

# 1 Introduction Artificial Intelligence A Modern Approach

Artificial Intelligence (AI) fascinates, challenges and disturbs us. There are many voices in society that predict drastic changes that may come as a consequence of AI – a possible apocalypse or Eden on earth. However, only a few people truly understand what AI is, what it can do and what its limitations are. Understanding Artificial Intelligence explains, through a straightforward narrative and amusing illustrations, how AI works. It is written for a non-specialist reader, adult or adolescent, who is interested in AI but is missing the key to understanding how it works. The author demystifies the creation of the so-called "intelligent" machine and explains the different methods that are used in AI. It presents new possibilities offered by algorithms and the difficulties that researchers, engineers and users face when building and using such algorithms. Each chapter allows the reader to discover a new aspect of AI and to become fully aware of the possibilities offered by this rich field.

The fundamental mathematical tools needed to understand machine learning include linear algebra, analytic geometry, matrix decompositions, vector calculus, optimization, probability and statistics. These topics are traditionally taught in disparate courses, making it hard for data science or computer science students, or professionals, to efficiently learn the mathematics. This self-contained textbook bridges the gap between mathematical and machine learning texts, introducing the mathematical concepts with a minimum of prerequisites. It uses these concepts to derive four central machine learning methods: linear regression, principal component analysis, Gaussian mixture models and support vector machines. For students and others with a mathematical background, these derivations provide a starting point to machine learning texts. For those learning the mathematics for the first time, the methods help build intuition and practical experience with applying mathematical concepts. Every chapter includes worked examples and exercises to test understanding. Programming tutorials are offered on the book's web site.

Do you want to discover what Artificial Intelligence is and how it will change our life, our business, our health in the future? If yes, keep reading... What comes to your mind when you hear the word, artificial intelligence (AI)? Perhaps, you think of a science fiction film by the likes of Orson Scott Card or other famous authors. Maybe you're thinking of Disney's Transformers or Wall-E. The Disneyization of AI made it seem like it was a world of pure fantasy that exists only in the human imagination. However, the reality is that we are not far from using AI in everyday life. Our use of AI continues to increase over the years. As we use Amazon, streaming music devices and other AI that predict our choices, we realize that machines and technology are starting to permeate every aspect of our existence. Basically, artificial intelligence is totally changing our lives and this is the time to be ready for this technological revolution and make the most of it. This bundle contains the following books: Artificial Intelligence for beginners: You will learn a modern approach to artificial intelligence, the basics of AI and how to put it into practice in your everyday life. Artificial Intelligence for business: You will find helpful and concise chapters on AI topics, which can be applied to the business. The chapters draw upon real-life experiences and sources that can help you to grow your business. Machine Learning for beginners: You will understand what machine learning is, how it works and how is correlated to artificial intelligence and deep learning Machine Learning and Artificial Intelligence: In this final part you will find a broad overview of these technologies and the answers to the most frequently asked questions: will artificial intelligence change our privacy? Is artificial intelligence dangerous? Will humans and Artificial Intelligence live together in the future? This 4 books in 1 bundle is all you need to discover the world of Artificial Intelligence and Machine learning!! What are you waiting for? Buy now and get your copy!

Machines can LEARN !?! Machine learning occurs primarily through the use of " algorithms" and other elaborate procedures Whether you're a novice, intermediate or expert this book will teach you all the ins, outs and everything you need to know about machine learning Note: Bonus chapters included inside! Instead of spending hundreds or even thousands of dollars on courses/materials why not read this book instead? Its a worthwhile read and the most valuable investment you can make for yourself Other books easily retail for \$50-\$100+ and have far less quality content. This book is by far superior and exceeds any other book available for beginners. What You'll Learn Supervised Learning Unsupervised Learning Reinforced Learning Algorithms Decision Tree Random Forest Neural Networks Python Deep Learning And much, much more! This is the most comprehensive and easy to read step by step guide in machine learning that exists. Learn from one of the most reliable programmers alive and expert in the field You do not want to miss out on this incredible offer!

In the chapters in Part I of this textbook the author introduces the fundamental ideas of artificial intelligence and computational intelligence. In Part II he explains key AI methods such as search, evolutionary computing, logic-based reasoning, knowledge representation, rule-based systems, pattern recognition, neural networks, and cognitive architectures. Finally, in Part III, he expands the context to discuss theories of intelligence in philosophy and psychology, key applications of AI systems, and the likely future of artificial intelligence. A key feature of the author's approach is historical and biographical footnotes, stressing the multidisciplinary character of the field and its pioneers. The book is appropriate for advanced undergraduate and graduate courses in computer science, engineering, and other applied sciences, and the appendices offer short formal, mathematical models and notes to support the reader.

Artificial Intelligence in Behavioral and Mental Health Care summarizes recent advances in artificial intelligence as it applies to mental health clinical practice. Each chapter provides a technical description of the advance, review of application in clinical practice, and empirical data on clinical efficacy. In addition, each chapter includes a discussion of practical issues in clinical settings, ethical considerations, and limitations of use. The book encompasses AI based advances in decision-making, in assessment and treatment, in providing education to clients, robot assisted task completion, and the use of AI for research and data gathering. This book will be of use to mental health practitioners interested in learning about, or incorporating AI advances into their practice and for researchers interested in a comprehensive review of these advances in one source. Summarizes AI advances for use in mental health practice Includes advances in AI based decision-making and consultation Describes AI applications for assessment and treatment Details AI advances in robots for clinical settings Provides empirical data on clinical efficacy Explores practical issues of use in clinical settings

The goal of machine learning is to program computers to use example data or past experience to solve a given problem. Many successful applications of machine learning exist already, including systems that analyze past sales data to predict customer behavior, optimize robot behavior so that a task can be completed using minimum resources, and extract knowledge from bioinformatics data. Introduction to Machine Learning is a comprehensive textbook on the subject, covering a broad array of topics not usually included in introductory machine learning texts. Subjects include supervised learning; Bayesian decision theory; parametric, semi-parametric, and nonparametric methods; multivariate analysis; hidden Markov models; reinforcement learning; kernel machines; graphical models; Bayesian estimation; and statistical testing. Machine learning is rapidly becoming a skill that computer science students must master before graduation. The third edition of Introduction to Machine Learning reflects this shift, with added support for beginners, including selected solutions for exercises and additional example data sets (with code available online). Other substantial changes include discussions of outlier detection; ranking algorithms for perceptrons and support vector machines; matrix decomposition and spectral methods; distance estimation; new kernel

algorithms; deep learning in multilayered perceptrons; and the nonparametric approach to Bayesian methods. All learning algorithms are explained so that students can easily move from the equations in the book to a computer program. The book can be used by both advanced undergraduates and graduate students. It will also be of interest to professionals who are concerned with the application of machine learning methods.

This new book, by one of the most respected researchers in Artificial Intelligence, features a radical new 'evolutionary' organization that begins with low level intelligent behavior and develops complex intelligence as the book progresses.

Machine Learning For Beginners Guide Algorithms Supervised & Unsupervised Learning. Decision Tree & Random Forest Introduction PublishDrive

How to deal with uncertainty is a subject of much controversy in Artificial Intelligence. This volume brings together a wide range of perspectives on uncertainty, many of the contributors being the principal proponents in the controversy. Some of the notable issues which emerge from these papers revolve around an interval-based calculus of uncertainty, the Dempster-Shafer Theory, and probability as the best numeric model for uncertainty. There remain strong dissenting opinions not only about probability but even about the utility of any numeric method in this context.

"Updated edition of popular textbook on Artificial Intelligence. This edition specific looks at ways of keeping artificial intelligence under control"--

The Handbook of Artificial Intelligence, Volume II focuses on the improvements in artificial intelligence (AI) and its increasing applications, including programming languages, intelligent CAI systems, and the employment of AI in medicine, science, and education. The book first elaborates on programming languages for AI research and applications-oriented AI research. Discussions cover scientific applications, teiresias, applications in chemistry, dependencies and assumptions, AI programming-language features, and LISP. The manuscript then examines applications-oriented AI research in medicine and education, including ICAI systems design, intelligent CAI systems, medical systems, and other applications of AI to education. The manuscript explores automatic programming, as well as the methods of program specification, basic approaches, and automatic programming systems. The book is a valuable source of data for computer science experts and researchers interested in conducting further research in artificial intelligence.

DATA STRUCTURES AND ALGORITHMS Buy the Paperback version of this book, and get the Kindle eBook version included for FREE! Do You Want to Become An Expert Of Data Structures and Algorithms?? Start Getting this Book and Follow My Step by Step Explanations! Click Add To Cart Now! This book is meant for anyone who wants to learn how to write efficient programs and use the proper data structures and algorithm. In this book, you'll learn the basics of the C++ programming language and object-oriented design concepts. After that, you'll learn about the most important data structures, including linked lists, arrays, queues, and stacks. You will learn also learn about searching and sorting algorithms. This book contains some illustrations and step-by-step explanations with bullet points and exercises for easy and enjoyable learning Benefits of reading this book that you're not going to find anywhere else: Introduction to C++ C++ Data Types Control Flow Functions Overloading and Inlining Classes Access Control Constructors and Destructors Classes and Memory Allocation Class Friends and Class Members Introduction to Object Oriented Design Abstraction Encapsulation Modularity Inheritance and Polymorphism Member Functions Polymorphism Interfaces

and Abstract Classes Templates Exceptions Developing efficient computer programs  
Arrays Linked Lists Analysis of Algorithms The "Big-Oh" Notation Stacks Queues  
Binary Trees Hash Table Sorting algorithms Don't miss out on this new step by step  
guide to Data Structures And Algorithms. All you need to do is scroll up and click on the  
BUY NOW button to learn all about it!

The notion of artificial intelligence (AI) often sparks thoughts of characters from science fiction, such as the Terminator and HAL 9000. While these two artificial entities do not exist, the algorithms of AI have been able to address many real issues, from performing medical diagnoses to navigating difficult terrain to monitoring possible failures of spacecrafts. Exploring these algorithms and applications, Contemporary Artificial Intelligence presents strong AI methods and algorithms for solving challenging problems involving systems that behave intelligently in specialized domains such as medical and software diagnostics, financial decision making, speech and text recognition, genetic analysis, and more. One of the first AI texts accessible to students, the book focuses on the most useful problem-solving strategies that have emerged from AI. In a student-friendly way, the authors cover logic-based methods; probability-based methods; emergent intelligence, including evolutionary computation and swarm intelligence; data-derived logical and probabilistic learning models; and natural language understanding. Through reading this book, students discover the importance of AI techniques in computer science.

This comprehensive text acquaints the readers with the important aspects of artificial intelligence (AI) and intelligent systems and guides them towards a better understanding of the subject. The text begins with a brief introduction to artificial intelligence, including application areas, its history and future, and programming. It then deals with symbolic logic, knowledge acquisition, representation and reasoning. The text also lucidly explains AI technologies such as computer vision, natural language processing, pattern recognition and speech recognition. Topics such as expert systems, neural networks, constraint programming and case-based reasoning are also discussed in the book. In the Second Edition, the contents and presentation have been improved thoroughly and in addition six new chapters providing a simulating and inspiring synthesis of new artificial intelligence and an appendix on AI tools have been introduced. The treatment throughout the book is primarily tailored to the curriculum needs of B.E./B.Tech. students in Computer Science and Engineering, B.Sc. (Hons.) and M.Sc. students in Computer Science, and MCA students. The book is also useful for computer professionals interested in exploring the field of artificial intelligence. Key Features • Exposes the readers to real-world applications of AI. • Concepts are duly supported by examples and cases. • Provides appendices on PROLOG, LISP and AI Tools. • Incorporates most recommendations of the Curriculum Committee on Computer Science/Engineering for AI and Intelligent Systems. • Exercises provided will help readers apply what they have learned.

Artificial Intelligence: A Modern Approach offers the most comprehensive, up-to-date introduction to the theory and practice of artificial intelligence. Number one in its field, this textbook is ideal for one or two-semester, undergraduate or graduate-level courses in Artificial Intelligence.

First published in 1987, this book provides a stimulating introduction to artificial intelligence (AI) - the science of thinking machines. After a general introduction to AI, including its history, tools,

research methods, and its relation to psychology, Garnham gives an account of AI research in five major areas: knowledge representation, vision, thinking and reasoning, language, and learning. He then describes the more important applications of AI and discusses the broader philosophical issues raised by the possibility of thinking machines. In the final chapter, he speculates about future research in AI, and more generally in cognitive science. Suitable for psychology students, the book also provides useful background reading for courses on vision, thinking and reasoning, language and learning.

The applications of Artificial Intelligence lie all around us; in our homes, schools and offices, in our cinemas, in art galleries and - not least - on the Internet. The results of Artificial Intelligence have been invaluable to biologists, psychologists, and linguists in helping to understand the processes of memory, learning, and language from a fresh angle. As a concept, Artificial Intelligence has fuelled and sharpened the philosophical debates concerning the nature of the mind, intelligence, and the uniqueness of human beings. In this Very Short Introduction, Margaret A. Boden reviews the philosophical and technological challenges raised by Artificial Intelligence, considering whether programs could ever be really intelligent, creative or even conscious, and shows how the pursuit of Artificial Intelligence has helped us to appreciate how human and animal minds are possible. ABOUT THE SERIES: The Very Short Introductions series from Oxford University Press contains hundreds of titles in almost every subject area. These pocket-sized books are the perfect way to get ahead in a new subject quickly. Our expert authors combine facts, analysis, perspective, new ideas, and enthusiasm to make interesting and challenging topics highly readable.

Artificial Intelligence (AI) is widely known as a knowledge field that aims to make computers, robots, or products that mimic the way humans think. In the current scientific community, AI is an intensively studied area composed of multiple branches. Historically, machine learning and optimization are two of the most studied fronts thanks to the development of novel and challenging research topics such as transfer optimization, swarm robotics, and drift detection and adaptation to evolving conditions in real-time. This book collects radically new theoretical insights, reporting recent developments and evincing innovative applications regarding AI methods in all fields of knowledge. It also presents works focused on new paradigms and novel branches of AI science.

Presents a guide to artificial intelligence, covering such topics as intelligent agents, problem-solving, logical agents, planning, uncertainty, learning, and robotics.

Artificial intelligence touches nearly every part of your day. While you may initially assume that technology such as smart speakers and digital assistants are the extent of it, AI has in fact rapidly become a general-purpose technology, reverberating across industries including transportation, healthcare, financial services, and many more. In our modern era, an understanding of AI and its possibilities for your organization is essential for growth and success. Artificial Intelligence Basics has arrived to equip you with a fundamental, timely grasp of AI and its impact. Author Tom Taulli provides an engaging, non-technical introduction to important concepts such as machine learning, deep learning, natural language processing (NLP), robotics, and more. In addition to guiding you through real-world case studies and practical implementation steps, Taulli uses his expertise to expand on the bigger questions that surround AI. These include societal trends, ethics, and future impact AI will have on world governments, company structures, and daily life. Google, Amazon, Facebook, and similar tech giants are far from the only organizations on which artificial intelligence has had—and will continue to have—an incredibly significant result. AI is the present and the future of your business as well as your home life. Strengthening your prowess on the subject will prove invaluable to your preparation for the future of tech, and Artificial Intelligence Basics is the indispensable guide that you've been seeking. What You Will Learn Study the core principles for AI approaches such as machine learning, deep learning, and NLP (Natural Language

Processing) Discover the best practices to successfully implement AI by examining case studies including Uber, Facebook, Waymo, UiPath, and Stitch Fix Understand how AI capabilities for robots can improve business Deploy chatbots and Robotic Processing Automation (RPA) to save costs and improve customer service Avoid costly gotchas Recognize ethical concerns and other risk factors of using artificial intelligence Examine the secular trends and how they may impact your business Who This Book Is For Readers without a technical background, such as managers, looking to understand AI to evaluate solutions. An authoritative and accessible one-stop resource, *An Introduction to Artificial Intelligence* presents the first full examination of AI. Designed to provide an understanding of the foundations of artificial intelligence, it examines the central computational techniques employed by AI, including knowledge representation, search, reasoning, and learning, as well as the principal application domains of expert systems, natural language, vision, robotics, software agents and cognitive modeling. Many of the major philosophical and ethical issues of AI are also introduced. Throughout the volume, the authors provide detailed, well-illustrated treatments of each topic with abundant examples and exercises. The authors bring this exciting field to life by presenting a substantial and robust introduction to artificial intelligence in a clear and concise coursebook form. This book stands as a core text for all computer scientists approaching AI for the first time.

Can computers think? Updated edition, ideal for lay readers and students of computer science, offers well-illustrated, easy-to-read discussions of problem-solving methods and representations, game playing, neural networks, more. 2019 edition.

*Artificial Intelligence: Technologies, Applications, and Challenges* is an invaluable resource for readers to explore the utilization of Artificial Intelligence, applications, challenges, and its underlying technologies in different applications areas. Using a series of present and future applications, such as indoor-outdoor securities, graphic signal processing, robotic surgery, image processing, character recognition, augmented reality, object detection and tracking, intelligent traffic monitoring, emergency department medical imaging, and many more, this publication will support readers to get deeper knowledge and implementing the tools of Artificial Intelligence. The book offers comprehensive coverage of the most essential topics, including: Rise of the machines and communications to IoT (3G, 5G). Tools and Technologies of Artificial Intelligence Real-time applications of artificial intelligence using machine learning and deep learning. Challenging Issues and Novel Solutions for realistic applications Mining and tracking of motion based object data image processing and analysis into the unified framework to understand both IoT and Artificial Intelligence-based applications. This book will be an ideal resource for IT professionals, researchers, under or post-graduate students, practitioners, and technology developers who are interested in gaining insight to the Artificial Intelligence with deep learning, IoT and machine learning, critical applications domains, technologies, and solutions to handle relevant challenges.

The first edition of this popular textbook, *Contemporary Artificial Intelligence*, provided an accessible and student friendly introduction to AI. This fully revised and expanded update, *Artificial Intelligence: With an Introduction to Machine Learning, Second Edition*, retains the same accessibility and problem-solving approach, while providing new material and methods. The book is divided into five sections that focus on the most useful techniques that have emerged from AI. The first section of the book covers logic-based methods, while the second section focuses on probability-based methods. Emergent intelligence is featured in the third section and explores evolutionary computation and methods based on swarm intelligence. The newest section comes next and provides a detailed overview of neural networks and deep learning. The final section of the book focuses on natural language understanding. Suitable for

undergraduate and beginning graduate students, this class-tested textbook provides students and other readers with key AI methods and algorithms for solving challenging problems involving systems that behave intelligently in specialized domains such as medical and software diagnostics, financial decision making, speech and text recognition, genetic analysis, and more.

This accessible and engaging textbook presents a concise introduction to the exciting field of artificial intelligence (AI). The broad-ranging discussion covers the key subdisciplines within the field, describing practical algorithms and concrete applications in the areas of agents, logic, search, reasoning under uncertainty, machine learning, neural networks, and reinforcement learning. Fully revised and updated, this much-anticipated second edition also includes new material on deep learning. Topics and features: presents an application-focused and hands-on approach to learning, with supplementary teaching resources provided at an associated website; contains numerous study exercises and solutions, highlighted examples, definitions, theorems, and illustrative cartoons; includes chapters on predicate logic, PROLOG, heuristic search, probabilistic reasoning, machine learning and data mining, neural networks and reinforcement learning; reports on developments in deep learning, including applications of neural networks to generate creative content such as text, music and art (NEW); examines performance evaluation of clustering algorithms, and presents two practical examples explaining Bayes' theorem and its relevance in everyday life (NEW); discusses search algorithms, analyzing the cycle check, explaining route planning for car navigation systems, and introducing Monte Carlo Tree Search (NEW); includes a section in the introduction on AI and society, discussing the implications of AI on topics such as employment and transportation (NEW). Ideal for foundation courses or modules on AI, this easy-to-read textbook offers an excellent overview of the field for students of computer science and other technical disciplines, requiring no more than a high-school level of knowledge of mathematics to understand the material.

Machine learning has become an integral part of many commercial applications and research projects, but this field is not exclusive to large companies with extensive research teams. If you use Python, even as a beginner, this book will teach you practical ways to build your own machine learning solutions. With all the data available today, machine learning applications are limited only by your imagination. You'll learn the steps necessary to create a successful machine-learning application with Python and the scikit-learn library. Authors Andreas Müller and Sarah Guido focus on the practical aspects of using machine learning algorithms, rather than the math behind them. Familiarity with the NumPy and matplotlib libraries will help you get even more from this book. With this book, you'll learn: Fundamental concepts and applications of machine learning Advantages and shortcomings of widely used machine learning algorithms How to represent data processed by machine learning, including which data aspects to focus on Advanced methods for model evaluation and parameter tuning The concept of pipelines for chaining models and encapsulating your workflow Methods for working with text data, including text-specific processing techniques Suggestions for improving your machine learning and data science skills

The focus of this report is on artificial intelligence (AI) and human-computer interface (HCI) technology. Observations, conclusions, and recommendations regarding AI and HCI are presented in terms of six grand challenge areas which serve to identify key

scientific and engineering issues and opportunities. Chapter 1 presents the panel's definitions of these and related terms. Chapter 2 presents the panel's general observations and recommendations regarding AI and HCI. Finally, Chapter 3 discusses computer science, AI, and HCI in terms of the six selected "grand challenge" areas and three time horizons, that is, short term (within the next 2 years), midterm (2 to 6 years), and long term (more than 6 years from now) and presents additional recommendations in these areas.

Build real-world Artificial Intelligence applications with Python to intelligently interact with the world around you About This Book Step into the amazing world of intelligent apps using this comprehensive guide Enter the world of Artificial Intelligence, explore it, and create your own applications Work through simple yet insightful examples that will get you up and running with Artificial Intelligence in no time Who This Book Is For This book is for Python developers who want to build real-world Artificial Intelligence applications. This book is friendly to Python beginners, but being familiar with Python would be useful to play around with the code. It will also be useful for experienced Python programmers who are looking to use Artificial Intelligence techniques in their existing technology stacks. What You Will Learn Realize different classification and regression techniques Understand the concept of clustering and how to use it to automatically segment data See how to build an intelligent recommender system Understand logic programming and how to use it Build automatic speech recognition systems Understand the basics of heuristic search and genetic programming Develop games using Artificial Intelligence Learn how reinforcement learning works Discover how to build intelligent applications centered on images, text, and time series data See how to use deep learning algorithms and build applications based on it In Detail Artificial Intelligence is becoming increasingly relevant in the modern world where everything is driven by technology and data. It is used extensively across many fields such as search engines, image recognition, robotics, finance, and so on. We will explore various real-world scenarios in this book and you'll learn about various algorithms that can be used to build Artificial Intelligence applications. During the course of this book, you will find out how to make informed decisions about what algorithms to use in a given context. Starting from the basics of Artificial Intelligence, you will learn how to develop various building blocks using different data mining techniques. You will see how to implement different algorithms to get the best possible results, and will understand how to apply them to real-world scenarios. If you want to add an intelligence layer to any application that's based on images, text, stock market, or some other form of data, this exciting book on Artificial Intelligence will definitely be your guide! Style and approach This highly practical book will show you how to implement Artificial Intelligence. The book provides multiple examples enabling you to create smart applications to meet the needs of your organization. In every chapter, we explain an algorithm, implement it, and then build a smart application.

This book is intended to be a comprehensive introduction to the field of artificial intelligence, written primarily for the student who has some knowledge of computers and mathematics (say, at the junior or senior levels of college). The subjects for discussion are machines that can solve problems, play games, recognize patterns, prove mathematical theorems, understand English, and even demonstrate learning, by changing their own behavior so as to perform such tasks more successfully. In general,



this book is addressed to all person who are interested in studying the nature of thought, and hopefully much of it can be read without previous, formal exposure to mathematics and computers.

The first edition of this popular textbook, Contemporary Artificial Intelligence, provided an accessible and student friendly introduction to AI. This fully revised and expanded update retains the same accessibility and problem-solving approach, while providing new material and methods, including neural networks and deep learning.

Advances in artificial intelligence (AI) highlight the potential of this technology to affect productivity, growth, inequality, market power, innovation, and employment. This volume seeks to set the agenda for economic research on the impact of AI. It covers four broad themes: AI as a general purpose technology; the relationships between AI, growth, jobs, and inequality; regulatory responses to changes brought on by AI; and the effects of AI on the way economic research is conducted. It explores the economic influence of machine learning, the branch of computational statistics that has driven much of the recent excitement around AI, as well as the economic impact of robotics and automation and the potential economic consequences of a still-hypothetical artificial general intelligence. The volume provides frameworks for understanding the economic impact of AI and identifies a number of open research questions.

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A great building requires a strong foundation. This book teaches basic Artificial Intelligence algorithms such as dimensionality, distance metrics, clustering, error calculation, hill climbing, Nelder Mead, and linear regression. These are not just foundational algorithms for the rest of the series, but are very useful in their own right. The book explains all algorithms using actual numeric calculations that you can perform yourself. Artificial Intelligence for Humans is a book series meant to teach AI to those without an extensive mathematical background. The reader

needs only a knowledge of basic college algebra or computer programming—anything more complicated than that is thoroughly explained. Every chapter also includes a programming example. Examples are currently provided in Java, C#, R, Python and C. Other languages planned.

Artificial Intelligence presents a practical guide to AI, including agents, machine learning and problem-solving simple and complex domains.

This friendly and accessible guide to AI theory and programming in Python requires no maths or data science background. Key Features Roll up your sleeves and start programming AI models No math, data science, or machine learning background required Packed with hands-on examples, illustrations, and clear step-by-step instructions 5 hands-on working projects put ideas into action and show step-by-step how to build intelligent software Book Description AI is changing the world – and with this book, anyone can start building intelligent software! Through his best-selling video courses, Hadelin de Ponteves has taught hundreds of thousands of people to write AI software. Now, for the first time, his hands-on, energetic approach is available as a book. Taking a graduated approach that starts with the basics before easing readers into more complicated formulas and notation, Hadelin helps you understand what you really need to build AI systems with reinforcement learning and deep learning. Five full working projects put the ideas into action, showing step-by-step how to build intelligent software using the best and easiest tools for AI programming: Google Colab Python TensorFlow Keras PyTorch AI Crash Course teaches everyone to build an AI to work in their applications. Once you've read this book, you're only limited by your imagination. What you will learn Master the key skills of deep learning, reinforcement learning, and deep reinforcement learning Understand Q-learning and deep Q-learning Learn from friendly, plain English explanations and practical activities Build fun projects, including a virtual-self-driving car Use AI to solve real-world business problems and win classic video games Build an intelligent, virtual robot warehouse worker Who this book is for If you want to add AI to your skillset, this book is for you. It doesn't require data science or machine learning knowledge. Just maths basics (high school level).

An introduction to a broad range of topics in deep learning, covering mathematical and conceptual background, deep learning techniques used in industry, and research perspectives. “Written by three experts in the field, Deep Learning is the only comprehensive book on the subject.” —Elon Musk, cochair of OpenAI; cofounder and CEO of Tesla and SpaceX Deep learning is a form of machine learning that enables computers to learn from experience and understand the world in terms of a hierarchy of concepts. Because the computer gathers knowledge from experience, there is no need for a human computer operator to formally specify all the knowledge that the computer needs. The hierarchy of concepts allows the computer to learn complicated concepts by building them out of simpler ones; a graph of these hierarchies would be many layers deep. This book introduces a broad range of topics in deep learning. The text offers mathematical and conceptual background, covering relevant concepts in linear algebra, probability theory and information theory, numerical computation, and machine learning. It describes deep learning techniques used by practitioners in industry, including deep feedforward networks, regularization, optimization algorithms, convolutional networks, sequence modeling, and practical methodology; and it surveys such applications as natural language processing, speech recognition, computer vision, online recommendation systems, bioinformatics, and videogames. Finally, the book offers research perspectives, covering such theoretical topics as linear factor models, autoencoders, representation learning, structured probabilistic models, Monte Carlo methods, the partition function, approximate inference, and deep generative models. Deep Learning can be used by undergraduate or graduate students planning careers in either industry or research, and by software engineers who want to begin using deep learning in their products or platforms. A website offers

supplementary material for both readers and instructors.

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