1000 Checkmate Combinations

Réti's "Other" Classic Ask most chessplayers about the works by Richard Réti, and most will quickly reply Modern Ideas in Chess. His Masters of the Chessboard will be a distant second and that is unfortunate, because in many ways Masters is more comprehensive and instructive than its better-known predecessor. He packs it with advice, even for beginners. Opening theory is a priority. Réti tells the student to understand "the basic idea" of each opening, and goes into considerable detail as he explains each of the popular lines of the day, including, of course, his own RAOti Opening. Some of the finest parts of the book are the mini-essays, most of them on openings, but also on rook endgames. It's remarkable that Réti manages to do this without going into long variations. This practical approach is also evident when he deals with positional themes. For example. Masters can be appreciated as almost a primer on the subject of how to turn the two bishops into a significant advantage. As noted by American grandmaster Andy Soltis in his Foreword, this entire book is "wonderfully instructive." And now it is available in a 21st-century edition, with figurine algebraic notation, with many diagrams and photos added.

Tactics Time 2 presents 1001 fresh and instructive positions that Tim and Anthea have assembled from real amateur chess games, leaving you able to spot relatively simple patterns like a knight fork, an overloaded piece or a weak back rank.

Reprint. Originally published: New York: Sterling

Publishing Co., Inc., 1955.

WINNER of the ChessCafe 2008 Book of the Year Award SHORTLISTED for The Guardian 2008 Chess. Book of the Year Award Why is it that the human brain so often refuses to consider winning chess tactics? Every chess fan marvels at the wonderful combinations with which famous masters win their games. How do they find those fantastic moves? Do they have special vision? And why do computers outwit us tactically? Forcing Chess Moves proposes a revolutionary method for finding winning moves. Charles Hertan has made an astonishing discovery: the failure to consider key moves is often due to human bias. Your brain tends to disregard many winning moves because they are counter-intuitive or look unnatural. It's a fact of life; computers outdo us humans when it comes to tactical vision and brute force calculation. So why not learn from them? Charles Hertan's radically different approach is: use COMPUTER EYES and always look for the most forcing move first. By studying forcing sequences according to Hertan's method you will: Develop analytical precision Improve your tactical vision Overcome human bias and staleness Enjoy the calculation of difficult positions Win more games by recognizing moves that matter. This New and Extended Fourth Edition of Hertan's award-winning modern classic includes 50 extra pages with new and instructive combinations. There is a foreword by threetime US chess champion Joel Benjamin, and a special foreword to this new edition by Swedish Grandmaster Pontus Carlsson

This chess workbook features a complete set of

fundamental tactics, checkmate patterns, exercises, hints, and solutions. Peter Giannatos selected 738 exercises based on ten years of experience with thousands of pupils at the prize-winning Charlotte Chess Center. All problems are clean, without unnecessary fluff that detracts from their instructive value.

This truly outstanding book, first published in Russian in the 70s and regarded there as a classic, contains everything you need to know about delivering checkmate.

Great chess master shares his secrets, including basic methods of gaining advantages, exchange value of pieces, openings, combinations, position play, aesthetics, and other important maneuvers. More than 300 diagrams.

'New (4th) and improved edition of an all-time classic The good news about endgames is: • there are relatively few endings you should know by heart • once you know these endings, that's it. Your knowledge never goes out of date! The bad news is that, all the same, the endgame technique of most players is deficient. Modern timecontrols make matters worse: there is simply not enough time to delve deep into the position. Jesus de la Vila debunks the myth that endgame theory is complex and he teaches you to steer the game into a position you are familiar with. This book contains only those endgames that: • show up most frequently • are easy to learn • contain ideas that are useful in more difficult positions. Your performance will improve dramatically because this book brings you: • simple rules • detailed and lively explanations • many diagrams • clear summaries of the

most important themes • dozens of tests.

Perhaps if you owned one of the four or five great chess libraries of the world, you could, by diligent search, find most or all of these delectable nuggets. But who has either the time or the assets. So, Mr. Cherney, who has both, has provided us here with 1000 of the sweetest sugar-coated pills in all chess literature. Each introduced with a brief, pungent or witty commentary. Chess brevities have always exercised a special attraction for lovers of the royal game. It may be well that we welcome the punishment inexorably meted out for some trifling slip. Maybe it's out inherent sadism that makes us enjoy the spectacle of speedy punishment doled out to someone else, just as a fight fan thrills to a one-round knockout. Perhaps it's only our inherent laziness after all, to play over a brevity, one often need not bother to set up the pieces. Be that is it may, its popularity is universal. And here are the best of them, gathered together in one volume, for your pleasure and enjoyment. Many of us know instances galore of beginners becoming a cropper after only a few moves through the "scholar's mate" or some other absurdity not necessarily so primitive. Yet it would be guite wrong to assume that only duffers suffer the ignominy of a speedy knockout. The victim may well be a famous master, as you will discover to your surprise, delight and, most of all, your deep, deep satisfaction. After all, if Morphy can be mated in 12 moves, Capablanca defeated in 13, and Lasker blitzed in 14, who are we to hide our heads in shame? 'Chess is 99% tactics' is an old saying. This may be an exaggeration, but even the remaining 1% still depends on tactics. When Martin Weteschnik started working as a trainer in his local chess club, he quickly realised that even the stronger club players had great weaknesses in their tactical play. He also discovered that simply asking them to solve a

huge number of puzzles did not fix the problem. These players clearly needed a good book, but when Weteschnik looked for it he found nothing suitable, so he decided to write it himself. But Weteschnik was not completely satisfied with the book and decided to restructure and rewrite it completely. Writing about the economic collapse and social unrest of her 1970s childhood in Buffalo, New York, Laura Pedersen was struck by how things were finally improving in her beloved hometown. As 2008 began, Buffalo was poised to become the thriving metropolis it had been a hundred years earlier—only instead of grain and steel, the booming industries now included healthcare and banking, education and technology. Folks who'd moved away due to lack of opportunity in the 1980s talked excitedly about returning home. They mised the small-town friendliness and it wasn't nostalgia for a past that no longer existed—Buffalo has long held the well-deserved nickname the City of Good Neighbors. The diaspora has ended. Preservationists are winning out over demolition crews. The lights are back on in a city that's usually associated with blizzards and blight rather than its treasure trove of art, architecture, and culture. Winning Chess is a truly classic chess book, beloved of chessmad teenagers since it was first published in 1970, updated and repackaged in algebraic format. Written in lively, conversational style by two prolific and popular chess authors, it is aimed at players who have gone past the beginner stage and want to take their game to a whole new level. Its imaginative themes and instructional method are timeless, and the whole book is shot through with fun and humour.

How to Reassess Your Chess is the popular step-by-step course that will create a marked improvement in anyone's game. In clear, direct language, Silman shows how to dissect a position, recognize its individual parts and ultimately find the Page 5/21

move that conforms to the needs of that particular situation. By explaining the thought processes that go into a master's choice of move, the author presents a system of thought that makes advanced strategies seem clear, logical and at times even obvious. How the Reassess Your Chess offers invaluable knowledge and insight that cannot be found in any other book.

THE POLGAR WAY TO BETTER CHESS! Learn Chess the Right Way is a five-volume chess puzzle book series aimed at the novice, beginner and intermediate level player, using the unique methods of the award-winning coach and former world champion Susan Polgar. It introduces the most important checkmate and material-winning tactics, as well as defensive techniques to the new chess player. Each of the five volumes will consist of 500 puzzles. In Book 1, the focus is on onemove checkmate exercises. In each of the first five chapters, a specific piece delivers checkmate (in Chapter 1 – the queen, Chapter 2 – the rook, and so on). In Chapters 6-8, checkmates which involve special tactics (such as pins, discovered attacks, etc.) are introduced. Chapter 9 has a mixed collection of puzzles, without any hint about which piece is to deliver checkmate. Chapter 10 builds on the previous 9 chapters, and introduces basic patterns of checkmate in two moves. With over 40 years of experience as a world-class player and coach, international grandmaster Susan Polgar has developed the most effective way to help young players and beginners – Learn Chess the Right Way. Let her show you the way to understanding the most common and critical patterns and let her show you the way to becoming a better player. SUSAN POLGAR is a winner of four Women's World Championships and the top-ranked woman chess player in the United States. She became the #1 woman player in the world at 15 and remained in the top 3 for over 20 years. In 2013, she received the U.S. Coach of the

Year Award and the following year, she was named the Chess Trainer of the Year by the International Chess Federation (FIDE). She thus became the first person in history to be accorded both honors. Under her guidance, SPICE chess teams at both Texas Tech University and Webster University have won a combined five consecutive National Division I Collegiate Chess Championships. Explains all legal chess moves, and discusses the regulations governing tournaments, lifetime rankings, and tournament director certification.

Do you know what "quatrefoil" and "impolitic" mean? What about "halcyon" or "narcolepsy"? This book is a handy, easy-to-read reference guide to the proper parlance for any situation. In this book you will find: Words You Absolutely Should Know (covert, exonerate, perimeter); Words You Should Know But Probably Don't (dour, incendiary, scintilla); Words Most People Don't Know (schlimazel, thaumaturgy, epergne); Words You Should Know to Sound Overeducated (ad infinitum, nugatory, garrulity); Words You Probably Shouldn't Know (priapic, damnatory, labia majora); and more. Whether writing an essay, studying for a test, or trying to impress friends, family, and fellow cocktail party guests with their prolixity, you will achieve magniloquence, ebullience, and flights of rhetorical brilliance.

The King's Indian is a hugely popular opening at all levels of chess. Rather than attempting to secure early equality, Black is fighting for the initiative from the very first moves. White is allowed to build up an early central advantage but Black relies on the middlegame, hoping that the central installations that White has constructed will become unwieldy and vulnerable to a devastating counterattack. In many

variations, White pursues material or strategic gains but in return Black has tactical and attacking opportunities. The King's Indian Defence appeals to players who arrive at the board prepared for a fight. The Move by Move series provides an ideal format for the keen chessplayer to improve their game. While reading you are continually challenged to answer probing questions – a method that greatly encourages the learning and practising of vital skills just as much as the traditional assimilation of chess knowledge. Carefully selected questions and answers are designed to keep you actively involved and allow you to monitor your progress as you learn. This is an excellent way to study chess while providing the best possible chance to retain what has been learnt. * Everything you need to know about the King's Indian Defence. * The Q and A approach emphasizes plans and strategies. * Written by an expert on the opening.

The definitive visual guide to the US Army's heavyequipment transporters

A 21st-Century Edition of a Great Checkmate Collection! Ask most chessplayers from the "baby boomer" generation how they acquired and sharpened their tactical skills, and chances are a Fred Reinfeld tactics collection will be part of their answer. And now, for the first time, 1001 Brilliant Ways to Checkmate is available in modern algebraic notation. This may be the all-time great checkmate

collection, with forced checkmate positions culled mainly from actual play. And Reinfeld's selection is simply marvelous, touching on all the important tactical themes. In short, this is an outstanding book to hone your tactical abilities. It will help you recognize mating patterns, develop visualization skills, enhance imagination, and improve tactical sharpness. And now, with a modern 21st-century edition of this great checkmate collection finally available, there is no excuse for not only improving your tactical skills, but also enjoying yourself along the way.

Chess: 5334 Problems, Combinations and GamesBy Lszl Polgr

SHARPEN YOUR TACTICS is a chess tactics training book and is for every class of chess player. The examples are rated by difficulty and the problems gradually become more difficult as you move through the book, leading you into the world of high-level chess tactics. This book will greatly improve the readers chess game.

An easy-to-understand guide to chess strategy -conceptual planning -- has always been the amateur's dream. This book makes that dream a reality. This comprehensive guide in dictionary form, the first of its kind, makes all aspects of chess strategy guick, easy, and painlessly accessible to players of all degrees of strength. Each strategic concept is listed alphabetically and followed by a Page 9/21

clear, easy-to-absorb explanation accompanied by examples of how this strategy is used in practice. Such great World Champions as Steinitz, Capablanca, Petrosian, Fischer, and Karpov have used these strategies in virtually all of their games. Now you can arm yourself with their weapons. As you incorporate these weapons into your own play, they will enrich your appreciation of the game and lead you to one beautiful victory after another. Artur Yusupov's complete course of chess training stretches to nine volumes, guiding the reader towards a higher chess understanding using carefully selected positions and advice. To make sure that this new knowledge sticks, it is then tested by a selection of puzzles. The course is structured in three series with three levels. The Fundamentals level is the easiest one, Beyond the Basics is more challenging, and Mastery is quite difficult, even for stronger players. The various topics – Tactics, Strategy, Positional Play, Endgames, Calculating Variations, and Openings – are spread evenly across the nine volumes, giving readers the chance to improve every area as they work through the books. This book is the first volume at the Fundamentals level. The Build Up Your Chess series won the prestigious Boleslavsky Medal from FIDE (the World Chess Federation) as the best instructional chess books in the world.

Chess might seem a complex and mysterious game, Page 10/21

but the ultimate goal is simple: checkmate. Checkmate can occur in all stages of the game, from snap mates in the opening, through middlegame attacks to simplified endgames. Learning how to use our pieces together to corner the enemy king is a fundamental skill that all chess-players must constantly practise, sharpen and develop. This book lays out, in systematic and thorough fashion, a wide range of mating patterns and techniques, in particular showing how each piece-pair can combine to deliver mate. A working knowledge of these ideas enables players to move on to mating combinations, where pieces lay down their lives so that the remaining forces can deliver mate. Gude explains an amazing variety of tactical devices, and illustrates them in unforgettable style with some of the most brilliant mating attacks from practice, new and old. There are chapters on how to attack kings in the centre, as well as standard (and other!) attacks against the castled position. This is a true textbook of checkmate; readers will never be short of mating ideas, and will instinctively know when there is a possibility to launch an attack, or when they must parry the opponent's threats. Fundamental Checkmates also features more than 300 exercises with full solutions. Antonio Gude is an extremely experienced chess writer and teacher from Spain. Several of his books on tactics and for beginners are long-standing best-sellers in Spanish language.

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Gude has also translated a great many books, including some of the classics of chess literature. A winning streak in chess, says Cyrus Lakdawala, is a lot more than just the sum of its games. In this book he examines what it means when everything clicks, when champions become unstoppable and demolish opponents. What does it mean to be 'in the zone'? What causes these sweeps, what sparks them and what keeps them going? And why did they come to an end? Lakdawala takes you on a trip through chess history looking at peak performances of some of the greatest players who ever lived: Morphy, Steinitz, Pillsbury, Lasker, Capablanca, Alekhine, Botvinnik, Fischer, Tal, Kasparov, Karpov, Caruana and Carlsen. They all had very different playing styles, yet at a certain point in their rich careers they all entered the zone and simply wiped out the best players in the world. In the Zone explains the games of the greatest players during their greatest triumphs. As you study and enjoy these immortal performances you will improve your ability to overpower your opponents. You will understand how great moves originate and you will be inspired to become more productive and creative. In the Zone may bring you closer to that special place yourself: the zone. The Art of Checkmate, first published in Monaco in 1947, has remained one of the most popular and enduring chess books of all time, loved by chess players and regularly appearing in top ten lists of their favourites. Remarkably, despite its widespread popularity, the first English edition, published in the 1950s, was marred by careless and faulty translation. But now, for the first time, all these mistakes have been rectified so as to reflect accurately the authors' original work and thereby make the English edition of The Art of Checkmate an even better book. The Art of Checkmate offers the reader a systematic classification of all the principal types of

checkmate and the procedures required to achieve these in actual play. Each chapter starts with the basic pattern of the checkmate under consideration and this is followed by an explanation of the process whereby the mate can be carried out. Examples from practical play and test yourself puzzle positions then reinforce the readers' understanding of the mechanics of the checkmate and their ability to deliver crushing and, at times, picturesque checkmates in their own games An enjoyable and easy-to-read book chess instructor that will benefit players of any ability.

Combinations have long been considered the most creative aspect of chess. From the vast sea of chess games a thousand combinations have been chosen: the most artistic, elegant, and famous. Yet chess tactics are not only for aesthetic enjoyment: they help win games. This book will expand your chess horizons and help you to* See how chess combinations have evolved over the last 1,000 years* Learn to recognize tactical patterns from real-life examples* Improve your chances of finishing off your opponent with a tactical blow* Find combinations missed by GrandmastersChess Gems is certain to sharpen your knowledge of both tactics and chess history.

The first edition of Dvoretsky's Endgame Manual was immediately recognized by novice and master alike as one of the best books ever published on the endgame. The second edition is revised and enlarged - now over 400 pages - covering all the most important concepts required for endgame mastery. "I am sure that those who study this work carefully will not only play the endgame better, but overall, their play will improve. One of the secrets of the Russian chess school is now before you, dear reader!" - From the Foreword to the First Edition by Grandmaster Artur Yusupov "Going through this book will certainly improve your endgame knowledge, but just as important, it will also greatly improve

your ability to calculate variations... What really impresses me is the deep level of analysis in the book... All I can say is: This is a great book. I hope it will bring you as much pleasure as it has me." - From the Preface to the First Edition by International Grandmaster Jacob Aagaard Here's what they had to say about the First Edition: "Dvoretsky's Endgame Manual ... may well be the chess book of the year... [It] comes close to an ultimate one-volume manual on the endgame." -Lubomir Kavalek in his chess column of December 1, 2003 in the Washington Post. "Dvoretsky's Endgame Manual is quite simply a masterpiece of research and insight. It is a tremendous contribution to endgame literature, certainly the most important one in many years, and destined to be a classic of the literature (if it isn't already one). The famous trainer Mark Dvoretsky has put together a vast number of examples that he has not only collected, but analysed and tested with some of the world's strongest players. This is a particularly important book from the standpoint of clarifying, correcting, and extending the theory of endings. Most of all, Dvoretsky's analysis is staggering in its depth and accuracy." - John Watson, reviewing DEM at The Week In Chess 2003 Book of the Year - JeremySilman.com 2003 Book of the Year - Seagaard Chess Reviews: "This is an extraordinary good chess book. To call this the best book on endgames ever written seems to be an opinion shared by almost all reviewers and commentators. And I must say that I am not to disagree."

- Erik Sobjerg

This extraordinary book tells of the creation of the world-class checkers computer program, Chinook. From its beginnings in 1988, Chinook became a worthy opponent to the world champion and by 1992 had defeated all the worlds top human players. In his fascinating account, Jonathan Schaeffer, the originator and leader of the Chinook team, provides an engrossing story of failures and successes. He describes the

human story behind Chinook and his own feelings in his continuous effort to improve the programs performance. We follow the development of Chinook from an innocent question asked over lunch, through to the final match against the then world champion, Marion Tinsley. As the story unfolds, readers are introduced to the rules of checkers and the basics of computer game programs, as well as to the key figures in the story. The culmination of this new edition expounds upon checker finally perfected and solved by Chinook ten years after the story was originally told.

Chess Tactics Can Be Fun! This book is an introduction to the various kinds of basic chess tactics. With instructional material, examples, and problems of all types, the subject of chess tactics is covered comprehensively. There are approximately 500 examples ranging from too easy to very difficult! Tactics are usually why most people find chess fun! This book will greatly enhance your enjoyment learning about - and benefiting from - the recurring patterns of tactics. It is well established that the study of basic tactics is probably the single most important thing any beginner can do to improve at chess. This book will help you do that!

Chess is 99% tactics. If this celebrated observation is true for the master, how much more so for beginners and casual players! If you want to win more games, nothing works better than training combinations. There are two types of books on tactics, those that introduce the concepts followed by some examples, and workbooks that contain numerous exercises. Chess masters and trainers Franco Masetti and Roberto Messa have done both: they explain the basic tactical ideas AND provide an enormous amount of exercises for each different theme. Masetti and Messa have created a great first tactics book. It teaches you how to: ¯ identify weak spots in the position of your opponent ¯ recognize patterns of combinations ¯ visualize tricks. 1001 Chess Exercises for Page 15/21

Beginners can also be used as a course text book, because only the most didactically productive exercises have been used.

Describes how expert chess players recognize and use distinctive patterns of moves, and offers a collection of fifty combinations of moves that lead to checkmates.

Combinations are the central element in chess; they make the game so magical and captivating. The beautiful point of sacrificing a queen, the strongest piece, in order to checkmate with a lowly pawn brings a smile of joy to all chess lovers. Virtually all chess games possess a combination, either one hidden in the shadows of analysis carefully avoided or one that provides a decisive blow. Winning Chess Combinations is a unique work that doesn't merely repeat the wonderfully rich and vast numbers of combinations, asking readers to solve a particular diagrammed position; it is a work that is far more realistic. A combination involves a sacrifice upsetting the balance of forces, but will it work or tragically boomerang? The reader is invited to solve this critical question by identifying the advantages that a specific position holds which might make the combination successful.

Nearly all chess games are won by basic tactical methods. This book makes these methods memorable and clear.

For over 100 years, the world's leading chess players and teachers have told their students to study the endgame. Now, for the first time, a

revolutionary, richly instructive endgame book has been designed for players of all levels. This is the one and only endgame book you'll need as you move up the ladder from beginner to tournament player and master. Designed to "speak" to a player in a very personal way, Silman's book teaches the student everything he or she needs to know at his or her current rating level, and builds on that knowledge for each subsequent phase of the player's development. Starting at the beginner's level, all basic mates are clearly and painstakingly explained. After that, the critical building blocks that form the endgame foundation for all tournament hopefuls and experienced tournament competitors are explored in detail. Finally, advanced endgame secrets, based on concepts rather than memorization, are presented in a way that makes them easy to master. The basic keys to a well-rounded endgame education --Opposition, the Lucena and Philidor Positions, Cat and Mouse, Trebuchet, Fox in the Chicken Coup, Triangulation, Building a Box, Square of a Pawn, Outflanking, the Principle of Two Weaknesses -- are vital. But equally important is creating a love of the endgame, which is addressed at the end of the book with a look at chess tactics, minor piece domination, and a discussion of the five greatest endgame players of all time -- all things that every fan of chess at every level can enjoy. If you have found the endgame to be a mystery, if you have found that Page 17/21

your confidence plummets once you reach an endgame, if you have searched for an instructive endgame book that will turn your weakest link -- your endgame -- into your personal field of power, your search is over. The book is the key to a world of essential ideas, startling beauty, and stunning creativity.

Grandmaster Johan Hellsten is convinced that mastering chess strategy - just like chess tactics requires practice, practice and yet more practice! This outstanding book is a product of his many years' work as a full-time chess teacher, and is specifically designed as part of a structured training programme to improve strategic thinking. It focuses on a wide range of key subjects and provides a basic foundation for strategic play. Furthermore, in addition to the many examples, there's an abundance of carefully selected exercises which allow readers to monitor their progress and put into practice what they have just learned. Following such a course is an ideal way for players of all standards to improve. Although designed mainly for students, this book is also an excellent resource for chess teachers and trainers. An essential course in chess strategyContains over 400 pages of Grandmaster adviceIncludes more than 350 training exercises 1000 Checkmate CombinationsBatsford This new 3rd edition has, besides various corrections and improvements, a new introduction Page 18/21

and a brand-new chapter called 'Total Control'. In this 35-page chapter Grooten adds the final instructive brick to his formidable, yet very accessible, building: inspired by Tigran Petrosian's playing style he explains amateurs how to exploit small advantages. With a new set of exercises. ----Every club player knows the problem: the opening has ended, and now what? First find the right plan, then the good moves will follow! With this book, International Master Herman Grooten presents to amateur players a complete and structured course on: how to recognize key characteristics in all types of positions how to make use of those characteristics to choose the right plan His teachings are based on the famous "Elements" of Wilhelm Steinitz, but Grooten has significantly expanded and updated the work of the first World Champion. He supplies many modern examples, tested in his own practice as a coach of talented youngsters. In Chess Strategy for Club Players you will learn the basic elements of positional understanding: -- pawn structure -- piece placement -- lead in development -- open files -weaknesses -- space advantage -- king safety -exploiting small advantages. The author also explains what to do when, in a given position, the basic principles seem to point in different directions. Each chapter of this fundamental primer ends with a set of highly instructive exercises.

For all chess-players, from beginners to world
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champions, from kids to seniors, delivering checkmate is the greatest thrill the game has to offer. The ability to spot checkmates is a vital skill and this easy-to-use book shows you how it is done. With the help of Grandmaster John Nunn, you will be ready to shock your next opponent with a deadly checkmate, whether in a school match, a club tournament - or even a championship game! By focusing exclusively on positions from real games, ranging from junior events to grandmaster encounters. Nunn ensures that the mates featured are those which arise most often in real life. He also highlights themes and ideas that are often missed in practice. While solving these puzzles, your allimportant 'mental library' of patterns will grow, leading to an immediate increase in your playing strength. All 1001 puzzle positions have been carefully checked, and are graded by theme and difficulty. Points are awarded for finding the checkmate, so you can measure your skill. Most of the puzzles are suitable for novice and junior players. The last chapter challenges you with 'extreme checkmates', but don't worry: you'll be ready for them!

In the course of a game of chess, questions continually arise that test a player's reasoning skills. Questions such as: - "Who has the better position?"- "Should I resolve the tension in the center?"- "How can I improve the placement of my pieces?"In this

long-awaited extension of the classic Best Lessons of a Chess Coach, the reader is invited to take a seat in the classroom of a renowned chess teacher, and learn how to answer such questions while experiencing the beauty, logic, and artistry of great chess games. When Sunil Weeramantry lectures on the games of top grandmasters, one can imagine making decisions alongside them. When he lectures on his own games, one can also experience the personal excitement, disappointment, and satisfaction of a well-contested game of chess. The cumulative effect of studying these lessons is to give the aspiring player a wide range of tools with which to win.

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