerite Harris, Andrew E. Hershberger, James Carlton Hughes, Lawrence Kimmel, Jung In Kwon, Ruth Ronen, Scott A. Sherer, Joanne Snow-Smith, Max Statkiewicz, Patricia Trutty-Coohill, Daniel Unger, James Werner.

A new way of thinking about data science and data ethics that is informed by the ideas of intersectional feminism. Today, data science is a form of power. It has been used to expose injustice, improve health outcomes, and topple governments. But it has also been used to discriminate, police, and surveil. This potential for good, on the one hand, and harm, on the other, makes it essential to ask: Data science by whom? Data science for whom? Data science with whose interests in mind? The narratives around big data and data science are overwhelmingly white, male, and techno-heroic. In Data Feminism, Catherine D'Ignazio and Lauren Klein present a new way of thinking about data science and data ethics—one that is informed by intersectional feminist thought. Illustrating data feminism in action, D'Ignazio and Klein show how challenges to the male/female binary can help challenge other hierarchical (and empirically wrong) classification systems. They explain how, for example, an understanding of emotion can expand our ideas about effective data visualization, and how the concept of invisible labor can expose the significant human efforts required by our automated systems. And they show why the data never, ever "speak for themselves." Data Feminism

offers strategies for data scientists seeking to learn how feminism can help them work toward justice, and for feminists who want to focus their efforts on the growing field of data science. But Data Feminism is about much more than gender. It is about power, about who has it and who doesn't, and about how those differentials of power can be challenged and changed. Using WebGL®, you can create sophisticated interactive 3D graphics inside web browsers, without plug-ins. WebGL makes it possible to build a new generation of 3D web games, user interfaces, and information visualization solutions that will run on any standard web browser, and on PCs, smartphones, tablets, game consoles, or other devices. WebGL Programming Guide will help you get started quickly with interactive WebGL 3D programming, even if you have no prior knowledge of HTML5, JavaScript, 3D graphics, mathematics, or OpenGL. You'll learn step-by-step, through realistic examples, building your skills as you move from simple to complex solutions for building visually appealing web pages and 3D applications with WebGL. Media, 3D graphics, and WebGL pioneers Dr. Kouichi Matsuda and Dr. Rodger Lea offer easy-to-understand tutorials on key aspects of WebGL, plus 100 downloadable sample programs, each demonstrating a specific WebGL topic. You'll move from basic techniques such as rendering, animating, and texturing triangles, all the way to advanced techniques such as fogging, shadowing, shader switching, and displaying 3D models generated by Blender or other authoring tools. This book won't just teach you WebGL best practices, it will give you a library of code to jumpstart your own projects. Coverage includes: • WebGL's origin, core concepts, features, advantages, and integration with other web standards • How and basic WebGL functions work together to deliver 3D graphics • Shader development with OpenGL ES Shading Language (GLSL ES) • 3D scene drawing: representing user views, controlling space

volume, clipping, object creation, and perspective • Achieving greater realism through lighting and hierarchical objects • Advanced techniques: object manipulation, heads-up displays, alpha blending, shader switching, and more • Valuable reference appendixes covering key issues ranging from coordinate systems to matrices and shader loading to web browser settings This is the newest text in the OpenGL Technical Library, Addison-Wesley's definitive collection of programming guides an reference manuals for OpenGL and its related technologies. The Library enables programmers to gain a practical understanding of OpenGL and the other Khronos application-programming libraries including OpenGL ES and OpenCL. All of the technologies in the OpenGL Technical Library evolve under the auspices of the Khronos Group, the industry consortium guiding the evolution of modern, open-standards media APIs. The highly anticipated sequel to the instant New York Times bestseller, A Good Girl's Guide to Murder! More dark secrets are exposed in this addictive, true-crime fueled mystery. Pip is not a detective anymore. With the help of Ravi Singh, she released a true-crime podcast about the murder case they solved together last year. The podcast has gone viral, yet Pip insists her investigating days are behind her. But she will have to break that promise when someone she knows goes missing. Jamie Reynolds has disappeared, on the very same night the town hosted a memorial for the sixth-year anniversary of the deaths of Andie Bell and Sal Singh. The police won't do anything about it. And if they won't look for Jamie then Pip will, uncovering more of her town's dark secrets along the way... and this time everyone is listening. But will she find him before it's too late?
Instant New York Times Bestselling Series An Amazon "Best YA Book of 2020" Glitter Magazine's #1 Pick for "Best YA of 2020" Optioned for Film by Universal My whole world

changed when I stepped inside the academy. Nothing is right about this place or the other students in it. Here I am, a mere mortal among gods...or monsters. I still can't decide which of these warring factions I belong to, if I belong at all. I only know the one thing that unites them is their hatred of me. Then there's Jaxon Vega. A vampire with deadly secrets who hasn't felt anything for a hundred years. But there's something about him that calls to me, something broken in him that somehow fits with what's broken in me. Which could spell death for us all. Because Jaxon walled himself off for a reason. And now someone wants to wake a sleeping monster, and I'm wondering if I was brought here intentionally—as the bait. ***INCLUDES 3 BONUS SCENES FROM THE HERO'S POV*** Reading order suggestion of the Crave series: Crave Crush Covet Court Charm, the missing four months of time between Crave and Crush, can be enjoyed anytime after reading Crave.

The revised edition of the classic Core Java™, Volume II–Advanced Features, covers advanced user-interface programming and the enterprise features of the Java SE 6 platform. Like Volume I (which covers the core language and library features), this volume has been updated for Java SE 6 and new coverage is highlighted throughout. All sample programs have been carefully crafted to illustrate the latest programming techniques, displaying best-practices solutions to the types of real-world problems professional developers encounter. Volume II includes new sections on the StAX API, JDBC 4, compiler API, scripting framework, splash screen and tray APIs, and many other Java SE 6 enhancements. In this book, the authors focus on the more advanced features of the Java language, including complete coverage of Streams and Files Networking Database programming XML JNDI and LDAP Internationalization Advanced GUI components Java 2D and advanced AWT JavaBeans

Security RMI and Web services Collections Annotations Native methods For thorough coverage of Java fundamentals–including interfaces and inner classes, GUI programming with Swing, exception handling, generics, collections, and concurrency–look for the eighth edition of Core Java™, Volume I–Fundamentals (ISBN: 978-0-13-235476-9).

Provides information on the methods of visualizing data on the Web, along with example projects and code.

Computer Vision Metrics provides an extensive survey and analysis of over 100 current and historical feature description and machine vision methods, with a detailed taxonomy for local, regional and global features. This book provides necessary background to develop intuition about why interest point detectors and feature descriptors actually work, how they are designed, with observations about tuning the methods for achieving robustness and invariance targets for specific applications. The survey is broader than it is deep, with over 540 references provided to dig deeper. The taxonomy includes search methods, spectra components, descriptor representation, shape, distance functions, accuracy, efficiency, robustness and invariance attributes, and more. Rather than providing 'how-to' source code examples and shortcuts, this book provides a counterpoint discussion to the many fine opencv community source code resources available for hands-on practitioners.

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